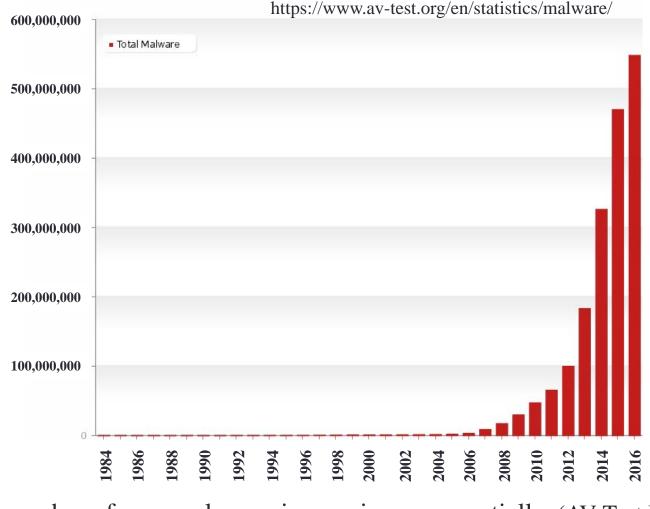
# Online Learning of Unstructured Data in Cybersecurity

# Seiichi Ozawa\* and Tao Ban\*\* \* Kobe University, Japan

\*\* National Institute of Information and Communications Technology (NICT), Japan

# Growing Cyber Threat



The total number of new malwares is growing exponentially. (AV-Test Institute)

### Cyberattacks (1)

- Network scanning is a procedure for identifying active hosts on a network, either for the purpose of attacking them or for network security assessment.
- Phishing is a form of fraud in which the attacker tries to learn information such as login credentials or account information by masquerading as a reputable entity or person in email, IM or other communication channels.
- Malicious spam mail is a method to disseminate disguised URL links that appear to be for familiar websites but in fact lead to phishing web sites or sites that are hosting malware or drive-by-download attack.

quoted from Wikipedia

### Cyberattacks (2)

- Watering Hole is a computer attack strategy, in which the victim is a particular group (organization, industry, or region). In this attack, the attacker guesses or observes which websites the group often uses and infects one or more of them with malware. Eventually, some member of the targeted group gets infected.
- Ransomware is a Cryptovirology attack carried out using covertly installed malware that encrypts the victim's files and then requests a ransom payment in return for the decryption key that is needed to recover the encrypted files.
- **Denial-of-service (DoS) attack** is an attempt to make a machine or network resource unavailable to its intended users, such as to temporarily or indefinitely interrupt or suspend services of a host connected to the Internet.

### **Targeted Threats**

- A class of malware destined for one specific organization or industry. Targeted attacks may include threats delivered via SMTP e-mail, port attacks, zero day attack vulnerability exploits or phishing messages.
- A backdoor is a method, often secret, of bypassing normal authentication in a product, computer system, cryptosystem or algorithm etc.
  - An advanced persistent threat (APT) is a set of stealthy and continuous computer hacking processes. The `persistent' process suggests that a **command and control (C&C) server** is continuously monitoring and extracting data from a specific target.

quoted from Wikipedia

# Phases of the Intrusion Kill Chain

Reconnaissance



Weaponization

Delivery

Exploitation

Installation



Actions on Objective

Research, identification, and selection of targets

Pairing remote access malware with exploit into a deliverable payload (e.g. Adobe PDF and Microsoft Office files)

Transmission of weapon to target (e.g. via email attachments, websites, or USB drives)

Once delivered, the weapon's code is triggered, exploiting vulnerable applications or systems

The weapon installs a backdoor on a target's system allowing persistent access

Outside server communicates with the weapons providing "hands on keyboard access" inside the target's network.

The attacker works to achieve the objective of the intrusion, which can include exfiltration or destruction of data, or intrusion of another target

U.S. Senate-Committee on Commerce, Science, and Transportation -A "Kill Chain" Analysis of the 2013 Target Data Breach-March 26, 2014

# Cybersecurity Challenges

- Emerging New Paradigms
  - cloud computing, mobile computing, IOT, ITS, automatic driving
- Big Data Issues
  - high bandwidth network 10Gbps backbones equals 200k packet/s
  - cross borderline attacks global views
  - real-time response requirement
- Evolving Threats
  - attackers: evasive, persistent, financial driven, fast adapting, going after the data
  - evolving attacks, zero-day attacks, highly-automated, polymorphism and metamorphism malware
  - human factors, unawareness, poor education, lag in patching
- Management and Operations
  - lack of resources and common protocols for information sharing, countermeasure
- Political Issues
  - lack of laws and regulations

# What can Machine Learning do in Cybersecurity?

#### Malware Analysis (static and dynamic)

- $\checkmark$  malware classification
- $\checkmark$  malware detection
- $\checkmark$  packer identification for malware obfuscation

#### **Network Intrusion Detection**

- $\checkmark$  anomaly detection
- $\checkmark$  monitoring malicious activities

#### Honeypot Data Analysis

- $\checkmark$  attack characterization
- $\checkmark$  attack identification

#### Darknet Traffic Analysis

- ✓ DDoS attack event detection
- $\checkmark$  scanning detection and analysis
- ✓ malware identification
- $\checkmark$  botnet activity detection and characterization

#### SPAM email analysis

# Machine Learning & Data Mining Projects

- Malware analysis, both dynamically and statically (NICT)
  - Malware detection using dynamic and static analysis
  - Packer identification and unpacking to counterattack malware obfuscation
  - Android malware analysis
- Livenet traffic analysis with a focus on targeted-attack mitigation (NICT)
  - Information visualization, stealth-scan detection, and incident analysis
  - Network based application classification for better quality of service (QoS) and malware mitigation

#### • Darknet traffic analysis (NICT & Kobe-U)

- Early detection of DDoS-attacked hosts by backscatter-analysis
- Scan detection and analysis (e.g., early protection from distributed reflection DoS attacks.)
- Traffic feature clustering to discover new cyberattacks
- Visualization of cyberattack distributions
- Botnet activity detection and characterization
- Malware identification based on profiling and pattern matching
- Attack prediction based on association rule learning
- Distributed analysis of traffic with regional information
- Prediction on network incidents for proactive defense of network intrusion

#### • SPAM email analysis (NICT & Kobe-U)

- Content based analysis
- Java script and web page content analysis
- Multi-modal analysis (NICT)
  - Correlation analysis between unsolicited hosts both attacking darknet and performing spamming

# How can we use Machine Learning?

We need to consider the followings:

- (1) How can a target task be formulated as a supervised or unsupervised learning problem?
   *Supervised*: classification, identification, anomaly detection
   *Unsupervised*: clustering, anomaly detection, monitoring, rule mining
- (2) How can unstructured raw data be transformed in feature vectors? sanitization, decryption, unpacked, textualization, concealing (e.g., hashing), feature selection / extraction
- (3) How can training data be collected and put the labels automatically?i.e., autonomous mechanism to obtain training data
- (4) Can a machine learning system be working fully autonomously? In cybersecurity community, very negative. Then, ...
- (5) How can the prediction of a machine learning system be trustable for administrators?

# How Is Human Admin Monitoring Cyberattacks?

**Overview of NICTER** 

### NICTER = Network Incident analysis Center for Tactical Emergency Response

### **Objective:**

Comprehensive analysis of security threats on the Internet

- What happens on the Internet?
- What is the root cause?

## **Strategy:**

Network monitoring

### + Malware analysis







# Atlas: Geographical Traffic Visualization

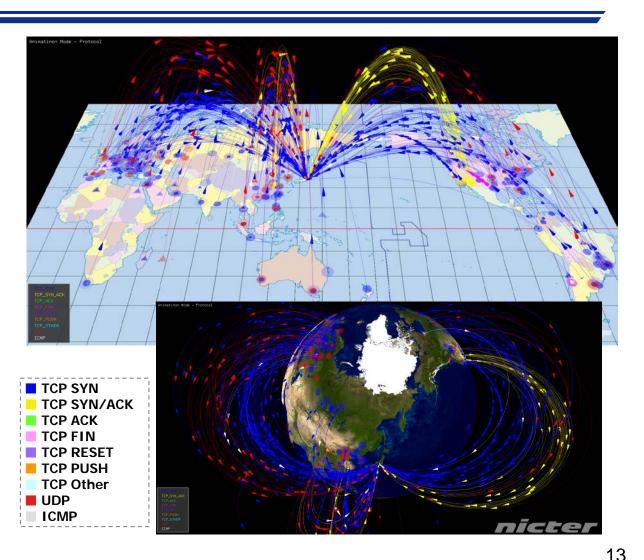
• Shows geographical positions of a packet's src and dst from the IP addresses in real-time

• Each packet is represented by a rocket traversing from source to destination

• The **color** of a rocket indicates the type of packet

• The altitude of a rocket is in proportion to its dst port number

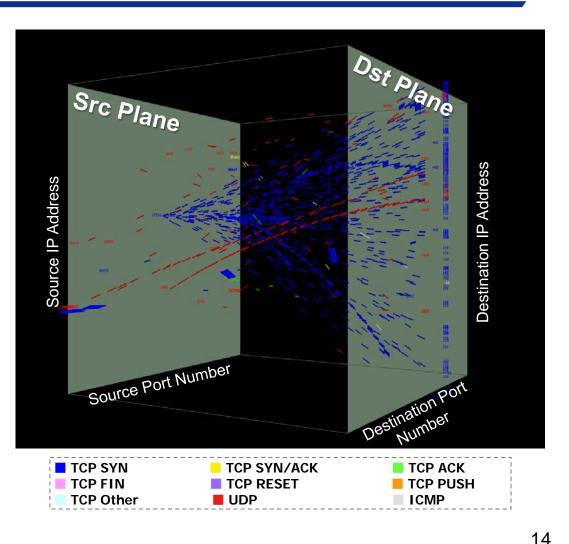




### NICTER

# **Cube: 3D Traffic Visualization**

- Shows comprehensive traffic animation in real-time
- Each packet is represented by a thin rectangle
- The rectangle is placed on the source plane according to its src IP addr and port number
- It travels to the destination plane within six seconds
- Its start and ending positions are decided by its src/dst IP addrs and port numbers

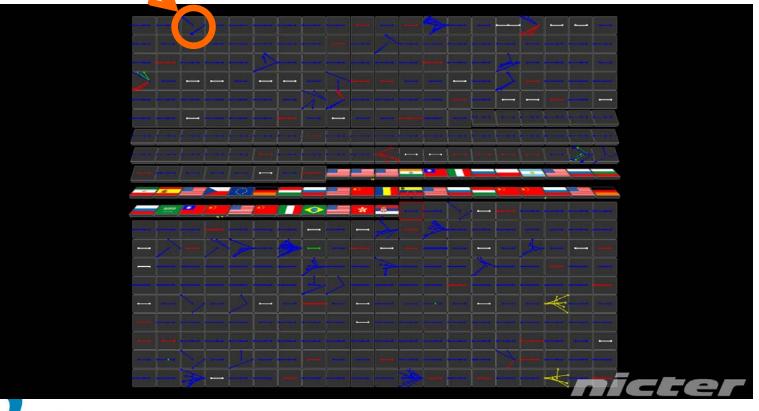


NICTER



# Tiles: Host-based Behavioral Analysis Engine

- One <u>tile</u> illustrates the behavior of an attacking host in 30 sec.
- Each behavior is automatically categorized and stored in a DB.
- Unknown attack pattern can be detected.



National Institute of Information and Communications Technology



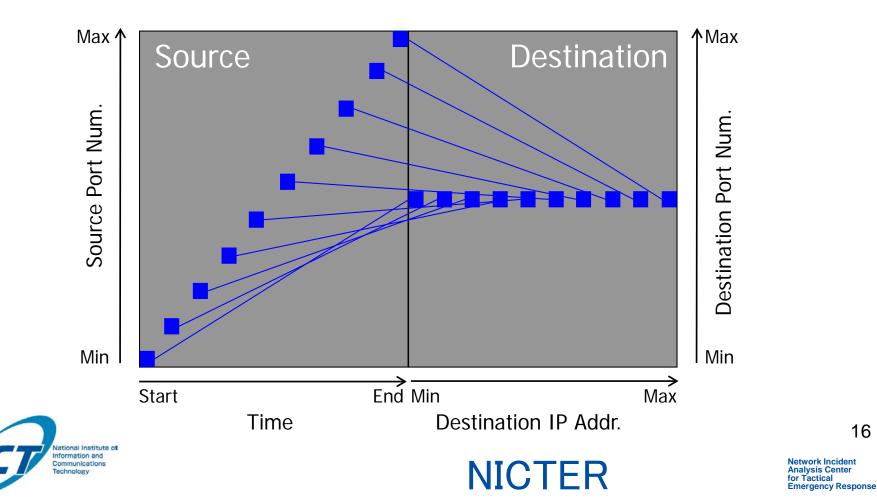
**Network Incident** 

Analysis Center

for Tactical Emergency Response

# Visualization Method of a Tile

- Source (left): Time and Src Port Number
- **Destination (right):** IP Address and Dst Port Number •



# An Automatic Method to Collect Malicious Activity Data: *Darknet*

What is Darknet and Why We Work on it?

