

# WINDOWS PROGRAMMING OVERVIEW

IEEE Computer Society

# INTRODUCTION

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# WINDOWS PRESENTATION FOUNDATION

- Latest Windows Development Environment
- Replaces Windows Forms?
- Better Graphics
- Better Multimedia Support
- Different Kinds of Applications
  - Desktop
  - Web page
  - Web Application
  - Silverlight
- Foundation For Other Environments

# WPF FEATURES

	Windows Forms	PDF	Windows Forms/ GDI+	Windows Media Player	Direct3D	WPF
Graphical interface, e.g., forms and controls	X					X
On-screen documents	X					X
Fixed-format documents		X				X
Images			X			X
Video and audio				X		X
Two-dimensional graphics			X			X
Three-dimensional graphics					X	X

# MICROSOFT WINDOWS OPERATING SYSTEMS

- 1985 Windows 1.0
- 1987 Windows 2.0
- 1990 Windows 3
- 1993 Windows NT
- 1995 Windows 95
- 1998 Windows 98
- 1999 Windows 98SE
- 2000 Windows ME
- 2001 Windows XP
- 2005 Windows Vista
- 2009 Windows 7

# **MICROSOFT WINDOWS DEVELOPMENT PLATFORMS**

- **WIN16 API**
- **WIN32 API**
- **Window Foundation Class (WFC)**
- **.NET Window Forms (WinForms)**
- **.NET Window Presentation Foundation (WPF)**

# WINDOWS PROGRAMMING LANGUAGES

- 1985 C or VB      **Windows Application Program Interface (API)**
- 1992 C++ or VB      **Microsoft Foundation Class (MFC) library**
- 2001 C# or C++ or VB      **Windows Forms (.NET Framework)**
- 2006 C# or VB      **Windows Presentation Foundation (WPF)**

# VISUAL BASIC

- Are you now, or have you ever been a basic programmer?

