



Subsampling PLLs for Frequency Synthesis and Phase Modulation

Nereo Markulic



OUTLINE

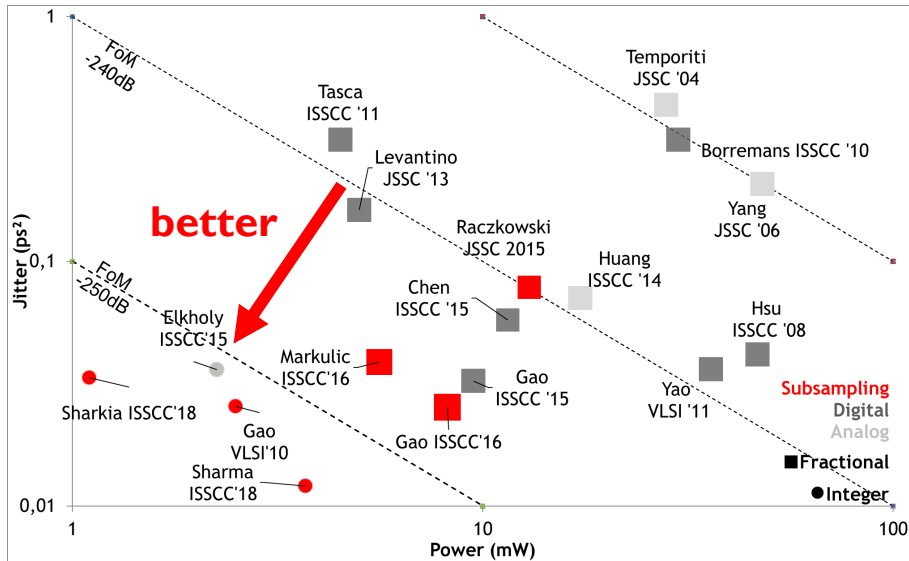
From a Subsampling PLL to a Background-Calibrated Subsampling Phase Modulator

- Subsampling PLL basics
- Fractional Synthesis in a Subsampling PLL
- Digital-to-Time Converter
- Background calibration techniques
- Subsampling PLL-based Phase Modulator



SUBSAMPLING PLL BASICS

Why is subsampling PLL so popular?

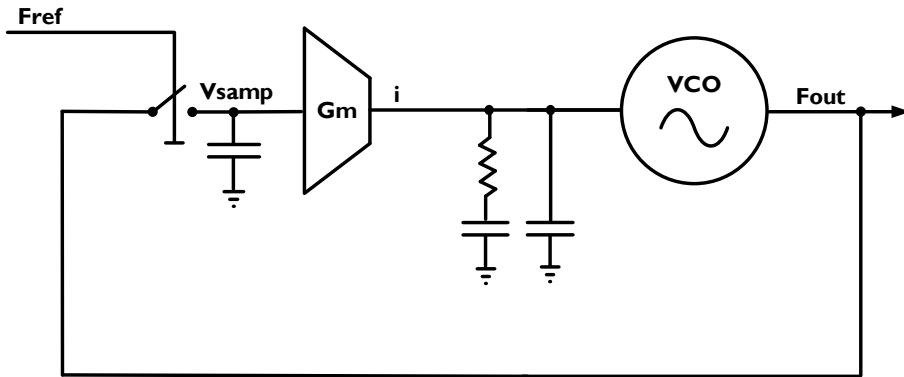


- Leading state-of-the-art designs
- Superior jitter versus power trade-off
 - How? We will answer that in a bit.



SUBSAMPLING PLL BASICS

Why is subsampling PLL so popular?



- Simple analog loop
 - No digitization complexity
 - Well-known equations
- Scaling friendly
 - *S&H* as a phase-error detector
 - Transconductor for *current* integration
 - *Small* loop filter
- Suitable for RF/MMW
 - No power-hungry dividers



OUTLINE

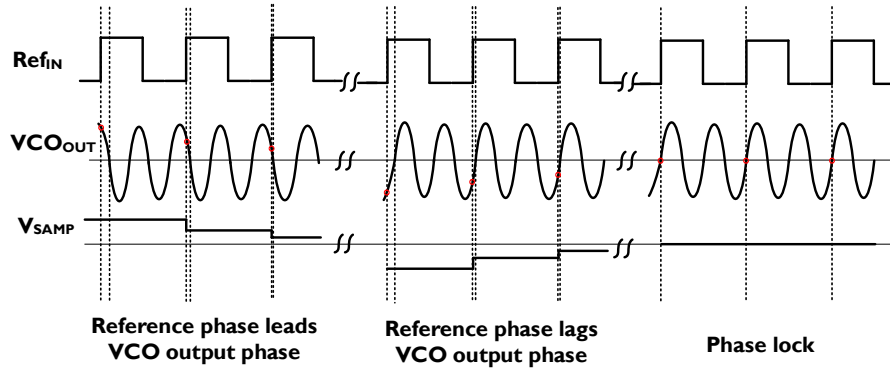
From a Subsampling PLL to a Background-Calibrated Subsampling Phase Modulator

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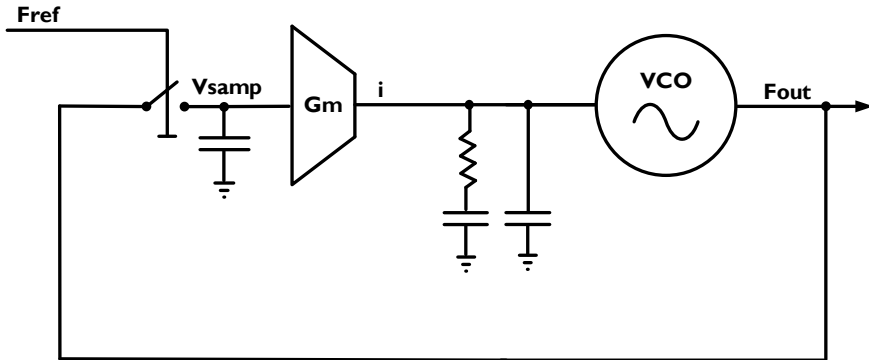


SUBSAMPLING PLL BASICS

How does it work?

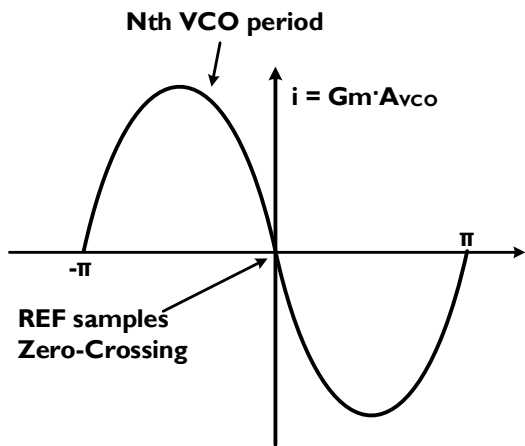
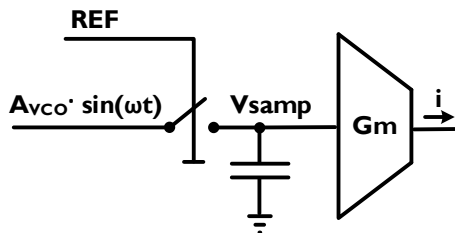


- Multiplication by 2 example
- If reference edge leads (/lags) the VCO edge, positive (/negative) voltage is sampled
 - Positive (/negative) current integrated onto the loop filter
 - Loop filter voltage increased (/decreased)
 - VCO frequency decreased (/increased)



SUBSAMPLING PLL BASICS

If it is so easy, lets build one!



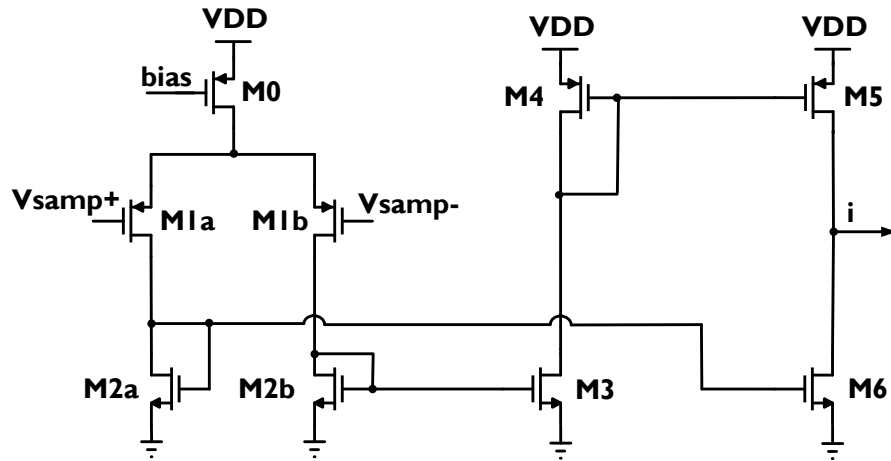
- Phase error detection gain
 - VCO zero-crossing slew rate dependent
 - (Comparably) *high* at RF

- $$PD(s) = \frac{i}{\Delta\Phi} = \frac{G_m A_{VCO} \sin(\Delta\Phi)}{\Delta\Phi} = G_m A_{VCO}$$



SUBSAMPLING PLL BASICS

Transconductor

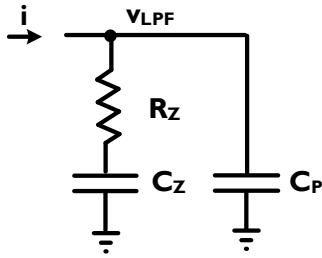


- Transconductor *resembles* a charge pump
 - No up/down pulses
 - Constant input voltage
- Transconductance defined by
 - Input pair G_m
 - Mirroring ratios



SUBSAMPLING PLL BASICS

Loop filter



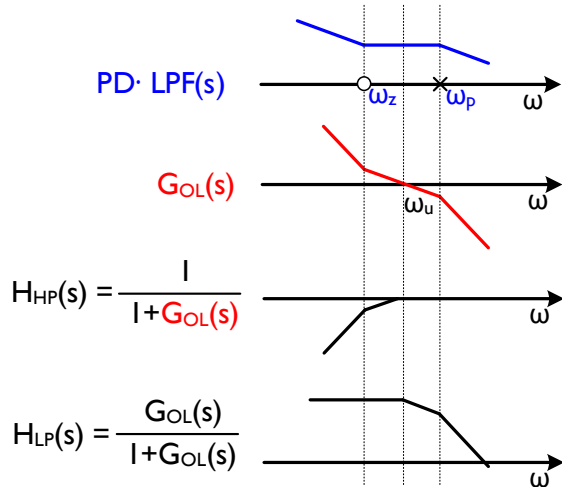
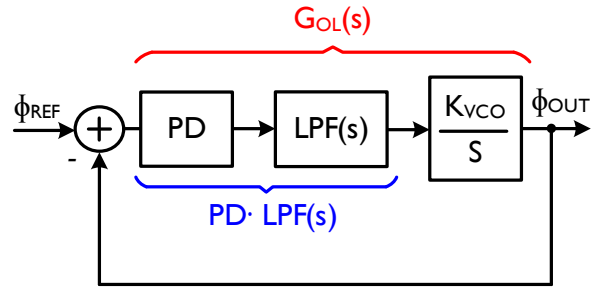
- Analog loop filter

- $$LPF(s) = \frac{1+sR_ZC_Z}{s(C_Z+C_P)\left(1+s\frac{C_Z\cdot C_P}{C_Z+C_P}R_Z\right)}$$
- $$= \frac{(1+s\tau_Z)}{s(C_Z+C_P)(1+s\tau_p)}$$



SUBSAMPLING PLL BASICS

Loop stability



- Well known analog PLL equations

- $$PD \cdot LPF(s) = \frac{G_m A_{VCO}}{s(C_Z + C_P)} \frac{(1 + s\tau_Z)}{(1 + s\tau_P)}$$

- $$G_{OL}(s) = \frac{G_m A_{VCO}}{s(C_Z + C_P)} \frac{(1 + s\tau_Z)}{(1 + s\tau_P)} \frac{K_{VCO}}{s}$$

- $G_{OL}(s) = 1$, at ω_u .

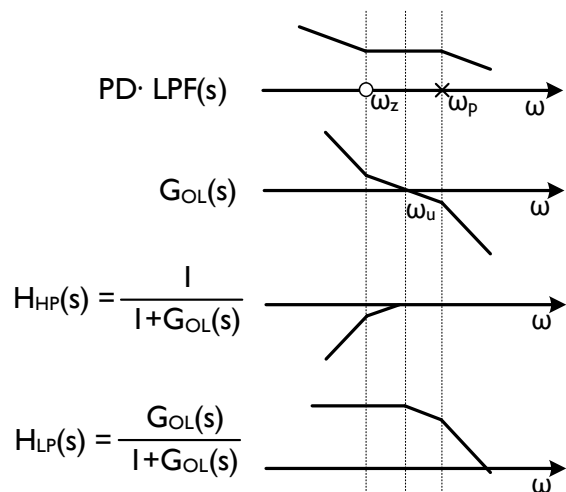
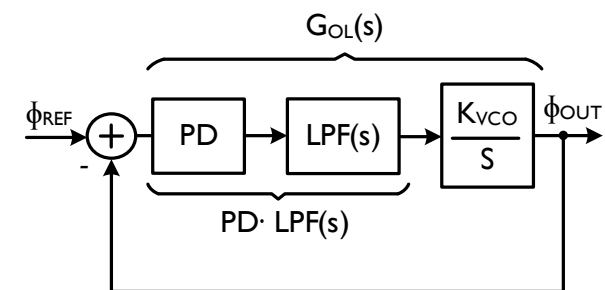
- For stability, choose:

- $\omega_z = \frac{\omega_u}{4}$
 - $\omega_p = 4 \omega_u$



SUBSAMPLING PLL BASICS

Loop stability



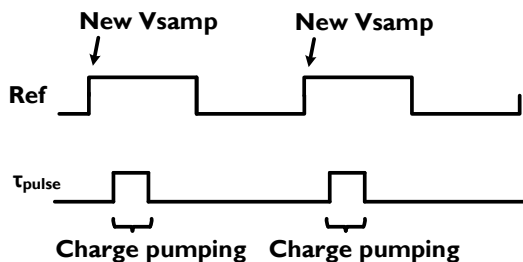
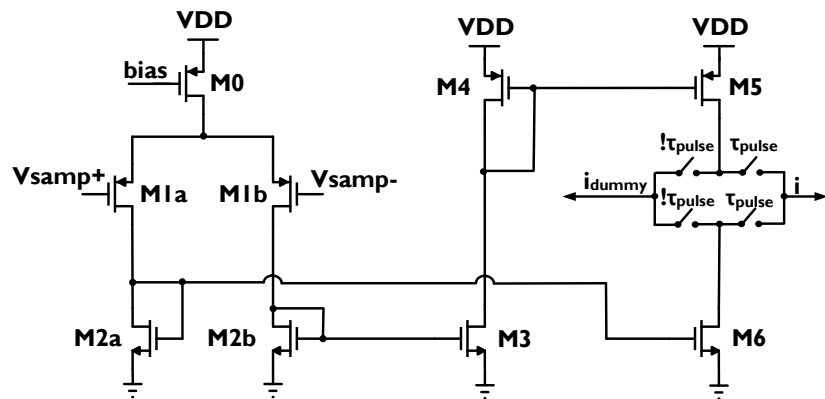
- For example, if
 - $F_{ref} = 40 \text{ MHz}$
 - $F_{vco} = 1 \text{ GHz}$
 - $\omega_u = 1 \text{ MHz}$
 - $G_m = 100 \mu\text{S}$
 - $K_{VCO} = 100 \frac{\text{MHz}}{\text{V}}$
 - $A_{VCO} = 1 \text{ V}$
- and
 - $\omega_z = \frac{\omega_u}{4}$
 - $\omega_p = 4 \omega_u$

