

Voice Processing Standards

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Agenda

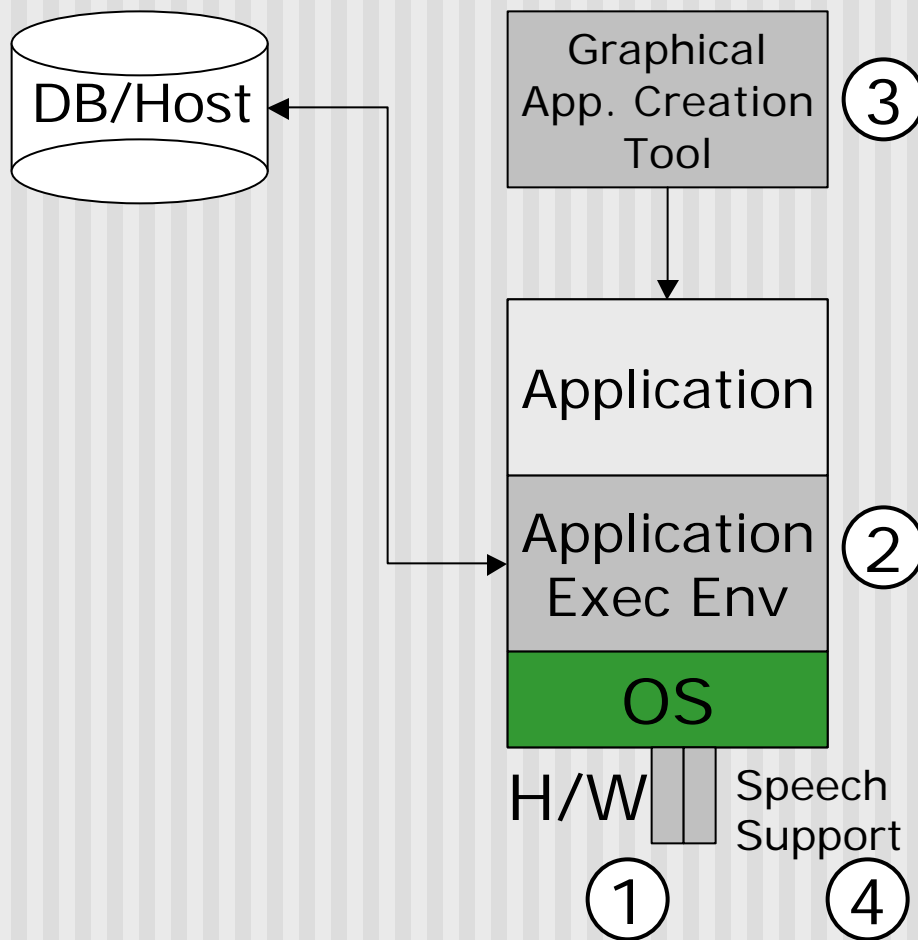
- ✍ Interactive Voice Response
- ✍ Speech Processing
- ✍ Computer Telephony Integration
- ✍ IP Telephony
- ✍ Standards Activities
- ✍ Impact on Industry and Customers
- ✍ Outlook

Interactive Voice Response

The IVR System

- ✍ Interactive Voice Response System
- ✍ Replaces human operators
- ✍ Evolved from proprietary roots
 - ✍ Special application & hardware
- ✍ Commercialized as integrated hardware and software product from vendors
- ✍ DTMF based systems could not be upgraded for Automatic Speech Recognition (ASR)
 - ✍ Forklift hardware upgrade
- ✍ One of the more hated system in the Enterprise
 - ✍ Vendor provided everything—hardware, software, and application development tools

Parts of an IVR



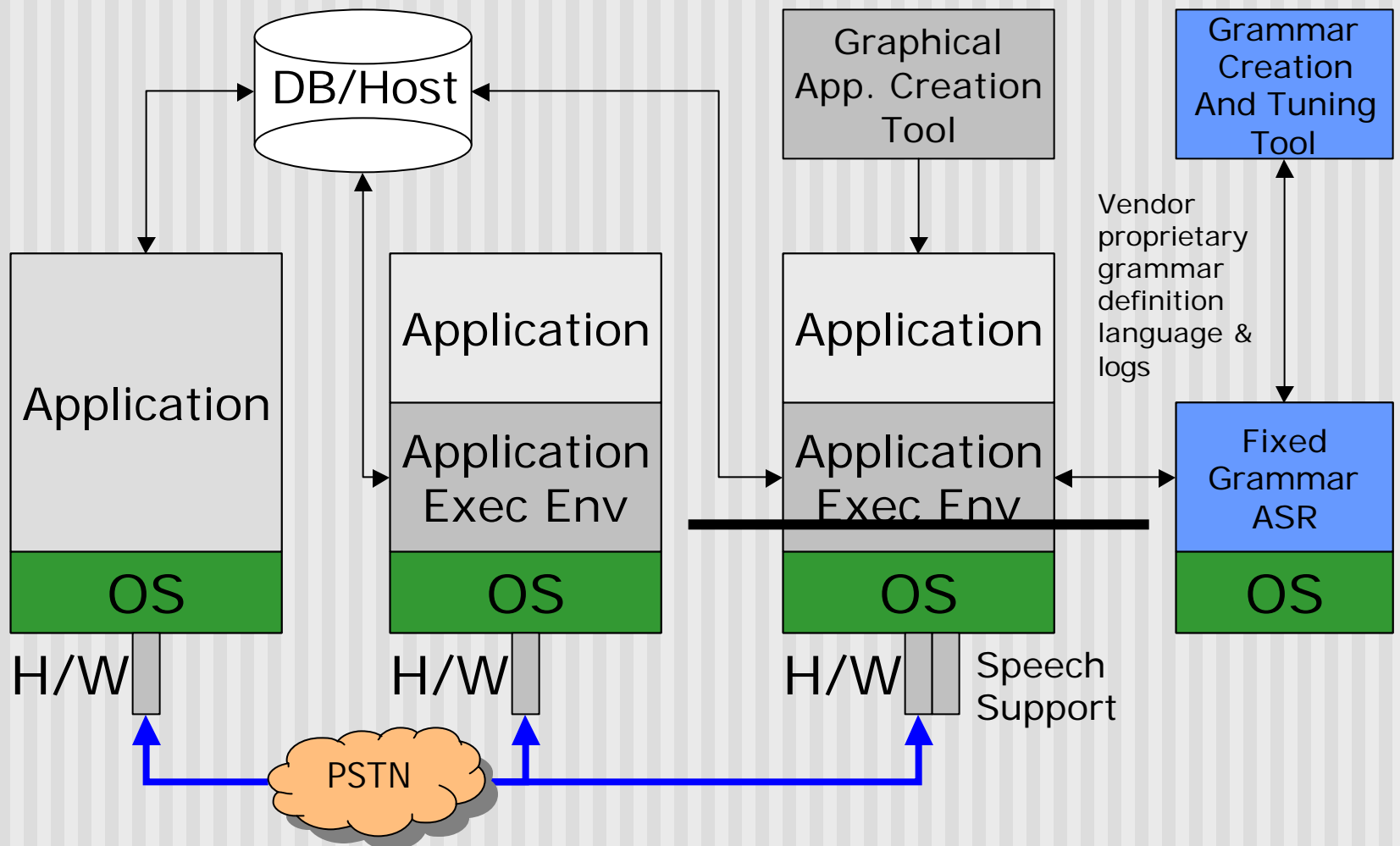
1. Proprietary hardware+ OS
2. Proprietary application execution environment and hooks to databases/legacy hosts
3. Proprietary GUI based application creation tool
4. Proprietary speech support hardware