- **Darknet**: A network composed of unused IP addresses
- **Theoretically**: **NO** packet should arrive at a darknet because there is no legitimate host connected.
- Technically: quite a few packets DO arrive!
- Packets arriving at the darknet include...
  - <u>Scans by malwares</u>
  - Backscatter (reflection of DDoS attack)
  - Miss configurations etc.
- Advantages:
  - A good tradeoff between global monitoring and monitoring cost.
  - Its traffic reflects <u>global trend in</u> <u>malicious activities</u> on the Internet.

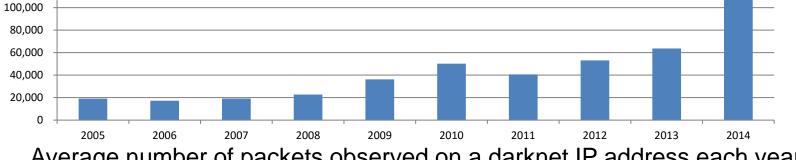






# Darknet Traffic is Still Big

Year	Number of packets par year	Number of IP address For darknet	Number of packets par 1 IP address per year
2005	0.31 billion	16 thousands	19,066
2006	0.81 billion	100 thousands	17,231
2007	1.99 billion	100 thousands	19,118
2008	2.29 billion	120 thousands	22,710
2009	3.57 billion	120 thousands	36,190
2010	5.65 billion	120 thousands	50,128
2011	4.54 billion	120 thousands	40,654
2012	7.79 billion	190 thousands	53,085
2013	12.9 billion	210 thousands	63,655
2014	25.7 billion	240 thousands	115,323
140,000			
120,000			
100,000			
80,000			



Average number of packets observed on a darknet IP address each year.



### New challenges from security big data

- Volume: 240,000 monitored IP addresses results in a throughput of more than 500 packet/s. 5000 malware specimens dynamically analyzed by a sandbox system, network traffic collected from 10gbs enterprise network,...
- **Complexity:** zero-day attacks, new paradigms, non-stationary, noisiness, distributedness.

# By the application of data mining techniques, improvements are expected in

- **Stability:** robust results that generalize better,
- **Scalability:** timely and proactive defense scheme for big-data,
- Usability: easily understandable results supported by solid facts and theories,
- **Cost reduction:** labor and system costs.

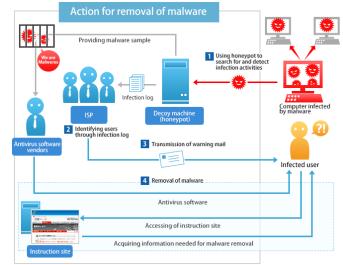


Practical Use of NICTER's Data and Knowledge

• SIGMON (Special Interest Group of Network Monitoring)

- ✓ Pertners: JPCERT/CC, IPA, @Police, NICT, Universities
- ✓ Sharing analysis results of darknet traffic (since 2004)
- ACTIVE (Advanced Cyber Threats response InitiatiVE)
  - $\checkmark$  Security alert and prevention activity to users via ISPs
  - ✓ NICTER provides infected IP address information (since 2014)





Action for Removal of Malware by ACTIVE



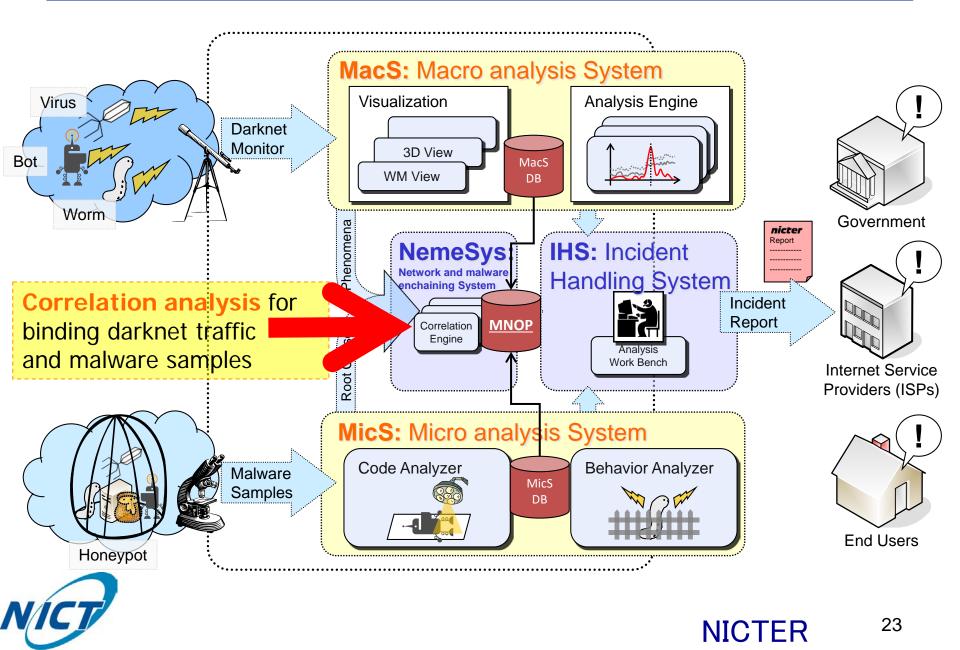


# Malware Profiling and Pattern Matching





# **Correlation Analysis (NemeSys)** @NICTER



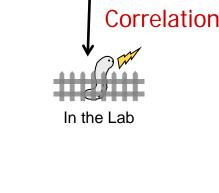
# **Overview of Correlation Analysis**

Goal:

To bind phenomena (attacks) observed by the macro analysis system and root cause (malwares) inspected in the micro analysis system.

Basic Idea (scan based correlation):

- MacS: Profiling attack packets (scan, shellcodes or malware itself) sent by a certain host
- MicS: Profiling attack packets captured in the behavior analyzer
- Compare scan profiles by using correlation coefficient then candidates of infecting malware can be listed



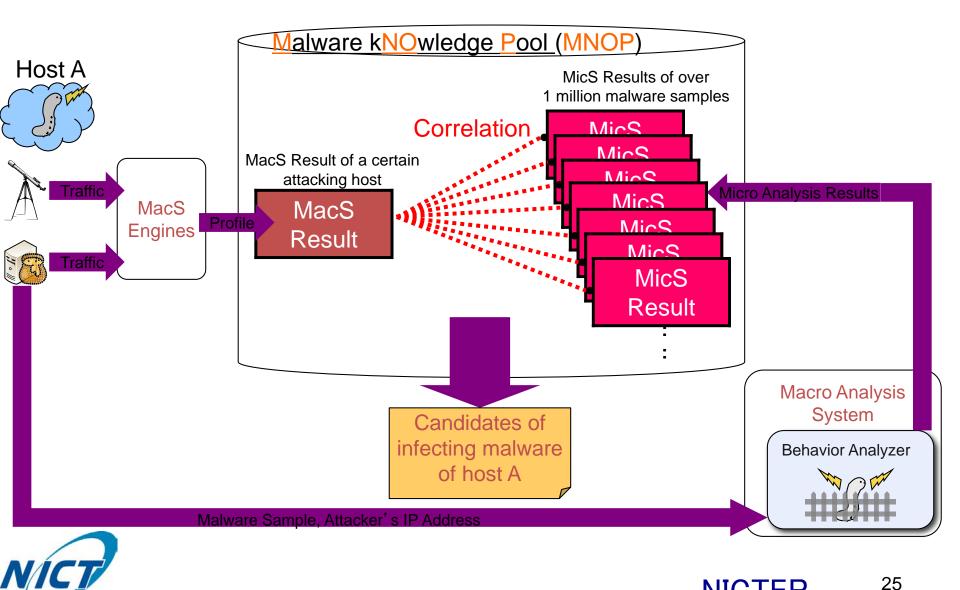
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In the Wild



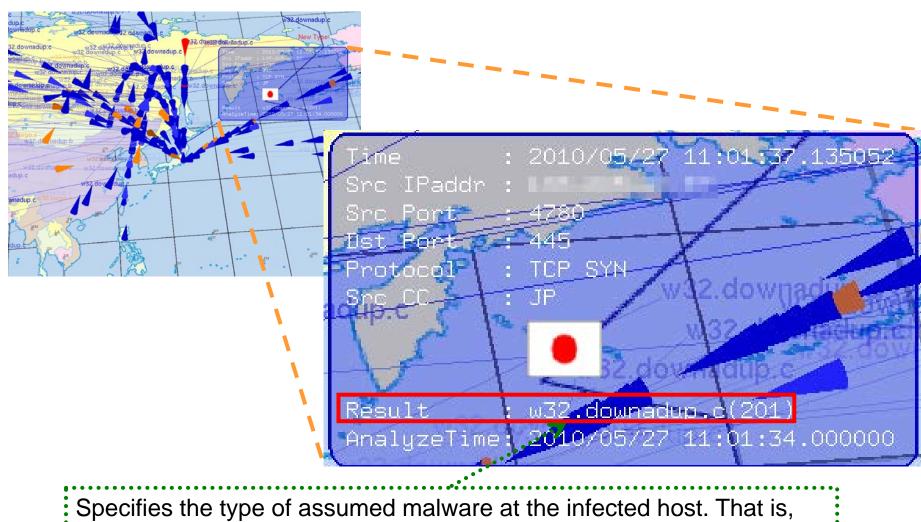
# **Overview of Correlation Analysis**



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NICTER

# Sample Result



"scan" observed in the darknet may be sent from the malware.



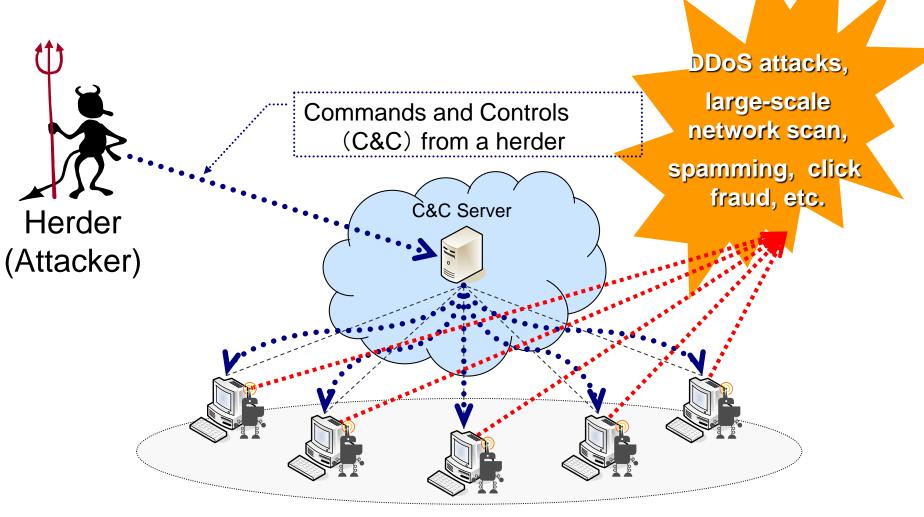


# **Botnet Activity Detection**





# A Serious Threat: Botnets

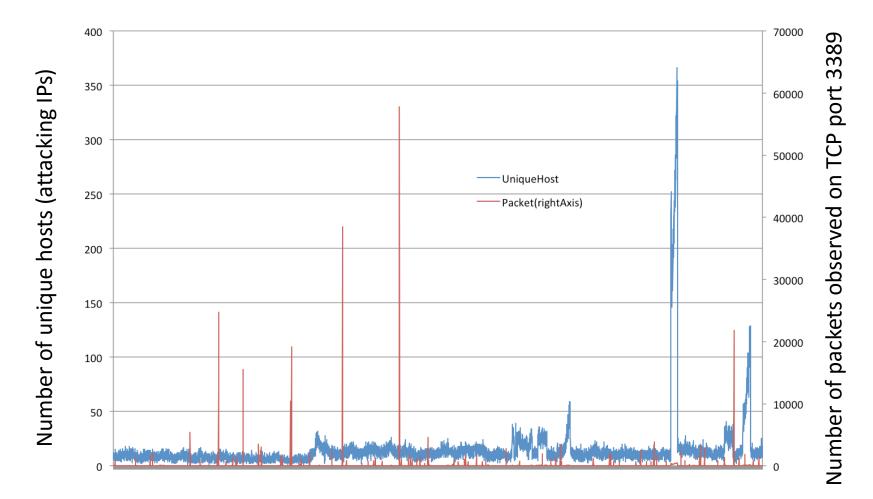


**Botnet** 

**NICTER** 



# Attacks Observed in the Darknet

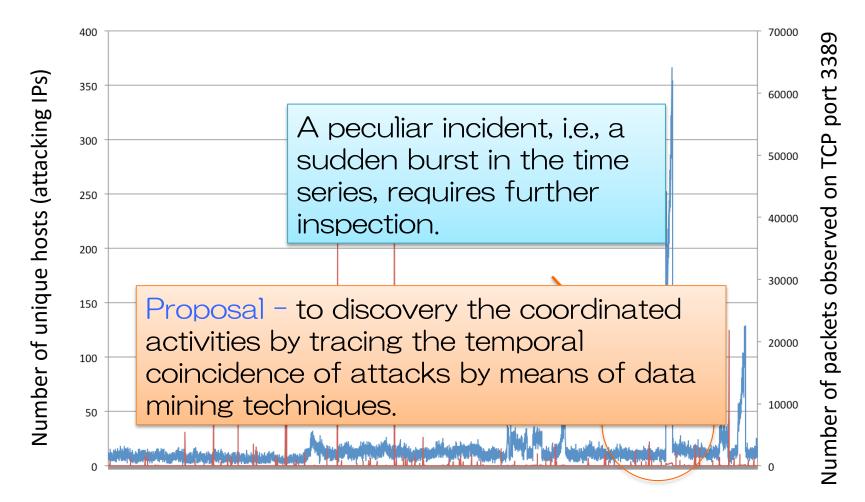


A case study: TCP\_SYN packets statistics observed on port 3389. (Data collected from 2011.7.1 to 2011.8.4 on a /16 darknet sensor.)





