



IEEE Denver Section

On the Rise of an Electronic Species

The Evolution of Inorganic Intelligence

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What was special about 1927?



#1: 1927 New York Yankees “Murderer’s Row”

Babe Ruth, who batted third;
followed by Lou Gehrig, hitting
fourth; Tony Lazzeri, who batted
5th; and Bob Meusel, who
batted 6th.

#2: 1927 Conference at Solvay



The Contributions of 4 Physicists enabled high speed computing

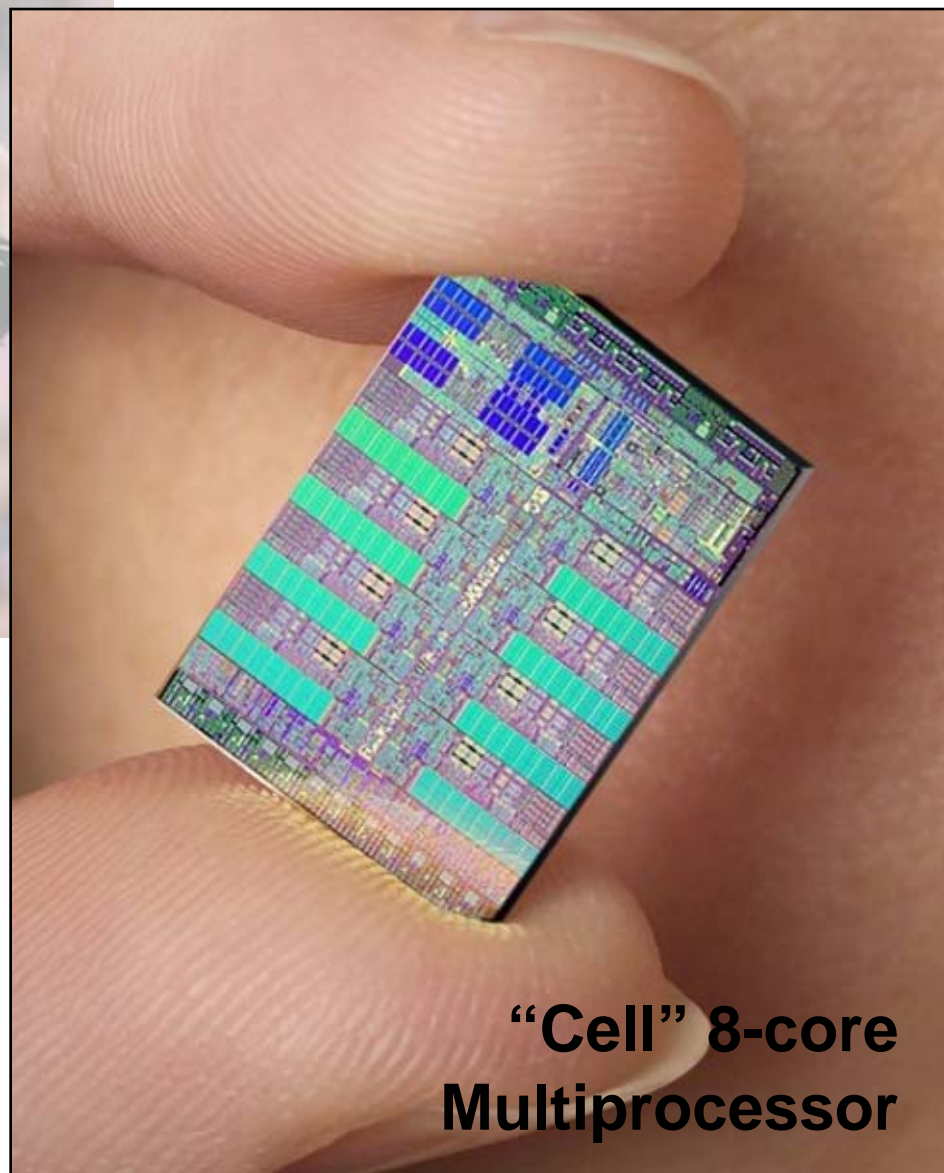
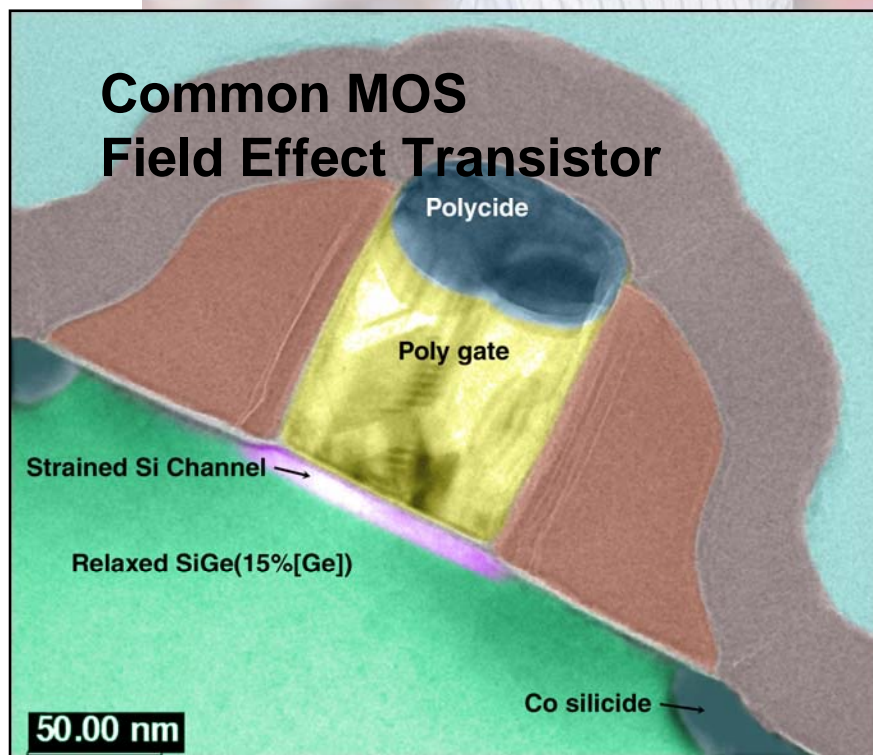
- Max Planck - Energy come in discrete packets ($h\nu$)
- Niels Bohr - H_2 Model
- Erwin Schroedinger - Expansion of the Shell Model / Wave Eq
- Wolfgang Pauli - Modern Energy Bands and Exclusion

Who Let the Dogs Out?



Engineers' scaling of CMOS is confronting fundamental limitations. To extend CMOS, industry must "virtually scale" with structure, materials

The MVP winning us game after game



Parallelism and Humanism

- **Semiconductor technology has exceeded human parallel processing capability**
- **“.....a pity humans can't think like ants, or 'The Borg' ” ***
- **The structure of the compute platform may define the way we think – can we change our OS? ****



* From a conversation with Dr. Takayasu Sakurai, University of Tokyo

** “How the Body Shapes the Way We Think – A New View of Intelligence”
Dr. Josh Bongard, University of Vermont. The MIT Press (November 1, 2006)

The Life Brought to Us with Digital Magic

(Hint – it's anthropomorphic)

Sociable Machines

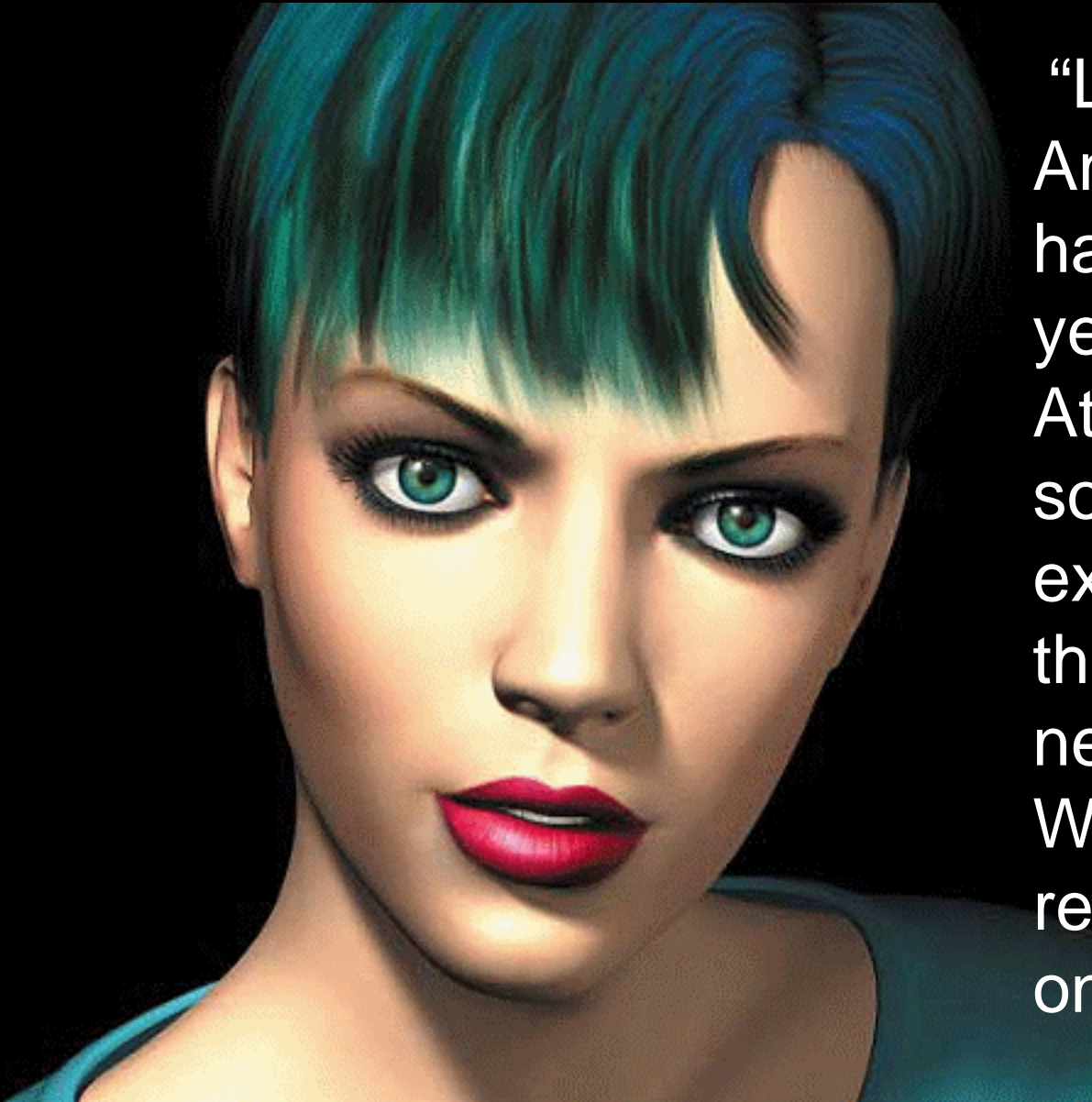
KISMET, MIT AI Lab



Man is so easily fooled by “Anthropomorphization”

Ananova

Nano-animation



“LONDON (Reuters) - Ananova, a green-haired, wide-eyed 28-year-old with a mid-Atlantic accent and somewhat odd expressions, becomes the world's first virtual newscaster on Wednesday when she reads her debut bulletin on the Internet.....”