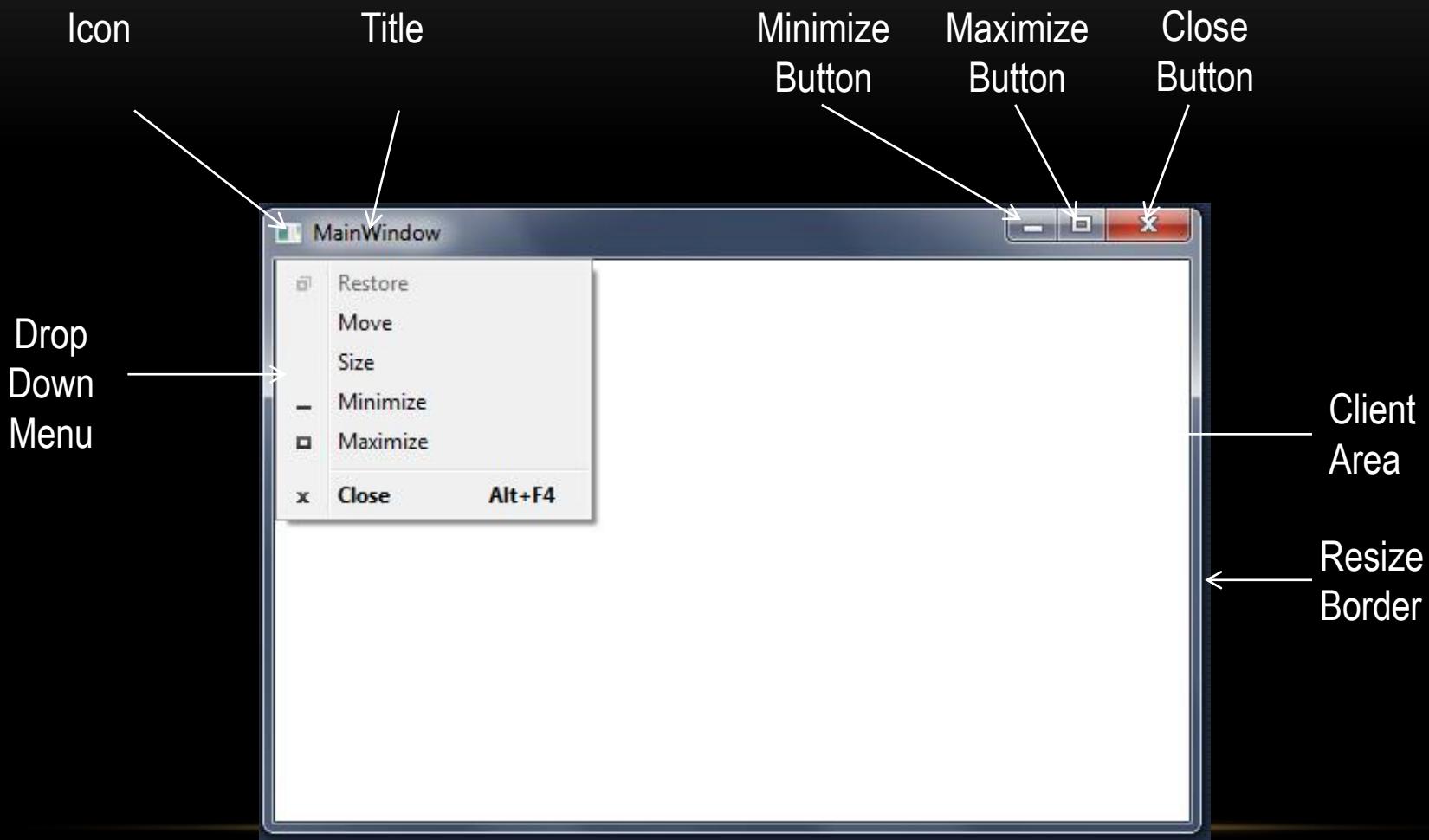
# MICROSOFT ARCHITECTURE



# FIRST DEMONSTRATION

- Creating a default application in Visual Studio 2010
- Half Code, Half XAML

# WINDOW STRUCTURE



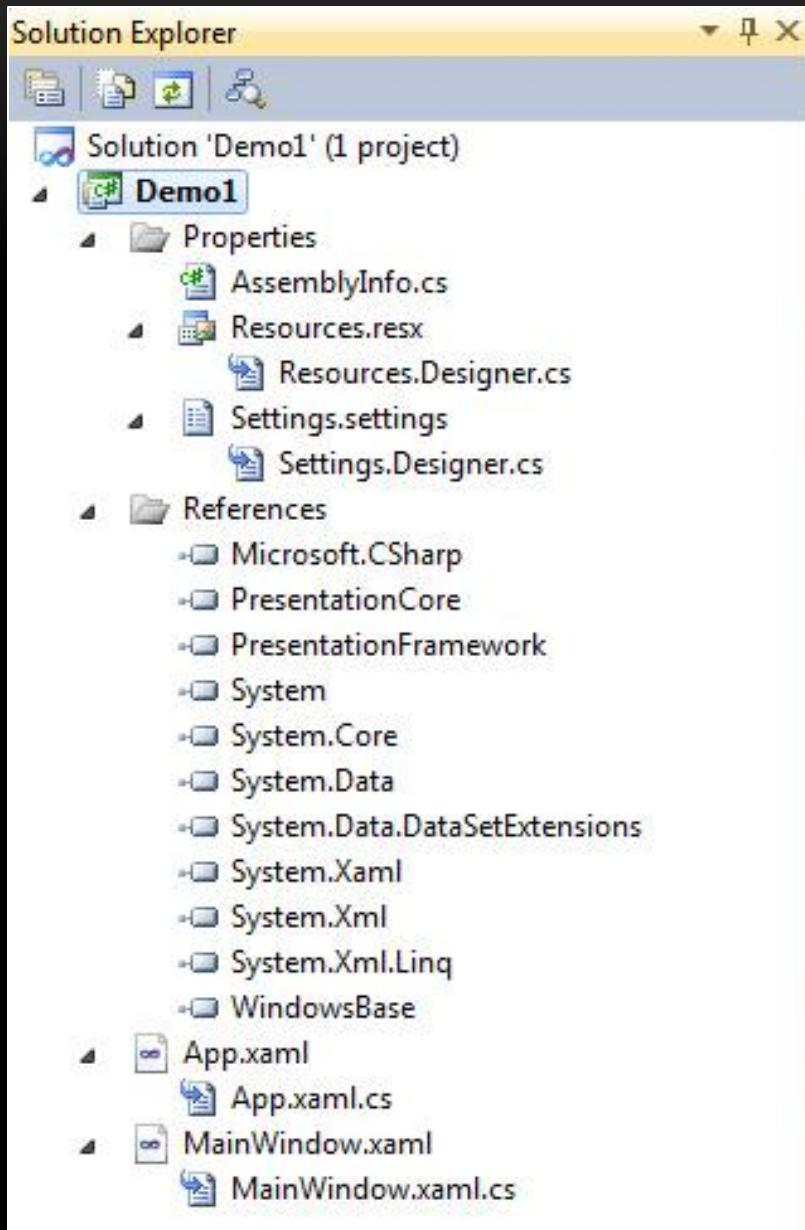
# WPF ARCHITECTURE

- Separation of User Interface from rest of the application
- Object Oriented Architecture
- Extensible Application Markup Language (XAML)