IVR Evolution and Roadmap

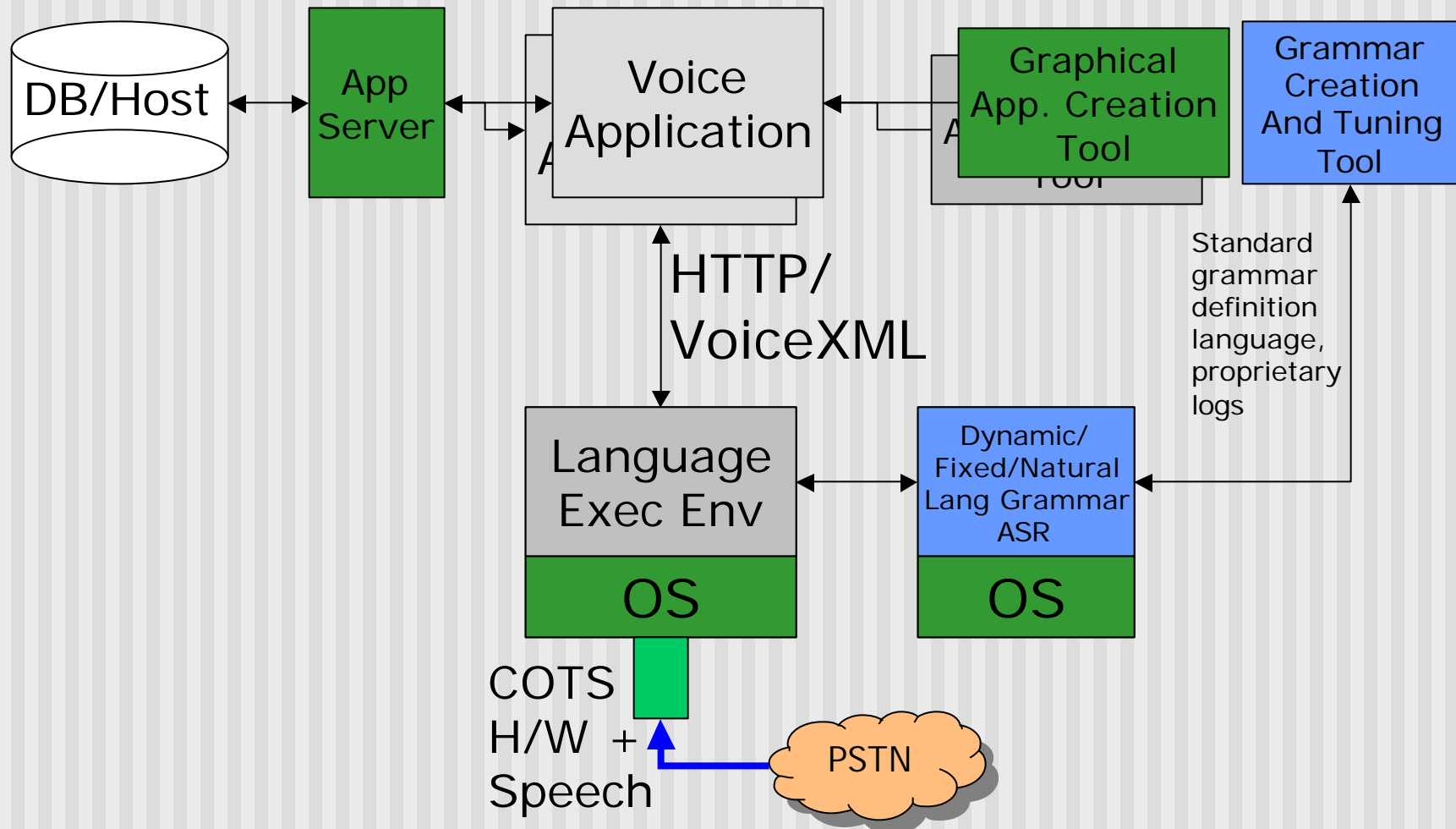
Market Place

	Phase I	Phase II	Phase III	Phase IV
Hardware, OS, Telecom	Proprietary	Proprietary	Generic HW/OS, Telecom board	Server farm, Pure software, Full IP
Application development	Proprietary	Proprietary, graphical	Internet technology, tools	Web & Voice integrated tools
Back end integration	None	Ad hoc	Internet standards based	Web & Voice part of back end framework
User Interface	Menu, DTMF	Menu, "say yes"	Mature ASR/TTS application (VUI)	Natural Language