# Attacks Observed in the Darknet

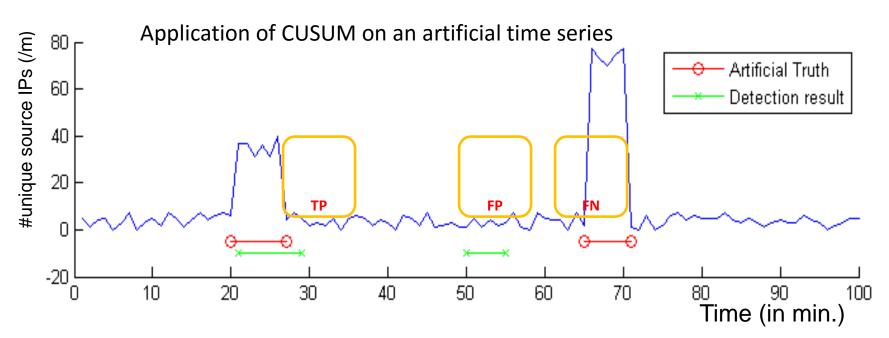


A case study: TCP\_SYN packets statistics observed on port 3389. (Data collected from 2011.7.1 to 2011.8.4 on a /16 darknet sensor.)





# Methodology: Active Epoch Detection



- **Step 1:** Application of a modified Cumulated Sum (CUSUM) algorithm [1] to the number of unique source IP time series for detecting the abrupt changes associated with coordinated attack events, i.e., **active epochs**, of botnets.
- **Step 2:** Filtering and justification of the epoch detection results by removing insignificant events caused by noises and justify the starting and ending times.

[1] T. L. Lai. Sequential Changepoint Detection in Quality-Control and Dynamical Systems. Journal of Royal Statistical Society - Series B. vol. 57, no. 4, pages 613–658, 1995.

### Service on the port

- NetBIOS (Network Basic Input/Output System)
- It provides services related to the session layer of the OSI model allowing applications on separate computers to communicate over a local area network.
- Typically used for file/printer sharing, including directory replication with Active Directory, trusts, remote access of event logs, etc.

### **Vulnerability on the port**

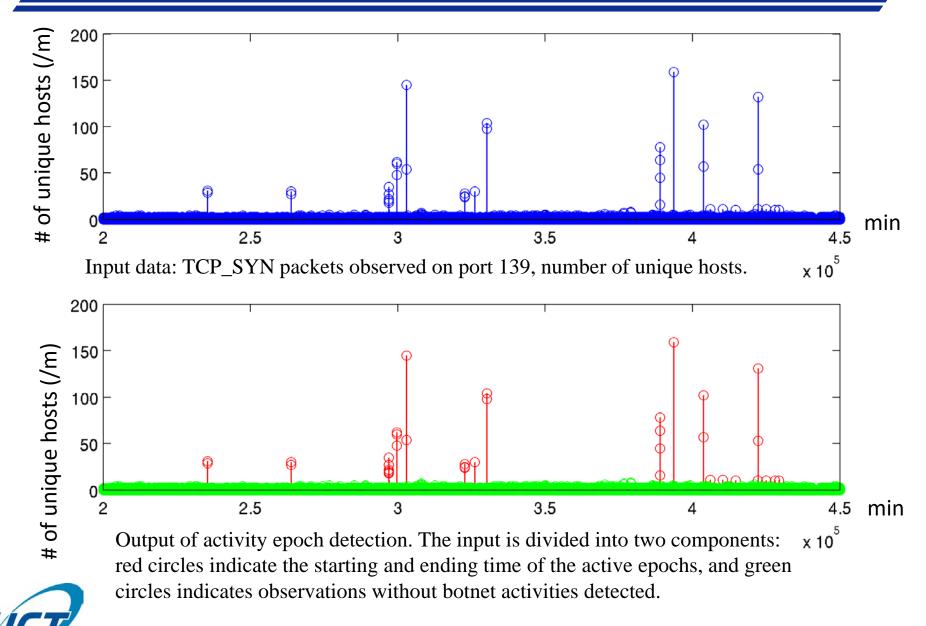
• When port 445 and port 139 are both on, the Windows system automatically starts SMB-service

### **Statistics**

- 20 coordinated attacks from botnets are discovered in 2011
- Maximum observed hosts in an attack event: 160+

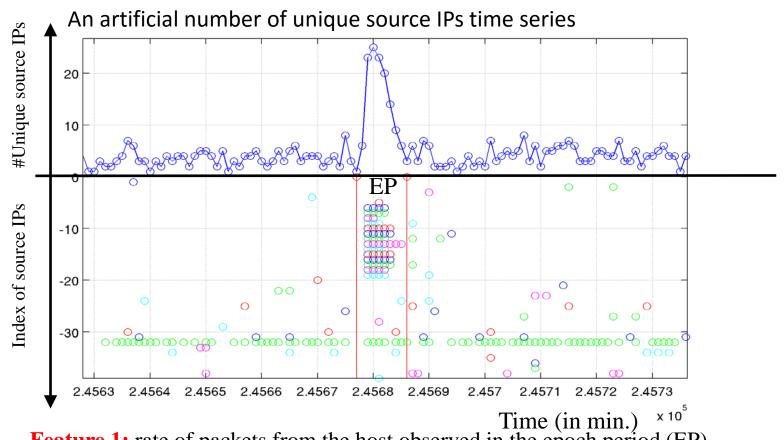


# **Result of Active Epoch Detection**



### NICTER <sup>33</sup>

# **Coordination-based Feature Extraction**



**Feature 1:** rate of packets from the host observed in the epoch period (EP),  $R = (N_e \text{ in EP}) / N$ , where N is the number of packets observed in the time window (size =11EP.) embracing EP.

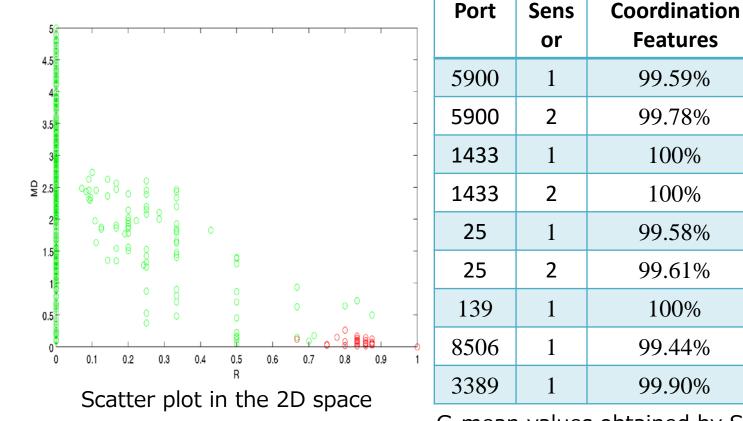
**Feature 2:** average deviation of all packets from the epoch normalized by EP length, MD = mean( $d_i$ ) / length(EP) , where  $d_i = min(abs(t_i-Ep_s), abs(t_i-EP_e))$ , EP<sub>s</sub> and EP<sub>e</sub> are the starting and ending times of the active epoch.

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NICTER



# **Bot Classification**



G-mean values obtained by Support Vector Machine. Results of 5-fold cross validation with optimal parameters are reported.



[2] T. Ban, et at., Behavior analysis of long-term cyber attacks in the darknet, ICONIP'12 Proceedings of ICONIP'12, Volume 7667, Part V, Pages 620-628.



Flow

Features [2]

42.36%

47.21%

96.61%

92.84%

81.91%

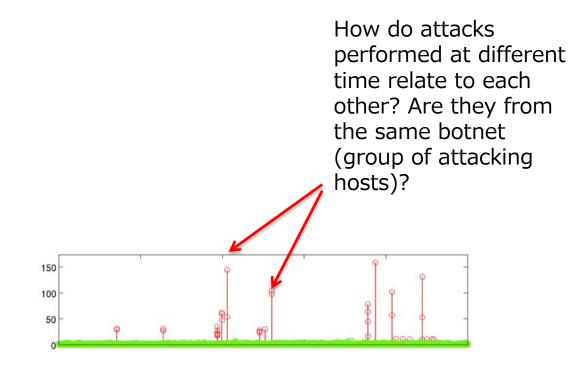
89.78%

79.12%

0

57.86%

**Correlation Analysis between Active Epochs** 

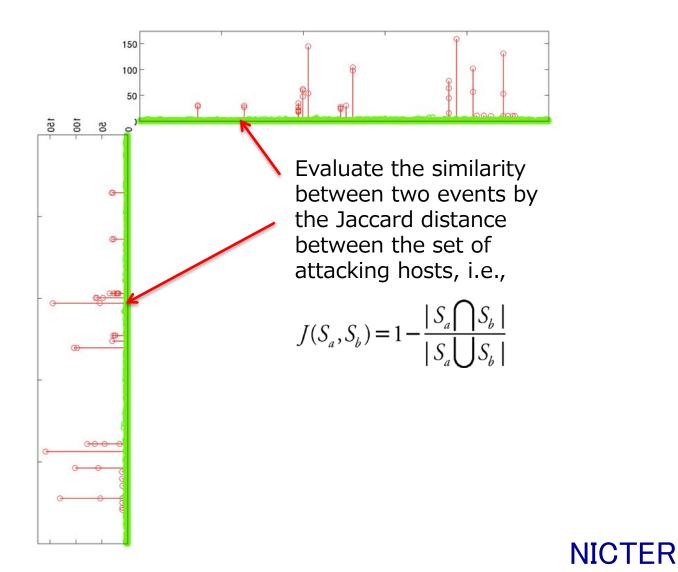




## **Correlation Analysis between Active Epochs**

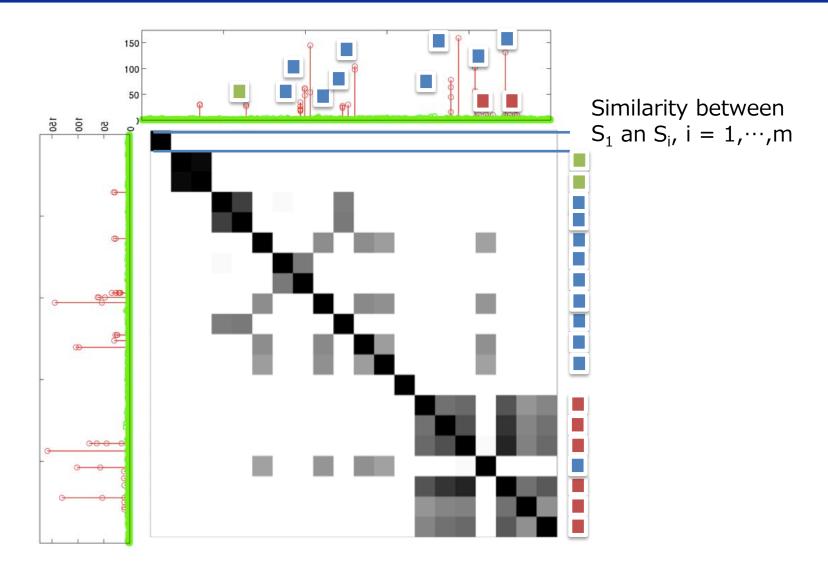
 $\bigcirc$ 

NIC



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## Correlation Analysis between Active Epochs

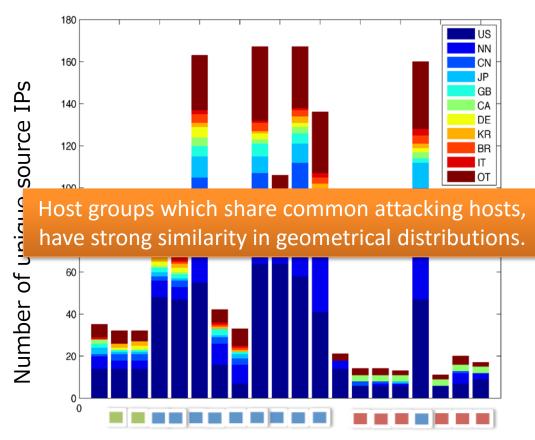






## Variations on Geo-distribution on Port 139

Stacked plot of geo-locations of source IPs in the active epochs detected on destination port 139, 2011.