Ananova voice tests

January 2000

'The rain in Spain falls
mainly on the plain'

Test 1

February 2000

Test 253

March 2000

Test 3215

April 2000

Test 7652

Contour Reality Capture

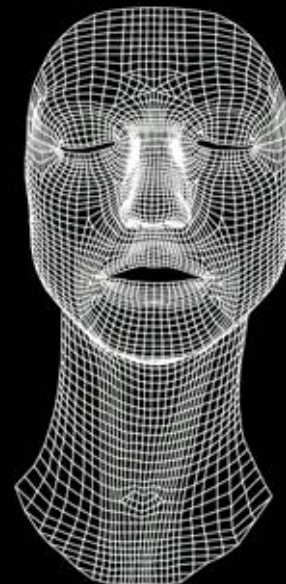
Steve Perlman, www.mova.com



Live Performance



Captured Surface



Tracked Surface



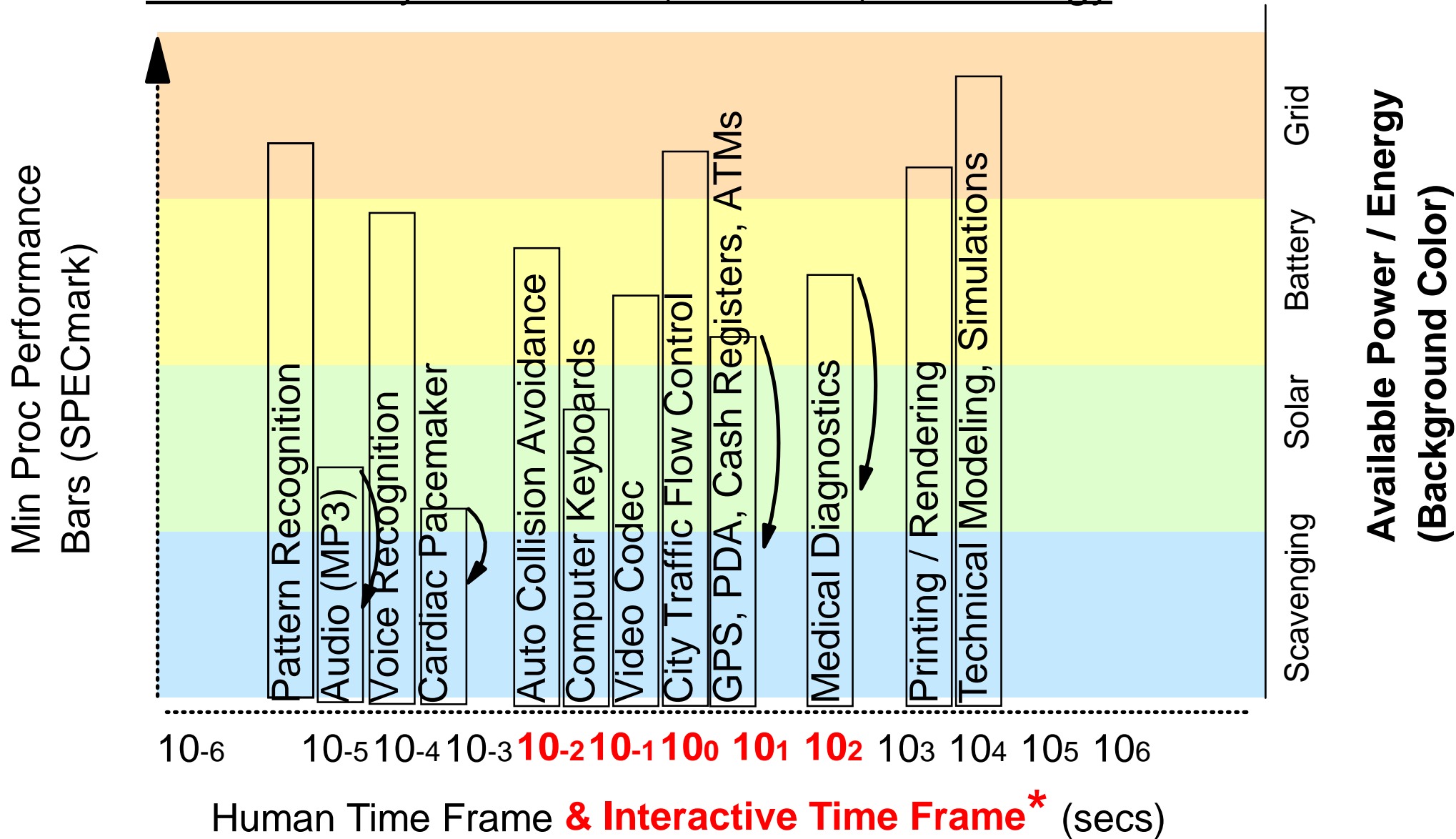
Textured Surface

3-decade increase in surface resolution of deformable surfaces over marker-based motion capture, enabled by high processor thru-put.

Lighting, “digital makeup” in real subjects, or animation: the line blurs.

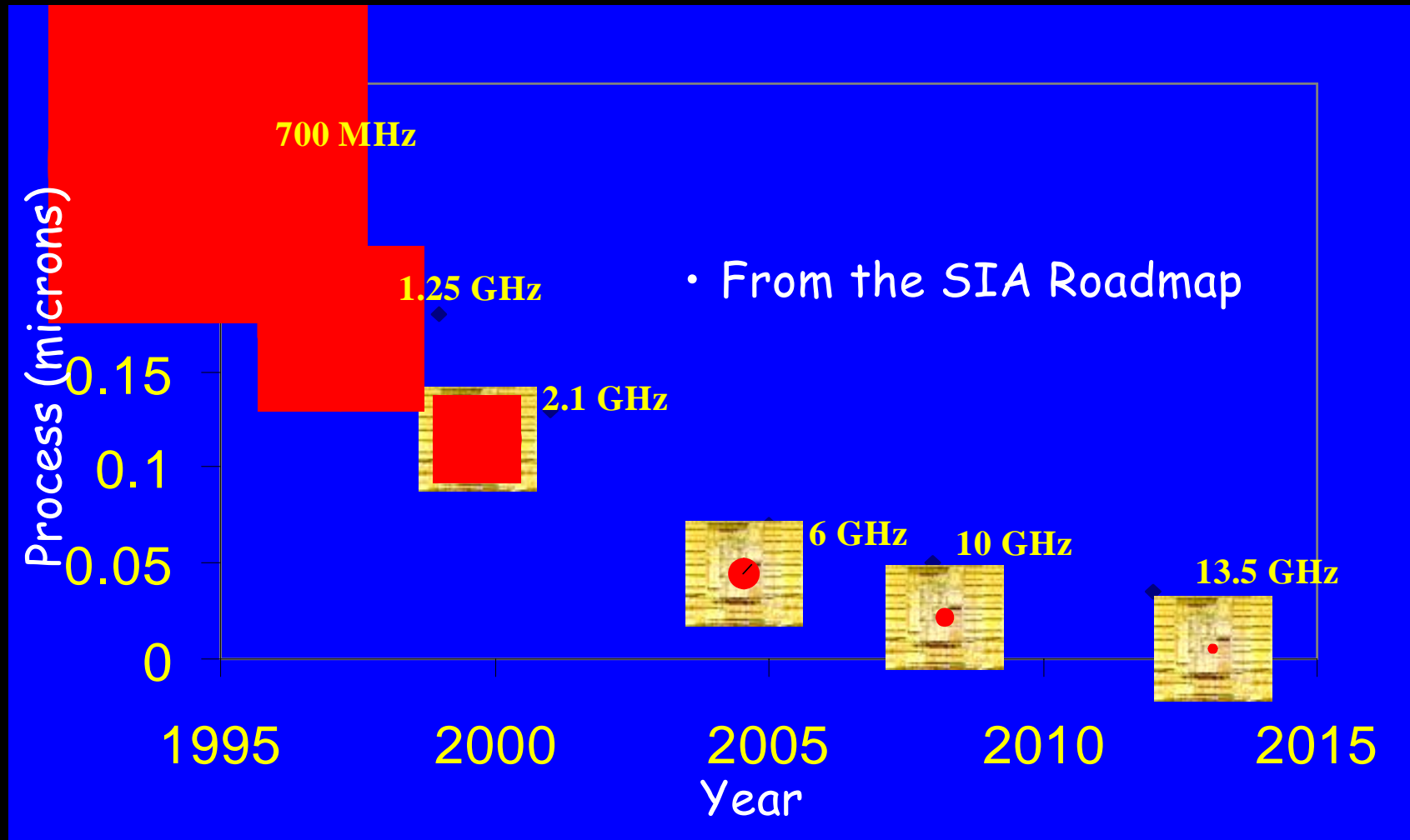
An Old Sport

Computing Appliance Transactions - Human Delay Constraints, Min Perf, and Energy



* Maximum tolerable delay for typical impatient New Yorker

Limits to Electrical Latency



Unsustainable performance improvement via increased parallelism.
Causes chip size growth, reduction in accessible area per cycle.

Limits to Precision

Random Placement of
Depletion Region Dopants (DRD)

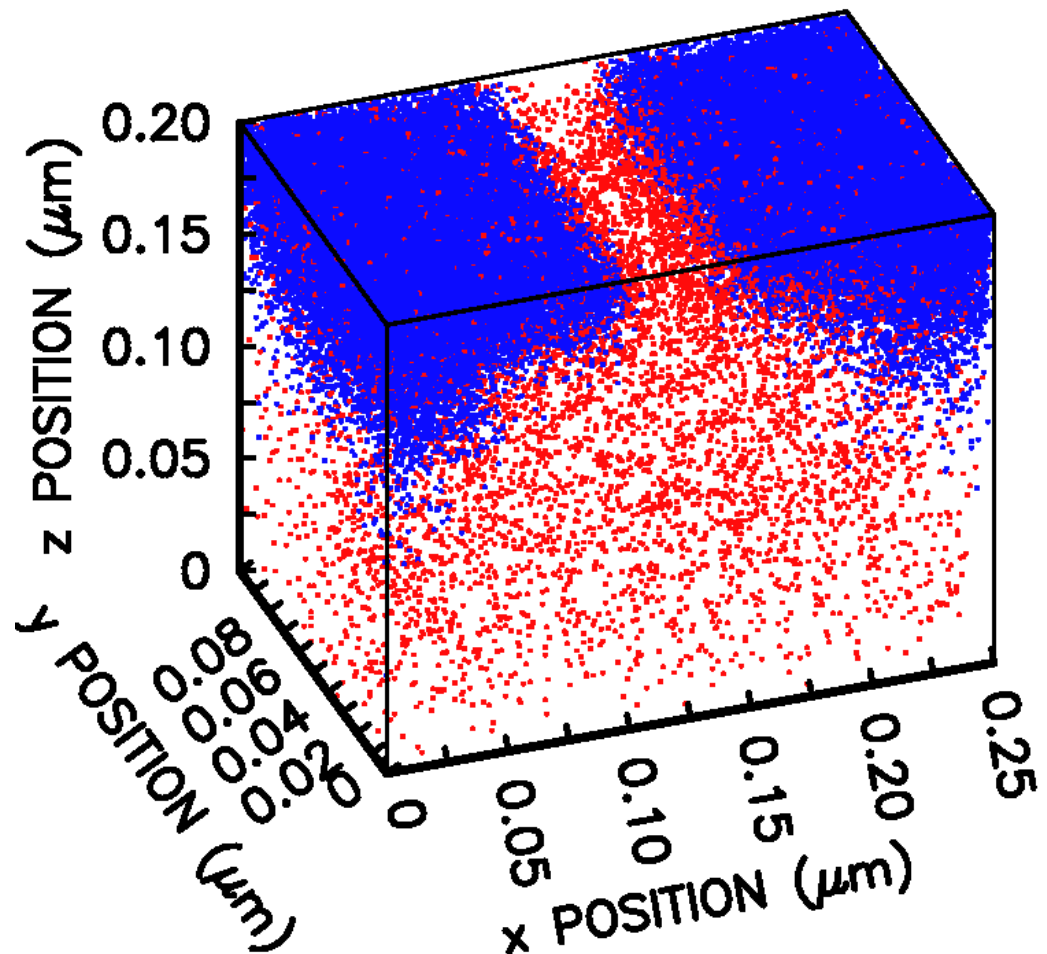
Example:

$\sim 10E3$ DRD / λm

30-40nm Lch @ 45nm Lpoly

$1 \rho = \sim 40 / (\text{Width})^{0.5}$ atoms/ λm
 $= \sim 5 / (\text{Width})^{0.5}$ mV Vt

150 λV /atom-micron Vt variability



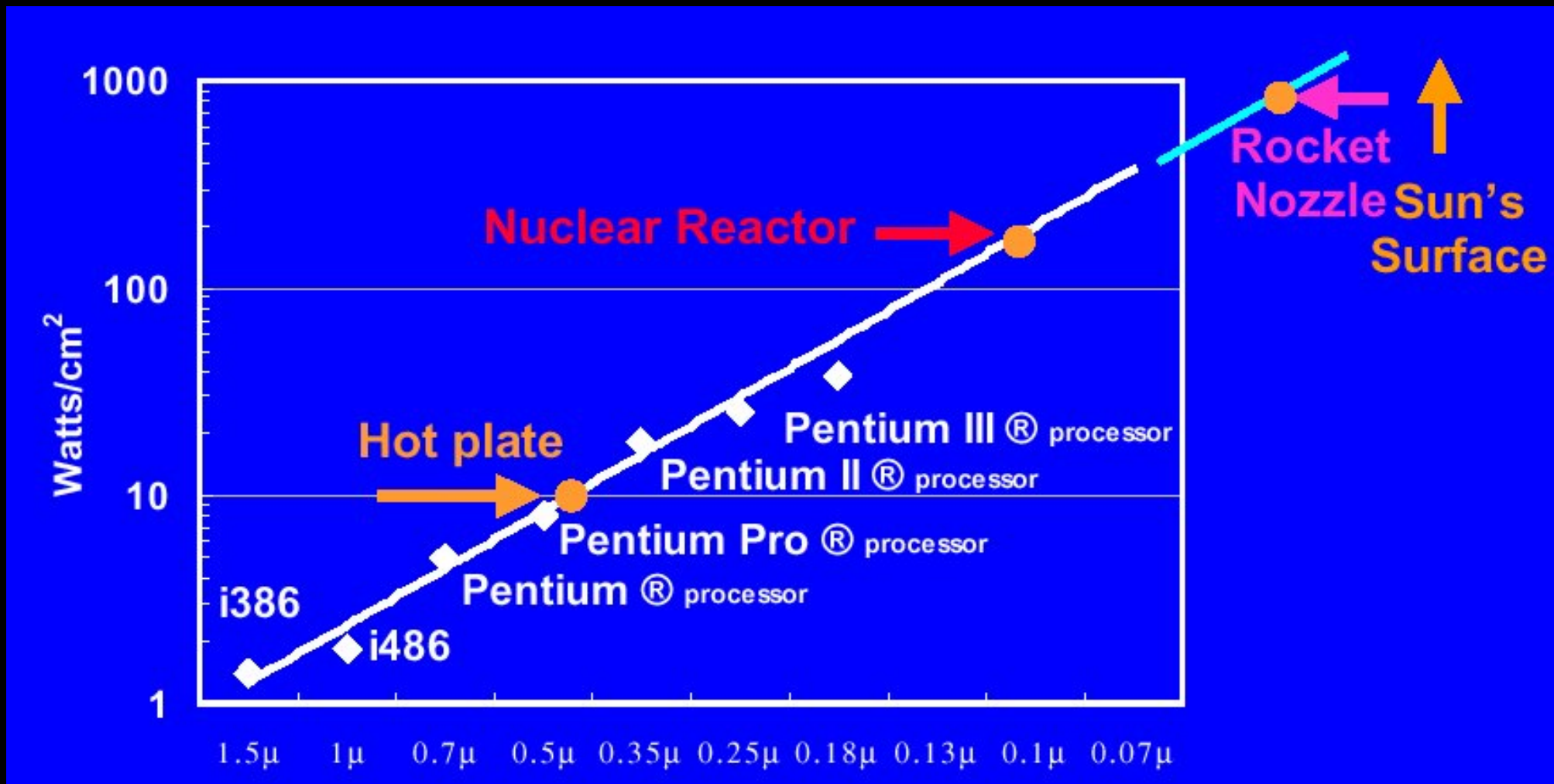
David Frank. IBM T.J. Watson Research Center

Limits to Fabricator Cost



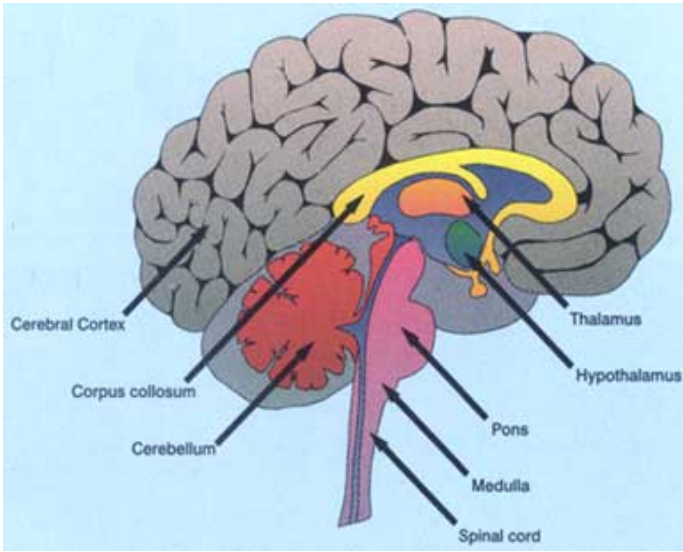
The bill for a state-of-the-art semiconductor fabrication facility is in excess of USD\$3B

Limits to Power Consumption



From "New Microarchitecture Challenges in the Coming Generations of CMOS Process Technology", F. Pollack, Micro32, 11/16/1999, Haifa, Israel

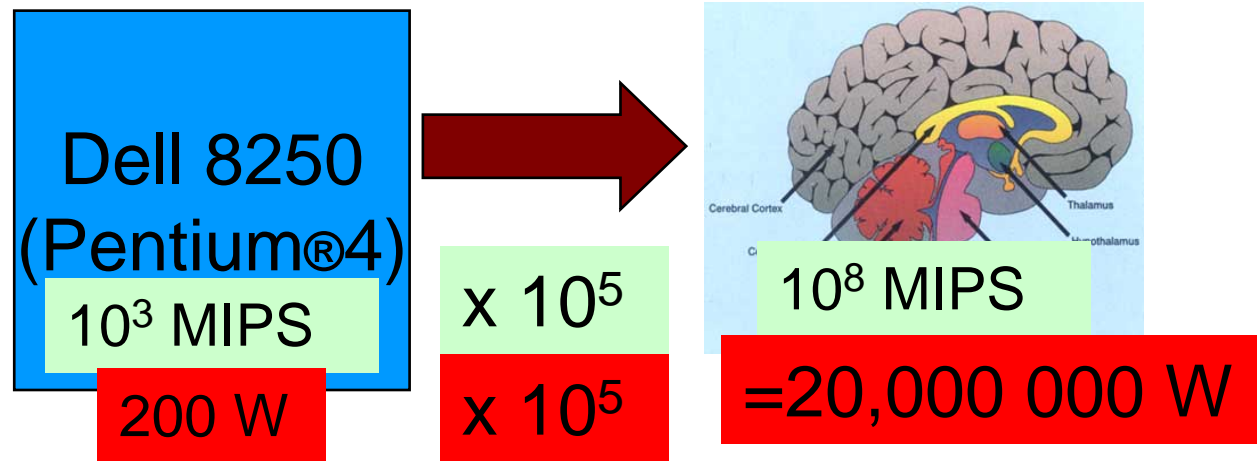
Most complex information-management system in the universe...



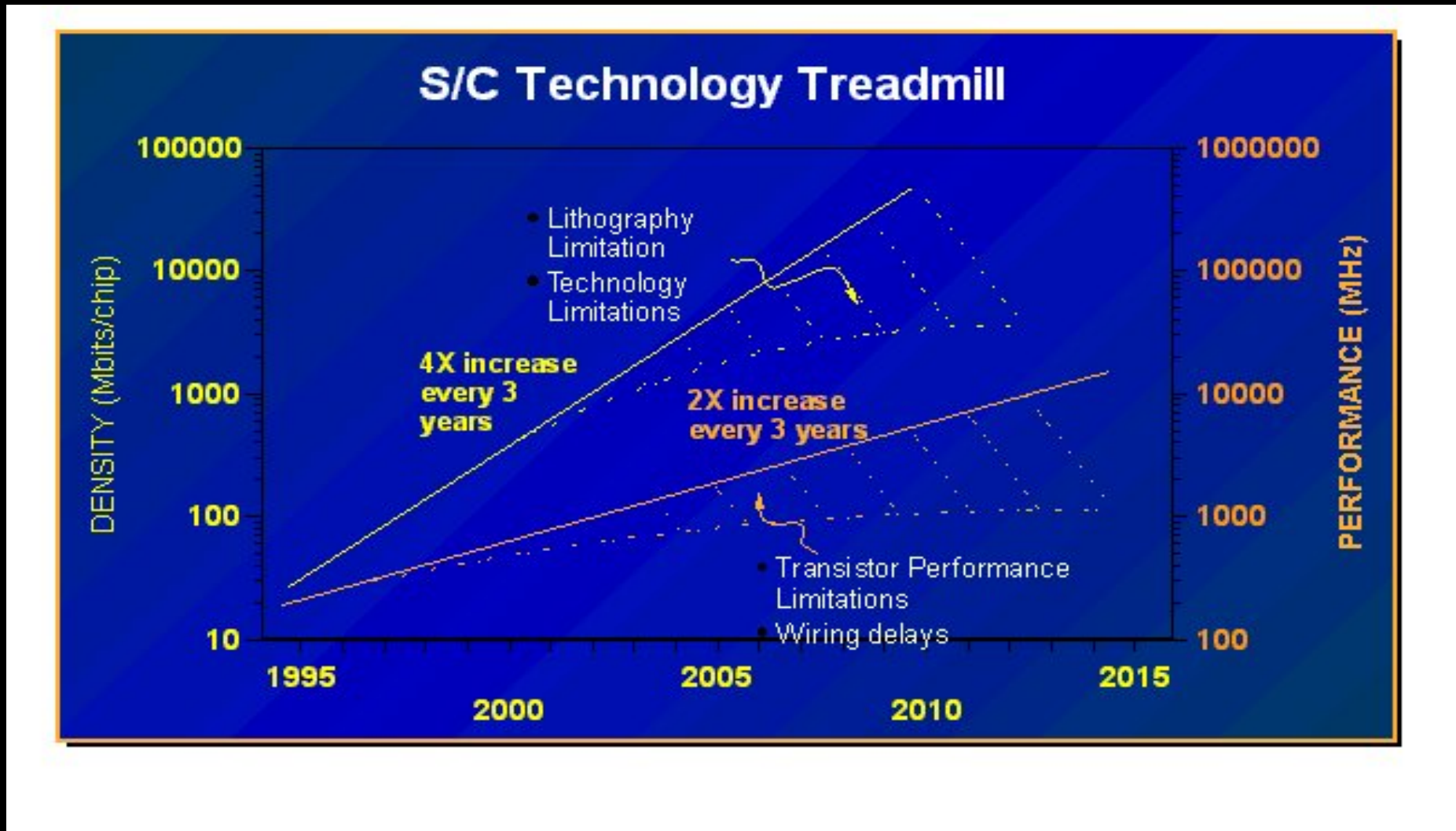
	Dell 8250 (Pentium® 4)	Brain
Mass	~25 kg	1.4 kg
Volume	34200 cm ³	1350 cm ³
MIPS	~10 ³ MIPS	10 ⁸ MIPS
BIT	<10 ¹⁶ bit/s	10 ¹⁹ bit/s
Power	200 W	30 W (max)
	~ 5 MIPS / W	3x10 ⁶ MIPS / W
	5x10 ⁶ k _B T / bit	700 k _B T/bit

When will computer hardware match the human brain?