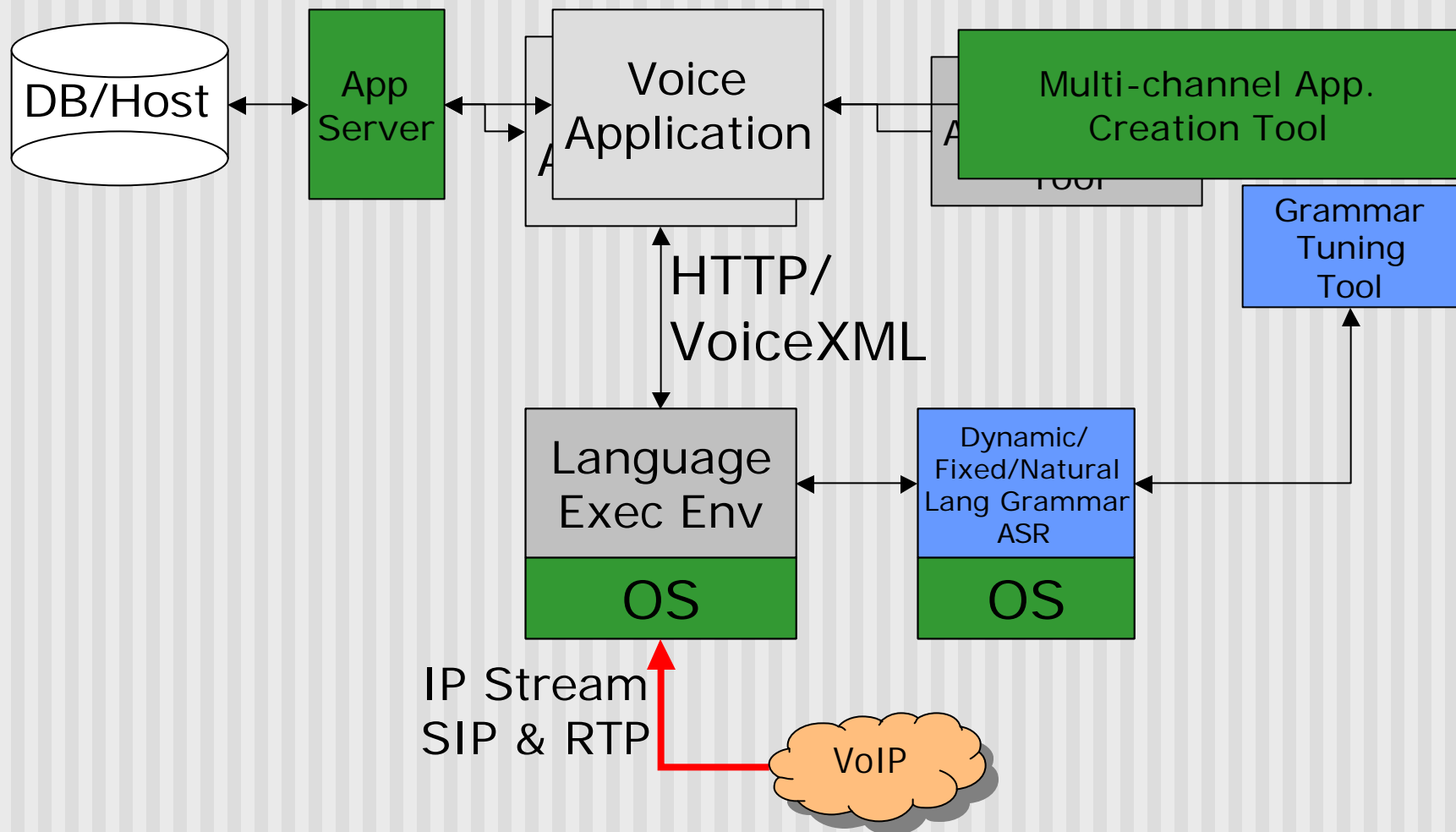
IVR Systems: Phase I/II



IVR Systems: Phase III



IVR Systems: Phase IV



VoiceXML

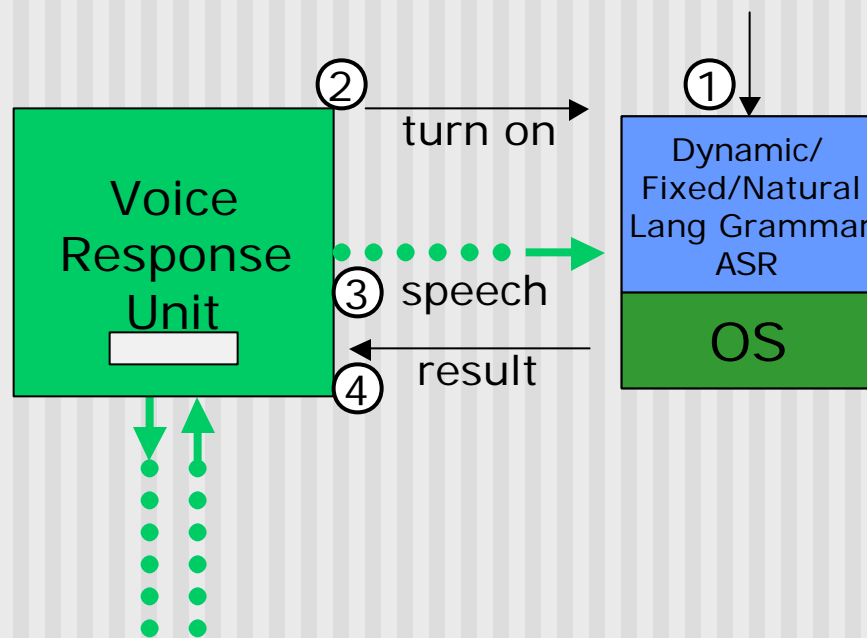
- ✍ At Version 2.0 of specification
- ✍ XML based markup language
- ✍ As HTML is to a web browser, VoiceXML is to a “voice browser”
 - ✍ With differences
- ✍ HTML is spatial while VoiceXML is temporal
 - ✍ Top-down execution paradigm with control flow
- ✍ VoiceXML is a programming language in itself
 - ✍ Javascript may be embedded in document
 - ✍ Complex applications can be created in a single document
- ✍ Mechanisms to invoke Javascript
- ✍ Fairly complex language
 - ✍ Experienced programmers can run into non-obvious problems

Speech Processing (ASR/TTS)