- Then
 - $C_Z = 900 \text{ pF}$ ← large due to too large PD gain
 - $C_P = 75 \text{ pF}$
 - $R_Z = 700 \Omega$



SUBSAMPLING PLL BASICS

Pulsed transconductor for PD gain reduction



- Current pumped for a *portion* of the reference period
 - Timing not critical
 - Enables inherit sample and hold operation

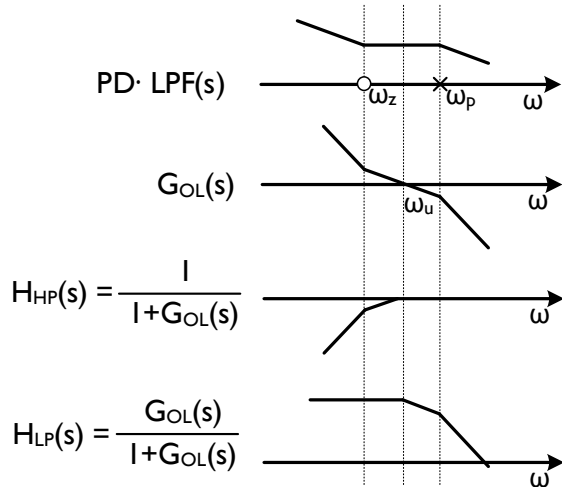
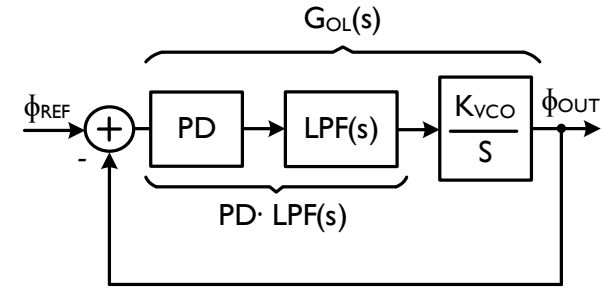
- $PD(s) = G_m A_{VCO} \frac{\tau_{\text{pulse}}}{T_{\text{ref}}}$

- $G_{OL}(s) = \frac{G_m A_{VCO} \frac{\tau_{\text{pulse}}}{\tau_{\text{ref}}}}{s(C_Z + C_P)} \frac{(1 + s\tau_Z)}{(1 + s\tau_P)} \frac{K_{VCO}}{s}$



SUBSAMPLING PLL BASICS

Loop stability



- For example, if
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 - $F_{VCO} = 1 \text{ GHz}$
 - $\omega_u = 1 \text{ MHz}$
 - $G_m = 100 \mu\text{S}$
 - $K_{VCO} = 100 \frac{\text{MHz}}{\text{V}}$
 - $A_{VCO} = 1 \text{ V}$
 - $\tau_{pulse} = 3 \text{ ns}$

and

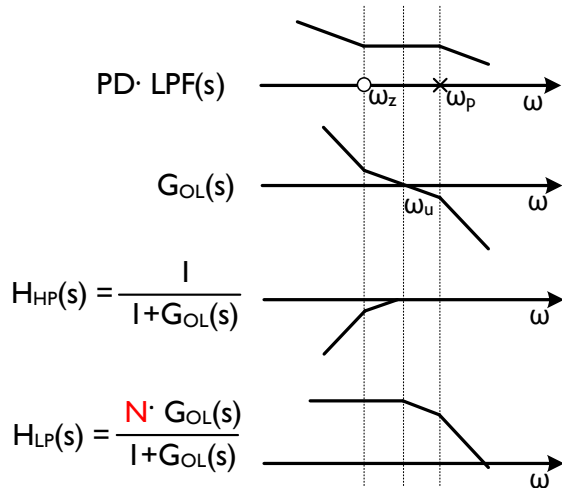
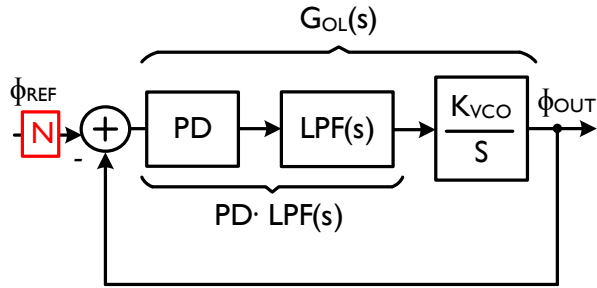
- $\omega_z = \frac{\omega_u}{4}$
- $\omega_p = 4 \omega_u$

- Then
 - $C_Z = 100 \text{ pF} \leftarrow \text{ok}$
 - $C_P = 8 \text{ pF}$
 - $R_Z = 6 \text{ k}\Omega$

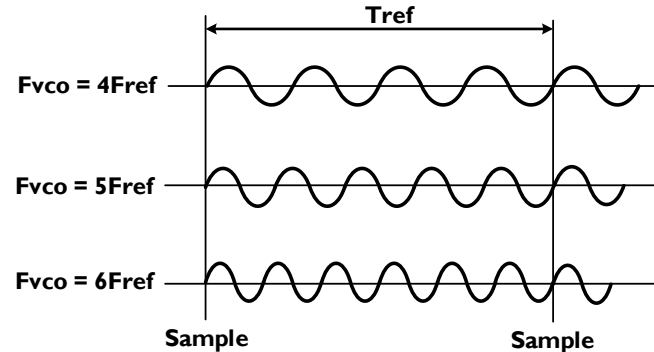


SUBSAMPLING PLL BASICS

Virtual multiplication by N

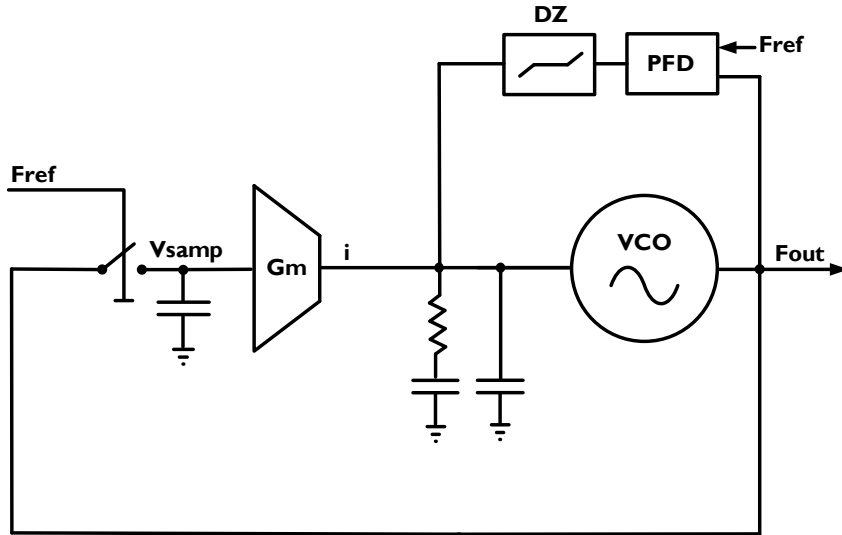


- There is no divider in the loop
 - Phase is still multiplied by N
 - Virtual multiplication
- The loop can lock to any *integer* ratio of input and output frequency
- Sampler “does not know” which F_{ref} harmonic is sampled



SUBSAMPLING PLL BASICS

Frequency acquisition



- Auxiliary acquisition loop
 - Classical PFD with a dead-zone
 - Automatically disabled
 - Largest dead zone allowed T_{ref}
 - Subsampling has frequency tracking capabilities between $\pm F_{REF}/2$
 - Low power implementation preferred
 - No noise contribution in lock

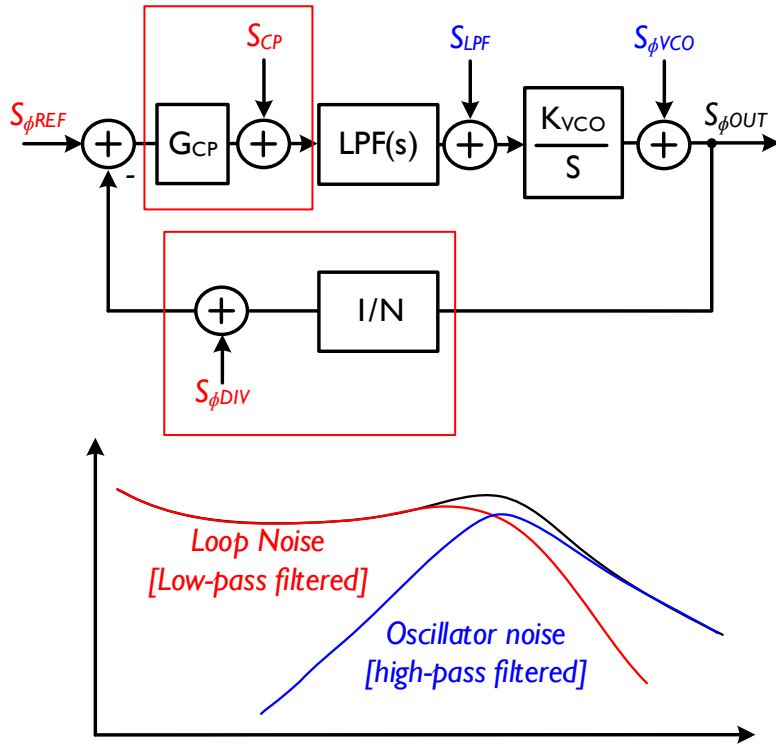


WHERE DOES THE SUPERIOR NOISE vs. POWER
TRADEOFF COME FROM?



SUBSAMPLING PLL BASICS

Noise contributors in a classical PLL.

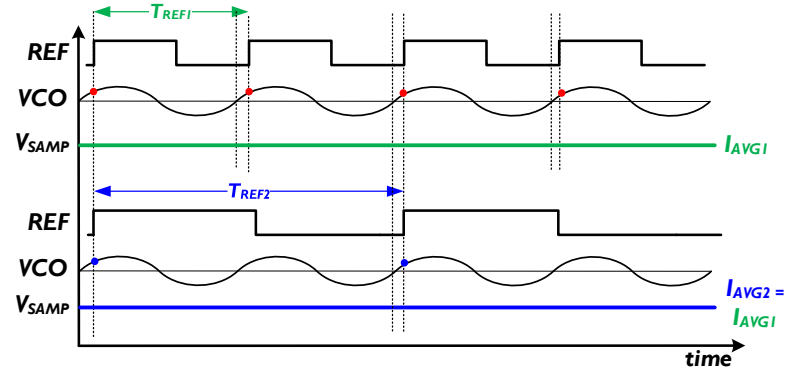
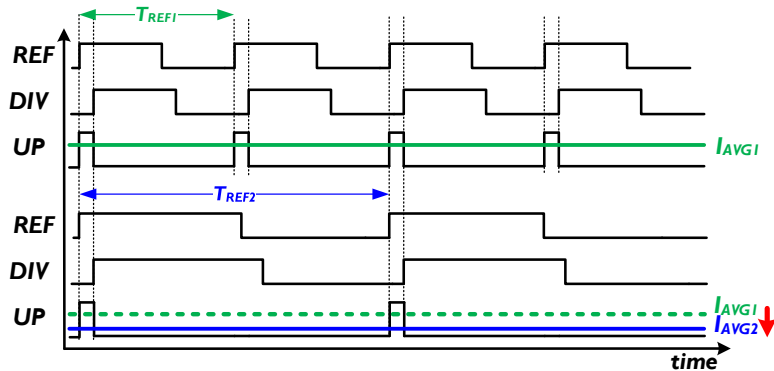
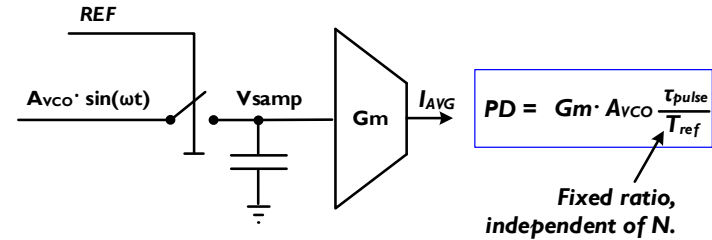
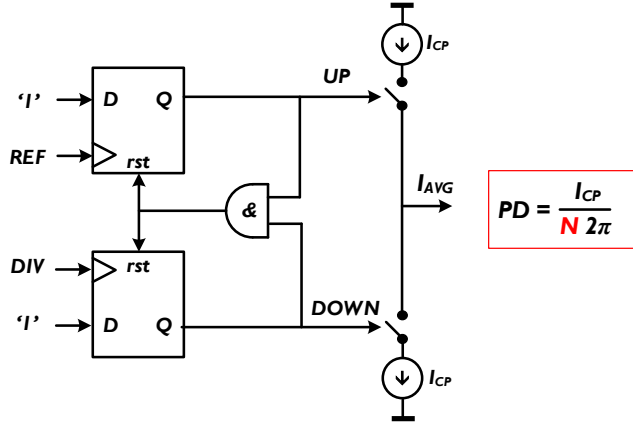


- **In-band** noise typically dominated by:
 1. Charge pump noise
 2. Divider noise
 3. Reference noise
- Power consumption dominated by
 - Dividers (especially at HF)
 - Charge pump
 - VCO



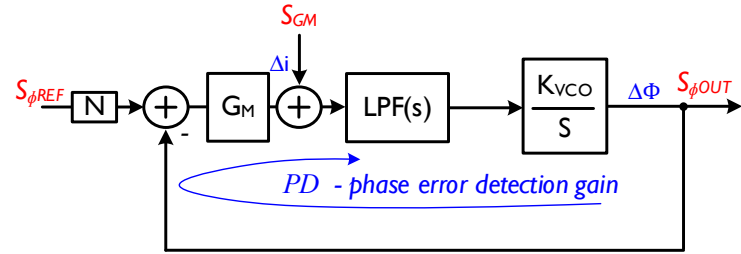
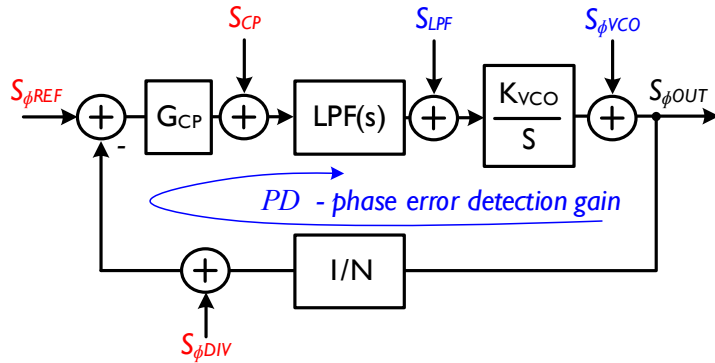
SUBSAMPLING PLL BASICS

Phase error detection gain comparison: classical versus subsampling



SUBSAMPLING PLL BASICS

Noise contributors in a classical PLL and in a subsampling PLL



- $S_{\Phi_{OUT}}^{IN\ BAND} = \frac{S_{CP}}{PD^2} + N^2 S_{\Phi_{DIV}} + N^2 S_{\Phi_{REF}}$
- $PD = \frac{1}{N} \frac{I_{CP}}{2\pi}$
- PD gain is **low** at high frequencies
- Poor noise vs. power trade-off

- ~~$S_{\Phi_{OUT}}^{IN\ BAND} = \frac{S_{CP}}{PD^2} + N^2 S_{\Phi_{DIV}} + N^2 S_{\Phi_{REF}}$~~
- $PD = G_m A_{VCO} \frac{\tau_{pulse}}{T_{ref}}$
- PD gain is **high** (independent of N)
- Great noise vs. power trade-off