A CMOS machine at the limits of scaling would use prodigious amounts of power



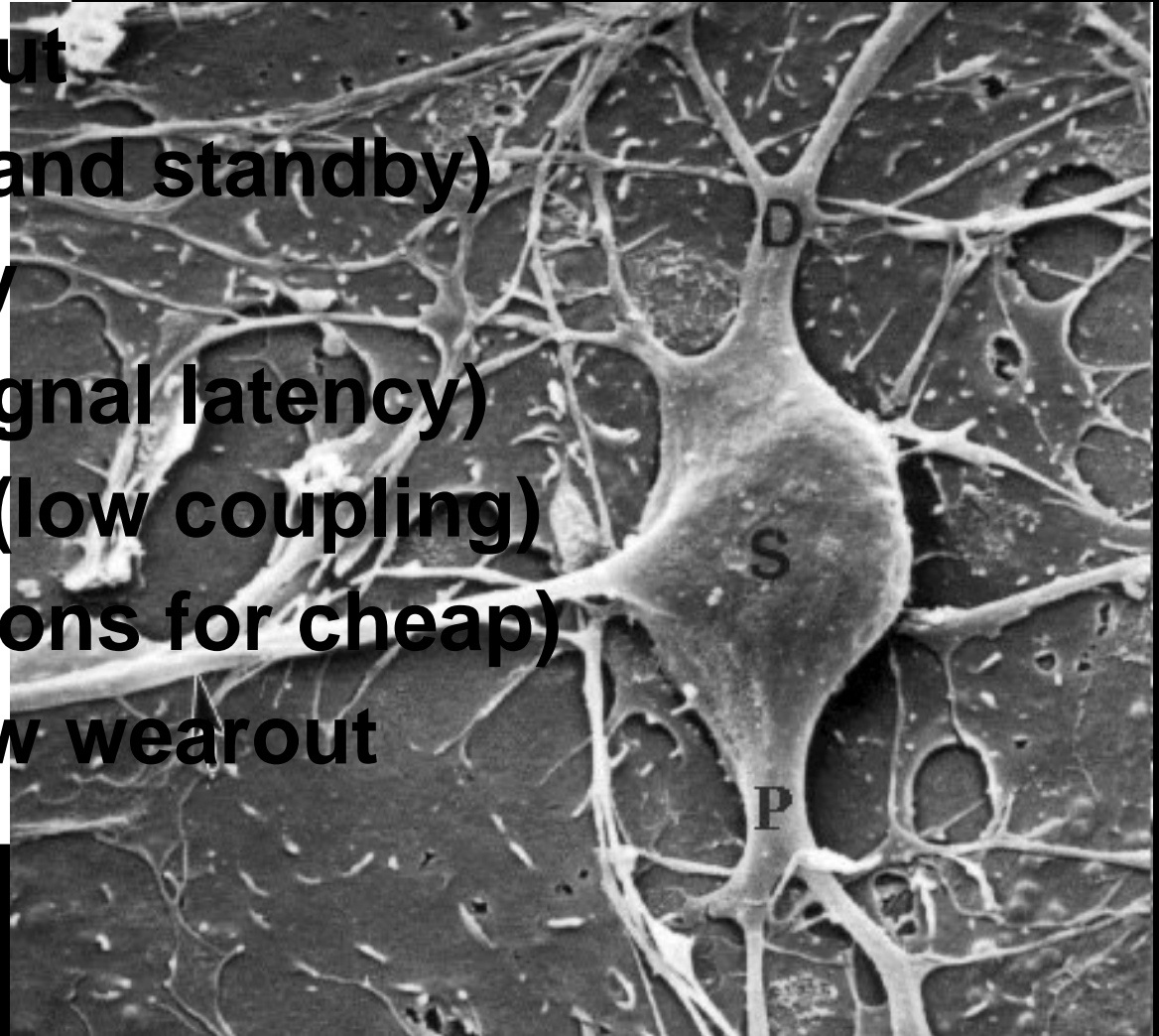
VLSI Performance Scaling Roll-off



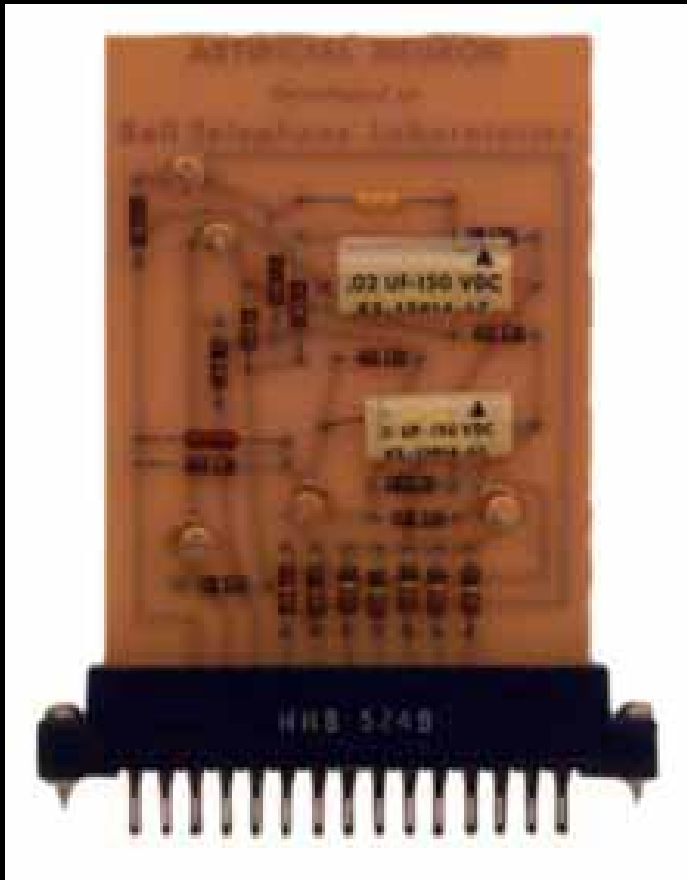
A New Kind of Evolution

7 Traits of Highly Effective *Amplifiers*

- High (axonal) fan-out
- Low power (active and standby)
- High device density
- 3D interconnect (signal latency)
- High noise margin (low coupling)
- Inexpensive (gazillions for cheap)
- High reliability, slow wearout



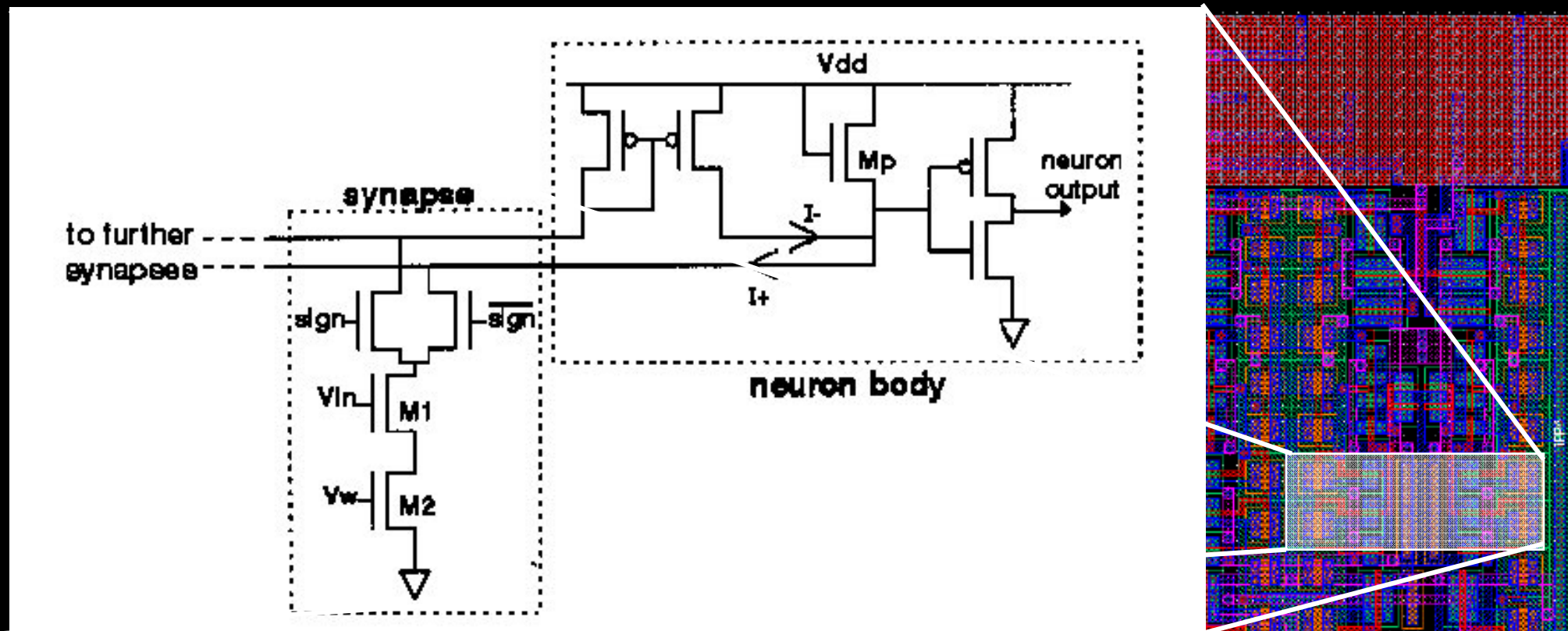
Early Artificial Neurons



An early artificial neuron, developed by Leon Harmon/Bell Labs, 1959. 1 Neuron per printed circuit board. Discrete passive elements .