Overview of ASR


- Speech feed can be raw PCM or "feature-extracted" data samples

1. Load grammar
2. Turn on recognizer
3. Feed speech
4. Get result




Attributes of Integration


Echo cancellation

-  Subtraction of waveform of prompt being played

End-pointing

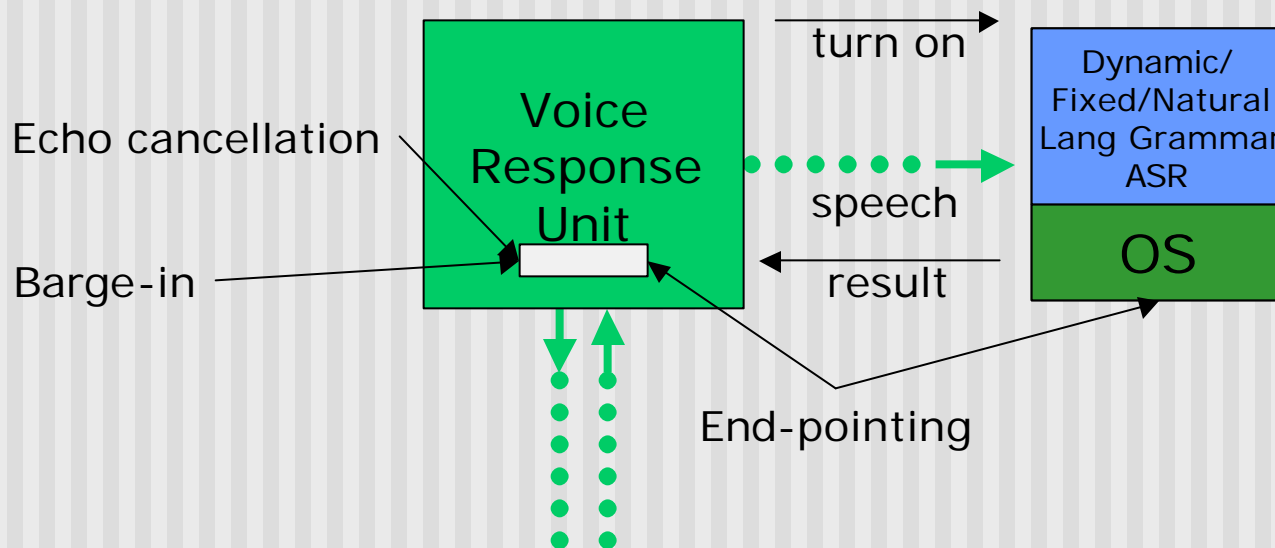
-  Determination of when speech input is complete

Barge-in

-  Immediate termination of prompt play when speech input is detected

Integration of ASR

- ✍ Echo cancellation
 - ✍ Use DSP resources to compute in real-time
- ✍ End-pointing
 - ✍ Can be in VRU or ASR engine
- ✍ Barge-in
 - ✍ Can be done in software or hardware

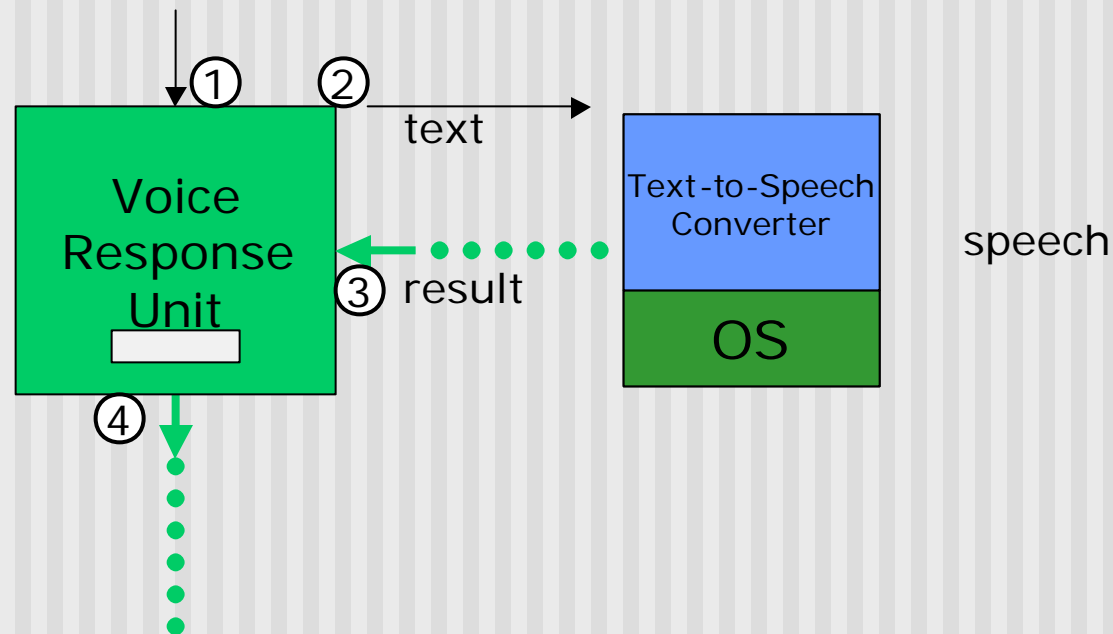


ASR Integration Mechanisms

- ✍ ASR SDK provided by Speech Recognition technology vendors
- ✍ Client/Server architecture commonly used
- ✍ IVR system developer uses the SDK to incorporate support for ASR
- ✍ ASR vendor implements licensing of speech recognition within the SDK supplied client
- ✍ Some ASR vendors do resource management of recognition server farms
- ✍ Until recently ASR vendors provided their own implementation on top of Dialogic/NMS/... boards
- ✍ With Voice over IP, this has become unnecessary

Overview of TTS

1. Text from Application
2. Send Text to Converter
3. Get resulting audio
4. Play audio

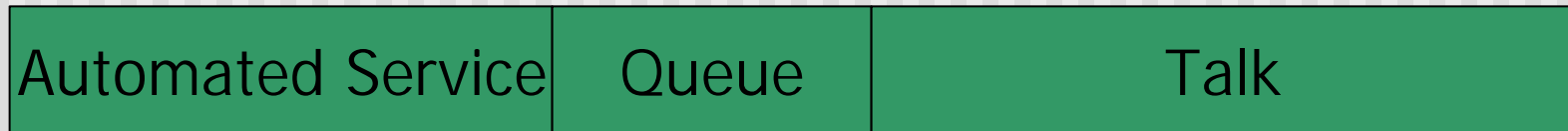


TTS Integration Mechanism

- ✍ Much simpler than ASR
- ✍ Generally through an on-board API provided by the TTS vendor
- ✍ Can be implemented on-board or as a server resource
 - ✍ Use a web service to do the conversion from text to audio

Computer Telephony Integration

Anatomy of a Call (Contact)