OUTLINE

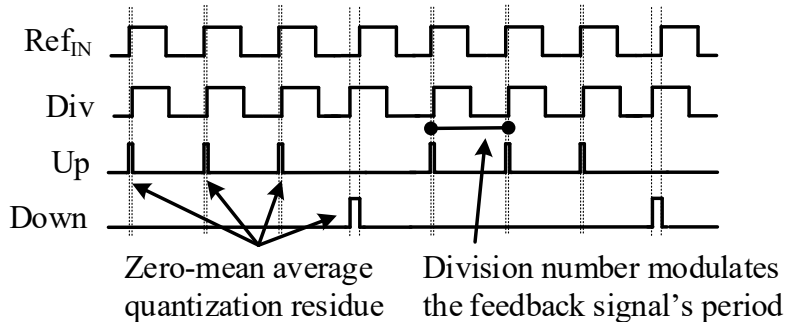
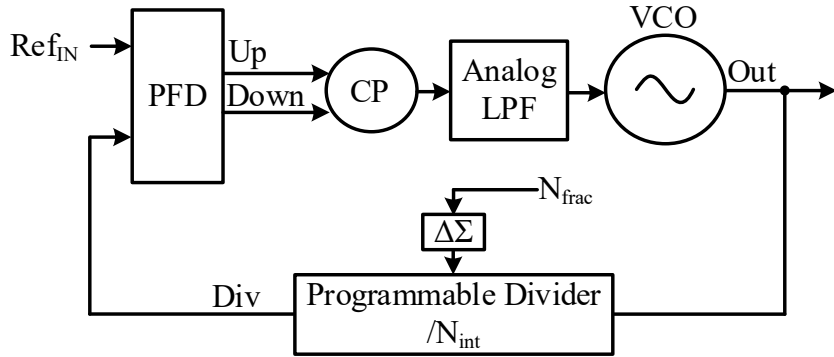
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FRACTIONAL SYNTHESIS IN A SUBSAMPLING PLL

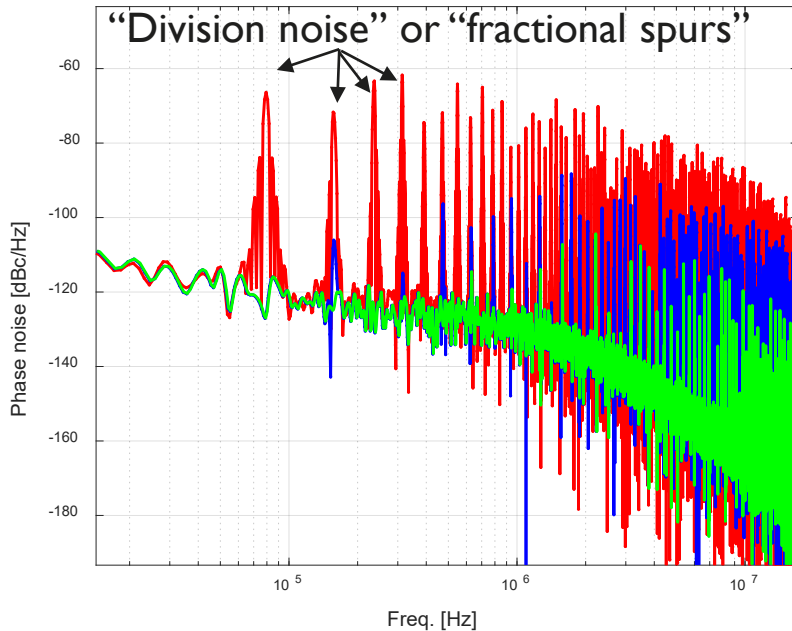
How is it done in a classical PLL?



- Divider “counts” VCO cycles
- Fractional synthesis → Programmable integer divider
 - e.g. $N_{frac} = 100.25$,
 - divider e.g. picks between 100 / 101
- Division correct *on average*
 - instantaneous errors ($\sim T_{vco}$)
 - *Periodic* modulation for a fixed N_{frac} → “Fractional spurs” :(
 - $\Delta\Sigma$ modulated division number
 - shapes the periodicity in division

FRACTIONAL SYNTHESIS IN A SUBSAMPLING PLL

How is it done in a classical PLL?



- Fractional spurs are typically a problem
 - Appear at fractional offset and its multiples
 - E.g. $N = 100.00125$
 - Spur is at the offset of $0.00125 \times F_{ref}$
- Food for thought: “a true fractional divider”
 - 1 TVCO based divider (counter)
 - 0.1 TVCO based divider (counter)
 - 0.01 TVCO based divider (counter)



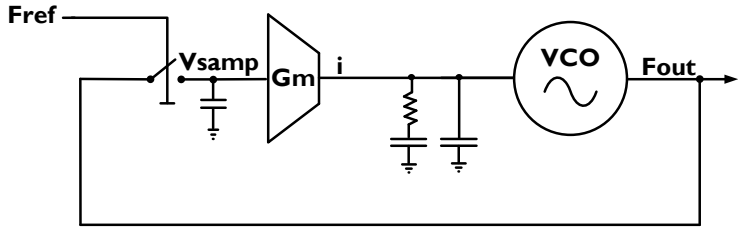
NO DIVIDER IN A SUBSAMPLING PLL.
NO PHASE MODULATION CAPABILITIES IN A SUBSAMPLING PLL.

HOW TO SYNTHESIZE FRACTIONAL CHANNELS?

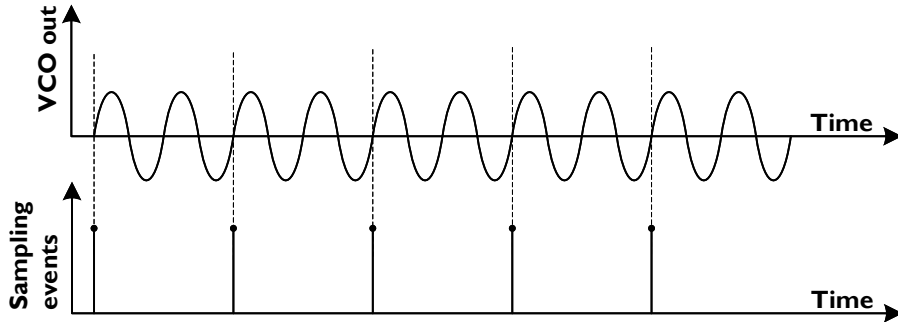


FRACTIONAL SYNTHESIS IN A SUBSAMPLING PLL

Basic principle



Integer-N (x2)

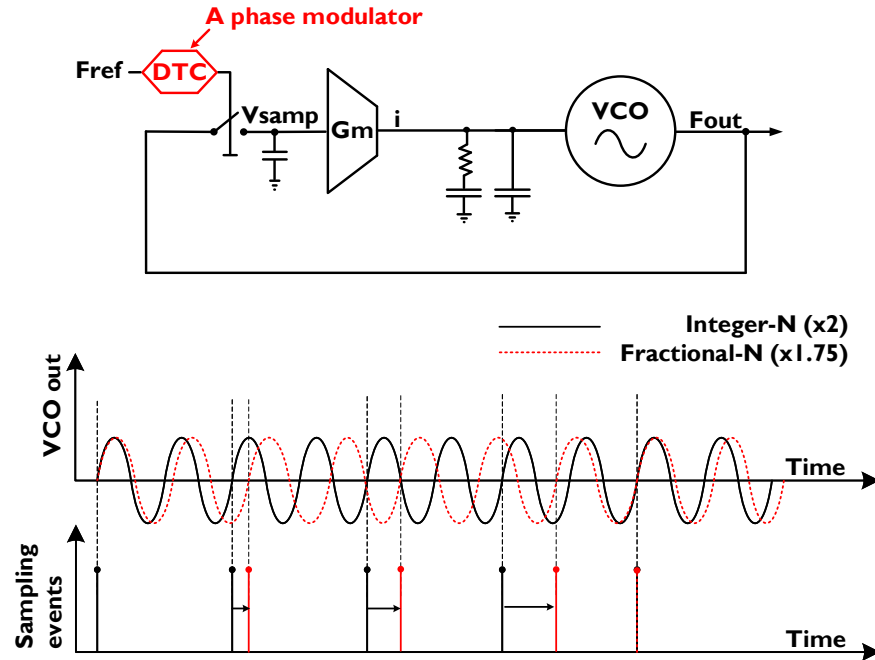


- Integer-N multiplication example
 - $N = 2$
 - 2 VCO periods in a reference period
- No phase modulation



FRACTIONAL SYNTHESIS IN A SUBSAMPLING PLL

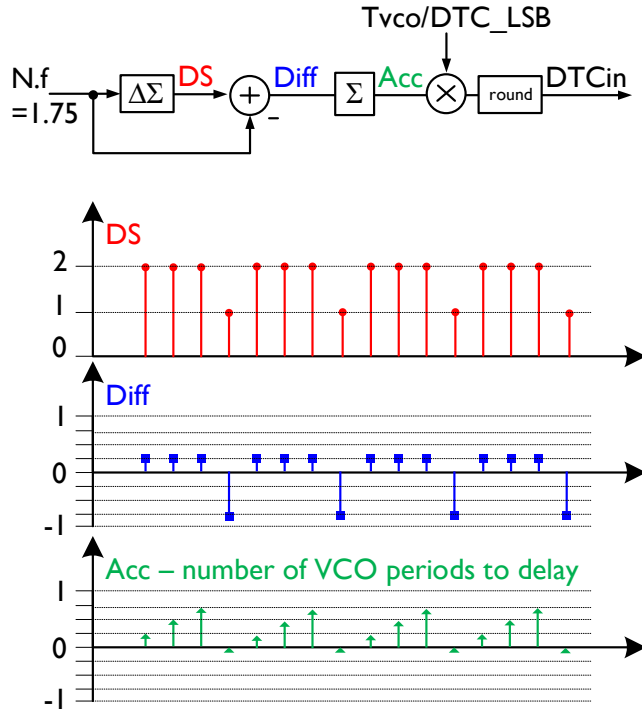
Basic principle



- Fractional-N multiplication example
 - $N = 1.75$
 - 1.75 VCO periods in a reference period
- A Digital-to-Time Converter (DTC)
 - Phase modulator
 - Needs to cover at least one VCO period

FRACTIONAL SYNTHESIS IN A SUBSAMPLING PLL

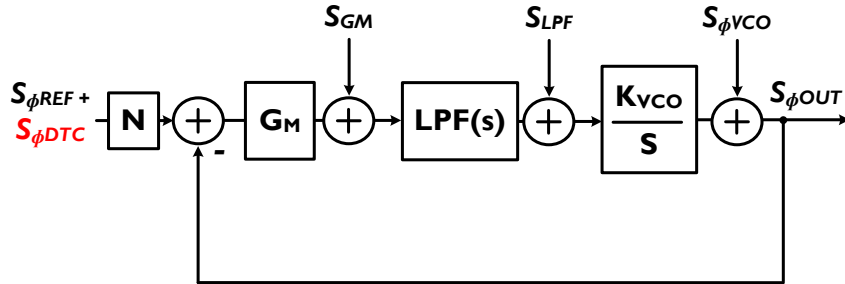
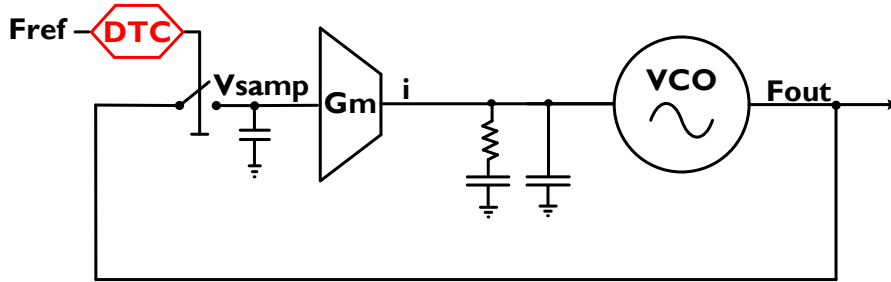
Digital computation path



- $N.f = 1.75$
- $\Delta\Sigma$ modulator
 - 1st order (simplest)
 - toggles between 1 and 2
 - 1.75 on average
- **Diff** – cycle fractional residue
- **Acc** – accumulated fractional residue
 - Number of VCO periods to delay
 - Needs to be scaled to the available DTC input range

FRACTIONAL SYNTHESIS IN A SUBSAMPLING PLL

DTC induced errors



- With an ideal DTC
 - Integer = Fractional performance
 - In stark contrast to classical loops
 - DTC → a true fractional divider?
- Real DTC is a data converter
 - Limited resolution
 - Random noise
 - Gain imbalance
 - Nonlinearities
- At the input of the system
 - Noise multiplied by N^2 in transfer to the output
 - Low pass filtered

OUTLINE

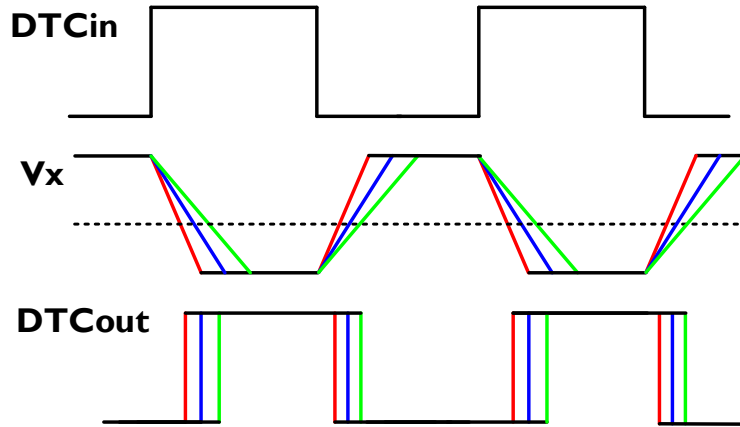
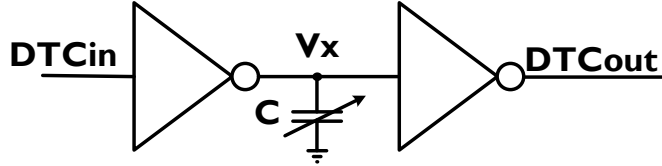
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DIGITAL-TO-TIME CONVERTER

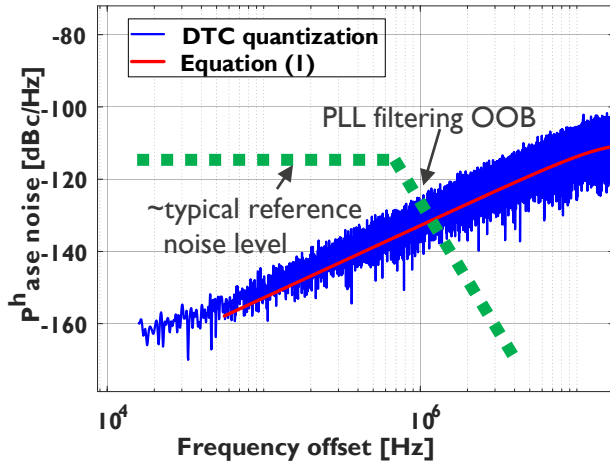
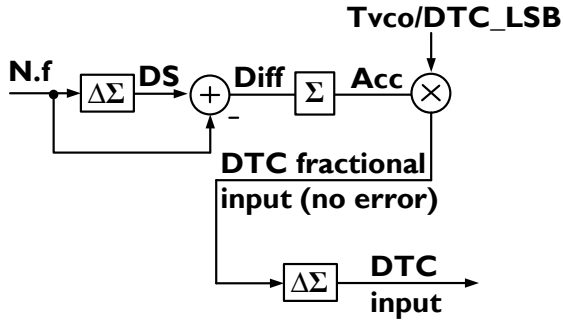
Basic idea: variable slope DTC