(Photo courtesy of Lucent Technologies)

State-of-the-Art Artificial Neuron



Analog Neuron Circuit sustains $> 10^5$ weighted analog inputs, digital output, with ultra-low-power consumption

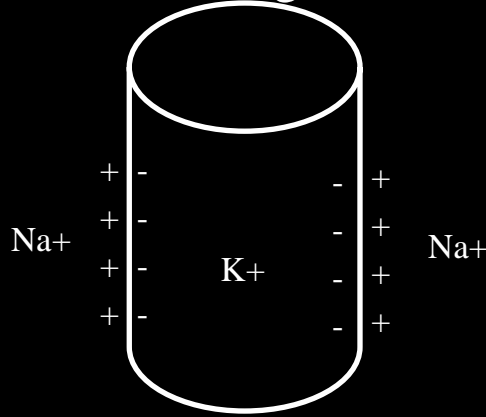
("A Small, Efficient Analogue CMOS Neuron for VLSI Neural Networks", Voysey, et al 1997)

The Premise

- **Biological and Electronic Systems are clearly different**
 - Brain is water & electrolytes, 3D, analog, complex
 - Chip is sand & metals, 2D, digital, and primitive
- **But both are governed by same physics, boundaries...**
 - Electronics is reaching quantum-mechanical boundaries: neurobiology reached its boundary long ago.
 - Do both systems evolve to common underlying solutions?
 - Are there natural "attractor states"? (i.e. the Wing, the Eye)
- **What does the future hold for compute-intensive processing?**
 - Will technology extend evolution, integration of an "electronic species?"
 - Will the brain inspire better computer architecture?
 - What kind of life do these capabilities enable?

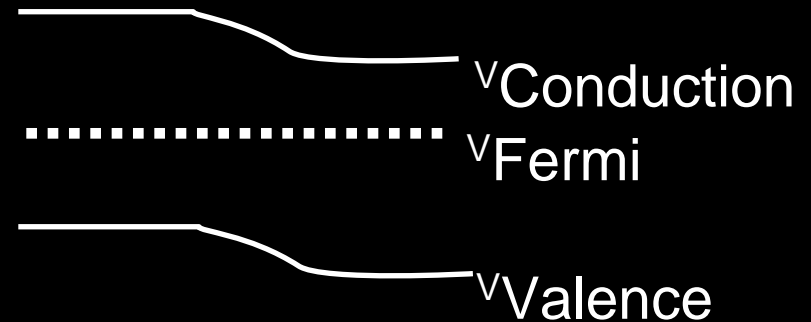
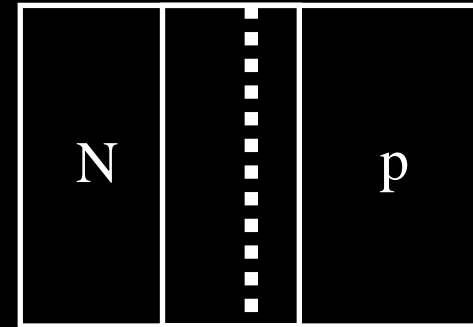
Equilibrium in Analogous Systems

Neurological



- $V_{\text{nernst}}(\text{Na}^+) = 61 \text{ mV}$
- $V_{\text{Reversal}} = 45 \text{ mV}$
- $V_{\text{Action}} = -70 \text{ mV}$
- $V_{\text{Resting}} = -90 \text{ mV}$
- $V_{\text{nernst}}(\text{K}^+) = -94 \text{ mV}$

Electronic



Connectivity

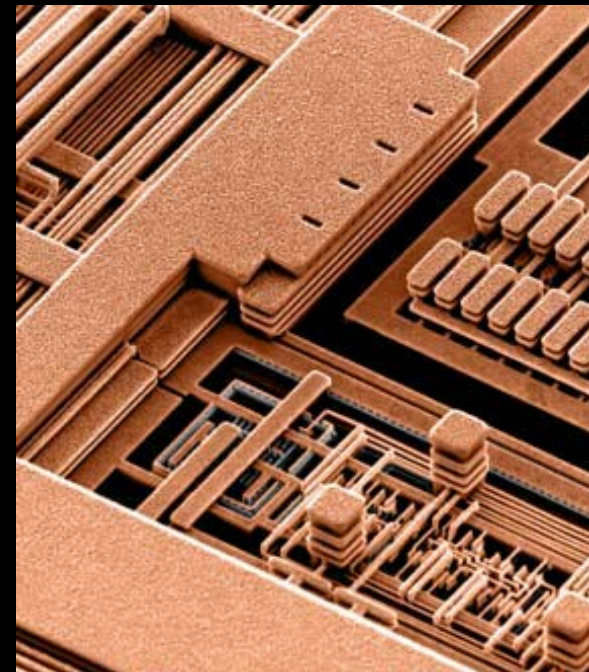
Biological Interconnect



Node of Ranvier Repeater site along axon length
(Photo Courtesy of Roger Christiansen, SOU)



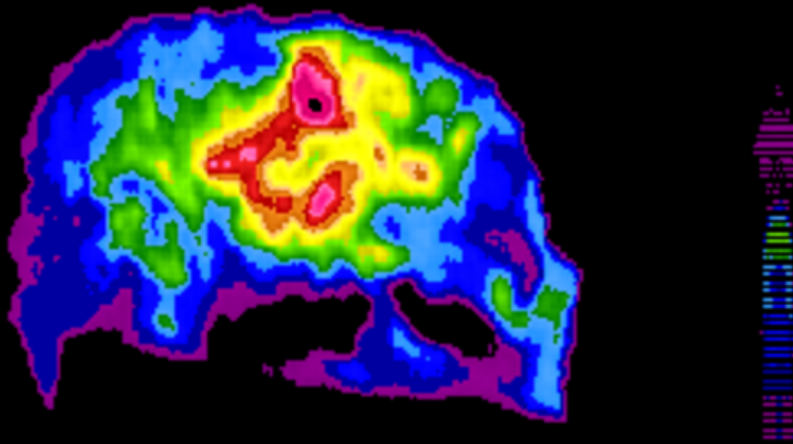
Copper Metallurgy



Chip electron photomicrograph displaying higher level Cu interconnect scheme
(Photo courtesy of Tom Way, IBM Microelectronics)

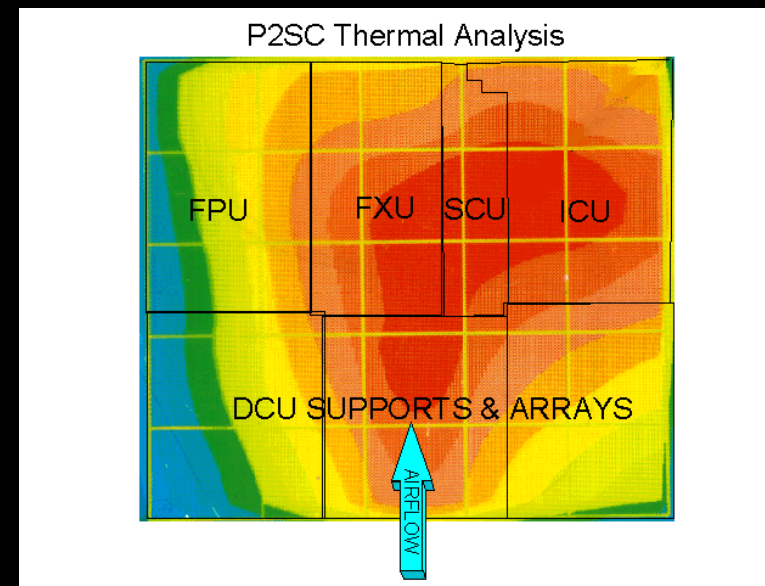
Diagnostic Thermal Profiling

Biological Thermal Profiling



Thermal emissions through the side of the head. Subject suffered from Creutzfeldt-Jakob disease. (courtesy of Ashwin Systems Int'l)

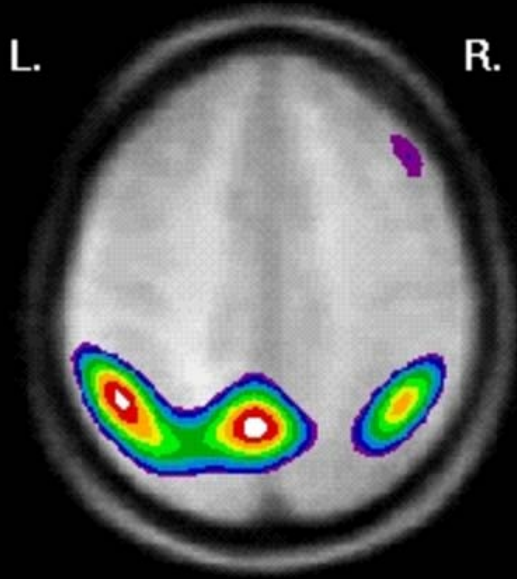
Electronic Thermal Profiling



Thermograph of Power2 Architecture server λ processor, showing pattern-induced power dissipation (IBM System Technology Div, Austin TX)

Power Supply

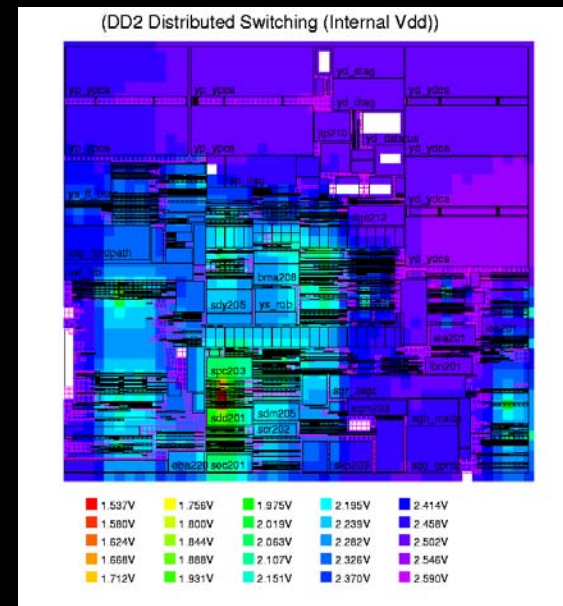
Biological Power Supply



PET image of Brain areas with significant reduction of cerebral blood flow in Alzheimer's disease (Photo courtesy of Peter Johannsen, PET Center, Department of Neurology, Aarhus University Hospitals)



Electronic Power Supply



Power supply rail collapse at clock edge synchronization in Apple PowerPC™ 604 Microprocessor. (Photo courtesy IBM Microelectronics, Burlington, VT)

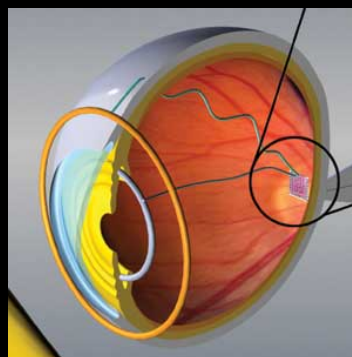
Our Converging Technology Design Space

Time



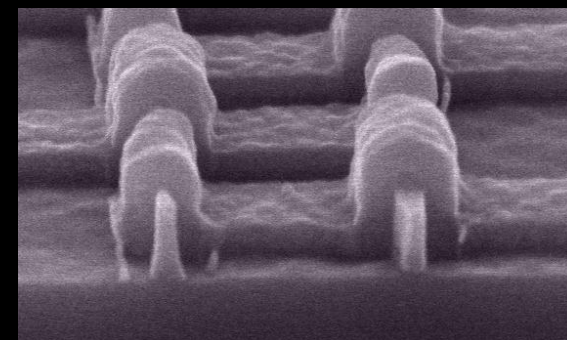
Biology

Boolean-programmed living cells (i.e. DNA & CNT)



Hybrids

Bio-MEMS;
 λ P-prosthetics;
Organic Comp. (i.e. Fromherz);
"Bio-SPICE"