- Code-behind (C# or Visual Basic)
- Partial Classes
- Event Driven Logic

# EXTENSIBLE APPLICATION MARKUP LANGUAGE (XAML)

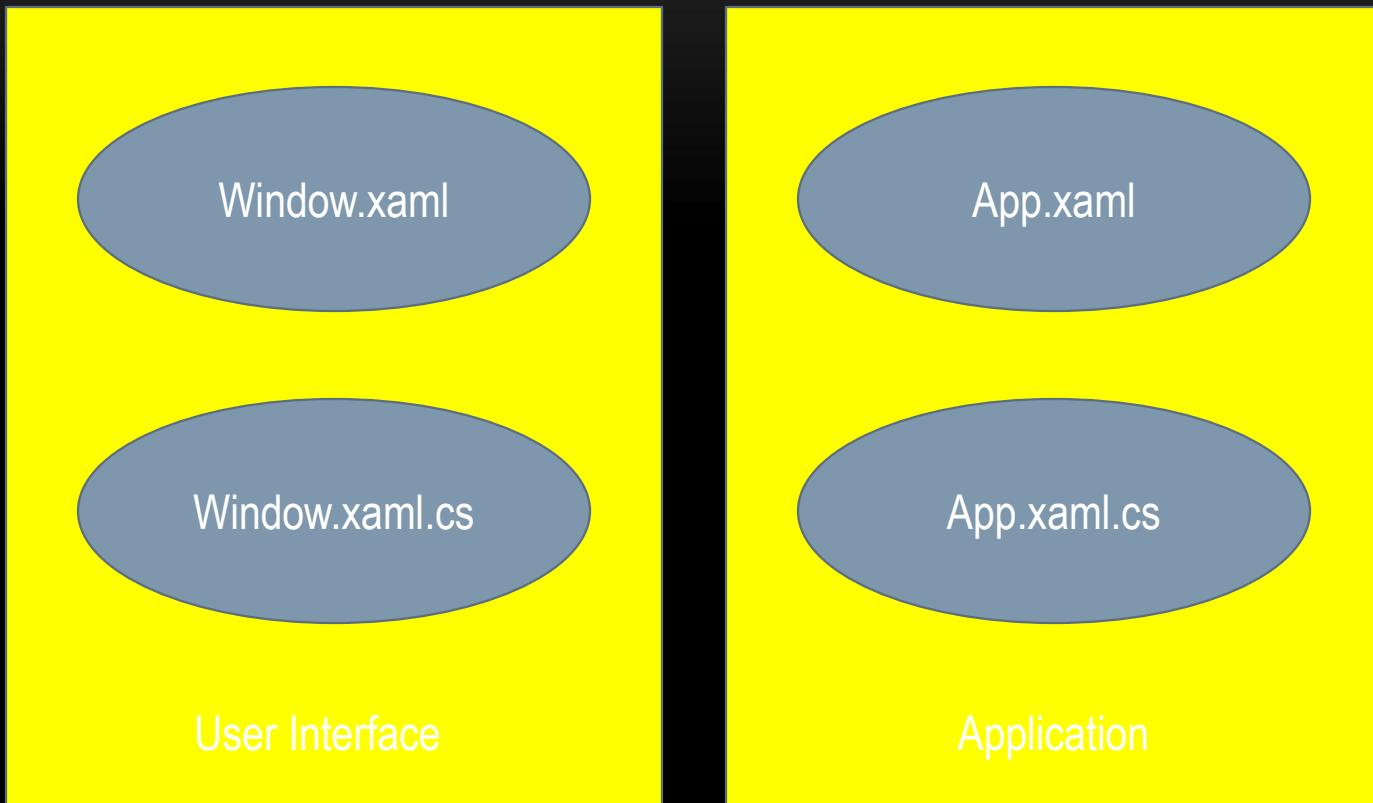
- Pronounced /'zæməl/ rhymes with camel
- A declarative XML-based language
- Created by Microsoft
- Used mostly for Windows Presentation Foundation (WPF)
- Subset of code functionality
- Can not execute functions