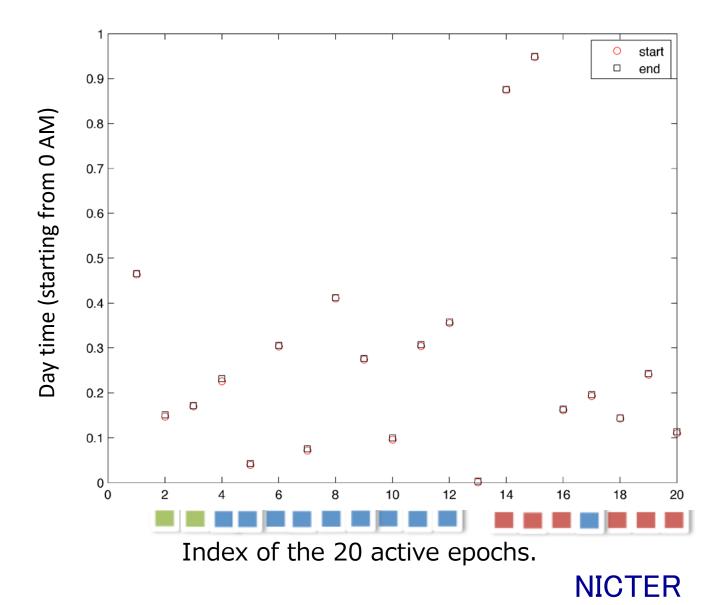
Index of the 20 detected active epochs.





## To Geo-locate the Attackers

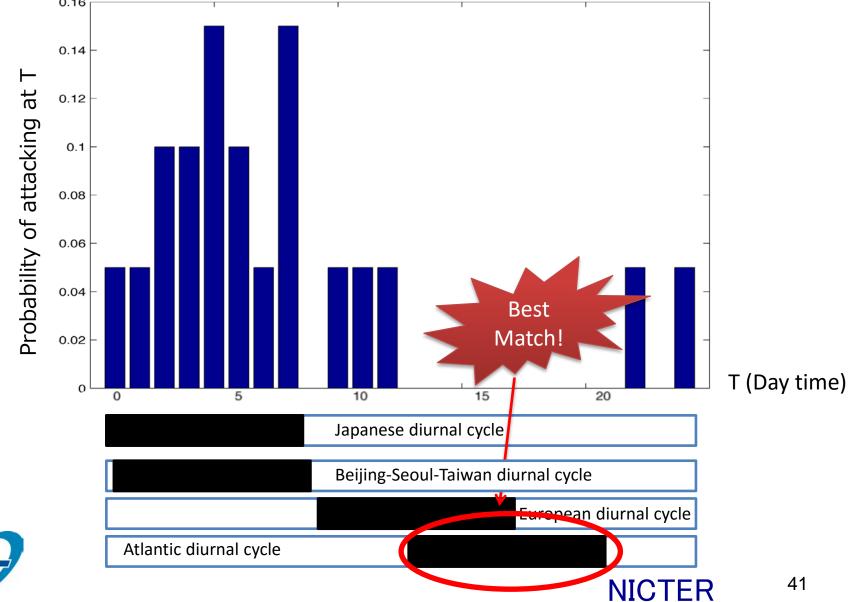
Diurnal attacking time observed on destination port 139



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## To Geo-locate the Attackers on DPort 139

A "strong" assumption: attacks are performed by an attacker who has a "healthy" life cycle.

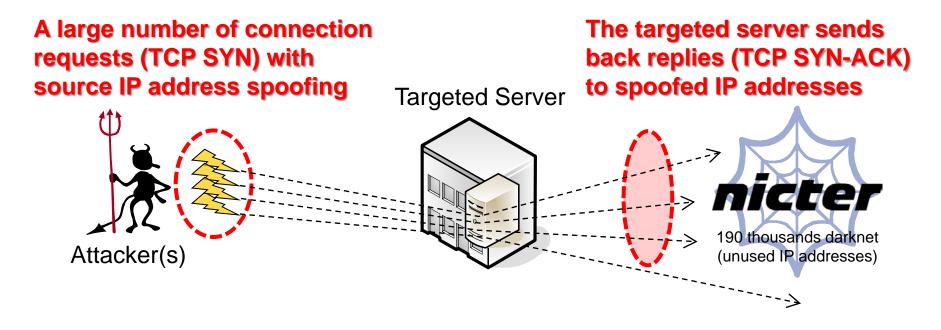


## **Early DDoS Event Detection**





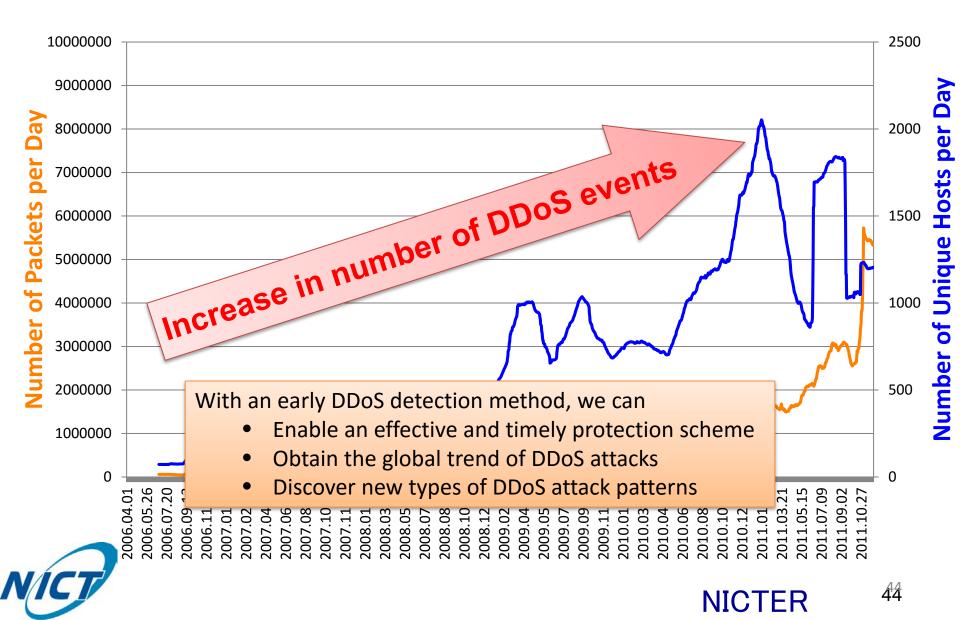
## Backscatter: Reflections of DDoS Attacks



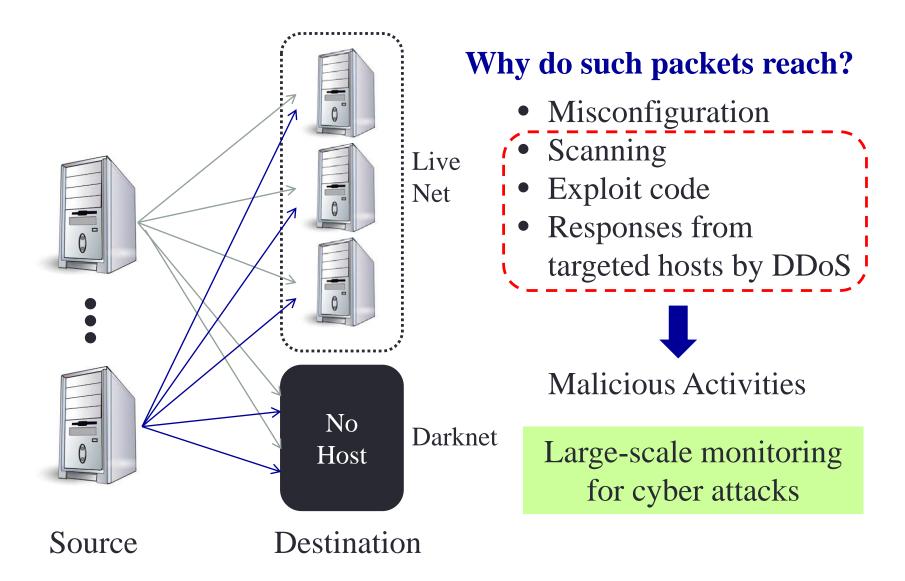
- Backscatter packets from DDoS-attacked hosts constitute a considerable proportion of darkent traffic.
- Darknet provides a unique view point to detect DDoS incidents in early stage at very low cost.



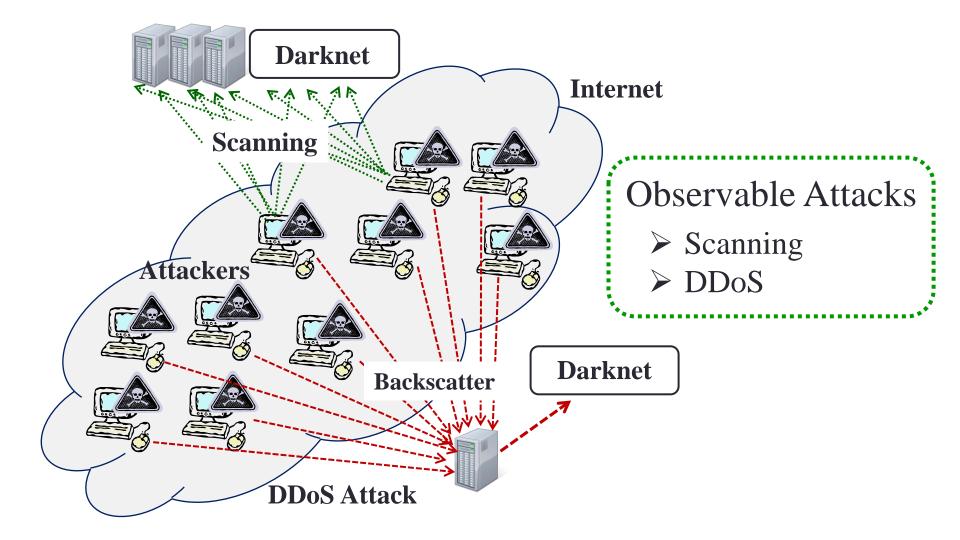
## Long-term Observation of Backscatters