- Inverter with tunable load
- Delay step easily in range of ~ 100 fs
 - $\Delta\tau = I/\Delta C$
 - I – inverter driving strength
 - ΔC – capacitance change
- Quantization noise < Random noise floor

DIGITAL-TO-TIME CONVERTER

DTC quantization noise



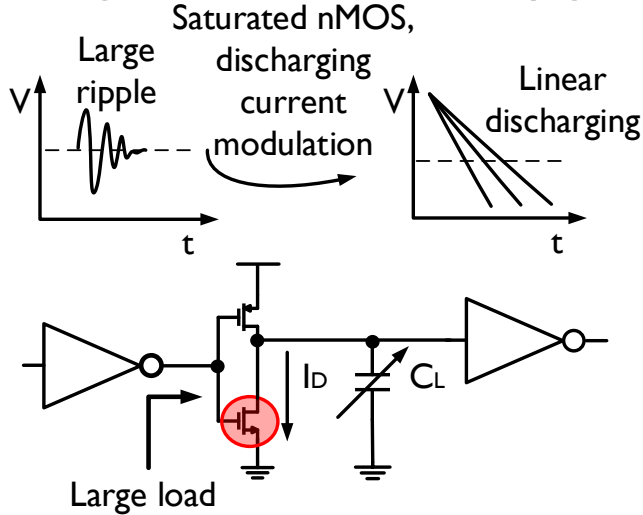
- DTC quantization noise can be low enough
 - ~100 fs LSB with 11 bits to cover a single VCO period at 5GHz
- Can be shaped by a $\Delta\Sigma$ modulator
 - Low pass filtered by the PLL
 - With $\Delta\Sigma$ shaping, in-band-noise guarded by:

$$\mathcal{L} = 10 \log_{10} \left\{ \left(\frac{2\pi}{\sqrt{12}} \cdot \frac{LSB}{T_{VCO}} \right)^2 \frac{1}{F_{REF}} [2\sin(\pi f T_{REF})]^2 \right\} \left[\frac{dBc}{Hz} \right]$$
 - With 0.5ps LSB (left) no impact in-band
 - Carrier at 10 GHz



DIGITAL-TO-TIME CONVERTER

DTC design considerations: delay generation (1/4)



- nMOS as a current source
- Oversizing the nMOS for 1/f noise
- Heavy loading of the input buffer
- Input buffer induces supply ripple

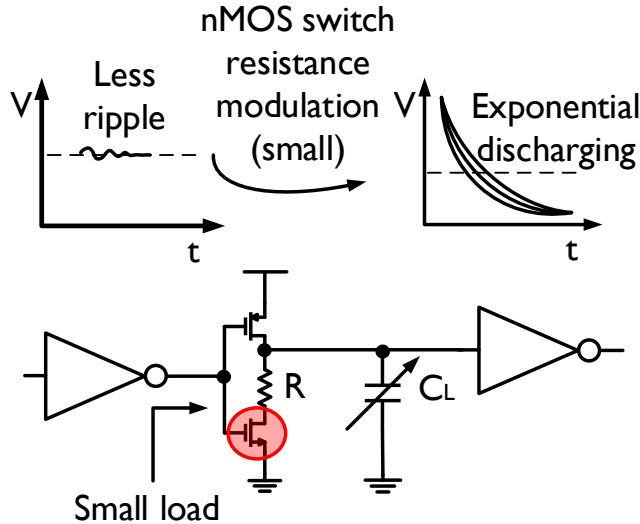
$$\mathcal{L}_{fkr} \sim 10 \log \left(f_{out}^2 \left(\frac{C_L}{I_D} \right)^2 \frac{2K}{W L f} \right) \sim 10 \log \left(f_{out}^2 \tau_{delay}^2 \frac{2K}{W L f} \right)$$

$$\mathcal{L}_{white} \sim 10 \log \left(f_{out} \frac{k T C_L}{I_D^2} \right) \sim 10 \log \left(f_{out} \frac{k T \tau_{delay}}{I_D} \right)$$



DIGITAL-TO-TIME CONVERTER

DTC design considerations: Delay generation (2/4)

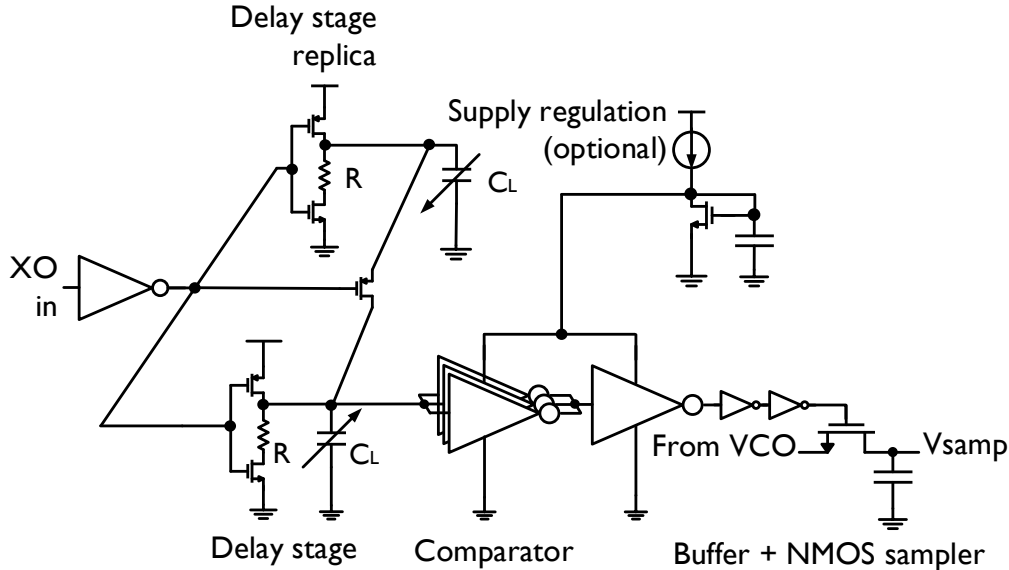


- nMOS as a switch
- No flicker noise
- Choose R for noise at largest τ_{delay}
- Supply ripple problems reduced

$$\mathcal{L}_{\text{white}} \sim 10 \log \left(f_{\text{out}} \frac{kT C_L R^2}{V_{\text{DD}}^2} \right) \sim 10 \log \left(f_{\text{out}} \frac{kT \tau_{\text{delay}} R}{V_{\text{DD}}^2} \right)$$

DIGITAL-TO-TIME CONVERTER

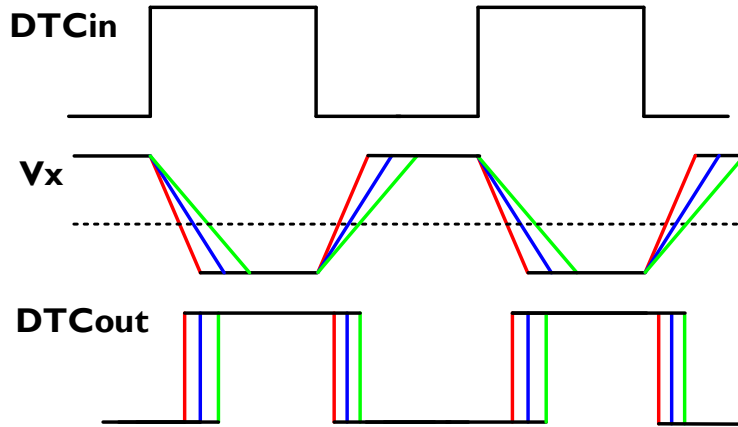
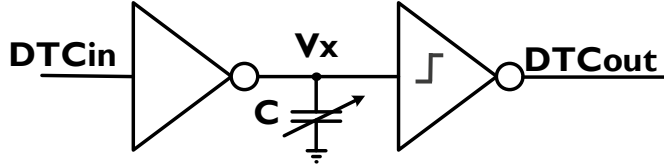
DTC design considerations (3/4)



- Avoiding code dependent power consumption
- Large comparator and buffer to restore steep slopes
 - Optional supply regulation to suppress time-dependent supply bounce

DIGITAL-TO-TIME CONVERTER

DTC design considerations (4/4)



- The comparator has limited bandwidth
 - Reacts to a variable slope
 - Does not 'flip' instantly at threshold
 - Slope dependent reaction
 - Induces nonlinearity
 - e.g. < 0.2% INL at 500 ps range
 - Solutions:
 - Constant slope DTC?
 - Not covered here
 - *Calibration*

DIGITAL TO TIME CONVERTER

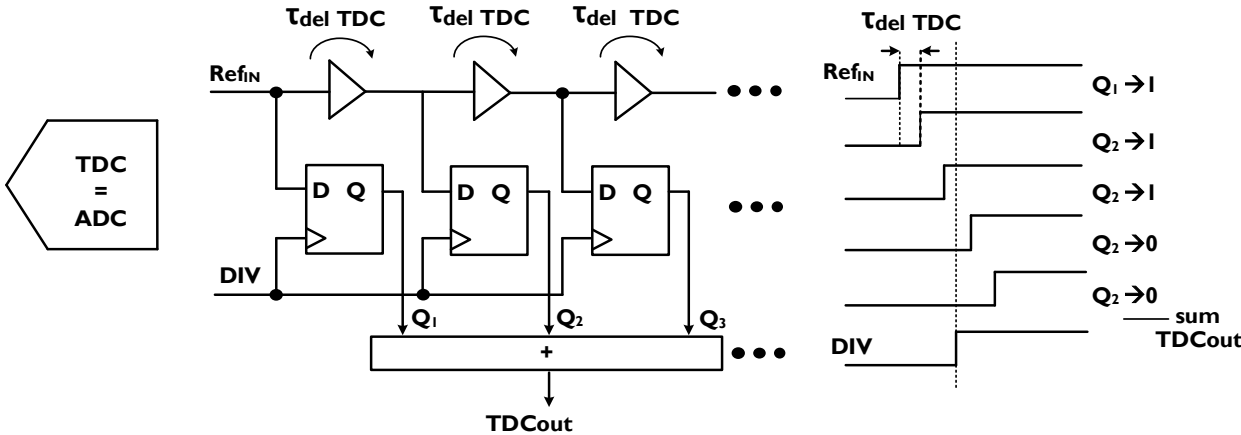
DTC-based subsampling PLL

- DTC
 - Can operate with quantization noise low enough
 - True fractional divider
 - Low random (analog) noise
- Keeps all the benefits of a subsampling PLL?
 - Integer-N = Fractional-N performance?
- If ... gain error / nonlinearities are low enough
 - Can be compensated in digital domain

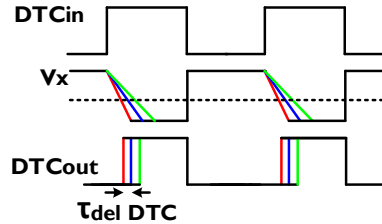
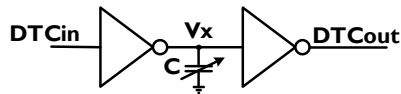
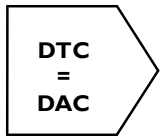


DIGITAL TO TIME CONVERTER

TDC vs a DTC

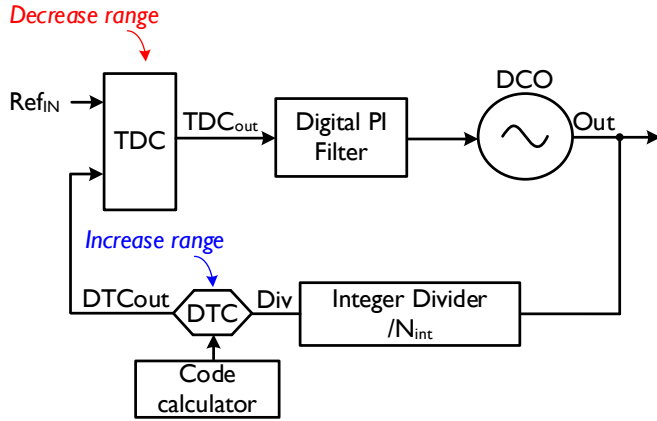


- 28nm CMOS:
- $\tau_{del TDC} \sim 10 \text{ pS}$
- $\tau_{del DTC} \sim 100 \text{ fS}$
- $\tau_{DTC} \ll \tau_{TDC}$

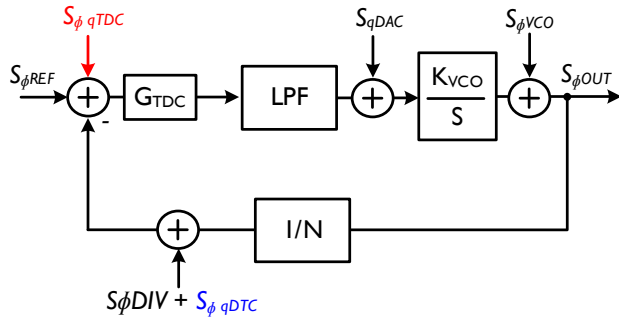


DIGITAL TO TIME CONVERTER

DTC-based environments: digital PLL

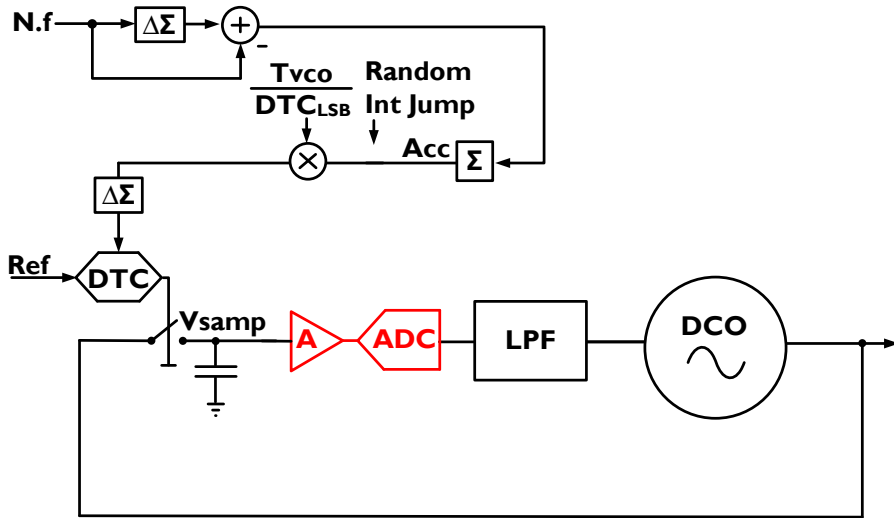


- DTC favoring trade-off
 - Popularity of Bang-Bang PLL as proof



DTC-BASED DIGITAL SUBAMPLING PLL

DTC-based environment: digital subsampling PLL



- Analog-to-digital conversion *after subsampling?*
 - Added ADC quantization noise can be comparably low
 - Single bit ADC (Bang-Bang) is an option
- Added DCO quantization noise