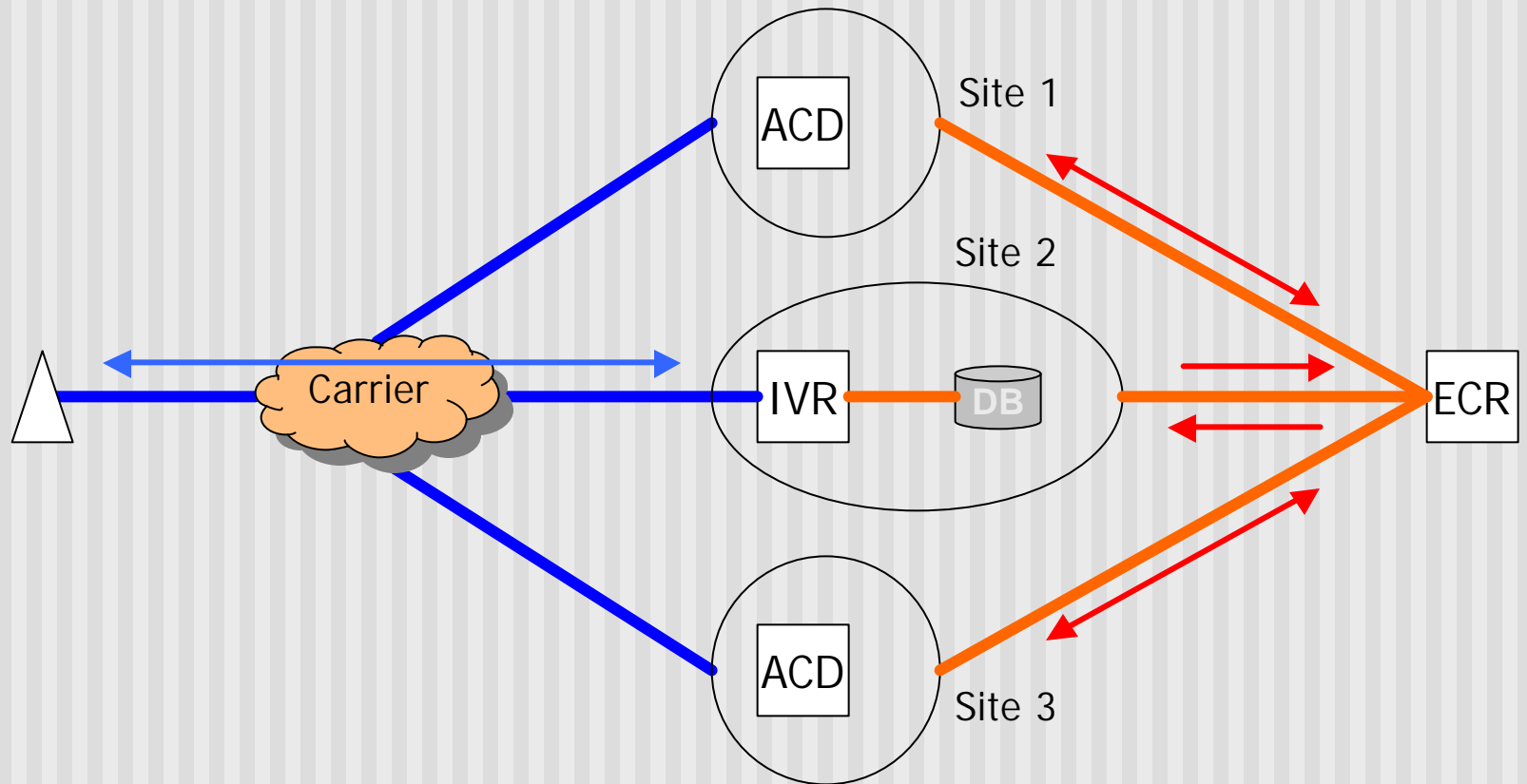


Learn more about the caller and their need

Queue to who can best serve

Provide customer service

Multi-site Contact Center

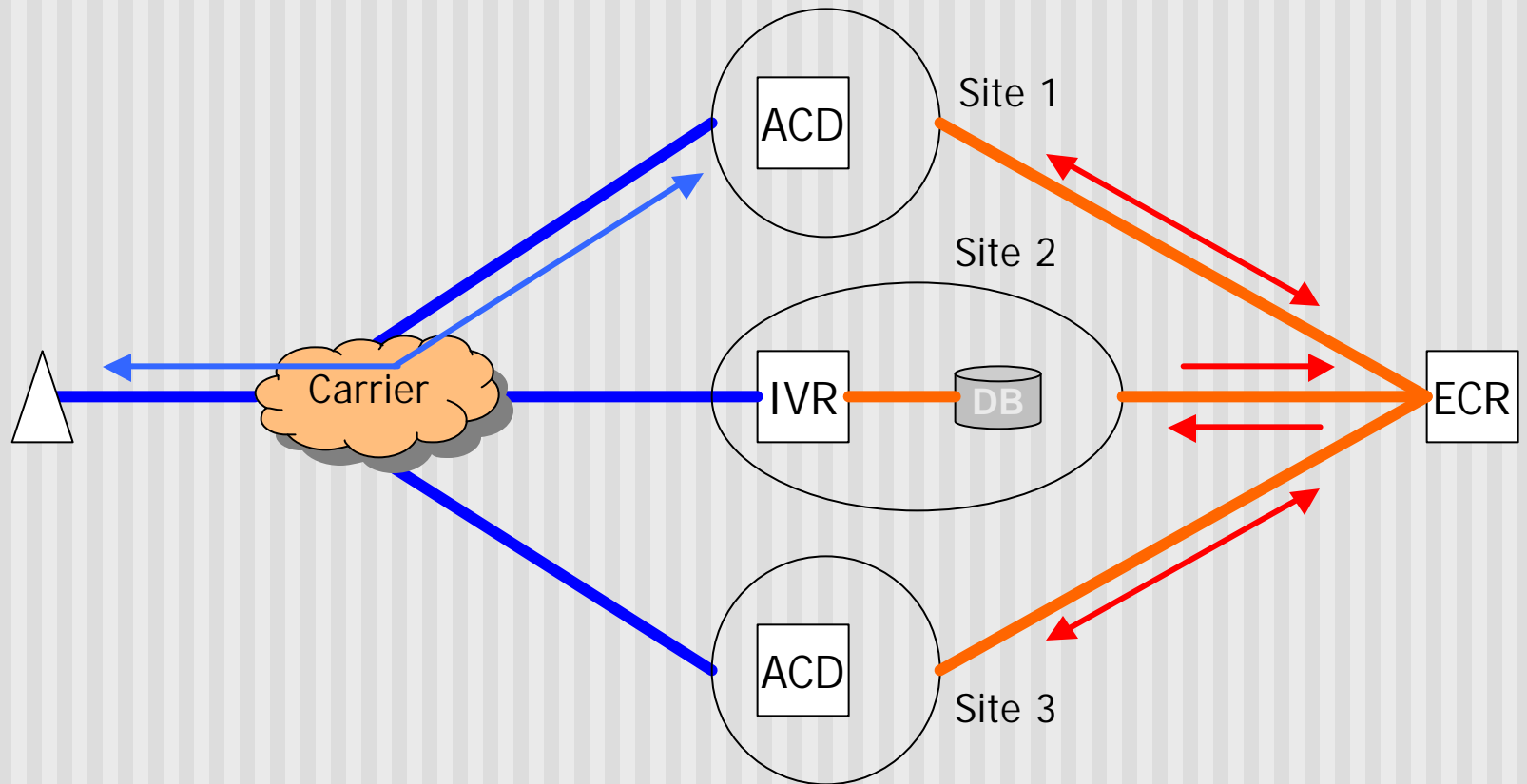


IVR = Interactive Voice Response System