# PROJECT STRUCTURE

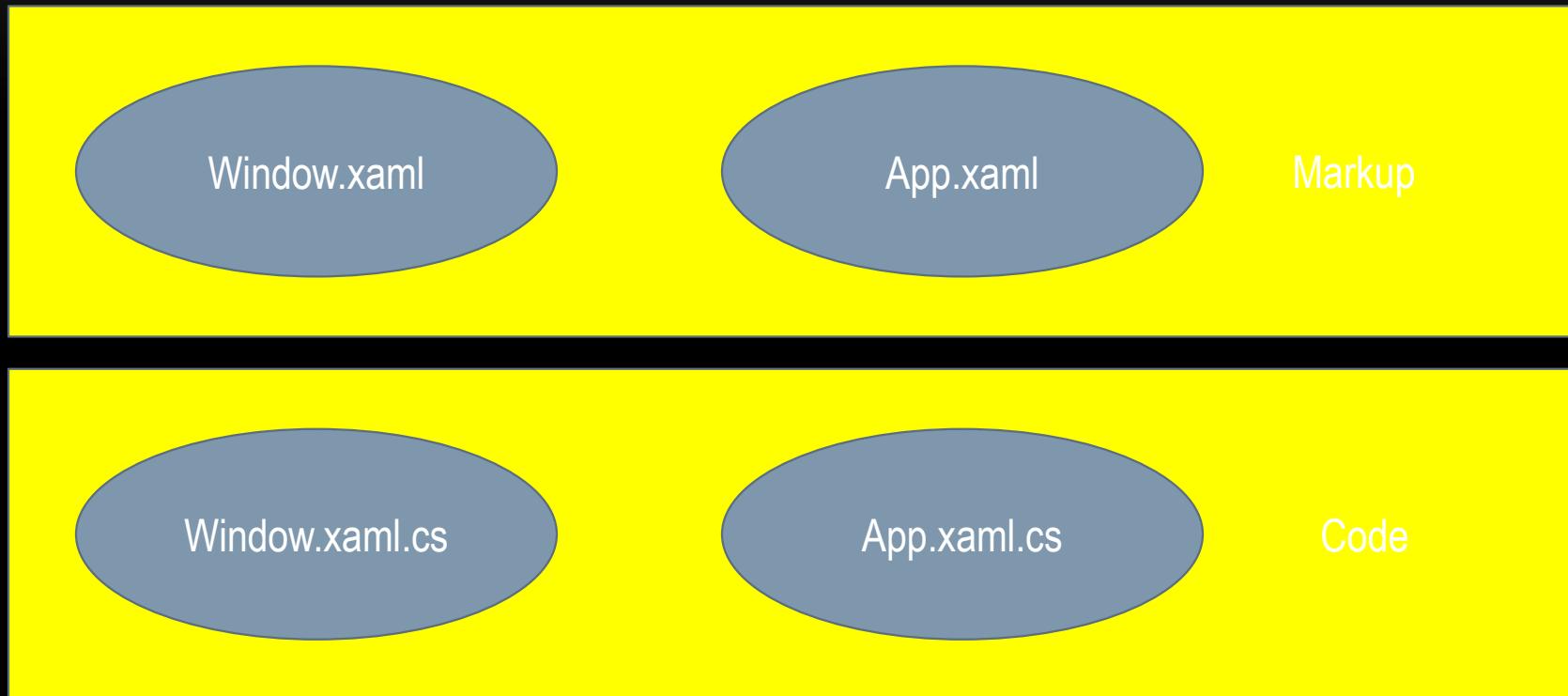


- Summary
  - 33 Files
  - 8 Folders
  - Size 133 KB

# OBJECT STRUCTURE



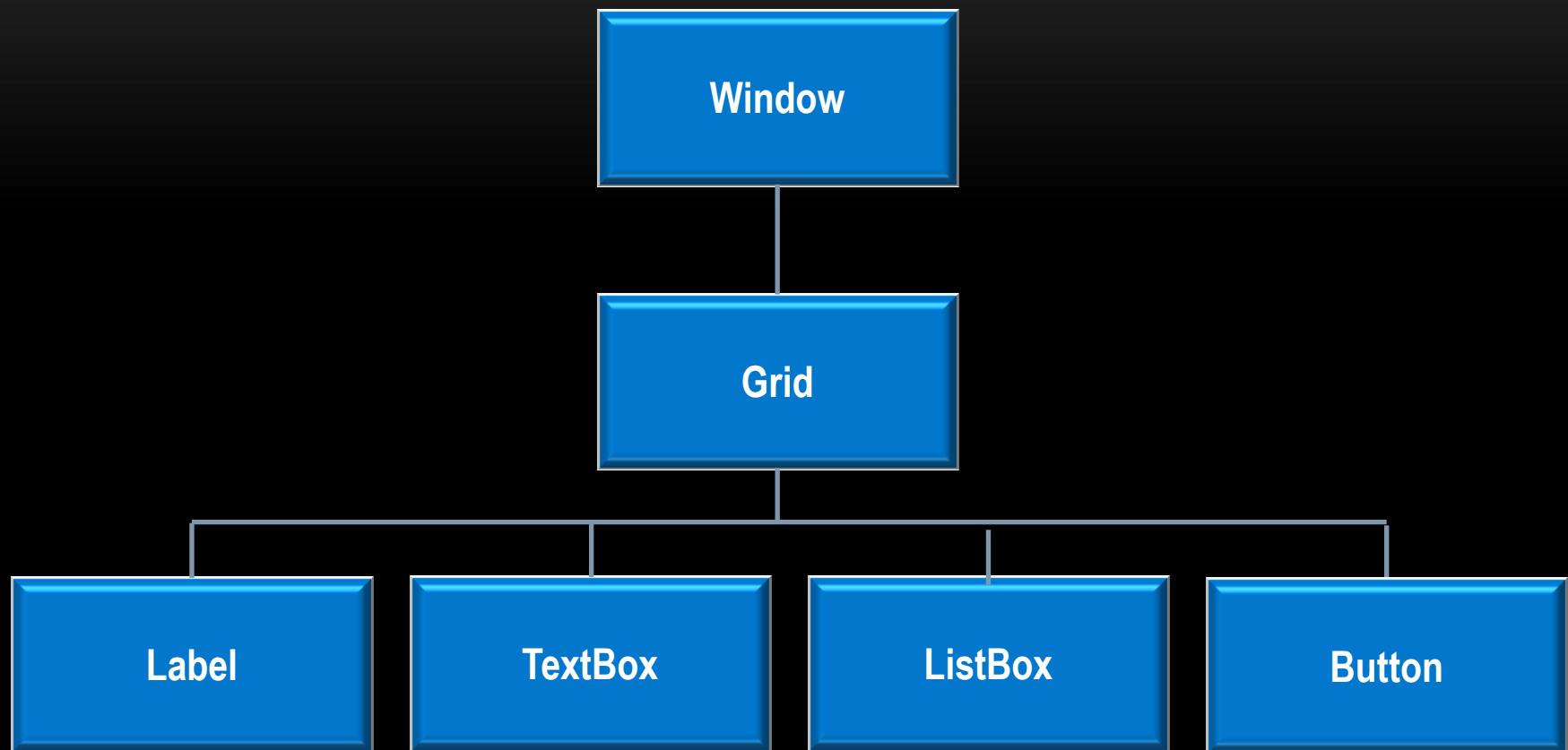
# OBJECT STRUCTURE



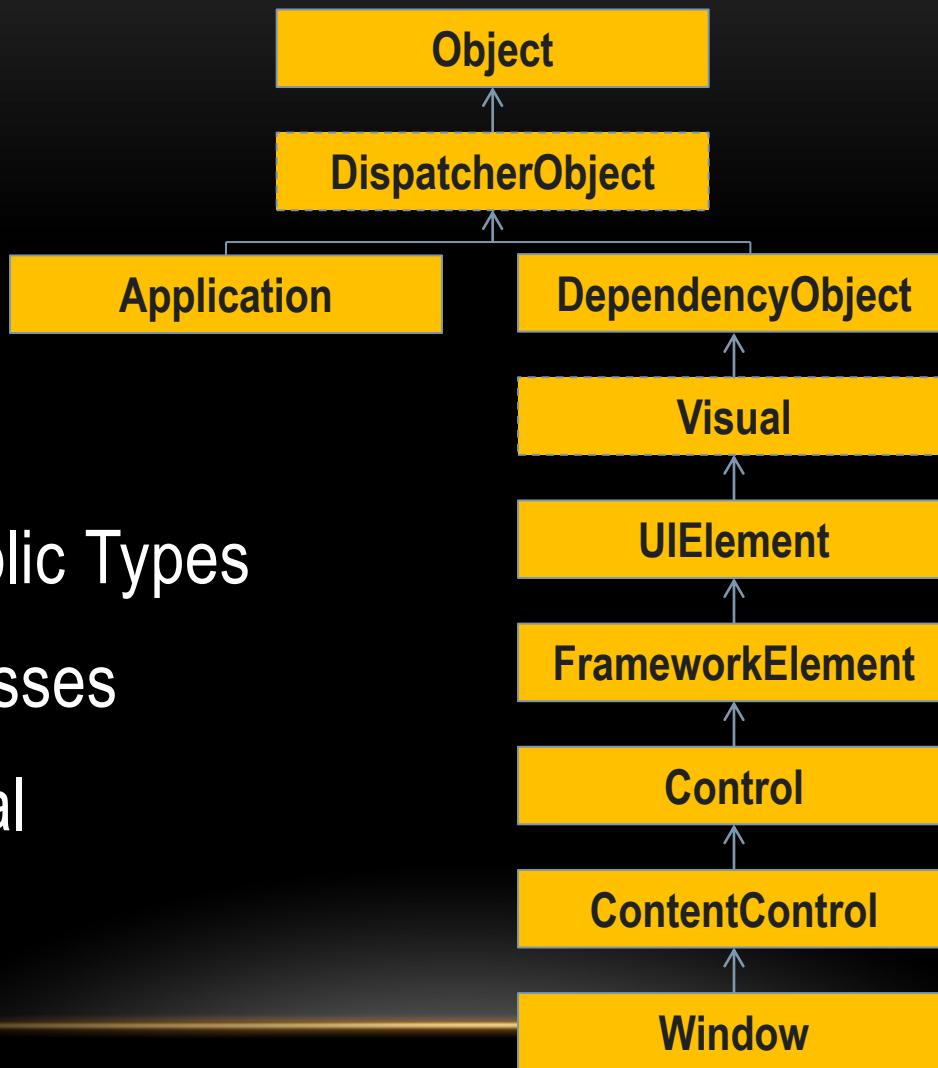
## SECOND DEMONSTRATION

- Minimal application that still does something
- Enter text and build a list of words
- Control Components
  - Label Control
  - TextBox Control
  - ListBox Control
  - Button Control
- Need to process button click event
- Half Code, Half XAML