OUTLINE

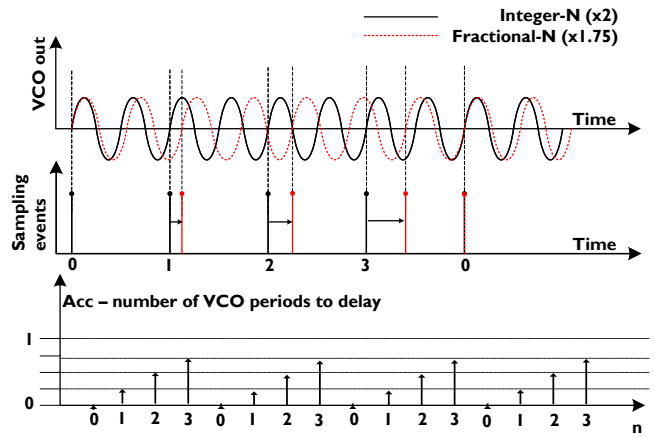
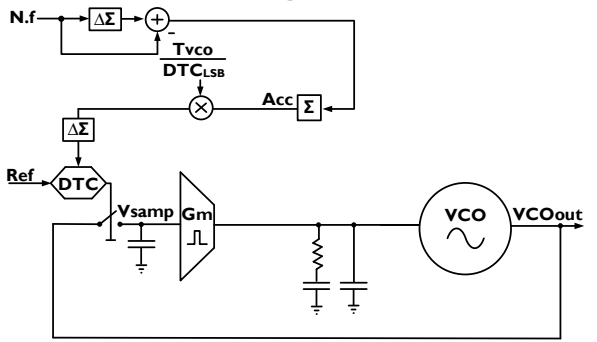
From a Subsampling PLL to a Background-Calibrated Subsampling Phase Modulator

- Subsampling PLL basics
- Fractional Synthesis in a Subsampling PLL
- Digital-to-Time Converter
- **Randomization & Background calibration techniques**
- Subsampling PLL-based Phase Modulator



RANDOMIZATION AND BACKGROUND CALIBRATION

DTC non-idealities: gain error and nonlinearity

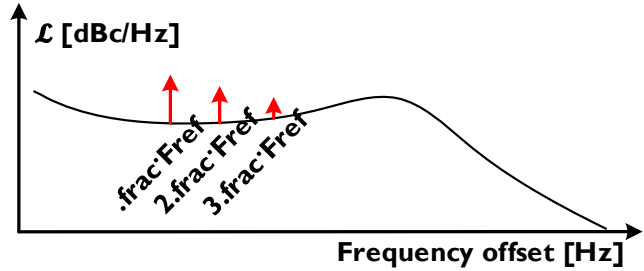
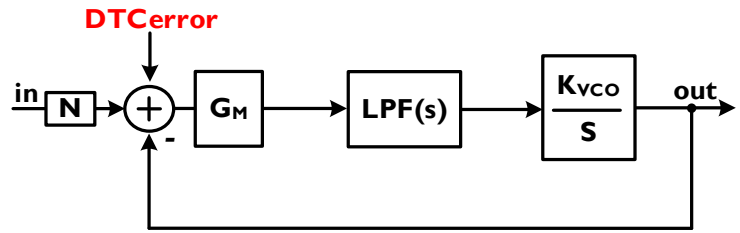
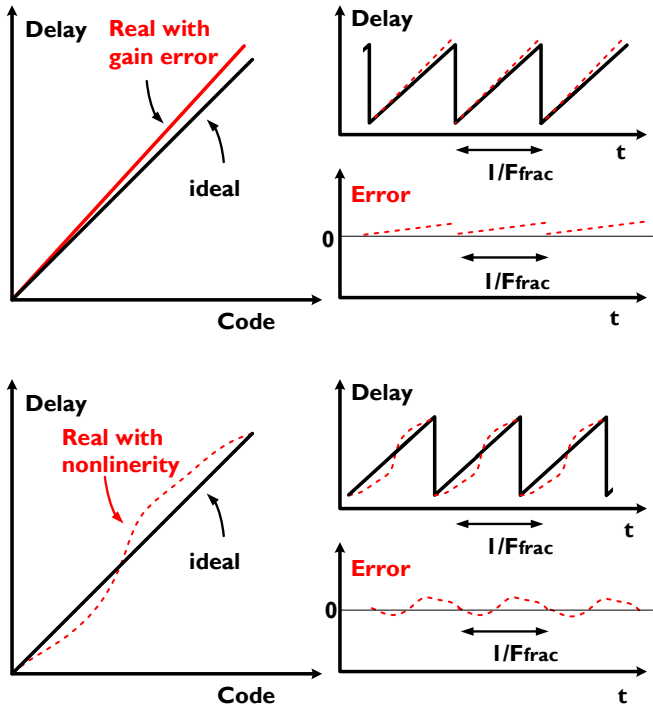


- Recall the basic operation principle
 - DTC cancels the fractional residue
 - DTC input is a *periodic* signal
 - DTC limitations
 - Gain error?
 - INL?



RANDOMIZATION AND BACKGROUND CALIBRATION

DTC non-idealities: gain error and nonlinearity



- Gain error / nonlinearity
 - Periodically modulate PLL output phase
 - No filtering in-band



RANDOMIZATION AND & BACKGROUND CALIBRATION

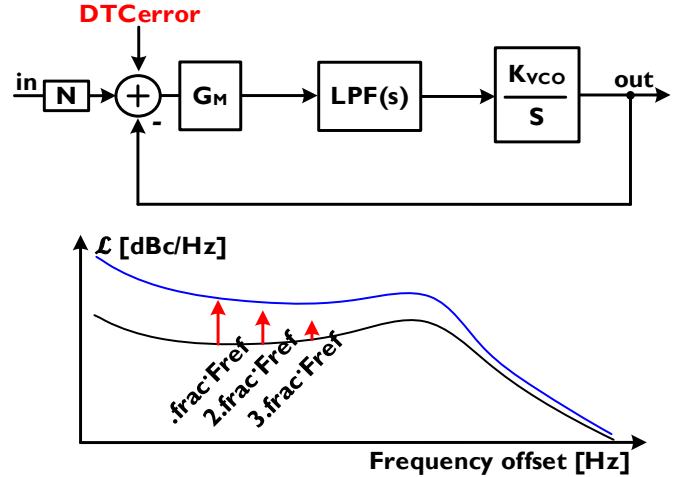
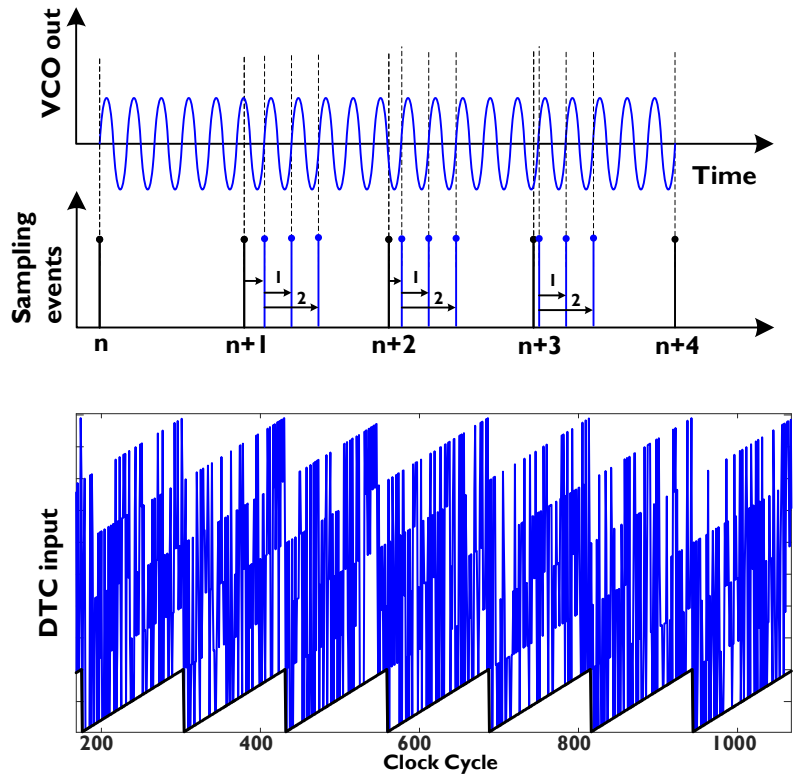
Similar issues in different PLL architectures

- Gain imbalance/Nonlinearity in the phase error detection exists in all PLLs
 - Charge pump up/down mismatch in analog PLLs
 - TDC gain/linearity issues in TDC-based PLLs
 - DTC gain/linearity issues in DTC-based PLLs



RANDOMIZATION AND BACKGROUND CALIBRATION

Randomization principle

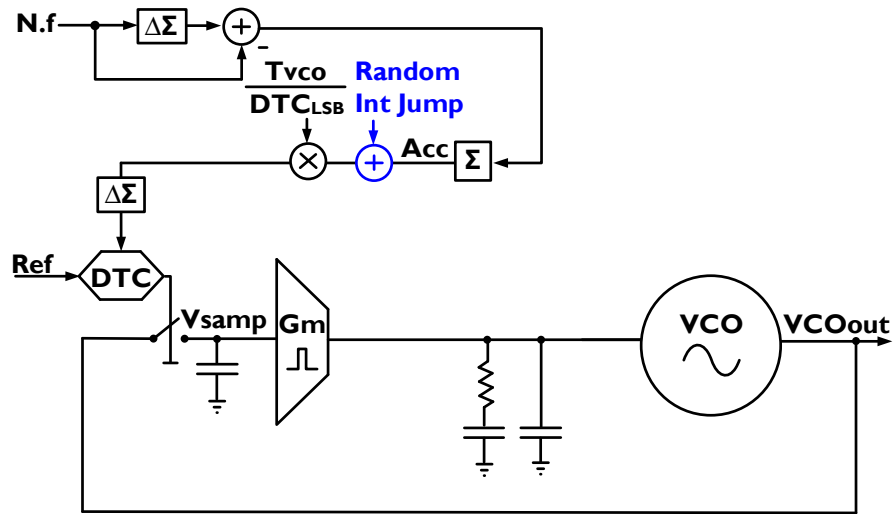


- Masks periodicity of the DTC input
 - Transforms spurs into noise
 - No error cancellation



RANDOMIZATION AND BACKGROUND CALIBRATION

Randomization principle

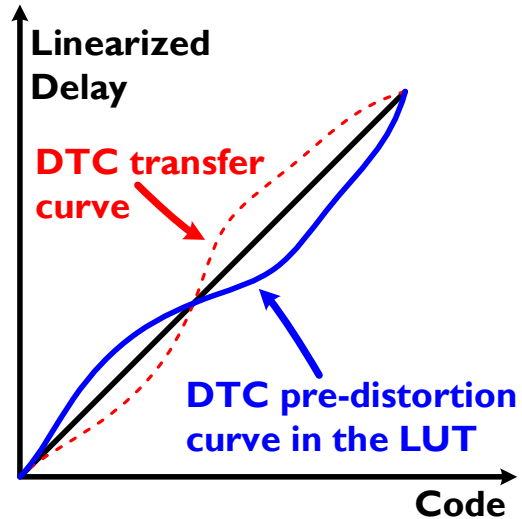


- Simple modification in the digital domain
 - Pseudorandom number generation
- Extends DTC range requirement
 - Not critical at HF (TVCO is small)
 - DTC INL increases with larger range



RANDOMIZATION AND & BACKGROUND CALIBRATION

Predistortion for gain-error/nonlinearity cancellation

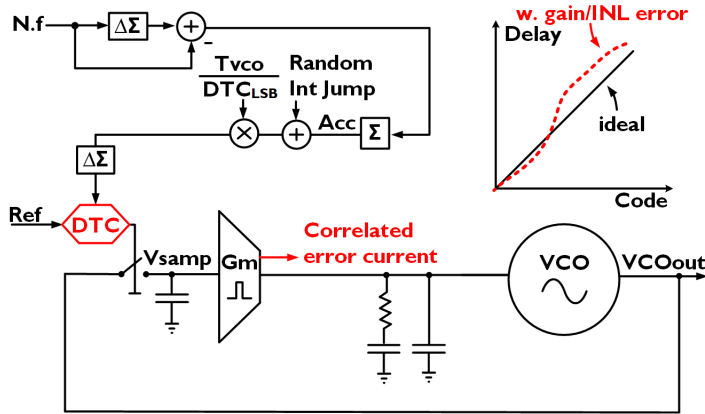
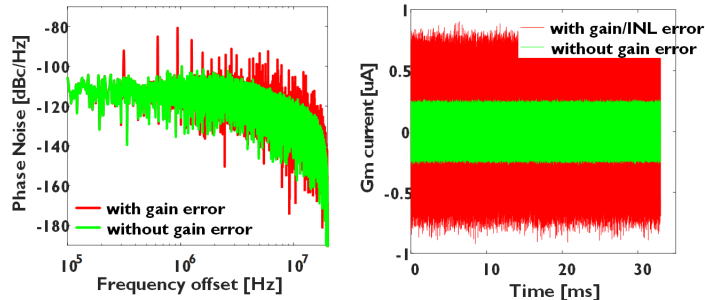


- Predistortion is a well-known technique
 - Inverse of the erroneous transfer function in a LUT
 - Simple scaling for gain error
- Measuring Gain-error/INL is not trivial
 - ~100 fs delay step
 - Susceptible to PVT
- Background calibration necessary



RANDOMIZATION AND BACKGROUND CALIBRATION

Core observation: “colored” errors = correlation

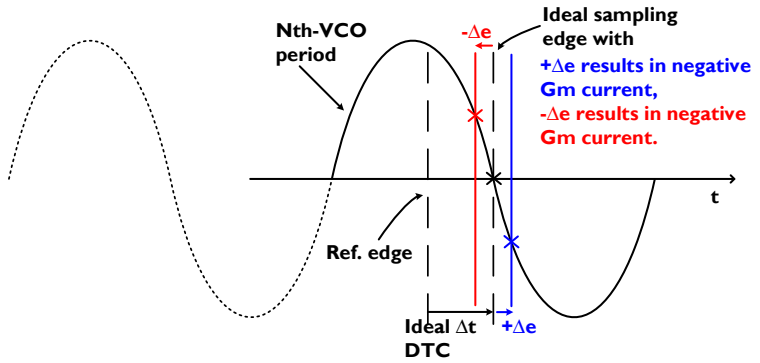
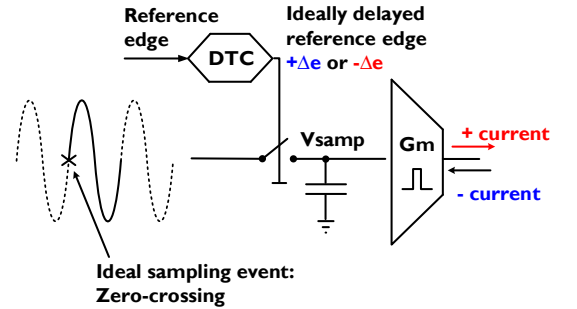


- Gm output current
 - is *random* without gain/INL errors in the DTC transfer function
 - is *colored* with gain/INL errors in the DTC transfer function
 - is *correlated* to the DTC input code in presence of gain/INL errors



RANDOMIZATION AND BACKGROUND CALIBRATION

Core observation: “colored” errors

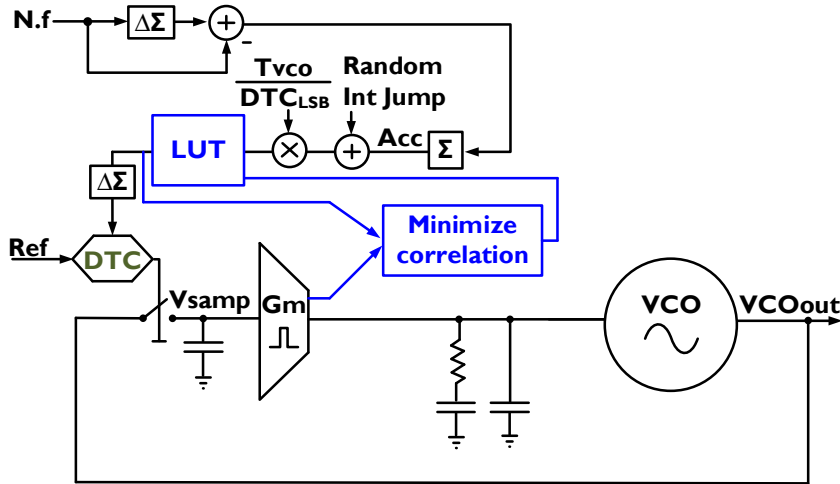


- DTC-induced error?
 - Code-dependent instantaneous errors
 - Sign of the current related to error direction



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

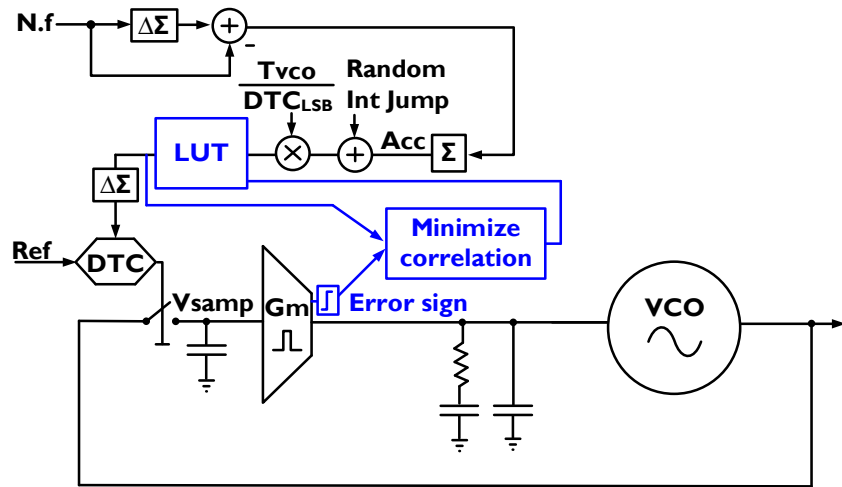


- LUT to create correction “per code”
 - Single coefficient enough for gain calibration
- How to populate the look up table?