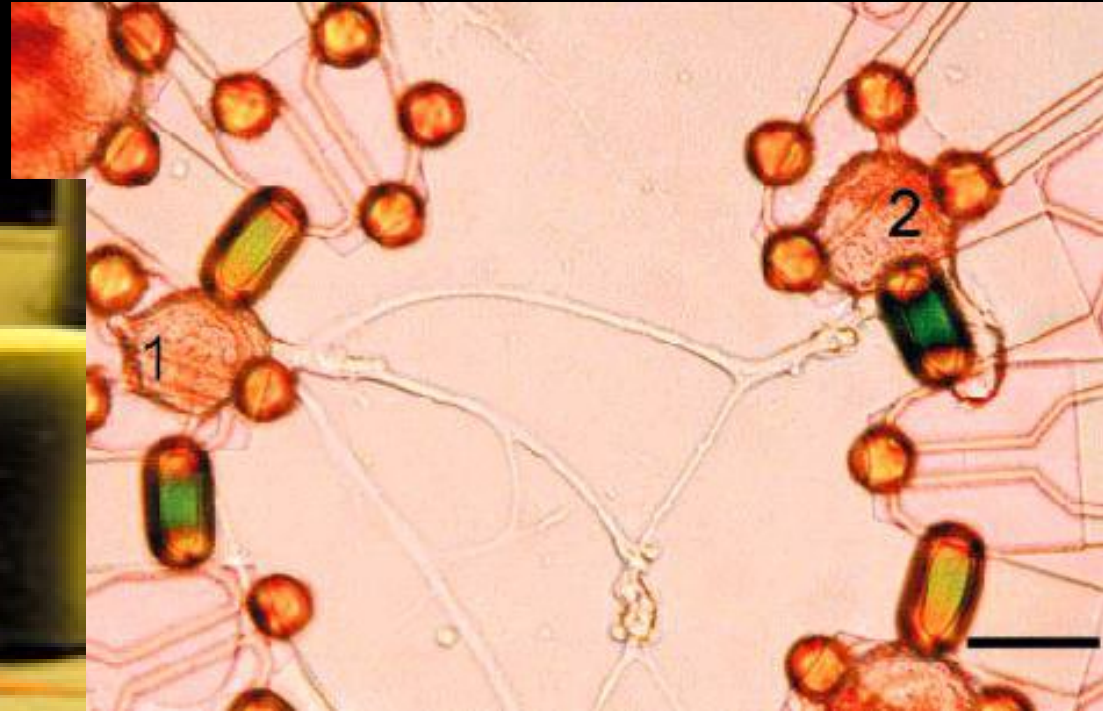
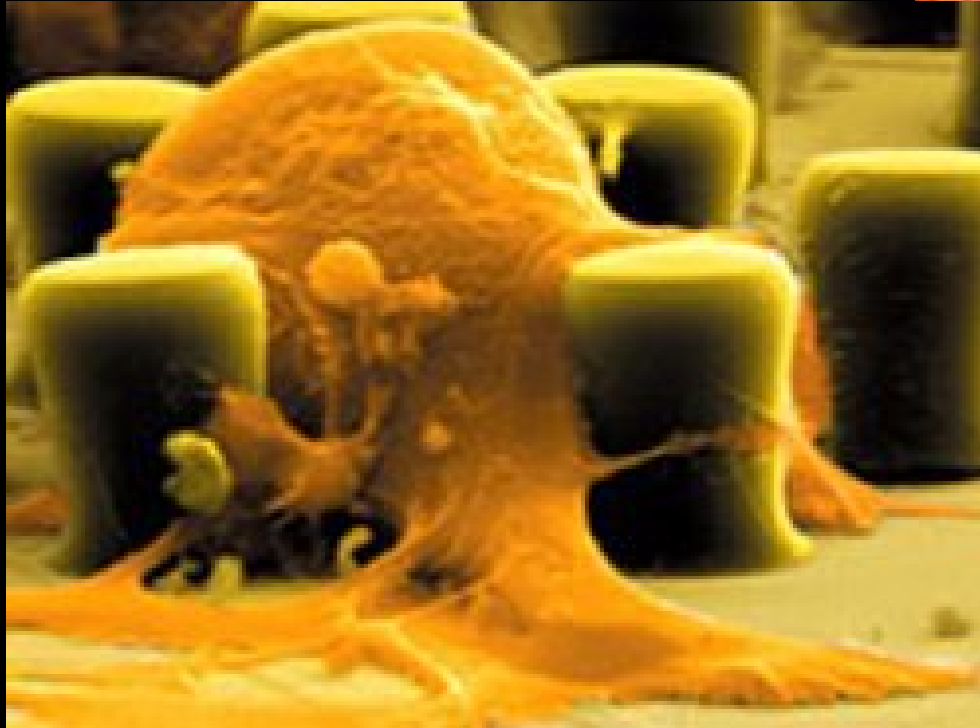
Electronics

Bio-inspired or bio-emulating computing (i.e. neural nets)

A New Kind of Evolution

Micro-level Interfacing - Silicon/Neuron

Courtesy of P. Fromherz, Max Planck Institute



G. Zeck and P. Fromherz, "Noninvasive neuroelectronic interfacing with synaptically connected snail neurons immobilized on a semiconductor chip", *Proceedings of the National Academy of Sciences*, Vol 98, no 18, 8/29/2001, pp. 10457-10462

Macro-level interfacing - Silicon/Brainslice

Courtesy of P. Fromherz, Max Planck Institute

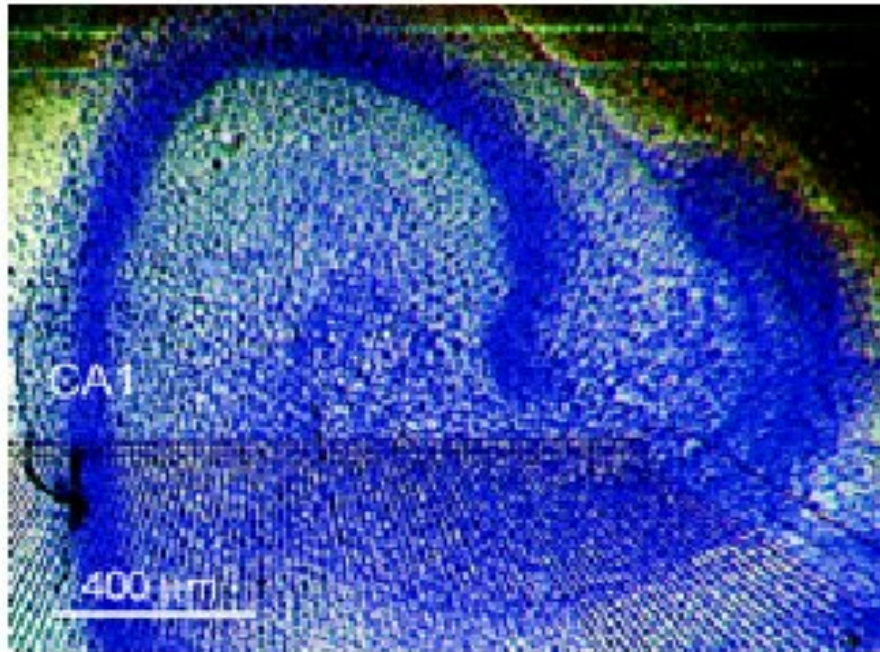
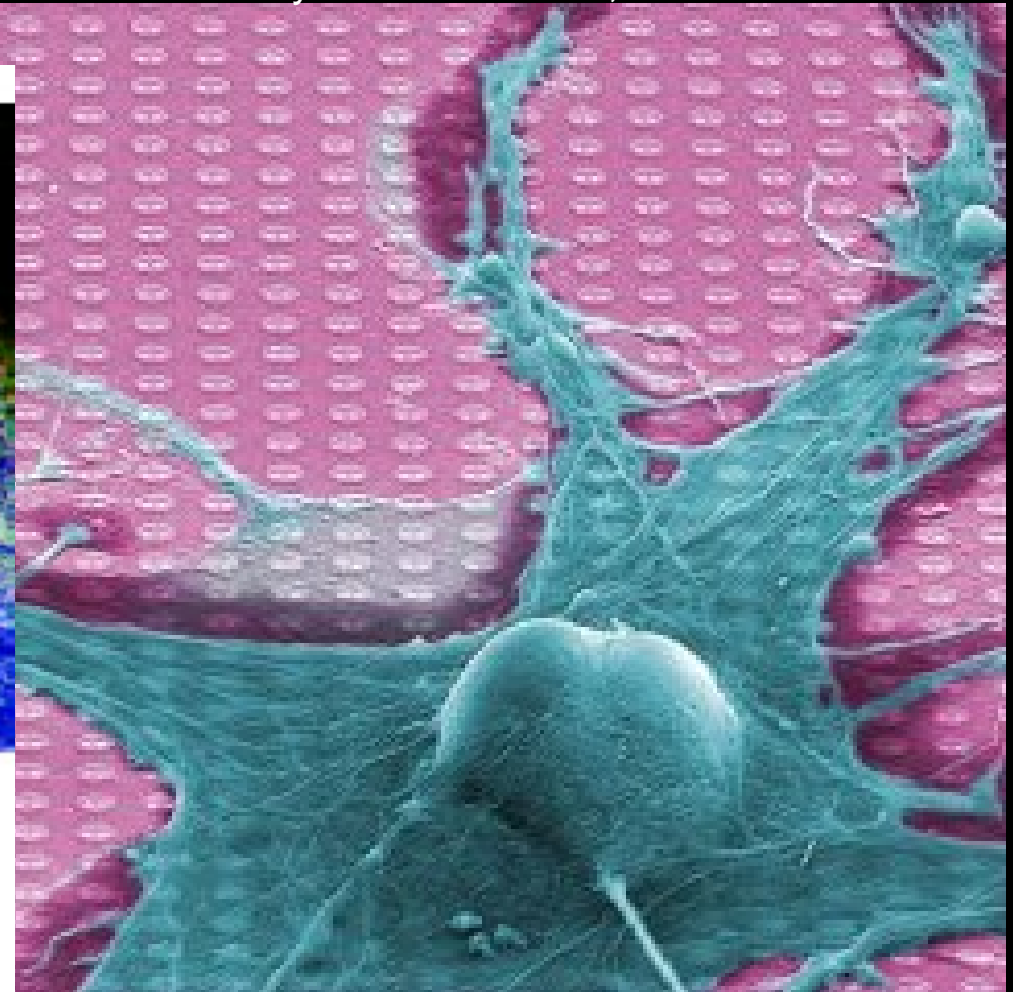


Figure 30: Organotypic slice from rat hippocampus on silicon chip [41]. Nissl staining of a slice cultured for 14 days. Scale bar 400 μm. The dots are neuronal cell bodies. A linear array of field-effect transistors is aligned perpendicular to the CA1 region through the stratum pyramidale and the stratum radiatum until the gyrus dentatus (see text).