## DEMO2 LOGICAL TREE



# WPF CLASS HIERARCHY

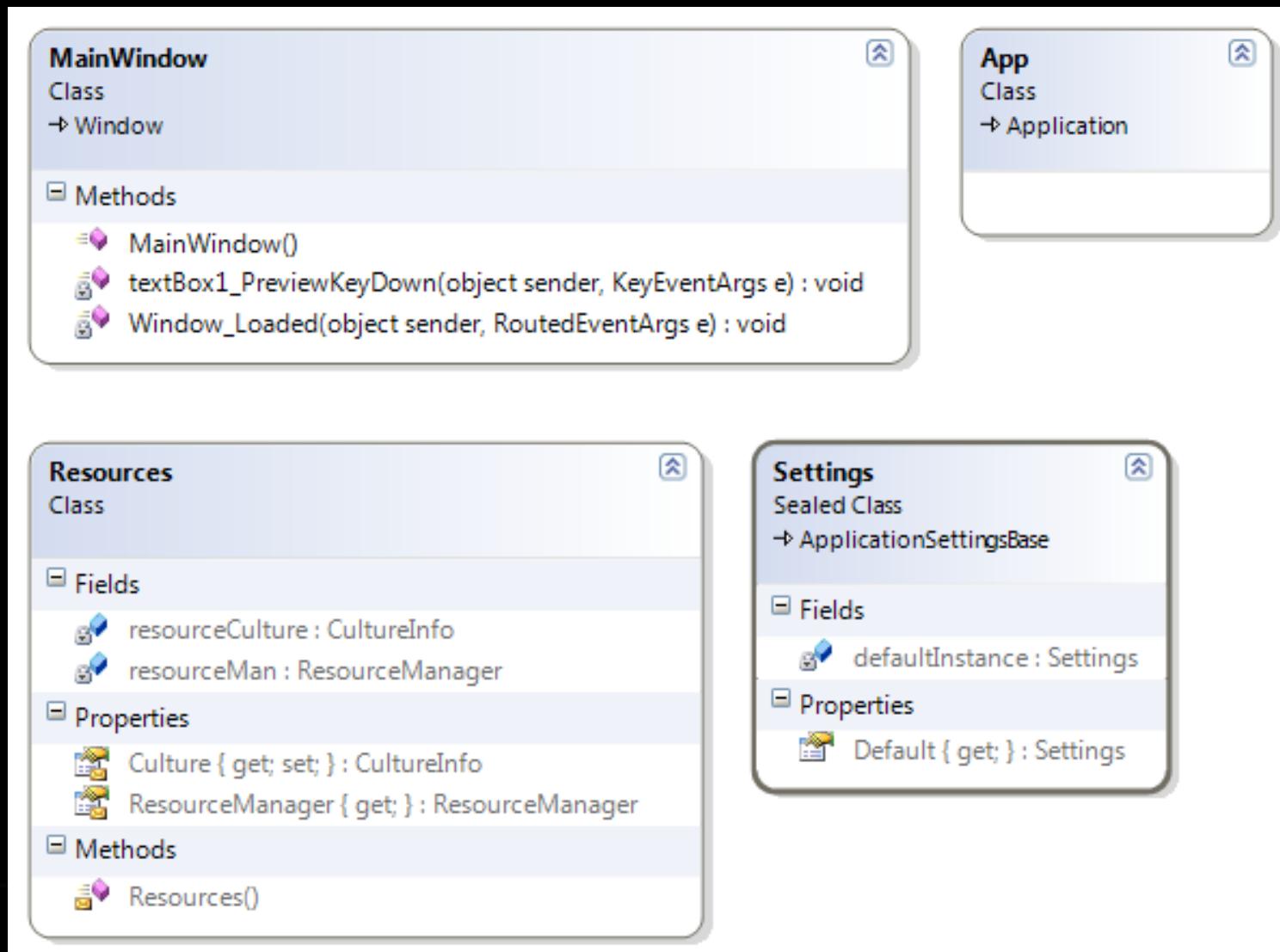


- 1600 Public Types
- 3500 Classes
- 5100 Total

## DEMO2 DESIGN ANALYSIS

- Entered value remains in textbox
- No control is selected when application starts
- User must click in textbox to enter a value
- User must move to button to submit value
  - Button can be eliminated
- Words in listbox are not sorted in order
- Form is static, should be dynamic
- Needs color

# DEMO2 CLASS DIAGRAM



# THIRD DEMONSTRATION

- Demonstration of two dimensional graphics
- Koch curve
- Right and left mouse buttons to interact with graphic display
- No XAML, All C# Code
- Fixed size window

# 2D GRAPHIC CONTROLS

- Ellipse                              Draws an ellipse
- Line                                 Draws a line
- Path                                 Draws a series of lines and curves
- Polygon                            Draws a series of line segments that connect a series of points. It finishes by connecting the last point to the first
- Polyline                            Draws a series of line segments that connect a series of points
- Rectangle                          Draws a rectangle

## MainWindow

Class

→ Window

### Fields

- ⊕ m\_angle : double
- ⊕ m\_aspect : double
- ⊕ m\_canvas : Canvas
- ⊕ m\_level : double
- ⊕ m\_line : Polygon
- ⊕ m\_size : double
- ⊕ m\_x : double
- ⊕ m\_y : double

### Methods

- ⊕ forward(double amount) : void
- ⊕ left(double delta) : void
- ⊕ Main(string[] args) : void
- ⊕ MainWindow()
- ⊕ OnMouseLeftButtonDown(MouseEventArgs e) : void
- ⊕ OnMouseRightButtonDown(MouseEventArgs e) : void
- ⊕ right(double delta) : void
- ⊕ side(double size, double level) : void
- ⊕ snowflake(double size, double level) : void

## Resources

Class

### Fields

- ⊕ resourceCulture : CultureInfo
- ⊕ resourceMan : ResourceManager

### Properties

- ⊕ Culture { get; set; } : CultureInfo
- ⊕ ResourceManager { get; } : ResourceManager

### Methods

- ⊕ Resources()

## Settings

Sealed Class

→ ApplicationSettingsBase

### Fields

- ⊕ defaultInstance : Settings

### Properties

- ⊕ Default { get; } : Settings

# FOURTH DEMONSTRATION

- Layout Control Examples
  - StackPanel
  - WrapPanel
  - DockPanel
  - Grid
  - Canvas
- All XAML, No Code

# USER INPUT CONTROLS

- Button
- Calendar
- CheckBox
- ComboBox
- DatePicker
- PasswordBox
- RadioButton
- RichTextBox
- Slider
- TextBlock
- TextBox

# DATA DISPLAY CONTROLS

- Border
- ContentControl
- DataGrid
- DocumentViewer
- Expander
- Image
- Label
- ListBox
- ListView
- MediaElement
- ScrollViewer
- TabControl
- TreeView
- Viewbox
- WebBrowser
- WindowsFormsHost

# WINDOW COMPONENT CONTROLS

- Frame
- GridSplitter
- GroupBox
- Menu
- ProgressBar
- ScrollBar
- Separator
- StatusBar
- ToolBar
- ToolBarPanel
- ToolBarTray