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

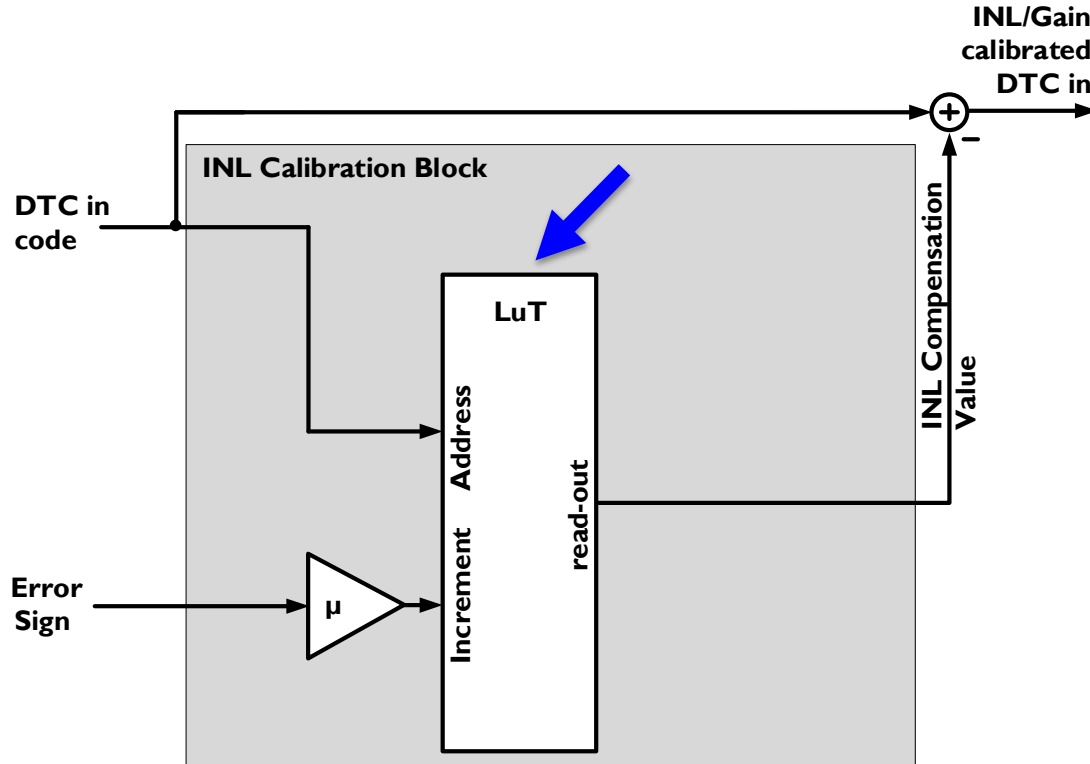


- Analog error but digital information
- ADC needed
 - 1b ADC or Bang-Bang error detection
 - Error sign



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

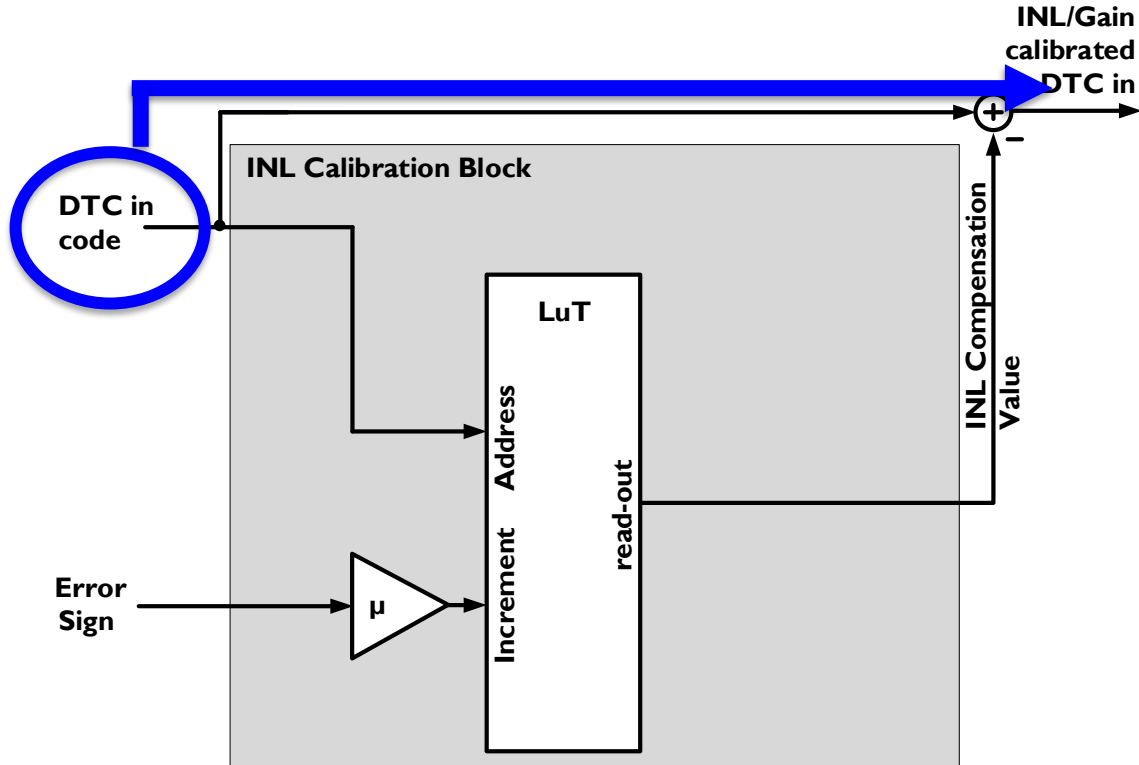


- LUT stores information on DTC Gain/INL



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

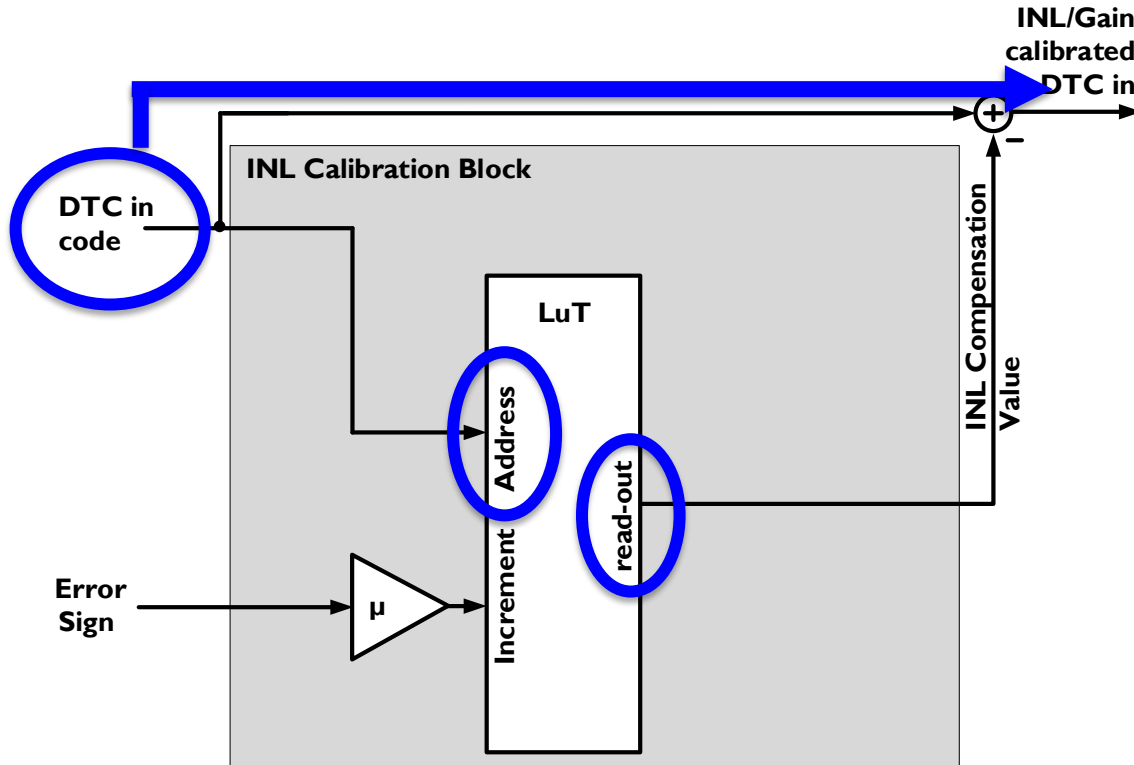


- Code sent to the DTC
 - Nothing happens to it if LUT is clear
 - Impacted by data from LUT in presence of nonlinearity



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

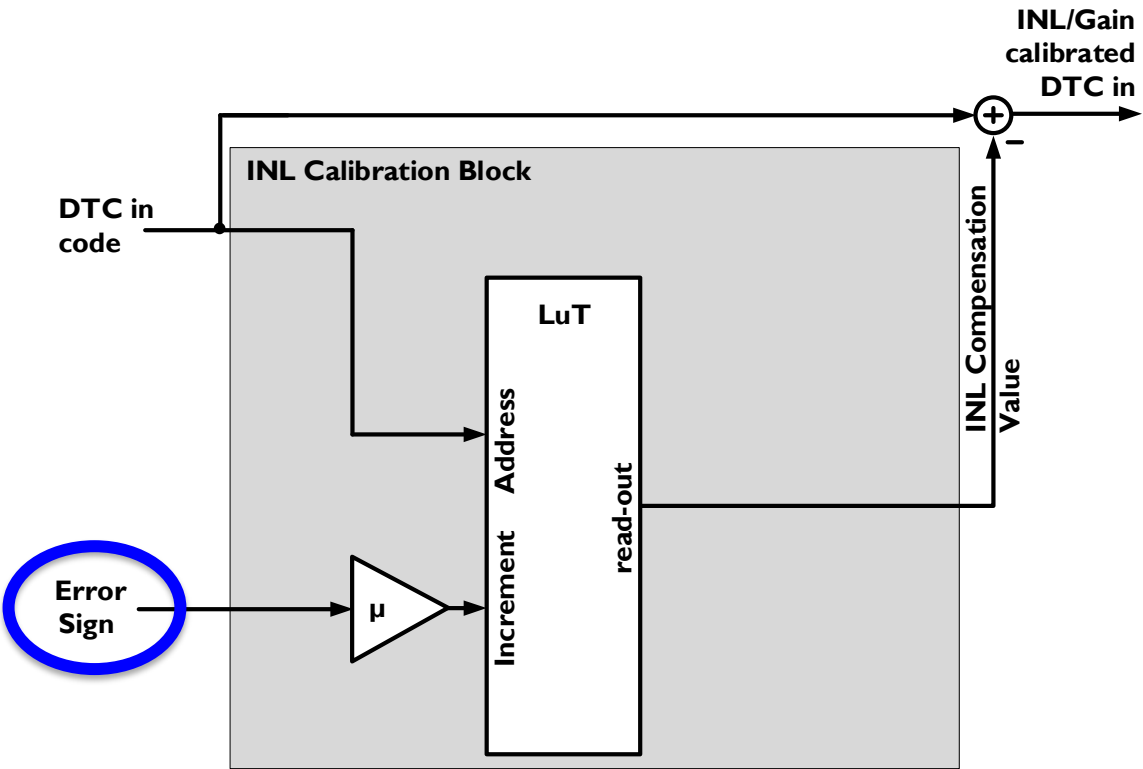


- INL subtracted from original code



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

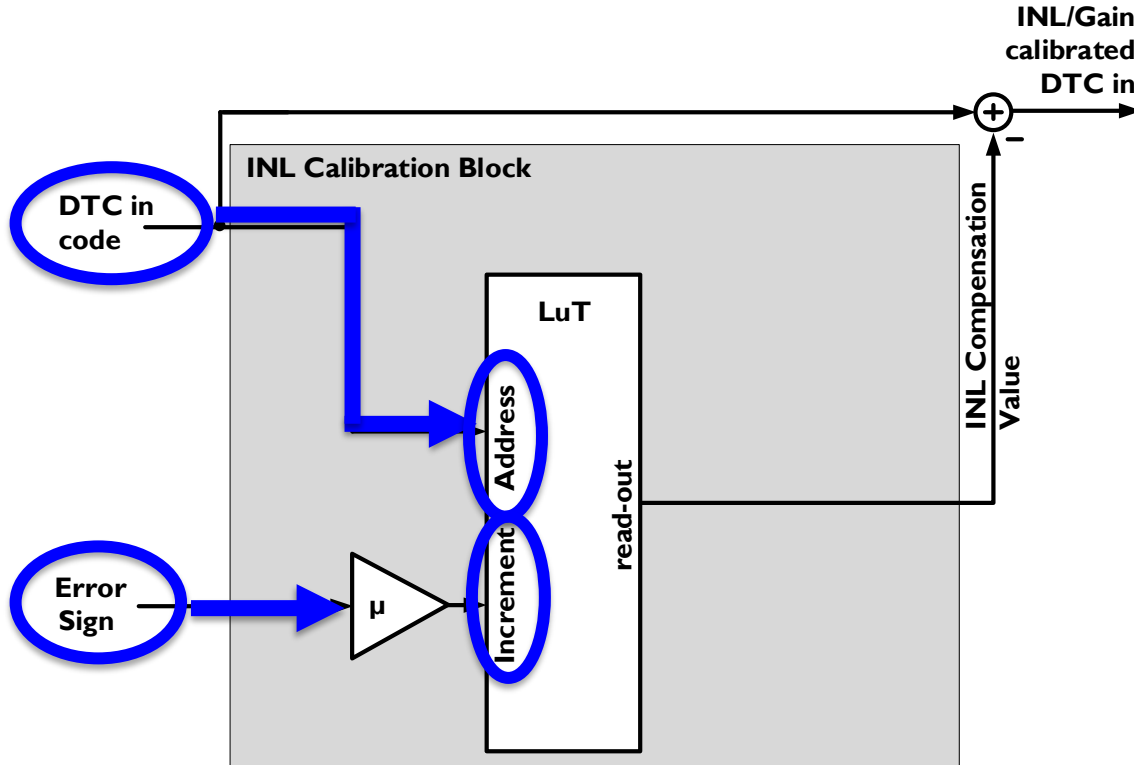


- Error sign: DTC sampling “soon”, “late” or correctly?