ACD = Automatic Call Distributor

ECR = Enterprise Call Router (includes CTI Server)

Multi-site Contact Center

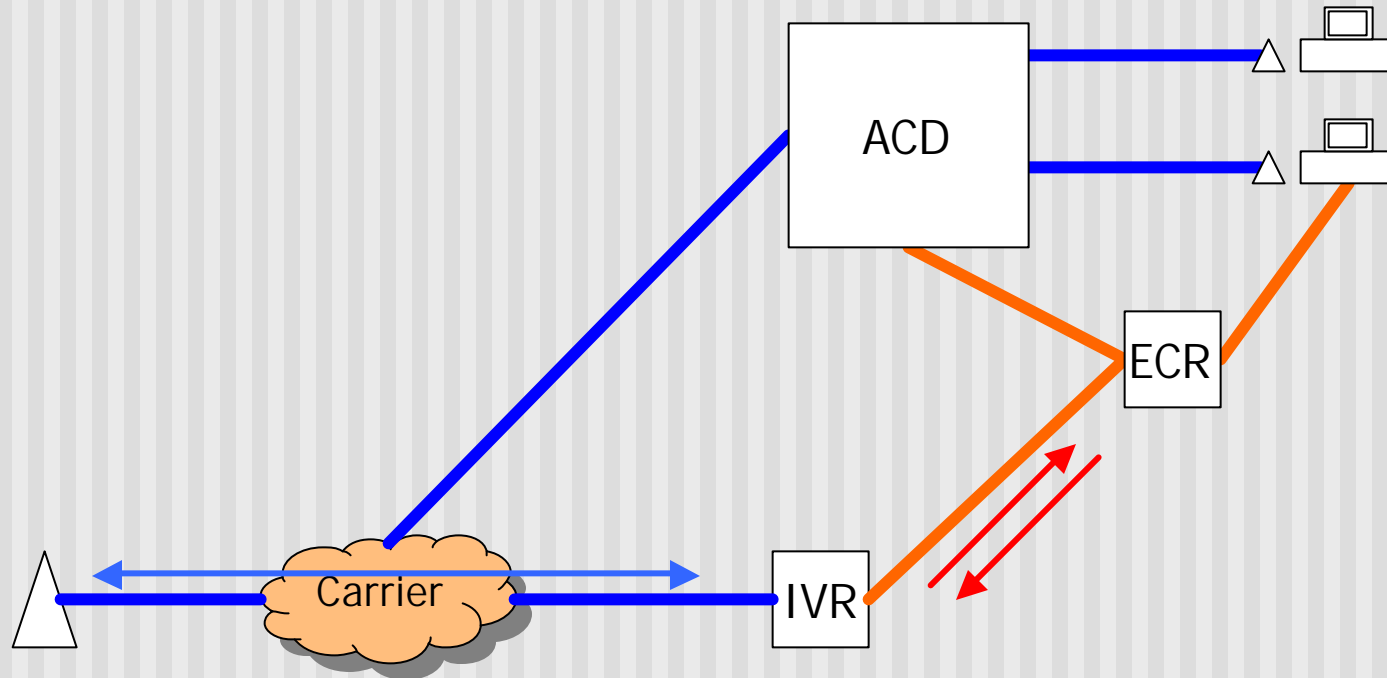


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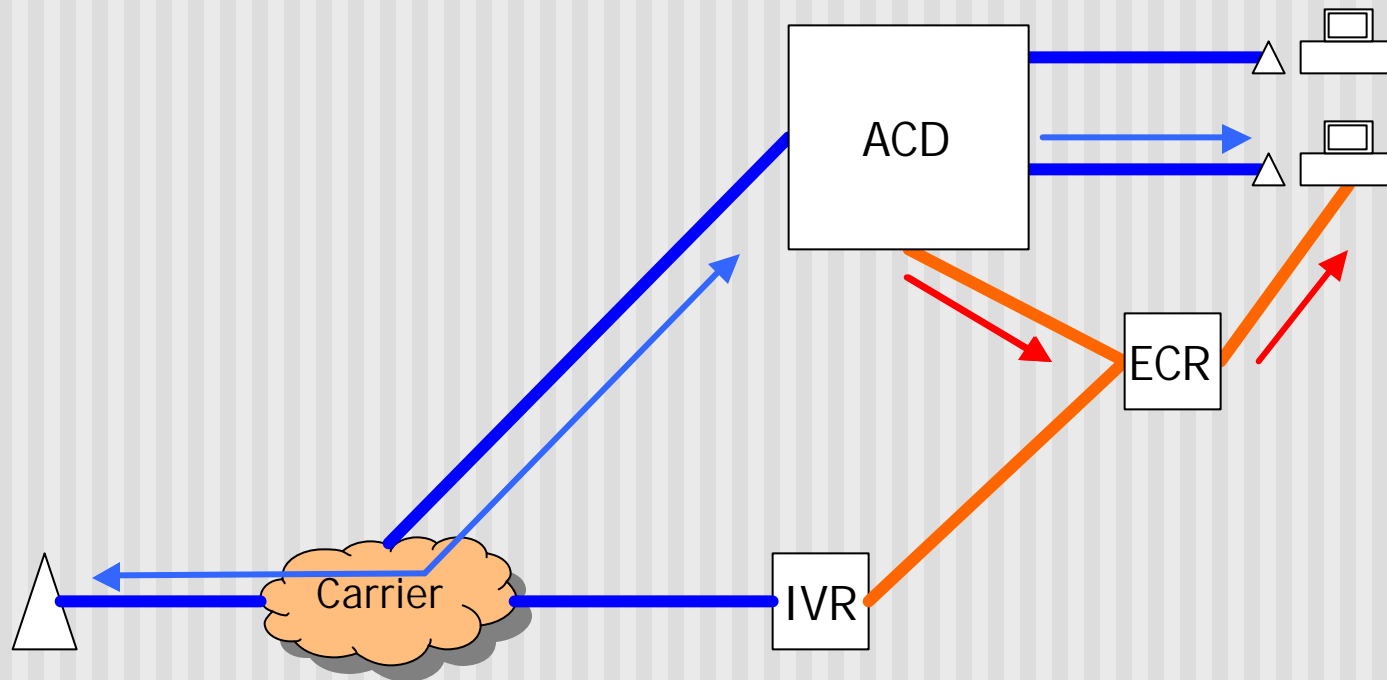
ACD = Automatic Call Distributor

