

Title: The Technology behind PlayStation 2

Summary :

The revolutionary design of PS2 has forced developers to rethink their approach to development, but the potential gains to be made from harnessing this type of architecture are huge. This presentation shows how the features of the PlayStation2 hardware provide excellent flexibility and performance, as well as a background into the manufacture of a complex product at a rate of ten's of millions per year, whilst making available a version of Linux that targets thousands of niche users.

Speaker Details :

Paul Holman is the Vice President of Technology at Sony Computer Entertainment, having joined the company in 1995. Earlier in his career he worked on the first generations of UNIX computers, leading to positions in software and networking companies. He currently leads a team that reports directly into Sony's main R&D group in Tokyo.

Location: The Commonwealth Club, Northumberland Avenue, (adjacent to Citadines Hotel)
London WC1 (www.rcsint.org)

Time: 6-6:30 pm Refreshments (Tea, Coffee and Biscuits)
6:45 Introductions
6:50 Talk followed by Question and Answer Session
8:00pm Finish