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

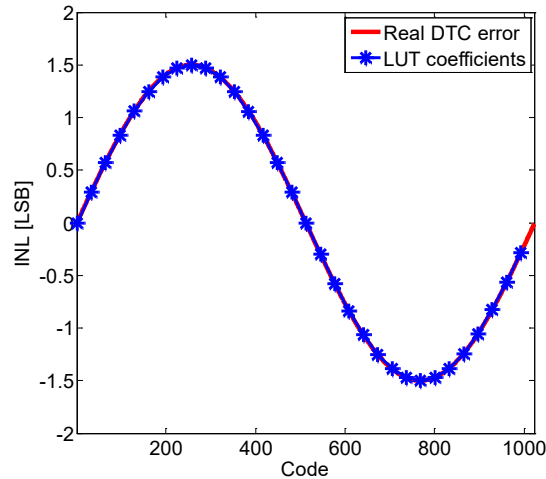
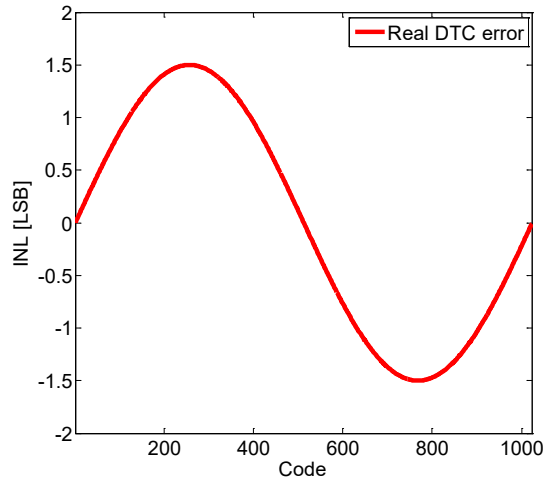


- Gradual adjustment of the correction coefficients
- Error sign on average 0 if correction is accurate



RANDOMIZATION AND BACKGROUND CALIBRATION

Gain-error/nonlinearity calibration principle in a subsampling PLL

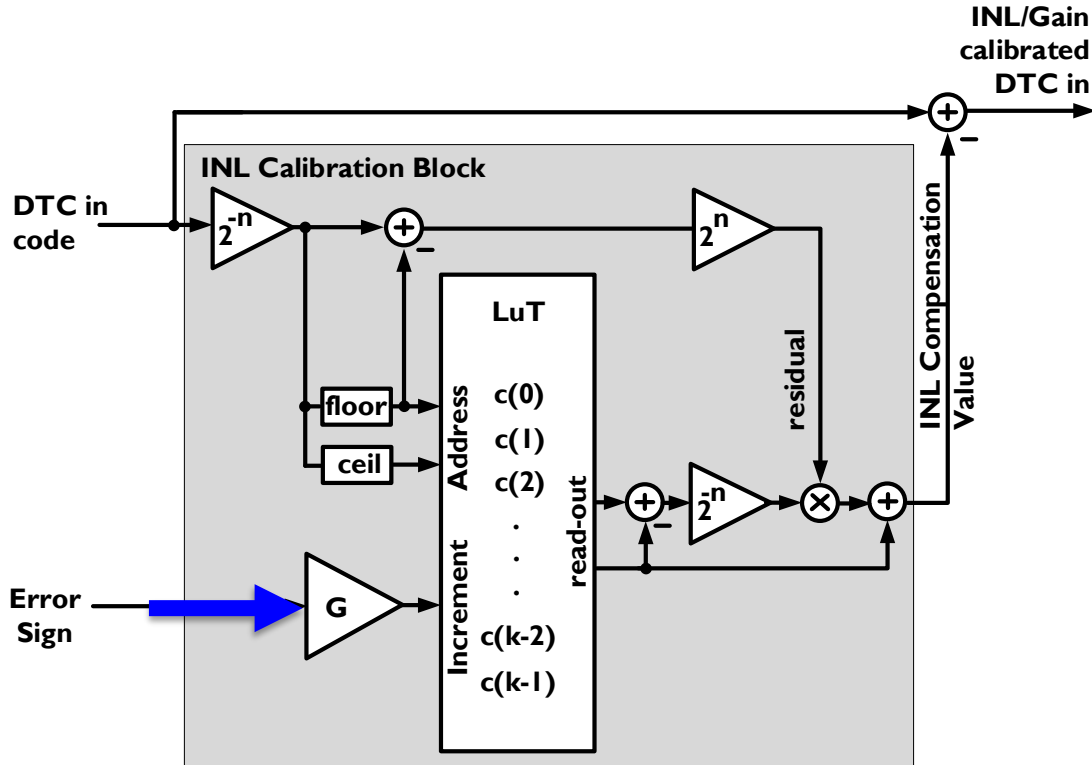


- Piecewise linear approximation of the error
 - No need to have 2^N correction coefficients



RANDOMIZATION AND BACKGROUND CALIBRATION

Nonlinearity calibration principle in a subsampling PLL

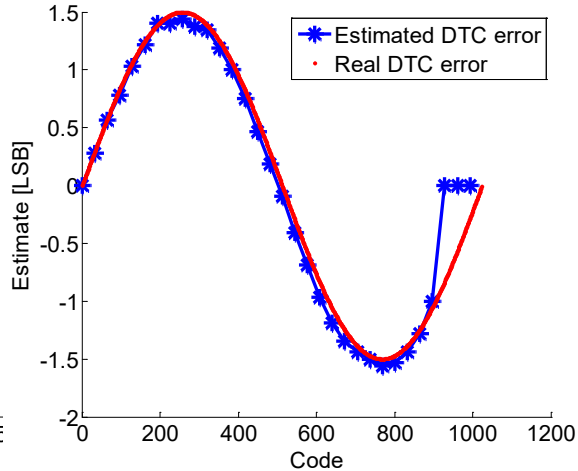
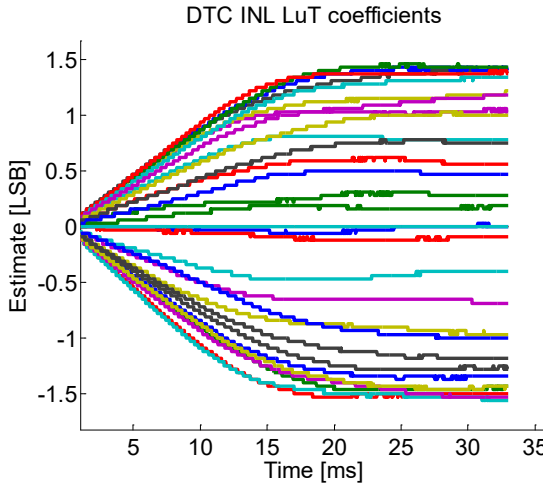


- Physical implementation example
- $n = 5$ to approximate 10b DTC input with 5b LUT



RANDOMIZATION AND BACKGROUND CALIBRATION

Nonlinearity calibration principle in a subsampling PLL

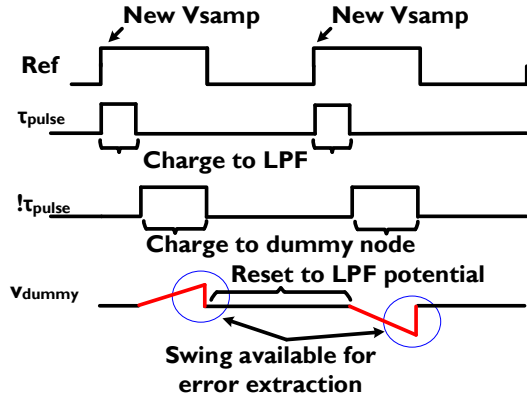
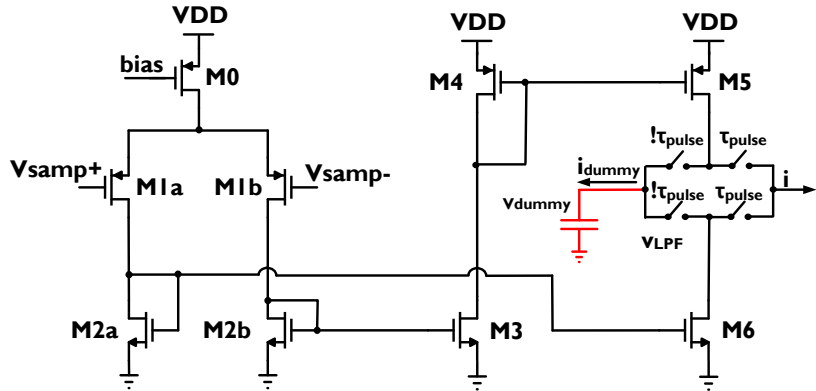


- Coefficient update over time
 - Initialize LUT to a nonzero value
 - Calibration time not that relevant
- Cannot compensate for the codes that are not excited



RANDOMIZATION AND BACKGROUND CALIBRATION

How to extract the current sign?

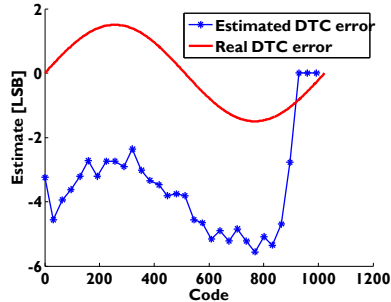
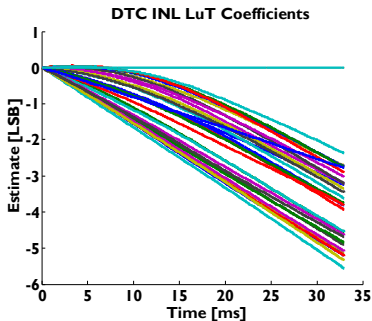
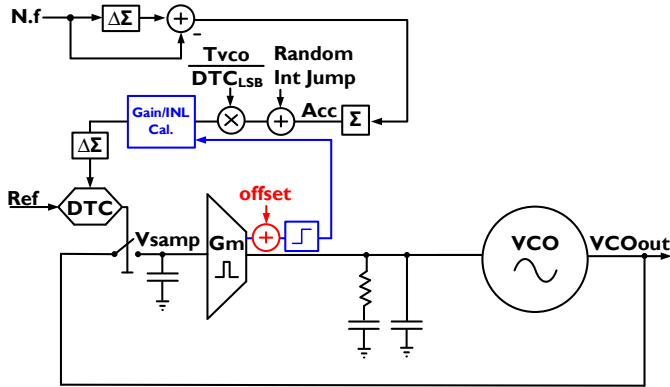


- Gm current is pulsed
 - Loop updated only a portion of the time
 - Steer current towards a dummy node for the rest of the time
 - Dummy node reset to LPF potential
 - Updated after every sampling event



RANDOMIZATION AND BACKGROUND CALIBRATION

How to extract the current sign?

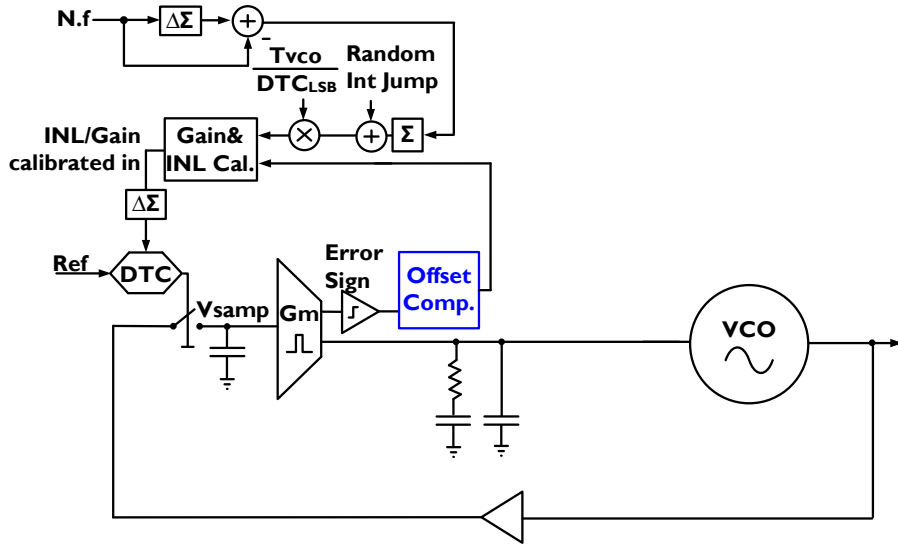


- Analog loop vs. digital calibration
- Ib comparator error *extraction offset*
 - Can cause drift of coefficients
 - Type-II PLL settles to a zero-phase error condition
 - Calibration algorithms detect fake errors
- Foreground calibration is not enough
 - Even a very small residue accumulates over time



RANDOMIZATION AND BACKGROUND CALIBRATION

How to extract the current sign?



- Digital offset compensation
 - Idea: periodically over-rule the extracted sign to ensure zero-mean stream
 - Convergence for offsets $< \sim\sigma$
 - Unharmful noise in the Gain/INL estimation
- Analog (mixed-mode) compensation possible, too



RANDOMIZATION AND & BACKGROUND CALIBRATION

Summary

- Fractional-N performance = Integer-N performance
 - If DTC LSB low enough → analog design
 - If DTC is low noise → analog design
 - If DTC is resilient to supply noise → analog design
 - If there is no Gain error → digital background calibration
 - If there is no INL error → digital background calibration
- Digitally enhanced analog
 - Exploit modern CMOS for power efficient linearization of the high-performance analog core
 - Presented techniques applicable in
 - Digital PLLs, Bang-Bang PLLs, Type-I subsampling PLL, Sampling PLLs, digital subsampling PLLs etc.