## Data Collection on Darknet

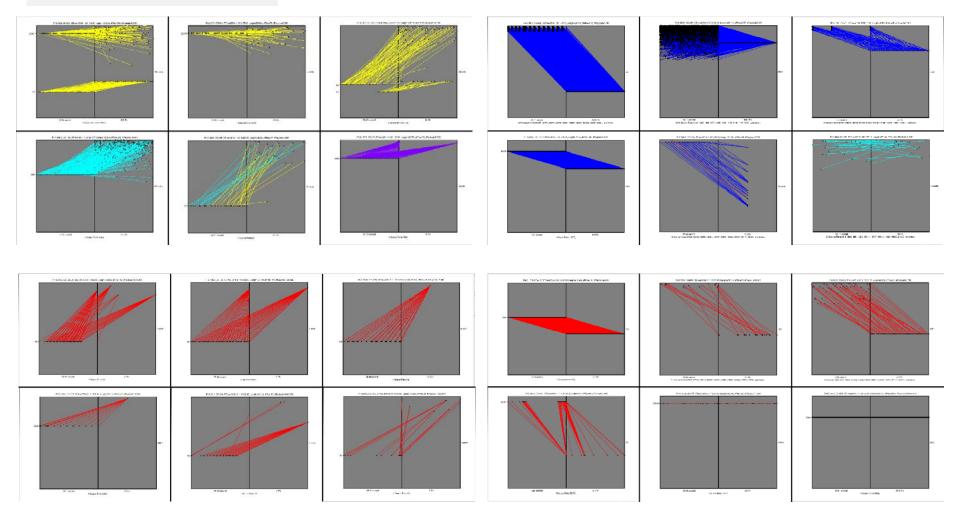


#### What types of attacks can be observed?

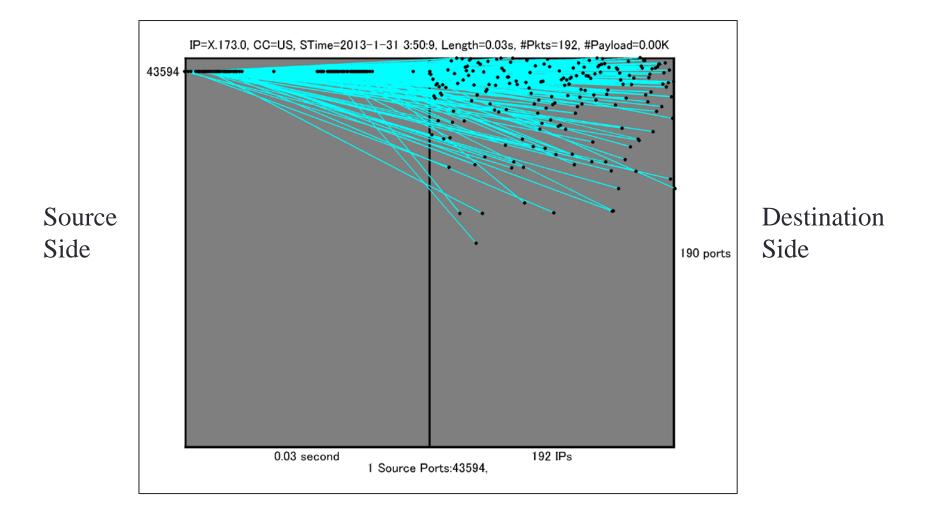


## What is good feature representation for darknet traffic?

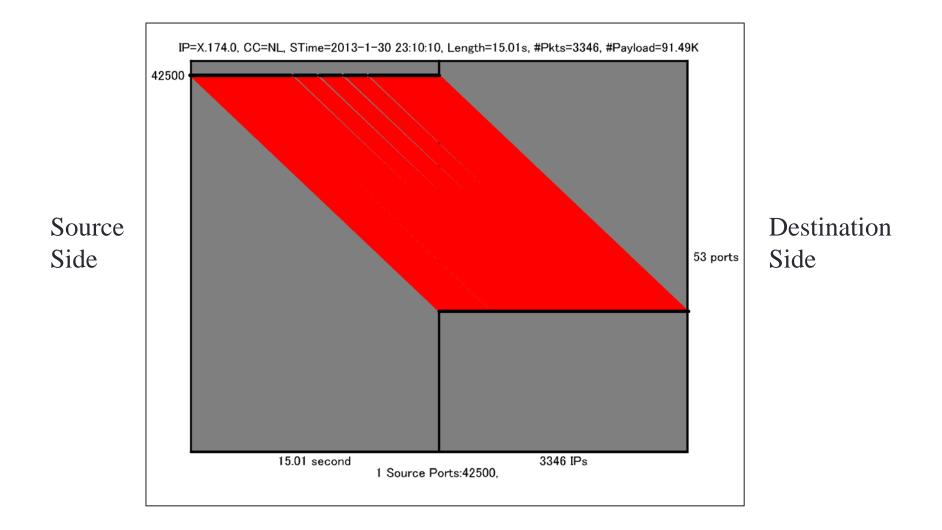
#### Tiles (provided by NICT)



## Tile Representation for DDoS Attack

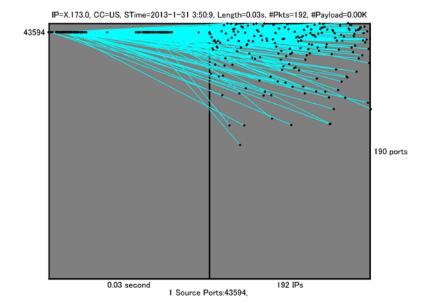


## Tile Representation for Scanning Attack

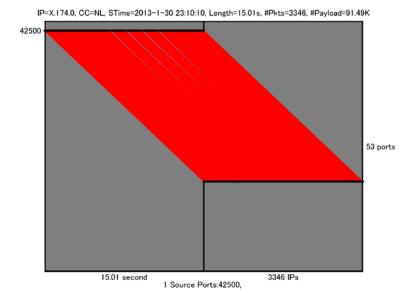


## **Traffic Features on Tiles**

- #Total Packets
- Ave and Std of *<u>Time Spans of Packets</u>*
- #Source Ports
- Ave and Std of <u>#Packets from Source Ports</u>
- #Destination IPs
- Ave and Std of <u>#Packets from Dest. IPs</u>
- <u>#Destination Ports</u>
- Ave and Std of <u>#Packets from Dest. Ports</u>
- Ave and Std of *Spans of Dest. IP Numbers*
- <u>#Protocol Types</u>
- Ave and Std of *Payload Sizes*



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## Making Training Data by Labelling

Should have as much training data as possible. But how?



Who labels?  $\Rightarrow$  Experts including information on alert sites (e.g. US-CERT, CERT-UK, CERT-EU)

Labelling Rules = Describe how experts judge as attacks.

Our belief is that

not all attacks can be described with rules,

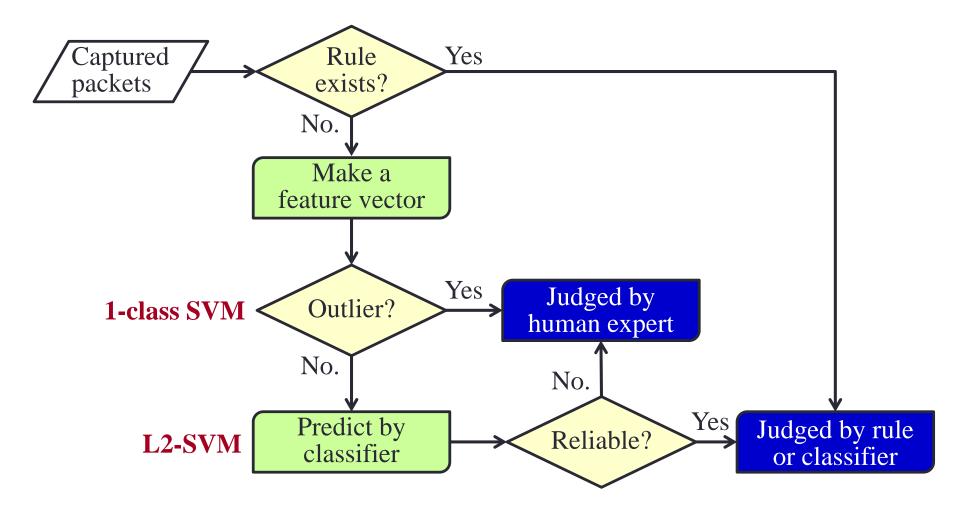
but the traffic features between <u>known and unknown attacks</u> have some <u>similarity</u>.

## Labelling Rules for DDoS Attack

Use knowledge of communication protocol, applications, and nature as reply packets.

Port /Protocol	Rules
80/tcp	Control Flag = SYN-ACK, RST-ACK, or RST
53/udp	Payload includes a domain name.
17/udp	N/A
19/udp	N/A
123/udp	N/A
137/udp	N/A
161/udp	N/A
1900/udp	Response to M-SEARCH messages in SSDP attack

## Learning Scheme for Detecting DDoS Attacks



## **Experimental Setup**

#### Darknet Packets:

- collected by NICT
- 1st January 30th June, 2014 (181 days) [77,133 data]
- Only UDP
- /16 IP space (65,536 destination IPs)

#### Initial Training:

- 1st January 14th January, 2014 (14 days) [8,484 data]
- Labelled by rules and human experts.

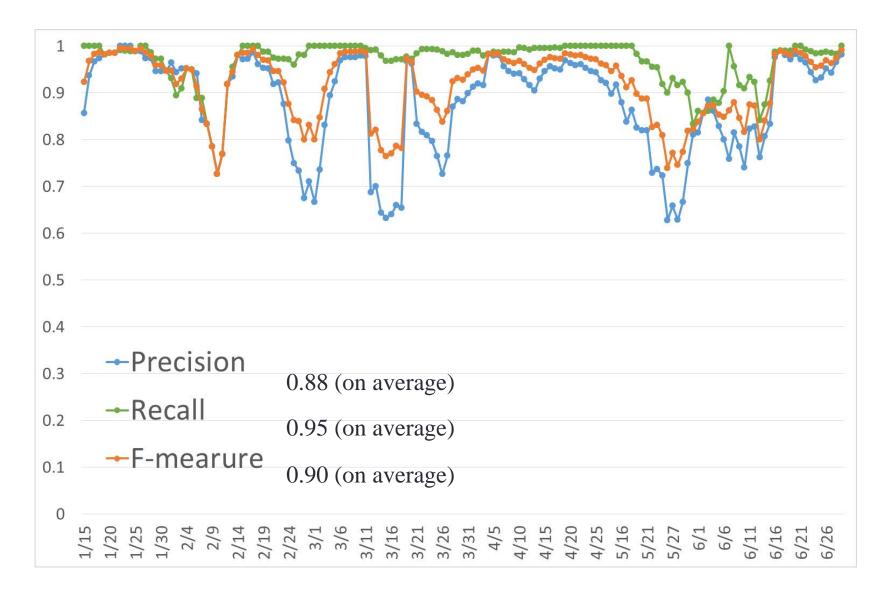
#### Prediction & Online Learning:

- Carried out every day after 15th Jan. [68,649 data]
- Train 1-class SVM & L2-SVM day by day.

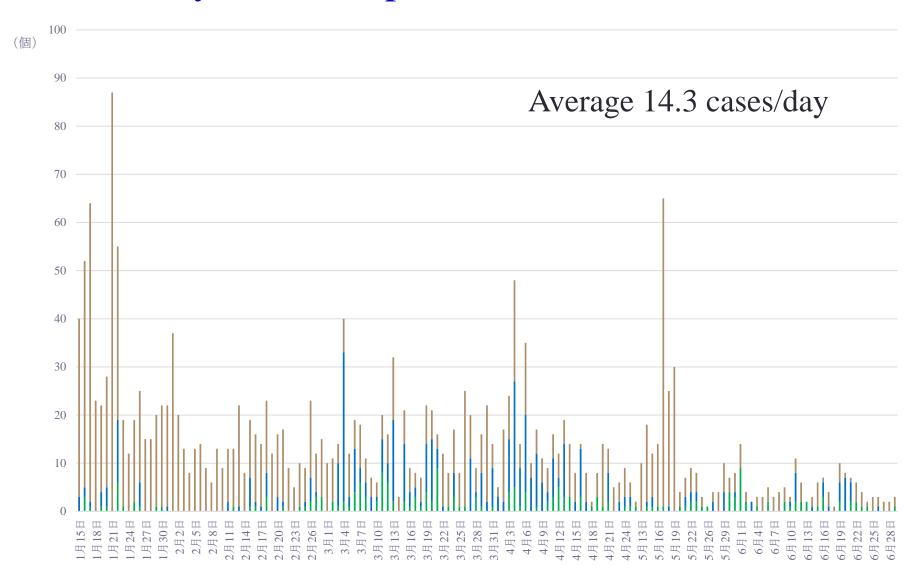
## Average Detection Performance

		Precision	Recall	F-Measure
Online Learning	v=0.100	0.83	0.95	0.87
	v=0.075	0.88	0.95	0.90
	v=0.050	0.84	0.95	0.88
	v=0.025	0.85	0.95	0.88
Learning with Initial Data		0.91	0.70	0.79

#### DDoS Detection Performance (7-days moving average)



#### How many cases do operators handle?



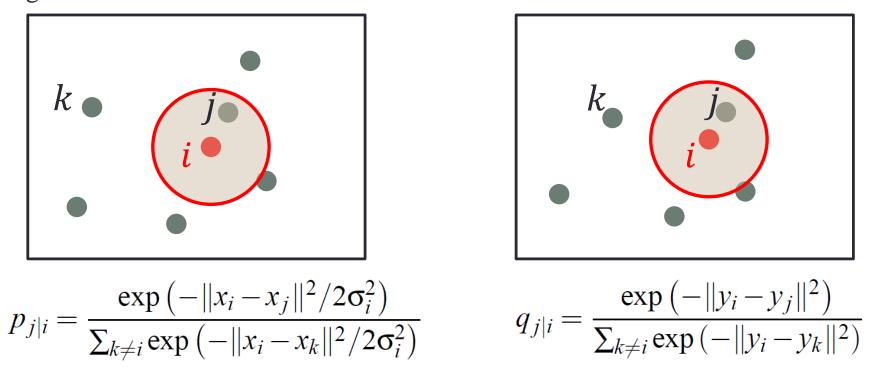
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# Visualization of Cyberattacks