ECR = Enterprise Call Router (includes CTI Server)

Inside a Contact Center Site



Inside a Contact Center Site



Call Router & CTI Server Role

- ✎ Enterprise Call Router manages across sites
 - ✎ Directs the call to the right location
 - ✎ Directs the call to the right skill
- ✎ ACD manages one switching fabric
 - ✎ Defines skill groups
 - ✎ Queues the call to the right group
 - ✎ Switches the call to the available rep
- ✎ CTI server relates call with associated data
 - ✎ Compiles the data, tracks call through its phases
 - ✎ Provides call data to agent desktop when call arrives
- ✎ Desktop performs screen pop
 - ✎ Uses data provided by CTI server to locate caller's record in the CRM application

Challenges in TDM World

- ✎ Identifying the call that has been moved from point to point
- ✎ Carrier can only provide limited info with call
 - ✎ Automatic Number Identification (ANI)
 - ✎ Dialed Number Identification System (DNIS)
- ✎ Transfer of call associated data through specialized carrier interfaces
 - ✎ AT&T Transfer Connect with User to User Information (UUI) on ISDN trunks
- ✎ In practice, all the call associated data must be held in some repository
 - ✎ Role of of ECR & CTI software

IP Telephony

Signaling Standards

✍ Started with TDM signaling applied to IP

✍ H.323

- ✍ Q.931 from TDM world transported over TCP/IP
- ✍ Originally did not have a way to indicate DTMF
 - Caused major problems for DTMF based applications when using compression codecs
 - Added DTMF transport to H.323 v2
- ✍ Protocol more telecom oriented than Internet protocols such as HTTP

✍ SIP

- ✍ Started as an Internet oriented protocol (circa 96-97)
- ✍ Has now become the de-facto signaling standard
- ✍ Multi-media support (compared to H.323)

Media Standards

- ✍ RTP & RTCP
- ✍ Started as only media transport
- ✍ Various codecs
 - ✍ G.711, G.729a, G.723, etc.
- ✍ Evolved to incorporate support for in-band DTMF through typed RTP packets
 - ✍ RFC 2833

The Big Deal About SIP

- ✍ Simple, text-oriented syntax
- ✍ Request/response protocol similar to HTTP
- ✍ Easily decoded and understood
- ✍ Can transport other payload
 - ✍ Some Media Gateway vendors indicate DTMF via SIP messages
- ✍ No limits on payload size
- ✍ Transports call associated data during call setup
 - ✍ Support for ANI/DNIS
- ✍ Virtually eliminates the CTI problem at call setup
- ✍ Still, detractors point to number of messages during call setup

Standards Activities

VoiceXML 2.0

- ✍ A W3C standard
 - ✍ VoiceXML 2.0 entered Candidate Release status 1/28/03
- ✍ HTTP based markup language of communication between application and the voice platform
- ✍ Functional operations like prompt play, input, etc.
- ✍ Control flow and conditionals
- ✍ JavaScript for fine grain control by applications
- ✍ Definition of speech grammar language called SRGS
 - ✍ End of vendor dependent grammar definition languages
- ✍ Standardization of speech recognition operations

Standardization in VoIP

- ✍ Philosophy of loosely coupled application servers
- ✍ Treating speech engines as recognition servers
 - ✍ Clients send speech data as RTP packets
 - ✍ Results are returned based on recognition against currently active grammars
- ✍ SIP's extensibility
 - ✍ Definition of new operations
 - ✍ Carry variable payload
- ✍ SIP and VoiceXML are key standards in voice processing in the VoIP arena
 - ✍ Standard definition of how a VoiceXML start URI should be enclosed in the call setup payload

MRCP

- ✍ Media Resource Control Protocol (MRCP) draft created by Cisco, Nuance and Speechworks
- ✍ Cisco wanted to embed VoiceXML interpreter in media gateway & support speech recognition
- ✍ Nuance and Speechworks are leading speech recognition vendors in North America
- ✍ IETF Draft created in late 2001
- ✍ Products becoming available in 2003 from several speech vendors

MRCP Elements

✂ Methods (Controller to Recognition Engine)

