



# **Biologically Inspired CMOS** Vision Sensors

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## Overview

- Why biologically inspired sensors?
- Biological visual system
  - Computational strategies, Neural circuits
- Neuromorphic Vision Sensors:
  - Sensor for the detection of image features (spatial)
  - Tracking sensor (spatio-temporal)
- Conclusions

#### A picture is worth a thousand words



# **Biological Vision System**



#### Retina Receptive Fields Visual Cortex

#### Retina - Center surround receptive field



#### Processing in the Visual Cortex



### Processing in the Visual Cortex



- Cortical area V1: hypercolumn structure
  - Orientation, edge, line stops, etc detectors

#### Orientation selectivity of a simple cell



#### Information flow from retina to brain



### In summary: the biological system...

- Decomposes a picture in many features: edges, orientation, line stops, junctions, onset (in time) etc.
- The features are integrated at higher level into a more conceptual representation.
- Highly structured, parallel and hierarchical.
- Distributed architecture leads to:
  - Data reduction; fast processing (parallelism), robustness

# **Neuromorphic Vision Sensors**



#### (Sc. American, May 2005) Confluence of electronics and biology



Example 1

#### Vision Sensor for the Detection of Image Features

#### Line orientations, line stops Edges, corners, intersections:



#### Detected features for printed characters



#### Detected features for handwritten characters



# **Retinal orientation sensor**



#### Implementation considerations



#### Template is made <u>programmable</u> to detect a variety of features and perform a set of operation

# Conceptual pixel architecture



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#### Schematic of the processing circuit



#### Design procedure based on transistor mismatch analysis



#### **Current variation is function of:**

- design parameters (W,L,I<sub>ref</sub>)
- mirroring operation
- summation and subtraction operations

# Speed and Accuracy as a function of the reference current



### **Processing Flow on the Sensor**



line elongation

# **Prototype Test Chip**



- technology: HP CMOS
  0.5µm (3 metal 1 poly)
- chip area: 3.2mm x 3.2mm
- pixel number: 16x16
- pixel area :154.5 μm x 153.3 μm
- number of transistors: 147tr/pixel
- fill factor: 12.5 %
- Each pixel is programmable: 27 types of operations (30-bit word) involving up to 270 individual steps

### Results

# Maximum operating frequency as a function of the reference current



### Sensor responses to letter images



#### Example 2

#### Silicon Retina for 2-D Tracking



(Ref: R. Etienne, J. Van der Spiegel, P. Mueller, M. Zhang, IEEE CAS II, June 2000)

# Proposed approach

#### Loosely modeled after the primate oculomotor system:

- Retinal photoreceptor organization
- Retinal photosensing and early processing
- Visual cortex for smooth pursuit
- Superior colliculus for saccadic generation
- Capture the *functions* found in biology and use the most efficient way to implement it using hardware (vs. wet ware)

# **Tracking Chip Architecture**



#### **Object to be tracked**

- Keep object centered on fovea
  - **Fovea**: smooth pursuit
  - Periphery:
    - localization
    - saccadic generation
  - Interaction foveaperiphery
- Select target based on motion

(After R. Etienne, J. Van der Spiegel, Mueller, M. Zhang, ISSCC 1997 and IEEE CAS II, June 2000)

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# Tracking Chip



- Fovea: 9x9 cells
- Periphery: 19x17
- 2µm CMOS
- 6.4x6.8 mm<sup>2</sup>

# Retina with edge detection







#### Motion detection in the fovea: smooth pursuit



- Correlation based
- X-motion (conceptual):



Performed outside array

#### Measurement of the Foveal Motion detection



# Periphery: Target Acquisition



- Lower resolution
- Edge-detection
- ON-set detection (temporal differentation but No motion detection)
- Localization of centroid in relatation to the spatio-temporal boundaries
- Row & column labeling: X and Y

# **Tracking Experiments**



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## Conclusions

# Summary

#### Biological systems provide a viable paradigm for building vision sensors:

- Compact, low power, robust under different conditions
- Massively parallel pixel-level processing

#### • Two Vision sensors:

- <u>Higher level features</u> (X-, Y, and T-type) : Incorporates processing functions found in area V1
- <u>Target tracking</u>: space variant (foveal and periphery) for smooth pursuit and saccadic motion generation
- Implements the functions and algorithms of biology.
- Optimized for information extraction, not image rendering
- Limitations: limited resolution, large pixel size and small fill factor.

# Thank you