# CONTROL SUMMARY

- 45 different controls in toolbox

# FIFTH DEMONSTRATION

- Controls
  - Slider
  - Textbox
- Data Binding
- All XAML, No Code

# SIXTH DEMONSTRATION

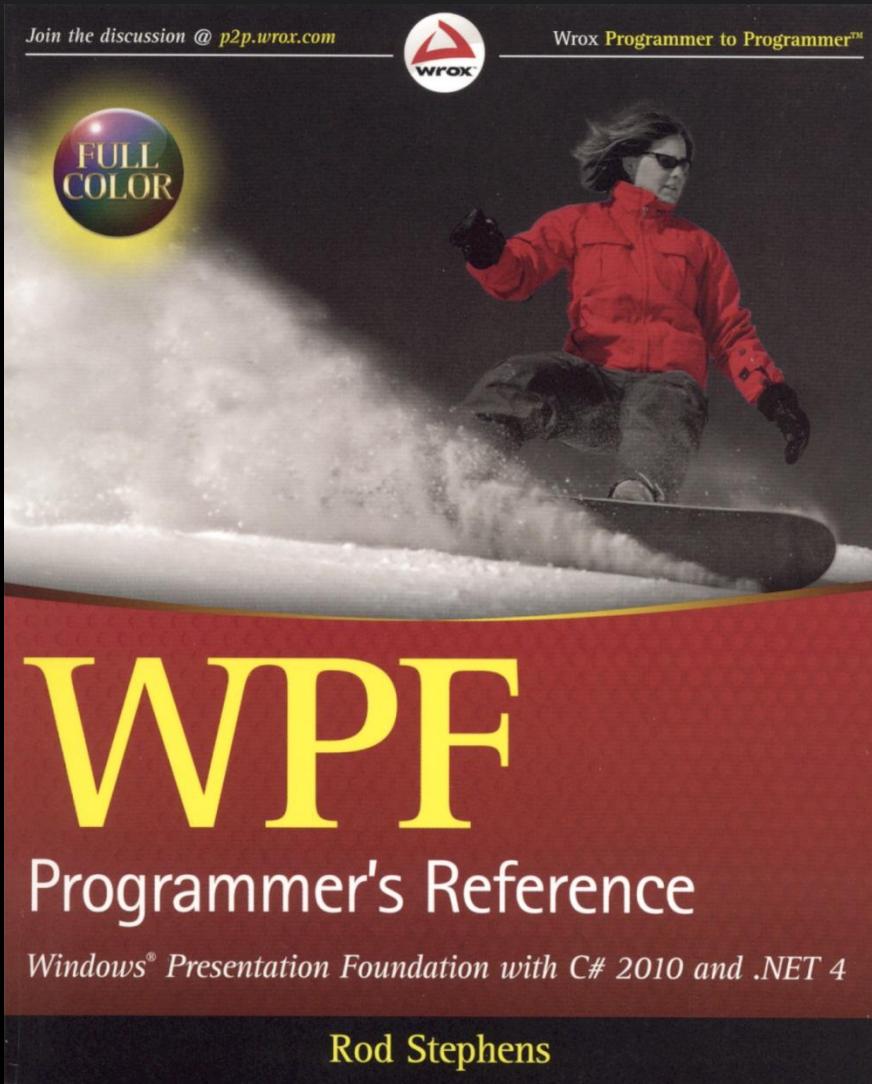
- 3D Graphics and Animation
- Reference:
  - MagicBox
  - 3D Programming for Windows
  - Charles Petzold
- All XAML, No Code

# SEVENTH DEMONSTRATION

- 3D Graphics and Animation
- Reference:
  - Gasket3D
  - WPF Programmer's Reference
  - Rod Stephens