- ✂ SET-PARAMS
- ✂ GET-PARAMS
- ✂ DEFINE-GRAMMAR
- ✂ RECOGNIZE
- ✂ GET-RESULT
- ✂ RECOGNITION-START-TIMERS
- ✂ STOP

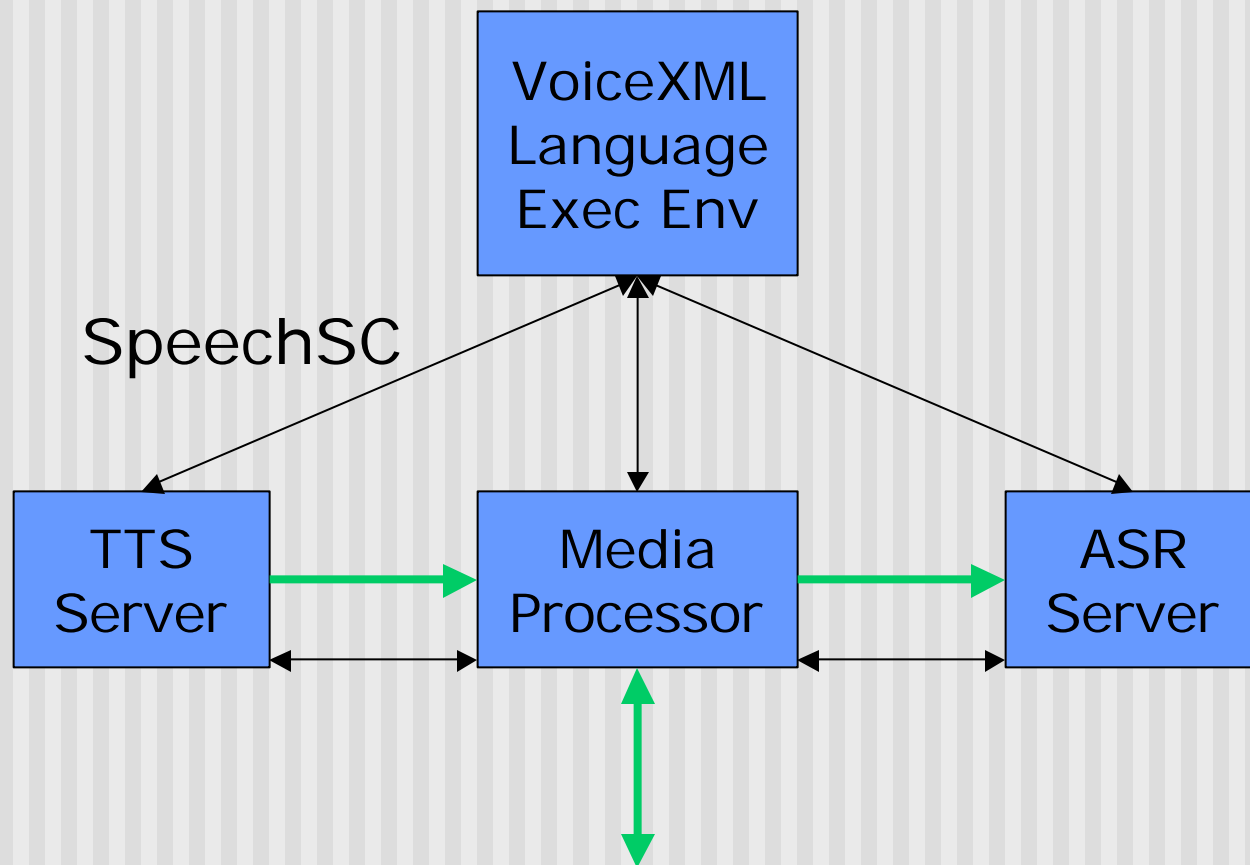
✂ Events (Recognition Engine to Controller)

- ✂ START-OF-SPEECH
- ✂ RECOGNITION-COMPLETE

SpeechSC

- ✍ SpeechSC: Speech Services Control
- ✍ Working Group chartered by the IESG in mid 2002
 - ✍ Create an inclusive forum for MRCP type of standard
- ✍ Broader scope than MRCP
- ✍ Includes Speaker Identification and Verification
- ✍ Should come out with a draft protocol during 2003

SpeechSC Model



Standards Reference

VoiceXML

 <http://www.w3.org/TR/voicexml20/>

SIP


 RFC 3261

 <http://www1.ietf.org/ids.by.wg/sip.html>

 <http://www1.ietf.org/ids.by.wg/sipping.html>

 <http://www.sipcenter.com/>

MRCP

 <http://www1.ietf.org/internet-drafts/draft-shanmugham-mrcp-03.txt>

SpeechSC

 <http://www1.ietf.org/ids.by.wg/speechsc.html>

Impact on Industry and Customers

IVR & Speech Vendors

- ✂ VoiceXML changes the IVR landscape
- ✂ Proprietary hardware/software stacks under assault
 - ✂ Standard hardware building blocks now available for TDM call termination
 - ✂ Faster PCs increases density
 - ✂ Layering of software taking place
- ✂ IVR vendors are responding with language interpreters
 - ✂ But forgetting the web-architecture
- ✂ VoiceXML commoditizes speech technology
 - ✂ End to proprietary grammar languages
 - ✂ Focus on application design (PS)
 - ✂ Good enough speech recognition
 - ✂ Some speech vendors now competing with partners

Enterprises

- ✍ Enterprises asking for VoiceXML in RFPs
- ✍ See the value of competition in choosing voice delivery platform
 - ✍ Application creation no longer requires the IVR vendor to provide the development tools
 - ✍ Can now leverage web infrastructure for voice
- ✍ But, still want the graphical drag and drop tools offered by IVR vendors
 - ✍ 3rd parties tools are slowly coming to market
- ✍ Complexity is now in the integration of the IVR platform with their contact center infrastructure

Service Providers

- ✍ Service Providers already there
- ✍ IP infrastructure and VoiceXML/SIP relationship drives new voice infrastructure plans
- ✍ Separation of applications from delivery platform enables them to provide value added managed services
- ✍ Until now Service Providers could offer only limited hosted voice processing
 - ✍ Menus in the cloud still a mega business
- ✍ VoiceXML allows Service Providers to offer “fat-minutes” during which the Enterprises customer has dynamic control over caller interaction
 - ✍ Also address the SMB market
- ✍ MRCP/SpeechSC allows deployment of multiple ASR engines

Outlook

Trends

✍ Application vendors

- ✍ Sell “packaged” applications
- ✍ Until VoiceXML came along, this was not a feasible business
- ✍ Climate brutal towards such vendors

✍ Development tools vendors

- ✍ Application server for voice deployment
- ✍ Also a tough business

✍ System Integrators

- ✍ Reduction of costs through reuse of web trained resources
- ✍ Build in-house components for reuse in client projects

Continuing Challenges

- ✍ Building a good voice user interface is still the real challenge
- ✍ Penetration of speech recognition technology is still around 10-15%
- ✍ Deployment of IP technology by Carriers is not a given
 - ✍ Though enhanced voice services is a catalyst
- ✍ Enterprises are still spending on customer service
 - ✍ But tight with budget

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