Array of capacitors/transistors senses polarization wave, response to drugs & reagents

Organic Computing

Nano-animation

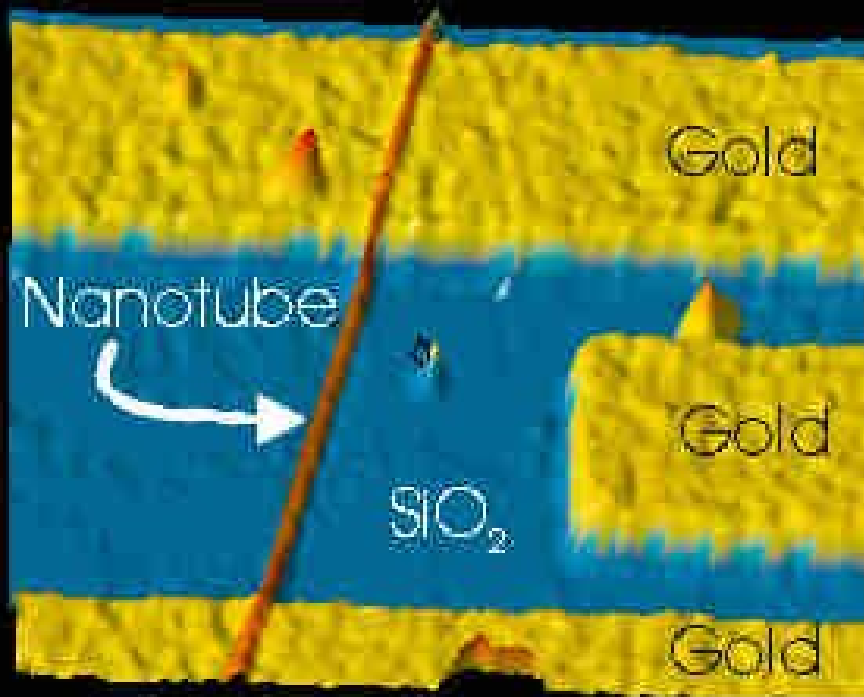
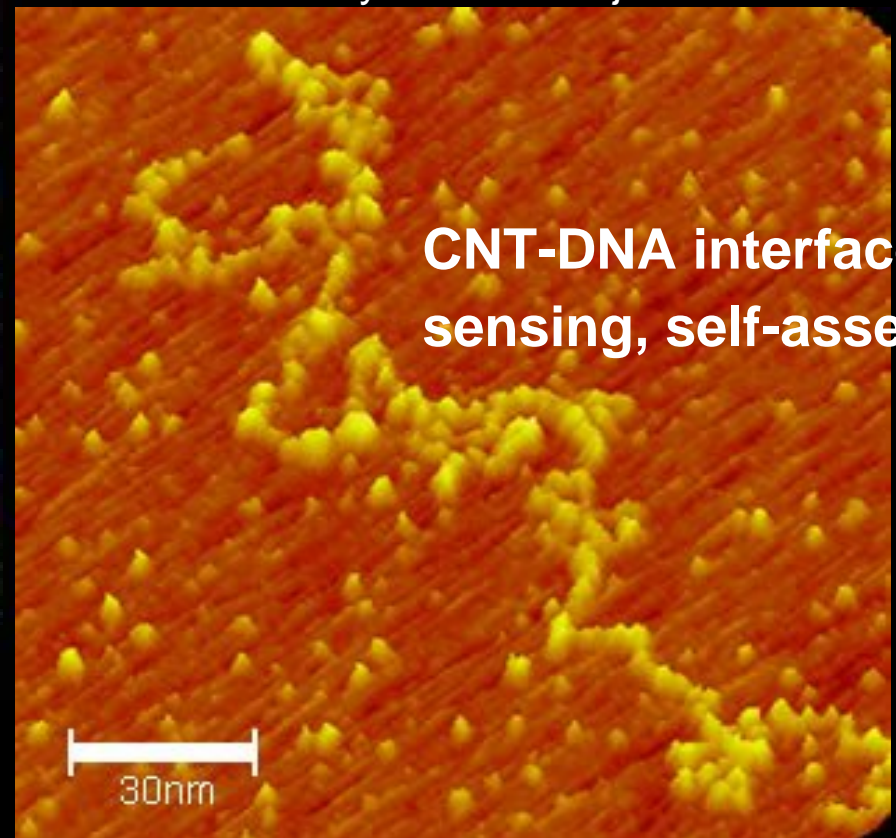


Photo courtesy of IBM Watson Research Ctr

Courtesy of Xerox Fuji Research Ctr



CNT-DNA interface for sensing, self-assembly

- Nanofabrication of hollow organic fibers
- Tubes exhibit semiconductor, polarization properties
- Ongoing research on DNA-based Self-assembly

Early Hints of Convergence

Garry Kasparov vs IBM Deep Blue, Deep Thought



- | | |
|--------------------------------|-----------------|
| ■ A disaster for humanity? | No |
| ■ A historic event? | Surely |
| ■ Can Deep Blue think? | NO !! (Not yet) |
| ■ Has our perspective changed? | Perhaps |

How did Deep Thought do it?

- Weighting positions
 - Piece strength
 - Piece position
 - King Safety
 - Game tempo, timing
- Search algorithms
 - Typically 5 moves ahead, Maximum 10
 - 10^{30} moves, many dismissed immediately
- Hardware
 - 512 PowerPC Symmetric Co-Processors, (250M positions/sec)
 - Hundreds of specialized Chess synthesis IC's
- Pattern Library

"All we learned was that playing champion level chess does not require intelligence after all!"

Visual Recognition

The interface is divided into several sections:

- Captured image:** A photograph of a man with glasses and a white shirt.
- Processing image:** The same image with red bounding boxes and labels: "person" (outermost), "black hair" (top of head), "face" (facial area), and "white clothes" (shirt area).
- Edge image:** A binary image showing the white edges of the man's features against a black background.
- Extraction:**
 - Rectangle region:
 - Resistive-fuse network:
 - Resistive-fuse network (color):
 - Color selection: R G B
- Resistive-fuse:**
 - Resistance of input voltage: 20
 - Delta: 12
 - Resistance of resistive-fuse: g
 - Update: 30
 - Image size: 1/1 2/3 1/2
- Other image processing:**
 - Dilation: 1
- Display regions:** (Label at the bottom left)
- EGM process:** Software FPGA
- Extracted images:** A grid of four images labeled "image 0" through "image 3". "image 0" and "image 2" are highlighted with red borders.
- Stored images:** A grid of eight images labeled "Stored image 0" through "Stored image 7". Each image has a unique colored border and a numerical ID below it:
 - Stored image 0: 65048 (red border)
 - Stored image 1: 65377 (blue border)
 - Stored image 2: 58424 (green border)
 - Stored image 3: 63302 (purple border)
 - Stored image 4: 66313 (orange border)
 - Stored image 5: 65240 (yellow border)
 - Stored image 6: 64978 (cyan border)
 - Stored image 7: 67433 (magenta border)

Resilient Machines, *Curiosity*, and *Sympathy*

- Evolved Hardware - self-reconfigurable - adaptive architectures
- Learning about the world through Observing / Modeling / Testing
- A self-aware machine, but (probably) not conscious
- The processor structure shapes the way we think

J. Bongard, University of Vermont

Becoming Acquainted with a New Species

HAL's Legacy: 2001's Reality

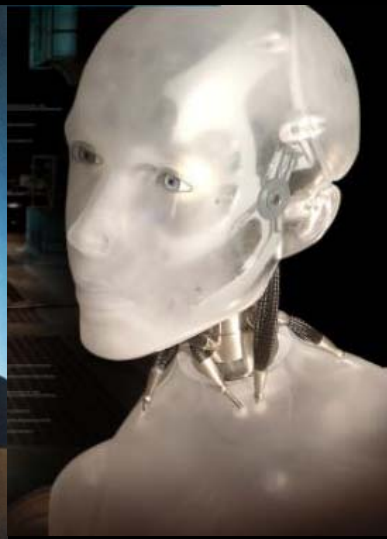
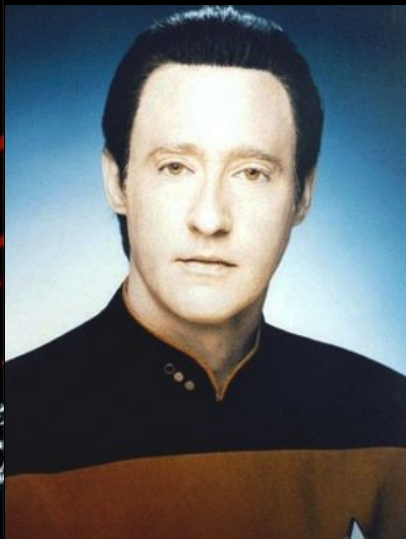
...and a good question from the Smithsonian Institution



- Computer Reliability, Fault Tolerance
- Input: Speech Reco, Pattern Reco, Nuance
- Processing: The "Mind" of HAL, Relational databases
- Output: Speech Synthesis, Human Response
- New Perspectives: Computer Emotion, Ethics
- The Turing Machine

The \$64,000 Question

- So where does **Life** reside? In Cells? In Transistors? In integrations of either or both?
- If a Turing Machine announces it is sentient, how do we know it isn't?
- Treatment in the popular media
- Hofstadter's "Hunekars"



So then.....

What does it mean to be alive?

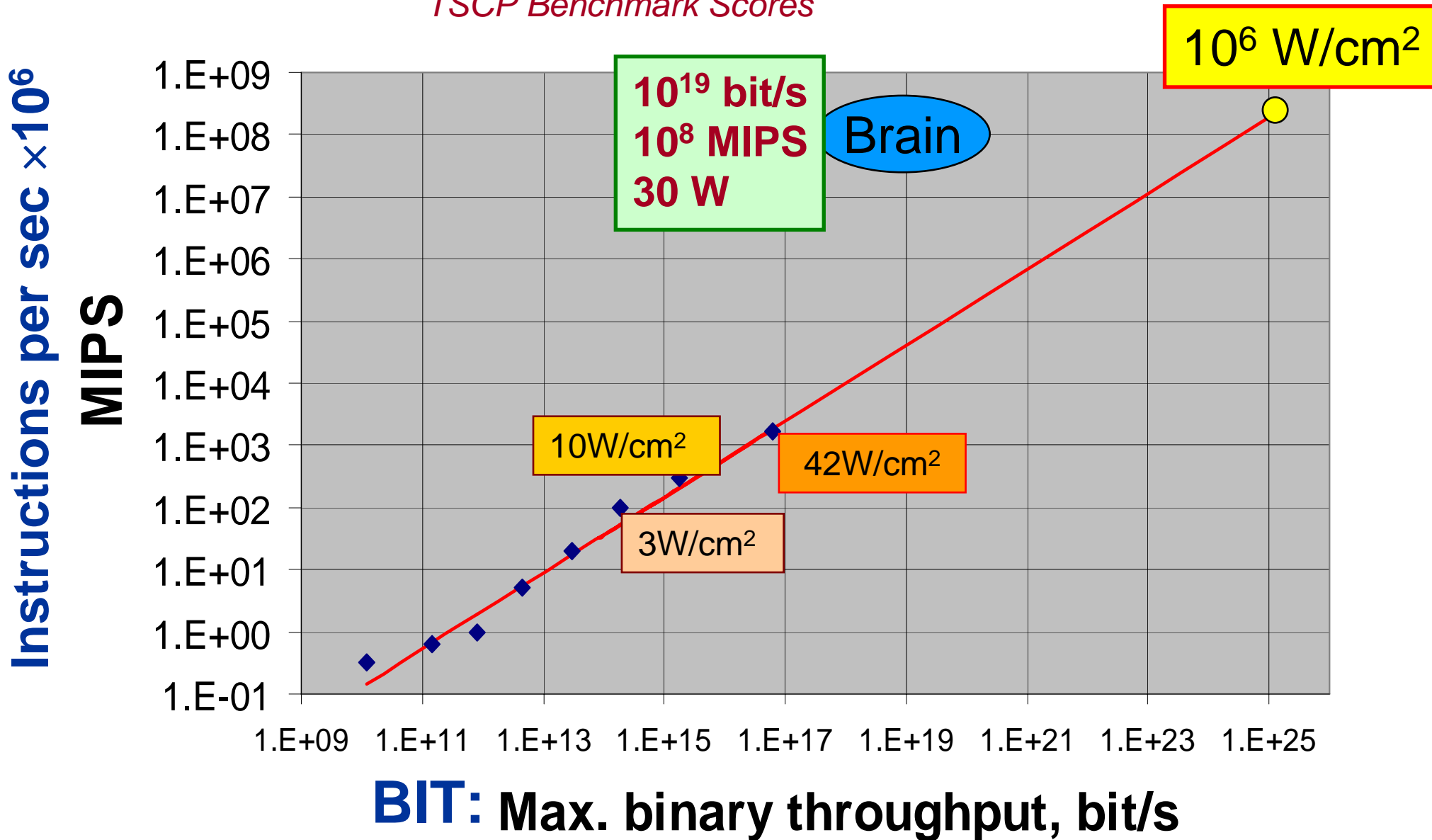


Approaching a so-called “Singularity”