# REFERENCE MATERIAL

# WPF PROGRAMMER'S REFERENCE



Rod Stephens

ISBN: 978-0-470-47722-9

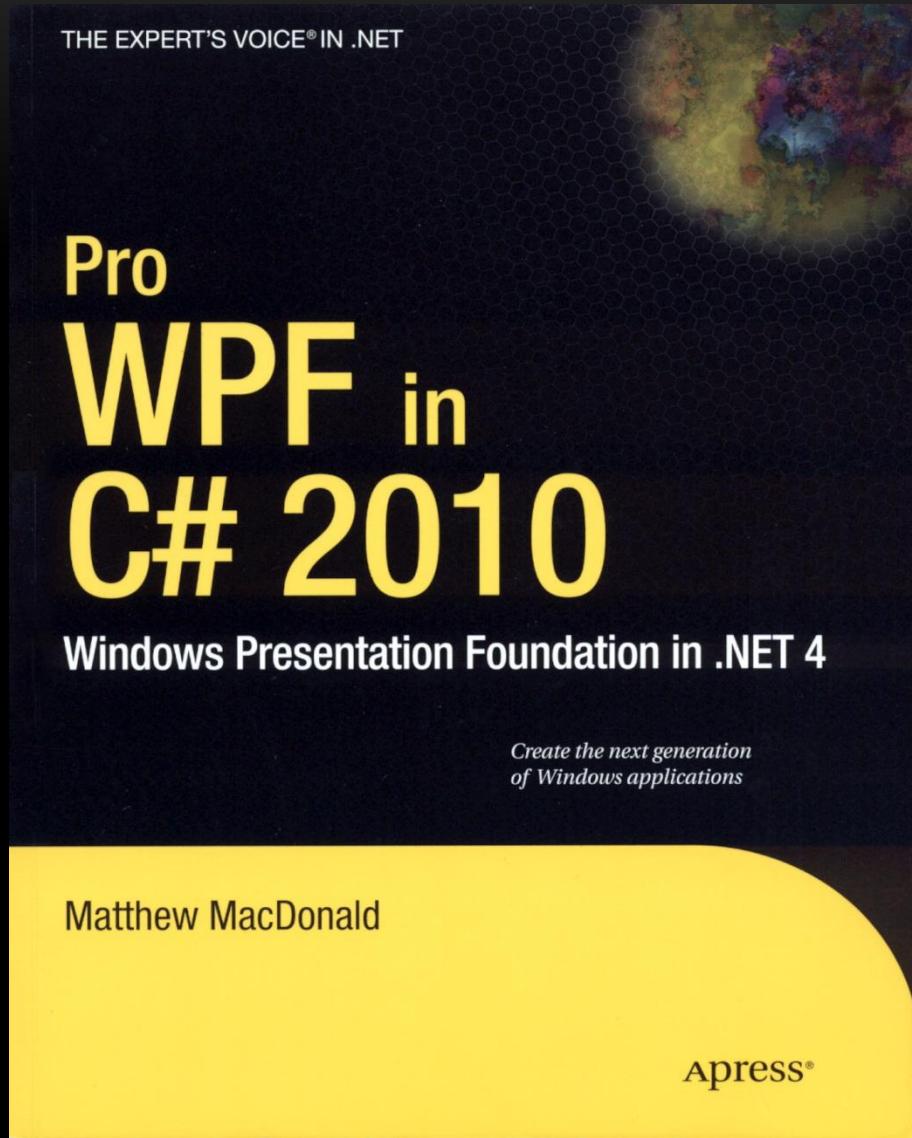
Published: 2010

241 Small Examples

587 Pages

Color

# PRO WPF IN C# 2010



Matthew MacDonald

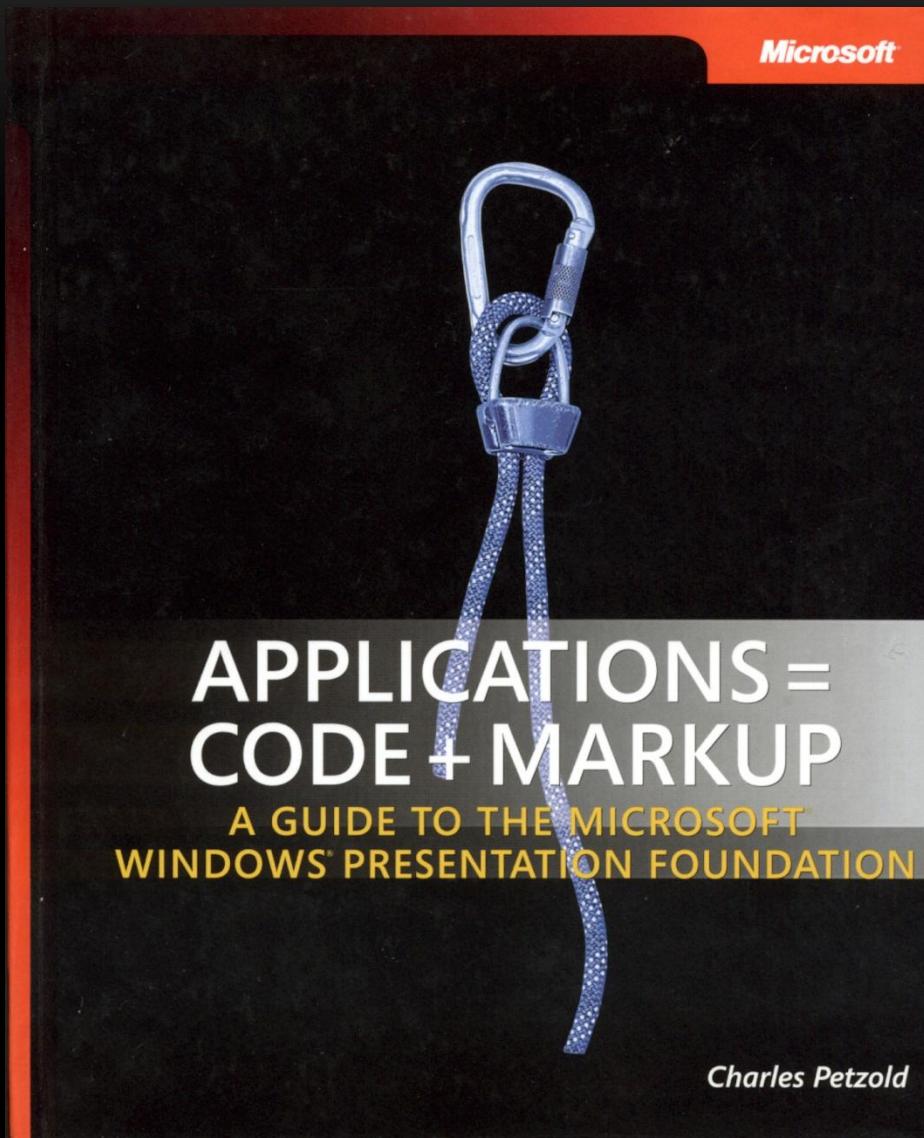
ISBN: 978-1-4302-7205-2

Published: 2010

55 Large Examples

1181 Pages

# APPLICATIONS = CODE + MARKUP



Charles Petzold

ISBN: 978-7356-1957-9

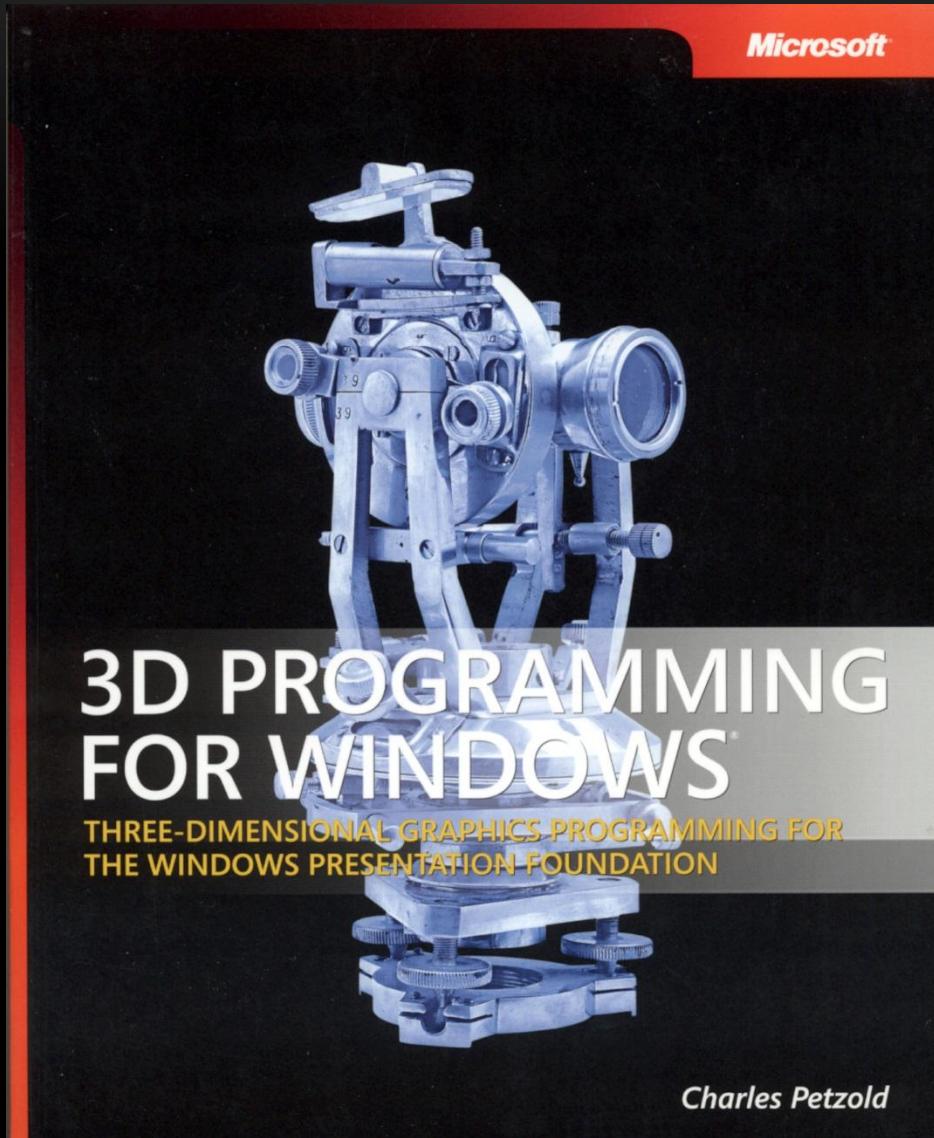
Published: 2006

504 Examples

50% Code, 50% XAML

1002 Pages