Low-D

## Stochastic Neighbor Embedding (SNE)

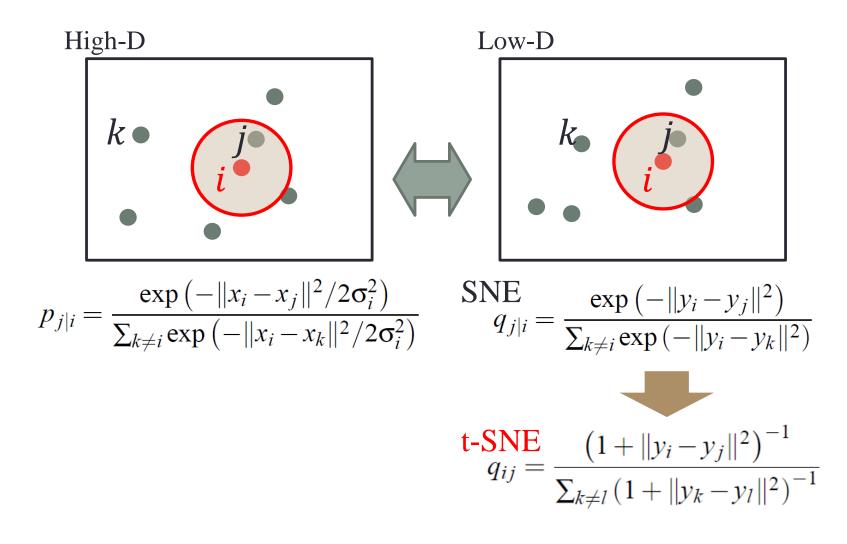


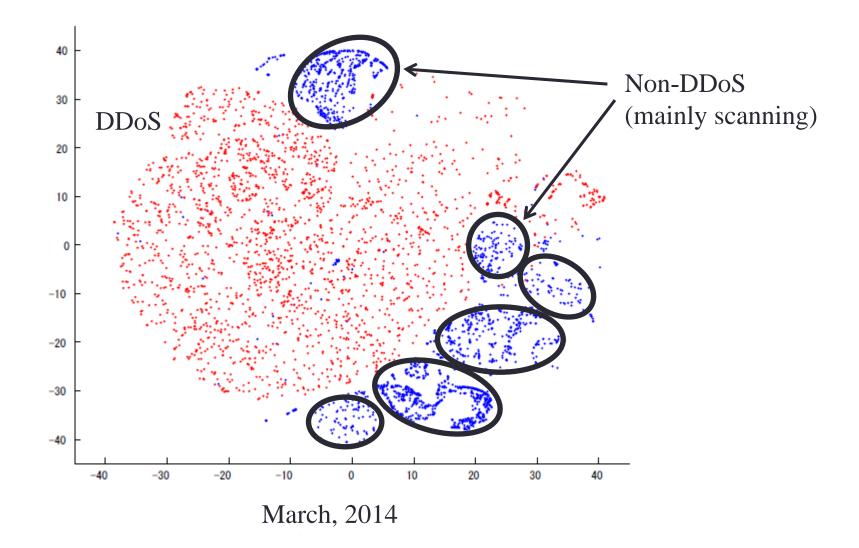


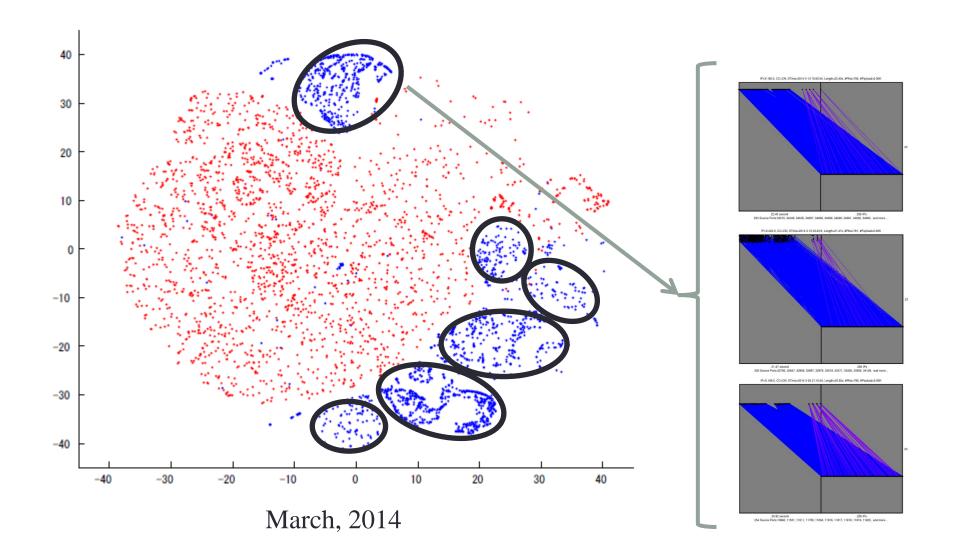
Probability of picking j as a neighbor of i

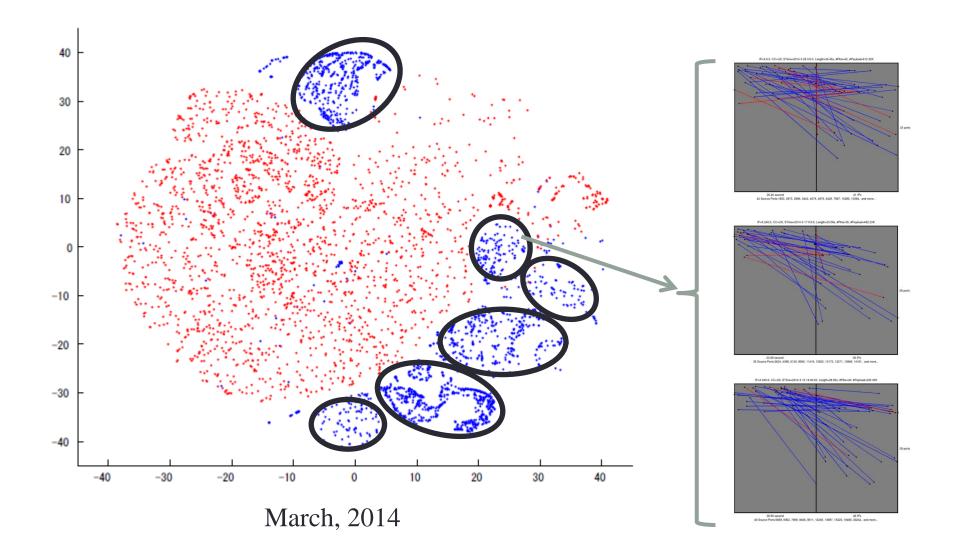
$$Cost = \sum_{i} KL(P_i || Q_i) = \sum_{i} \sum_{j} p_{j|i} \log \frac{p_{j|i}}{q_{j|i}}$$

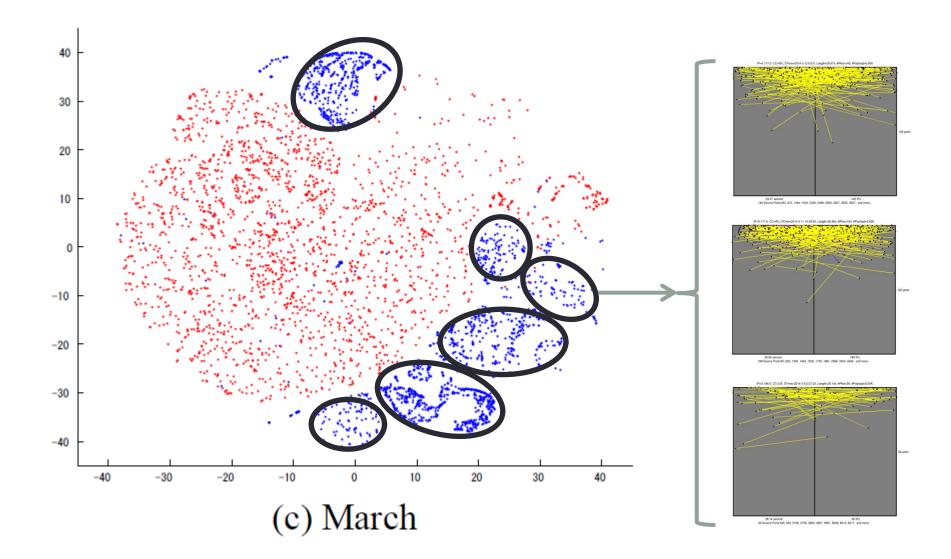




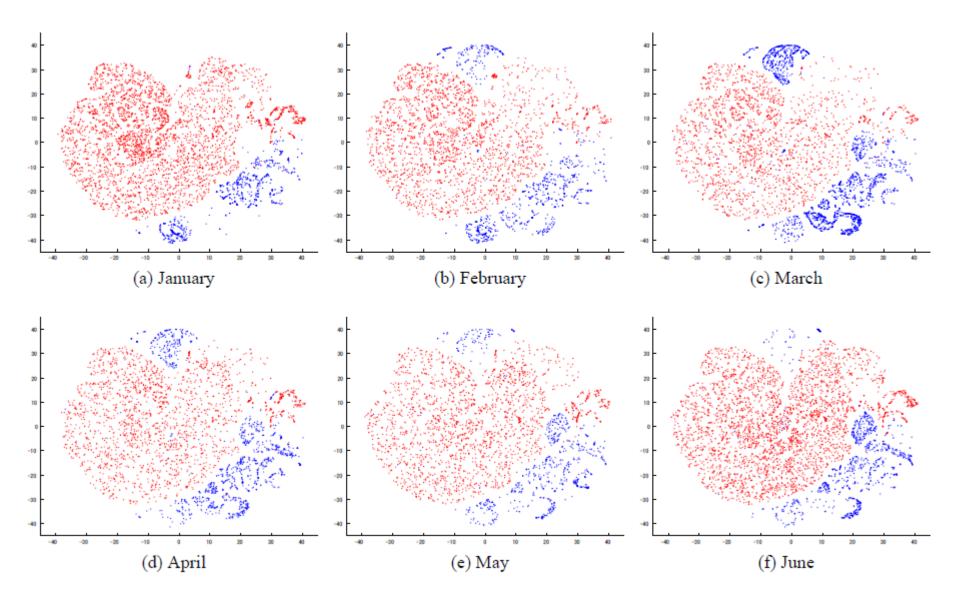








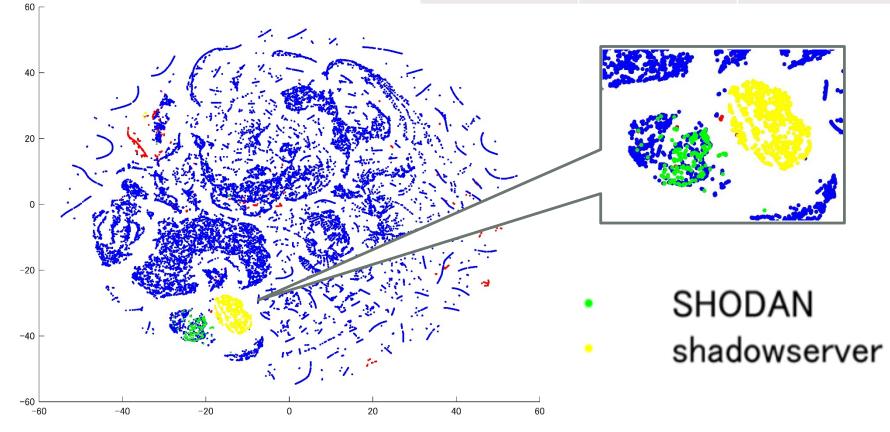
## Monitoring Change of Cyber-Attacks



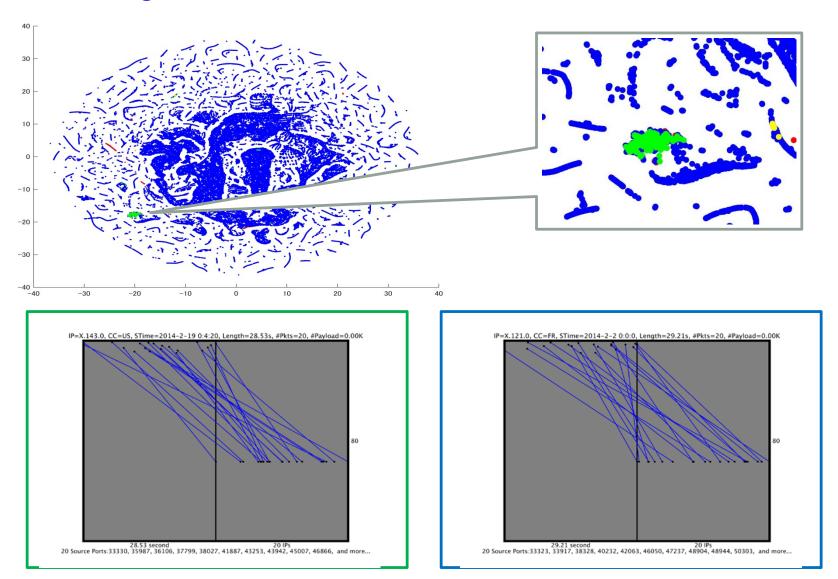
## Visualization of Scanning

January 1<sup>st</sup> to December 31<sup>st</sup>, 2014 /16 Darknet Sensor

	#hosts	#feature vec.	
TCP(SYN)	611,383	1,120,613	
UDP	6,915	28,111	



#### **Scanning Patters of SHODAN**



## Large-scale Monitoring For Cyber Attacks Using Darknet Traffic Features

## Traffic Analysis Profile (TAP)

(Inoue, et al., 2008)

		#dest. ports = 1		
		#dest. addr. = 1	#dest. addr. > 1	
			sequential dest. addr.	random dest. addr.
#src ports = 1	#packets = #src ports	Pong(1.1)		
	#packets > #src ports	HammerN(2.N)	SequencedScan1(4.1)	RandomScan1(5.2)
#src ports > 1	#packets = #src ports	MultiPong(3.1)	SequencedScan2(4.2)	RandomScan2(5.4)
	#packets > #src ports	MultiHammer(3.2)	SequencedScan3(4.3)	RandomScan3(5.6)

		#dest. ports $> 1$		
		#dest. addr. = 1	#dest. addr. > 1	
			sequential dest. addr.	random dest. addr.
#src ports = 1	#packets = #src ports		-	
	#packets > #src ports	FunSpan(6.1)	SequencedFunSpan(7.1)	RandomFunSpan(8.2)
#src ports > 1	#packets = #src ports	LinearSpan(6.2)	SequencedLinearSpan(7.3)	RandomLinearSpan(8.4)
	#packets > #src ports	MultiSpan(6.3)	SequencedMultiSpan(7.5)	RandomMultiSpan(8.6)

A TAP type is determined for 30-second packets from a source host.