Computing Power: MIPS (μ) vs. BIT (β)

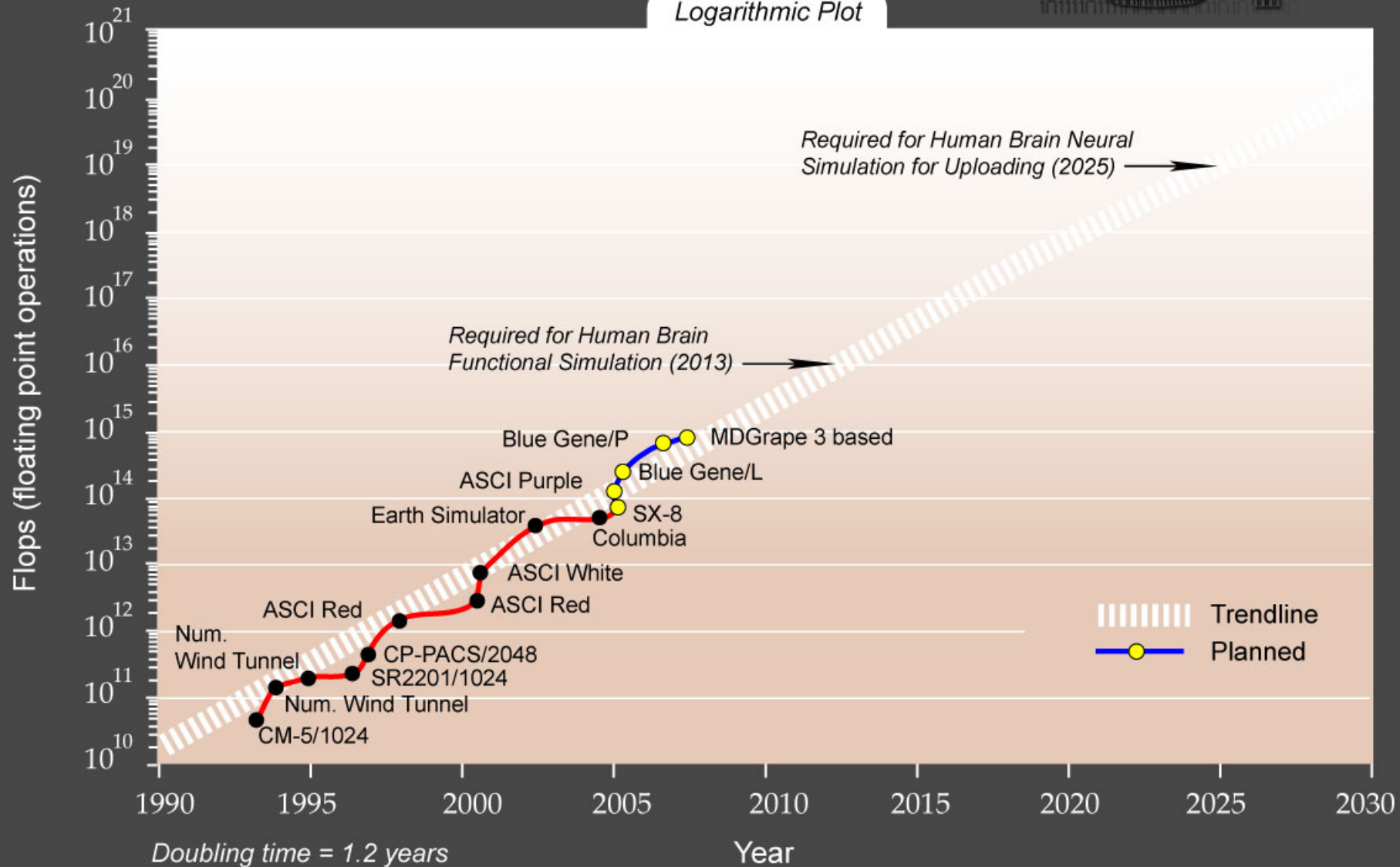


Sources: *The Intel Microprocessor Quick Reference Guide* and *TSCP Benchmark Scores*

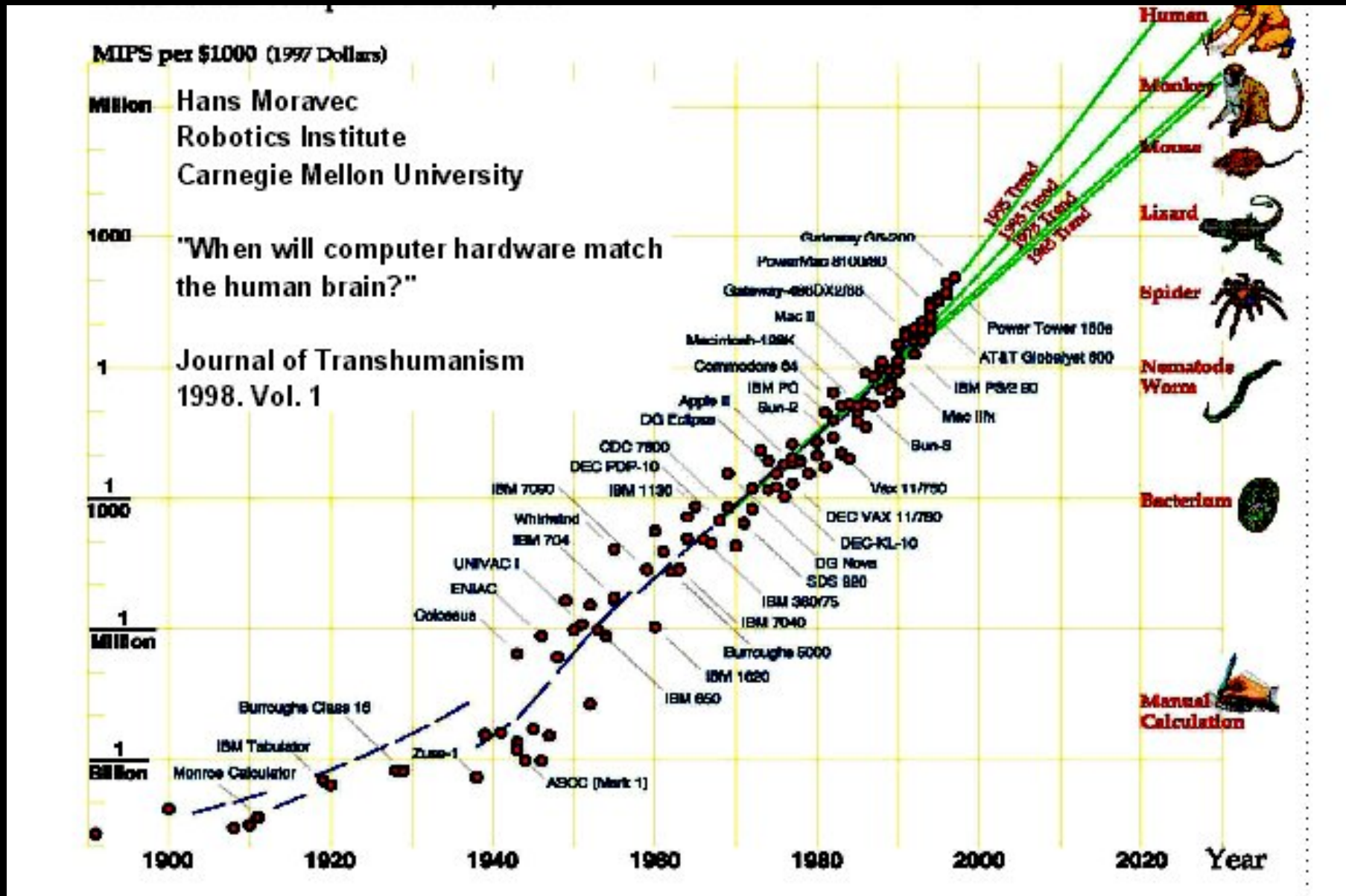


Growth in Supercomputer Power

Logarithmic Plot



Scaling & Machine "Intelligence"



A Species' Ability to Change it's Awareness

Evolution

Time Horizon

Space Horizon

Biological



Biological +
Technological

Seconds

One-celled organisms

Millimeters

Days

Lower Vertebrates

Meters

Generations

Primates

Light Years

A boy with a telescope

Millennia

Human Beings

Edge of the Universe

Electronically
Enhanced Biology

"We have not so much to fear computers that think feel and act as men as we do men who think, feel and act like computers"

Joseph Weizenbaum, MIT

Summary

- Brain is vastly more complex than our best computers.
- But both systems evolve toward similar compute solutions.
- Compute solutions are already inspired by the biological processor.
- Electronic solutions may also be applied to the analytic study of the biological processor.
- New technologies will be required to approach human thru-put. Some are already here.
- Machines will become "organically intelligent", or humans "electronically supplemented."
- Exciting interdisciplinary neuroscience / engineering opportunities



"Yankee Boys"

Corbis Images

Who will be our next 4 ?

“The future ain’t what it used to be”
Yogi Berra

Thank you!



Selected Web Resources

- <http://www.2001halslegacy.com>
Thought-provoking discussions on 2001's arrival
- <http://www.frc.ri.cmu.edu/~hpm/>
Hans Moravec's homepage, biological computing
- <http://www.ee.udel.edu/~elias/neuromorphicSystems/index.html>
University of Delaware's Neuromorphic Center
- http://www.mitre.org/pubs/edge/january_02/colella.htm
Great collection of articles on Silicon Neurons
- <http://www.parc.xerox.com/spl/projects/modrobots/chain/polypod/index.html>
Xerox's Palo Alto Research Ctr's Smart Robots
- <http://www.ananova.com>
A very convincing avatar with green hair
- <http://www.frieder-weiss.de/video/projects.htm>
Digital Dancing
- <http://www.cs.uvm.edu/~jbongard/zoo.html>
Adaptive Robotics

Selected Readings

- Ray Kurzweil, *The Singularity is Near*, Penguin Books, 2004
- Hans Moravec, *Robot: Mere Machine to Transcendent Mind*, Oxford Press, 1999
- David Stork, *Hal's Legacy: 2001's Computer as Dream and Reality*, MIT Press, 2000
- Stephen Hawking, *A Brief History of Time*, Bantam Books, 1996
- Richard Feynman, *The Pleasure of Finding Things Out*, Perseus Publishing, 1999