# 3D PROGRAMMING FOR WINDOWS



Charles Petzold

ISBN: 978-07356239

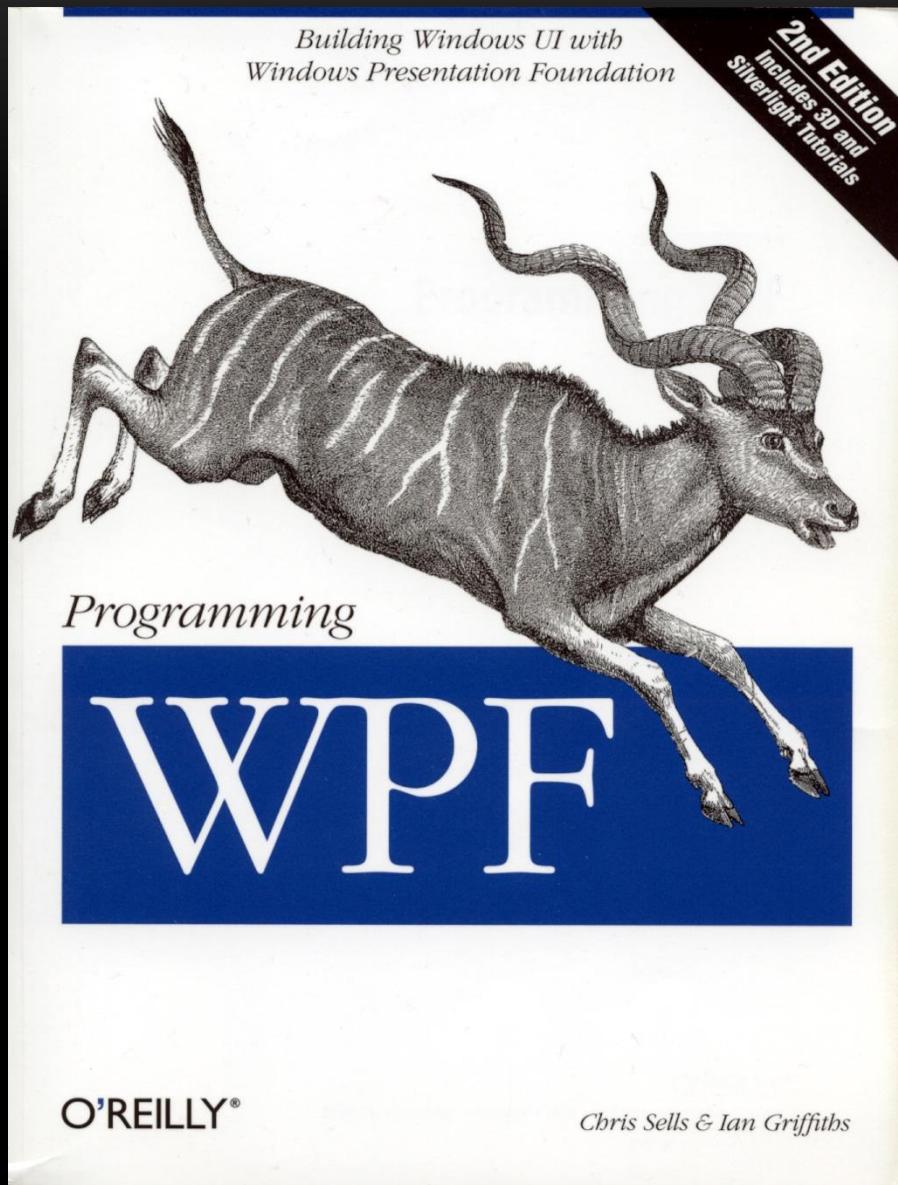
Published: 2007

77 Examples

Mostly XAML

430 Pages

# PROGRAMMING WPF



Chris Sells & Ian Griffiths

ISBN: 978-0-596-51037-4

Published: 2005

358 Examples

835 Pages

Book is getting dated

## WEB LINKS

- <http://windowsclient.net/default.aspx>
- <http://msdn.microsoft.com/en-us/library/ms754130.aspx>
- <http://www.codeproject.com/>
- <http://visualstudiomagazine.com/Home.aspx>

## SPECIAL THANKS

- To Tom Kurtenbach for his help in preparing this talk