## Cyberattack Monitoring Using Darknet

To find new cyberattacks

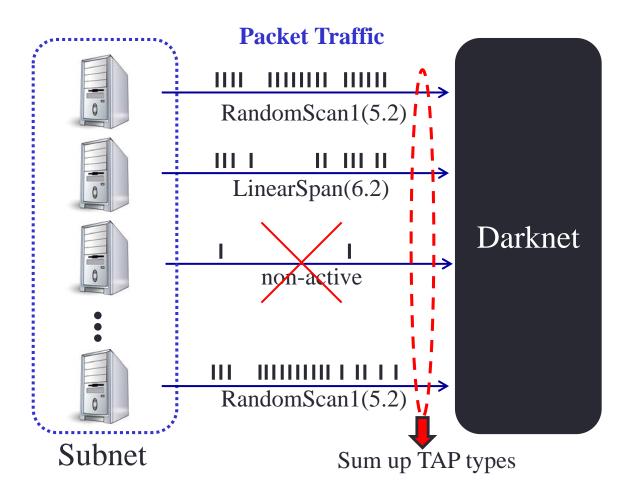
Large-scale monitoring using darknet sensors
 *Source*: Whole Internet space (monitoring unit: /16 subnet)
 *Dest*.: /16 darknet IP space (65,536 IPs)

Clustering darknet traffic features

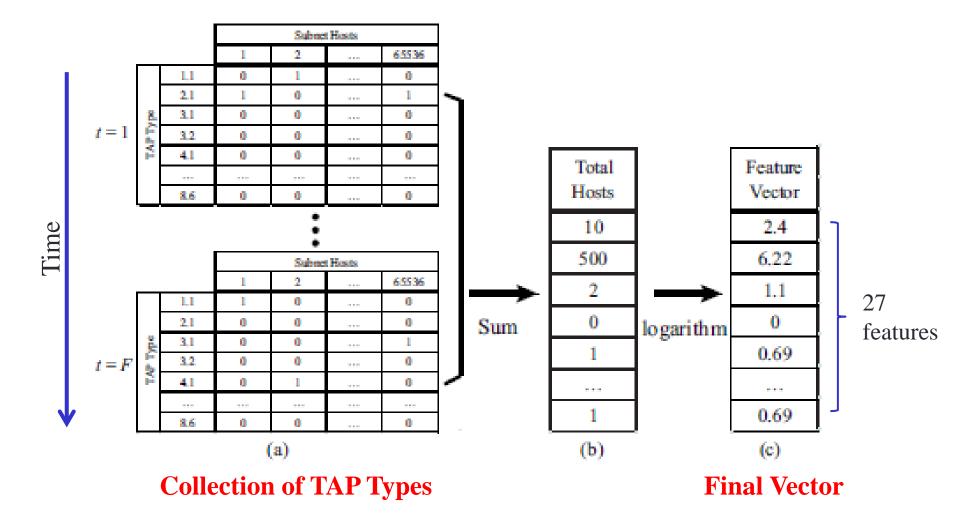
Displaying transitions of the closest clusters for every subnets

#### Feature Vector of Subnet Infection State

For real-time monitoring, we take a subnet-based approach.



#### Feature Vector of Subnet Infection State



### **Processing Flows**

#### Learning Phase

At every certain period, do the followings

Capture darknet packets from all subnets

For each subnet, get a feature vector

Perform clustering with all subnet features

Get reference vectors (prototypes)

#### Monitoring Phase

At every certain period, do the followings

Capture darknet packets from each subnet

Get a feature vector

Get the nearest prototypes

Show subnet state

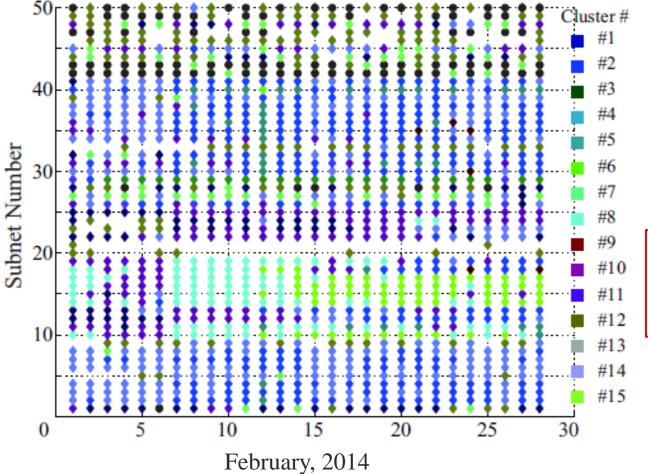
## **Experimental Setup**

Collected Darknet Packets:

- 1st February, 2014 28<sup>th</sup> February, 2014 (28 days)
- 303,733,994 packets in total
- Collected by NICT
- Monitored Subnets: /16 subnet mask (65,536 subnets)
- Darknet Scale: /16 IP space (65,536 destination IPs)
- TAP Feature Vectors: 27 dimensions, 503,148 (use 20,000 for training)



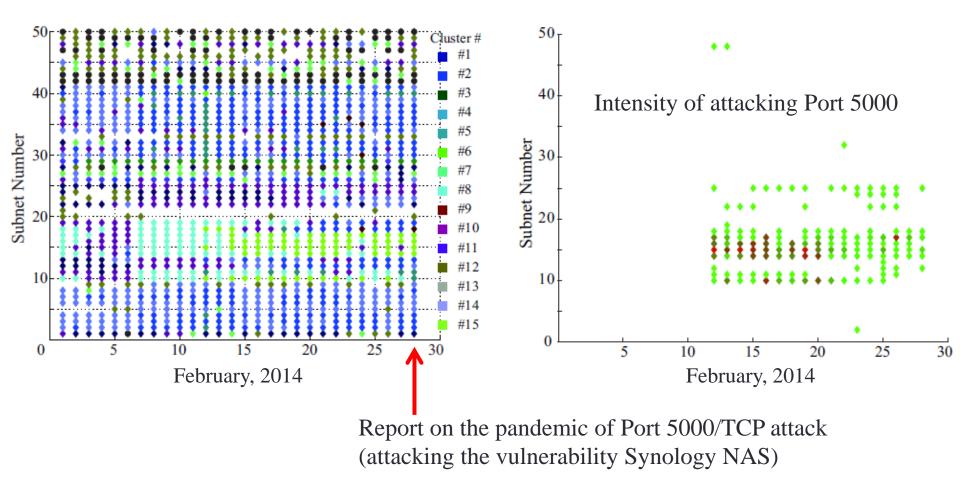
### Monitoring Results



The results of 50 subnets are shown out of 65,536.

Subnets 10, 14-17 #10  $\rightarrow$  #8  $\rightarrow$  #15

#### Packets Analysis to Find New Attacks



# Open Problem: Detection of IoT Cyberattacks

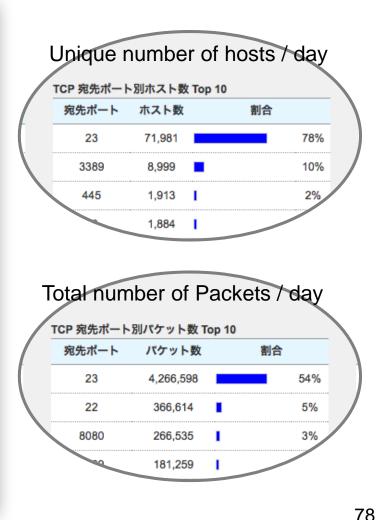
# 1<sup>st</sup> Reason of Increase in Darknet Traffic

10

NICTER

< 🕨 💽 🕂 😌 www.nicter.jp/ C U-5- O Top 10 List 過去のデータを参照 ------ : 2015/02/03のデータを表示中 国別ホスト数 Top 10 TCP 宛先ポート別ホスト数 Top 10 UDP 宛先ポート別ホスト数 Top 10 国名(国コード) ホスト数 割合 宛先ポート ホスト数 割合 宛先ポート ホスト数 割合 中国 (CN) 58,542 36% 23 71,981 78% 3544 1,746 3% . 韓国 (KR) 14,340 9% 3389 8,999 10% 32295 1,538 3% ロシア連邦(RU) 9,611 6% 445 1,913 2% 30247 962 2% - 1 トルコ (TR) 8,587 5% 80 1,884 2% 31527 899 2% - 1 アメリカ (US) 7,662 5% 10073 1,680 - 1 2% 29735 894 2% 日本 (JP) 6.483 4% 8080 1.204 1% 29991 815 1 1% - 1 台湾 (TW) 6,311 4% 443 319 0% 30759 726 1% インド (IN) 6,146 4% 22 186 0% 39455 1% 684 ブラジル (BR) 5,738 4% 32764 185 0% 56985 1 1% UDP 宛先ポート別パケット参 国別パケット数 Top 10 国名 (国コード) パケット数 割合 宛先ポート パケット数 割合 宛先ポート パケット数 割合 アメリカ (US) 4.547.384 48% 23 4.266,598 54% 62341 368,911 26% 中国 (CN) 2,292,187 22 5% 53 135,211 10% 24% 366.614 台湾 (TW) 319,780 3% 8080 266,535 1 3% 1900 132,199 9% フランス (FR) 195.944 2% 3389 181.259 2% 161 78.917 6% ドイツ (DE) 183,793 2% 443 152,807 - 1 2% 137 64,609 5% カナダ (CA) 159,676 2% 1433 132,220 - 1 2% 1434 64,236 5% ロシア連邦(RU) 158,950 2% 80 118,050 - 1 2% 123 42,555 н 3% オランダ (NL) 153.303 2% 3128 96.536 1% 5060 26.867 2% - 1 . 韓国 (KR) 141,487 2% 3306 85,142 1 1% 5351 24,992 1 2% トルコ (TR) 1% 102.440 I 1% 110 80.915 -1 53413 24,926 т 2% Cybersecurity Laboratory

nicterWeb





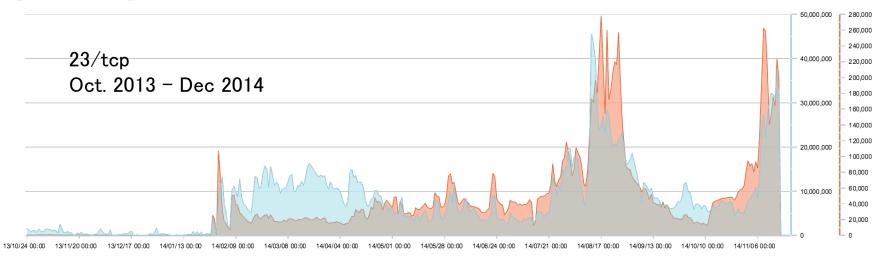
000

Network Incident Analysis Center for Tactical Emergency Response

O AirTies A	Air5341	OVR Remote Management Sy	stem		
ᆁ AirTies	Air534	Language English :			DVR NAME DVR IP DVR PORT <b>3000</b>
	NirTies RT-203	User Name admin			USER ID
원 AirTies		Password	]		SSD ON DSD OFF
		Network LAN ÷			
		Ok Cancel			
	GIRIŞ	If plugin cann't be installed automatically, pls download g			
Şifre	000	Download installation package of DVR player : DVRPlaye	erSetup.rar	R <sub>M</sub>	
	тамам				SPEED IRIS OPEN CLOSE
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4inimum 1	_				ON OFF DVF
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	V3.0.0207.11092	26	©2010-2013		a atta a Otatura
		User Name	Intel	net Conr	ection Status
		Password			
			Login Type	L2TP	
			Status	Disconnected	
			Reaso	n	
			10030		79
///	for the second second				

# 23/tcp Scan from Embedded Device

23/tcp host counts[sum] 23/tcp packet counts[sum]



#### • Infected Devices

- $\checkmark$  Home Router
- ✓ Web Camera
- ✓ NAS: Network Attached Storage

etc. etc...

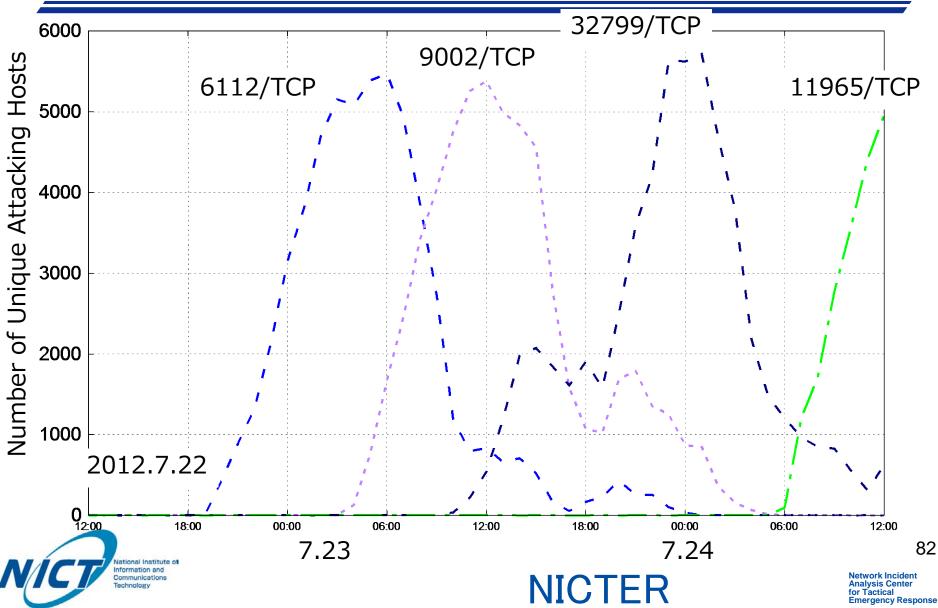




80



## Scan towards Other IoT-Related Destination Ports (July 2012)



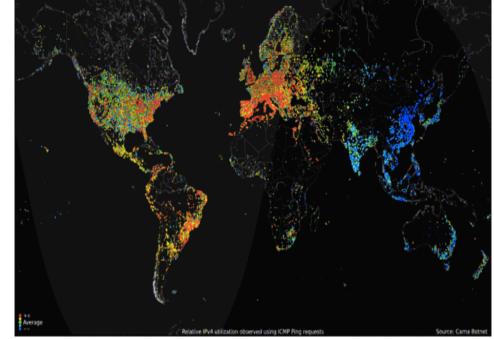
# Case Study 1: Carna Botnet

- a botnet of 420,000 devices created by an anonymous hacker
- Infiltrating Internet devices, especially routers, that used a default password or no password at all.
- Result of "Internet Census of 2012".
- Of the 4.3 billion possible IPv4 addresses,
  - 1.3 billion addresses in use (187 million in 2006),
  - 141 million behind a firewall
  - 729 million returned reverse domain name system records.

ormation and

ommunications

 The remaining 2.3 billion IPv4 addresses are probably not used.



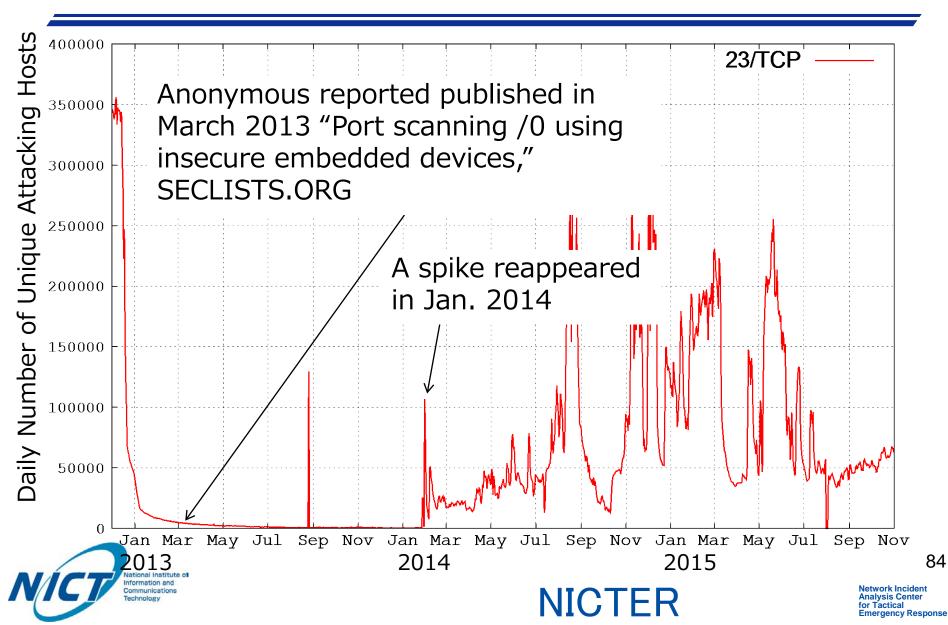
World map of 24-hour relative average utilization of IPv4 addresses observed using ICMP ping requests by Carna botnet, June - October 2012 (cited from *Wikipedia*)



Network Incident

Analysis Center for Tactical Emergency Response

## Carna Botnet



### Case Study 2: Linux/Moose (Eset, "Dissecting Linux/Moose," May 2015)

- Targets Linux-based embedded systems
  - Vendors Confirmed as Being Affected: Actiontec, Hik Vision, Netgear, Synology, TP-Link, ZyXEL, Zhone
  - Number of affected devices: 50,000
- Attack graph
  - if there is no connection possible to TCP port 10073
    it tries to connect to the Telnet service of that IP (TCP port 23)
  - compromising systems with weak or default credentials
- High-level capability
  - Service listening on port 10073/TCP
  - DNS Hijacking

formation and

Communications

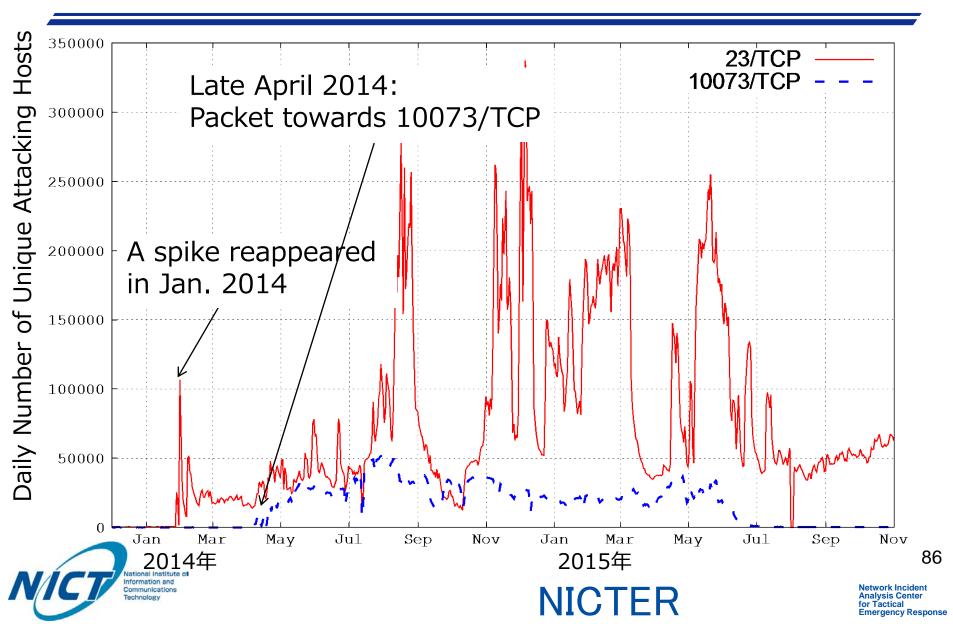
- Eavesdrop on network communications
  - SNS (fraudulent social network activity)



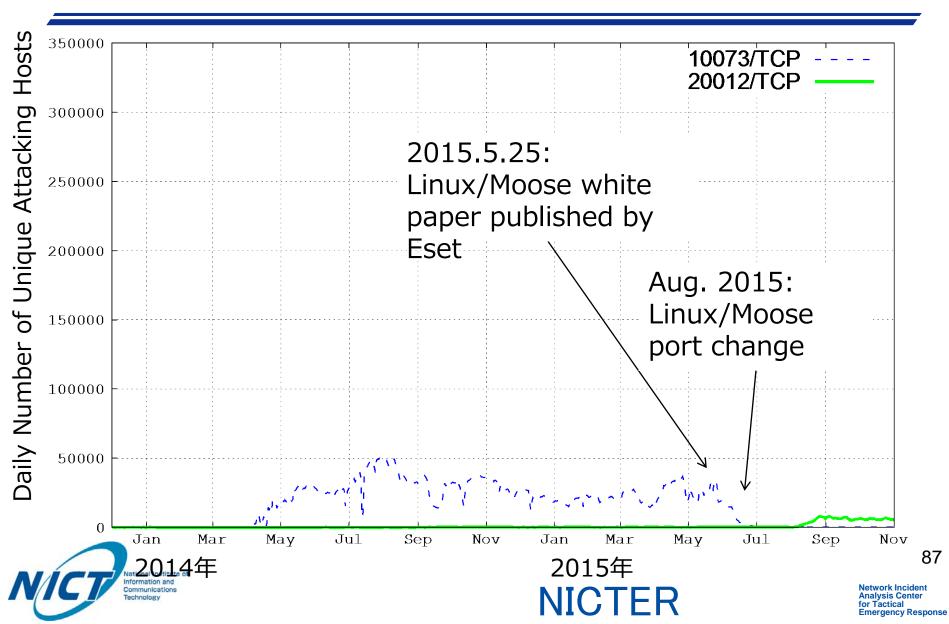
Network Incident

Analysis Center for Tactical Emergency Response

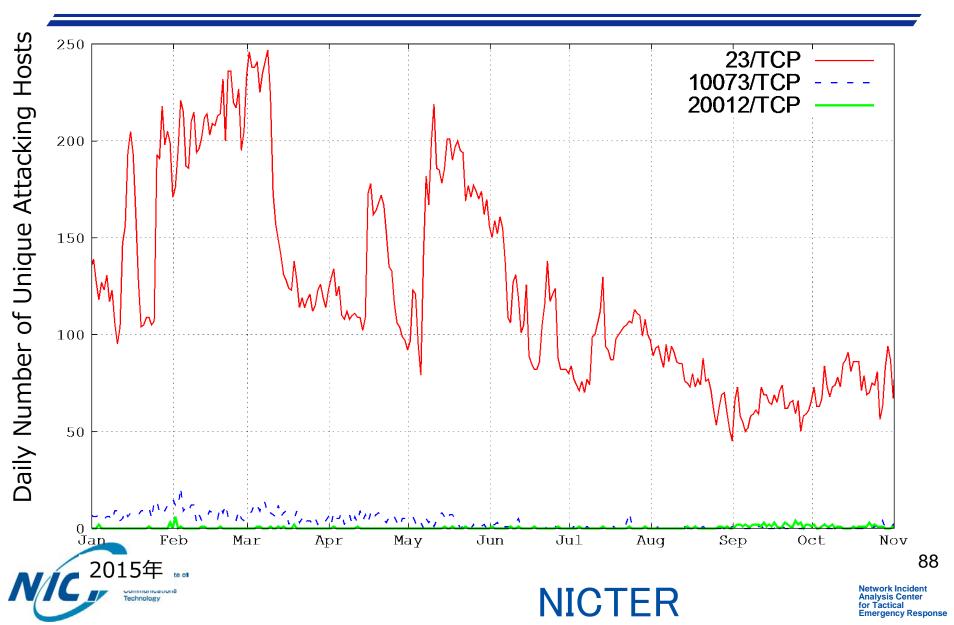
## Stats of Attacks on 10073/TCP(2014~2015)



## Stats of Linux/Moose in (2014~2015)



## Stats of Unique Attacking Hosts from JP



### Conclusions

- Machine learning can be useful in cybersecurity? Yes, but the applicable domains are limited. Mainly for monitoring purpose.
- How can I get data sets?

You may find some real data sets, but should know cyberattacks are always evolving. To collect real live cyberattack data, need some tricks to collect malicious activities because attackers do not want to be discovered. Thus, the best way is to collaborate with security experts.

e.g., honeypot, darknet sensor, double bounced emails

How can I get labels?

Also need tricks and some expertise on network and security e.g., nature of attacks, use packet header and payload information

*Cyberseurity community expects machine learning?*Not much, unfortunately. But they wish it would become useful someday.

### Acknowledgement

#### I deeply appreciate hard and excellent work by

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- □ Kobe University, Japan
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  - Nobuaki Furutani, Youki Ukawa, Shogo Osaka (Mater Students)