OUTLINE

From a Subsampling PLL to a Background-Calibrated Subsampling Phase Modulator

- Subsampling PLL basics
- Fractional Synthesis in a Subsampling PLL
- Digital-to-Time Converter
- Randomization & Background calibration techniques
- **Subsampling PLL-based Phase Modulator**

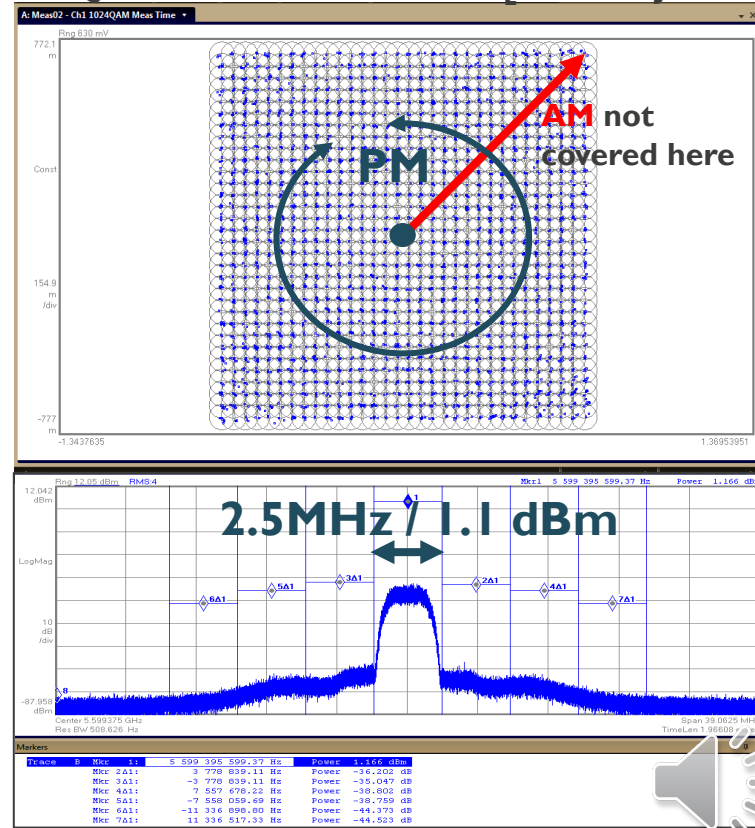


SUBSAMPLING PLL-BASED PHASE MODULATOR

Motivation

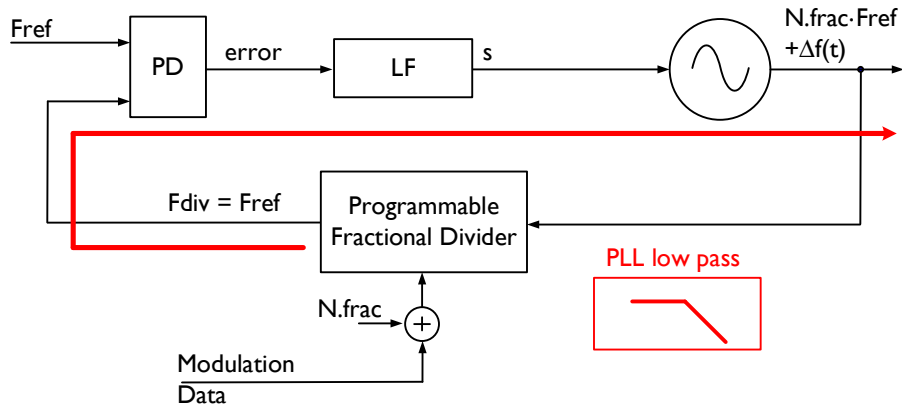
- DTC → phase modulating capabilities
- PLL as a phase modulator → Part of a polar transmitter (PM)
 - Power-efficiency
 - But integrated phase noise translates into EVM
- Low Phase-noise PLL → low EVM
 - Complex constellations schemes possible
 - Spectral efficiency or large number of b/s/Hz
 - Subsampling environment offers very low noise
- Wide-band modulation challenges

1024 QAM -41 dB EVM at 5.5GHz [Markulic JSSCI 16]



SUBSAMPLING PLL-BASED PHASE MODULATOR

PLL-based modulation basics: classical PLLs

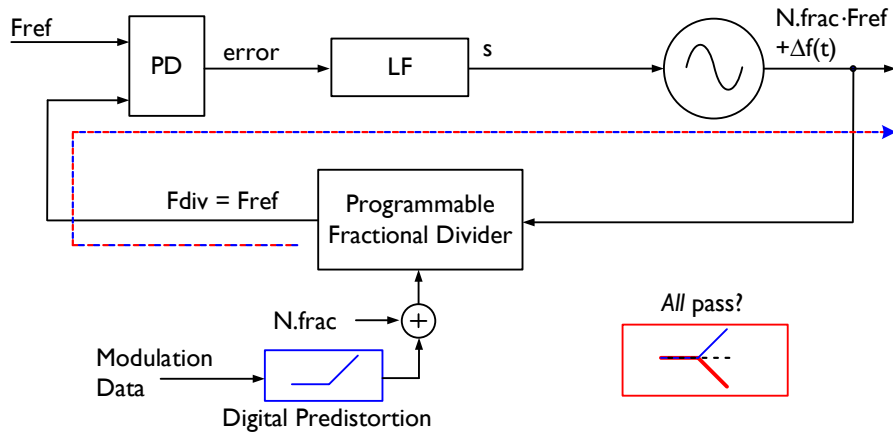


- Modulation using a programmable divider
- Recall: PLL is a low pass filter
 - Bandwidth of modulation severely limited



SUBSAMPLING PLL-BASED PHASE MODULATOR

PLL-based modulation basics: predistortion

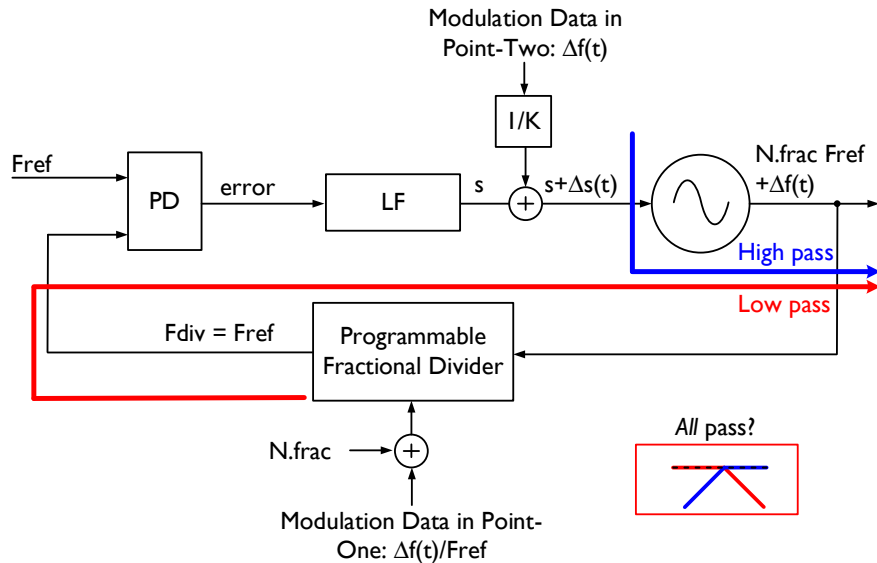


- Predistortion in digital domain to overcome the loop filtering
- Bandwidth extension rather than data all-pass
 - Limited accuracy



SUBSAMPLING PLL-BASED PHASE MODULATOR

PLL-based modulation basics: two-point modulation

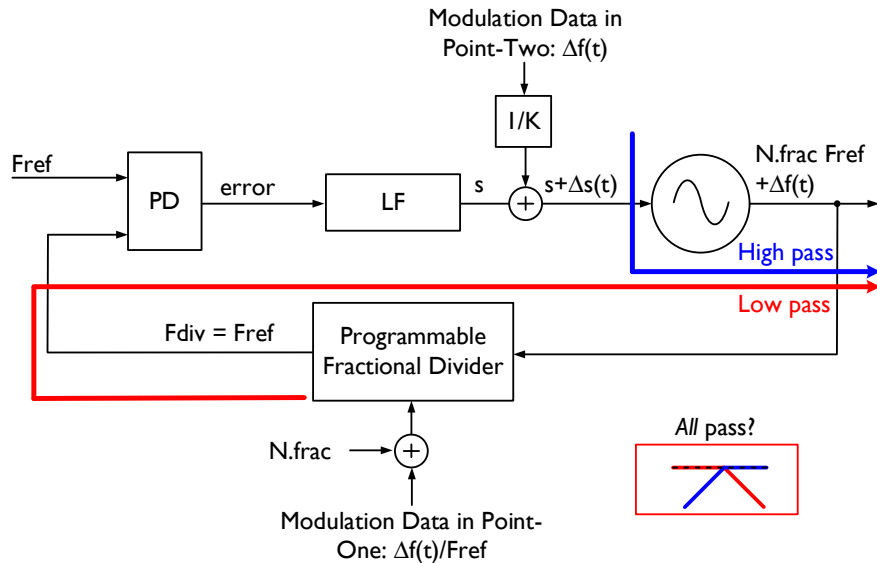


- Injecting modulation signal in the divider
 - Point 1
 - Low-pass characteristic for the signal
- Injecting modulation signal in-front of the controlled oscillator
 - Point-2
 - High-pass characteristic for the signal
- All pass transfer to the output
- Phase modulator = Digital-to-phase converter = DAC
 - BW limited only by Nyquist
 - Aliases



SUBSAMPLING PLL-BASED PHASE MODULATOR

PLL-based modulation basics: two-point modulation

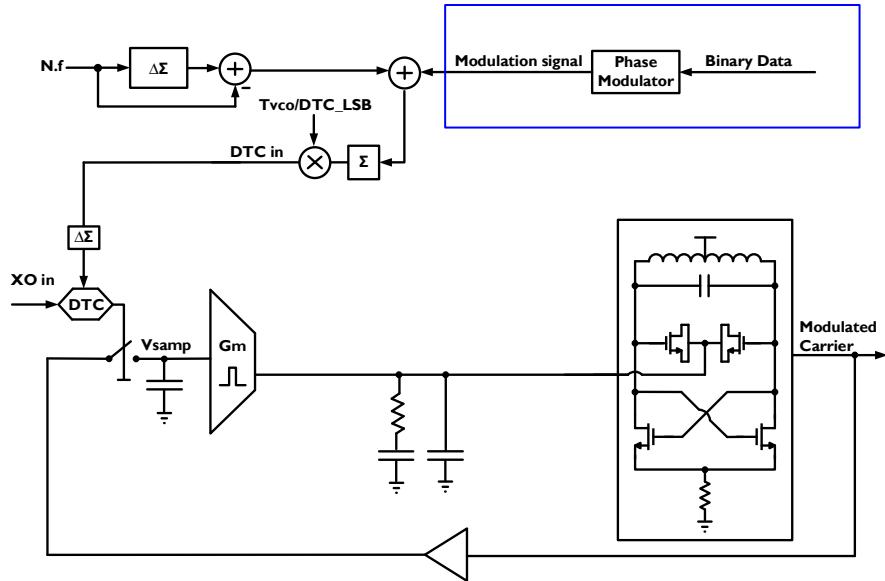


- All pass transfer to the output = No pass to the loop
 - Cancellation in PD
 - Loop remains undisturbed
 - Loop filter at DC
 - Small signal models valid
- Sensitive to injection inaccuracies
 - Point-1 gain/linearity imbalance
 - Point-2 gain/linearity imbalance
 - Timing inaccuracies



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL

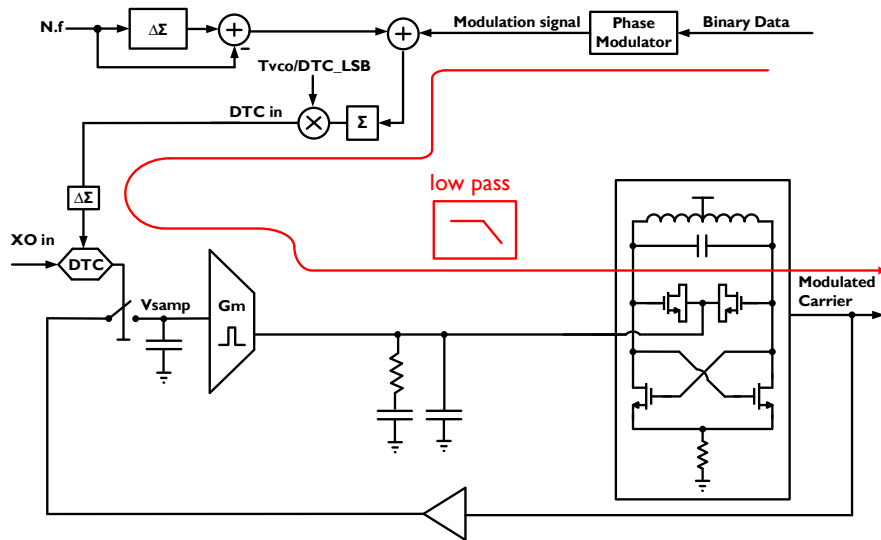


- DTC for phase modulation
 - In a divider-less loop
- Trivial computation path upgrade



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: frequency domain analysis

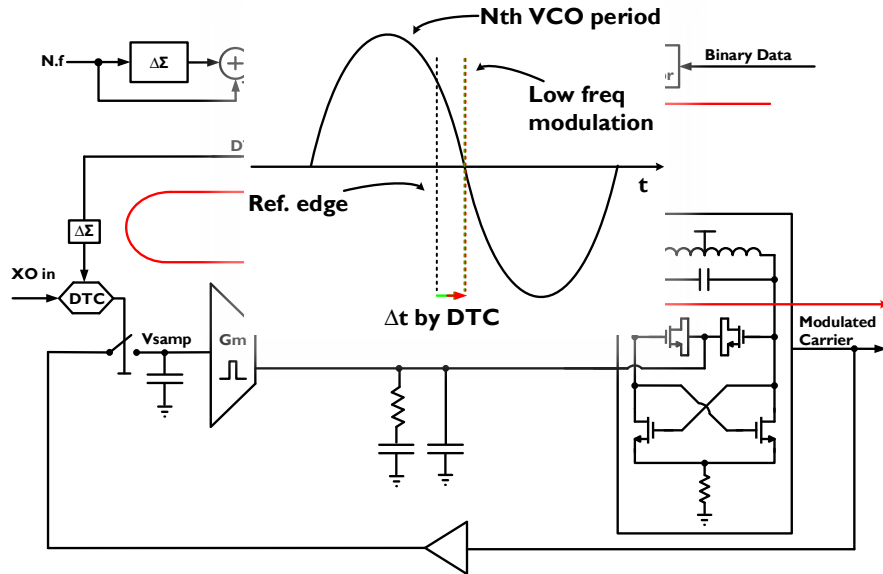


- Low pass characteristic as in classical PLL
- Modulation signal passes through the loop up to PLL cut-off
 - Subsampling PLL \rightarrow wide bandwidth PLL



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: time domain analysis

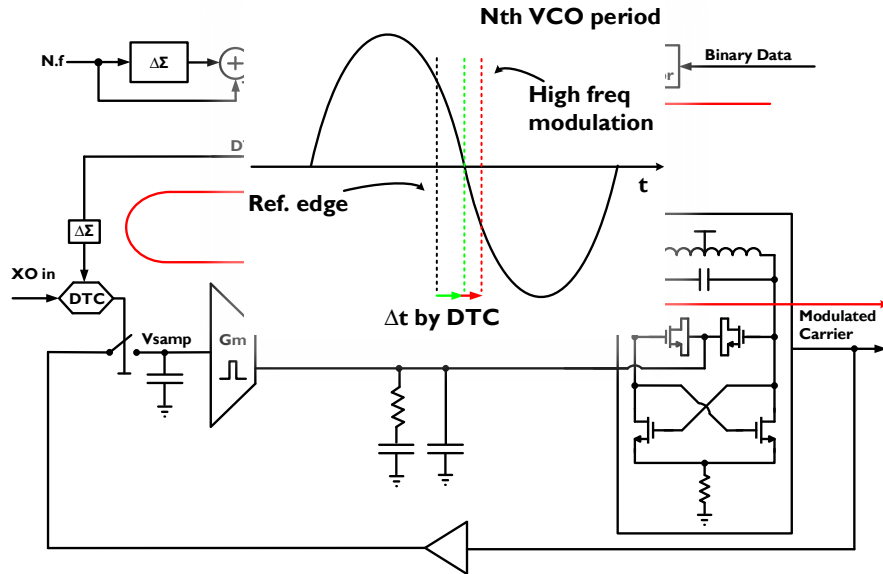


- Low frequency modulation signal = small instantaneous phase variation at the PLL input/output
- Controlled error injected into the loop
 - Subsampling away from the zero crossing
 - *purposeful error*
 - Loop can track *slow* variation



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: time domain analysis

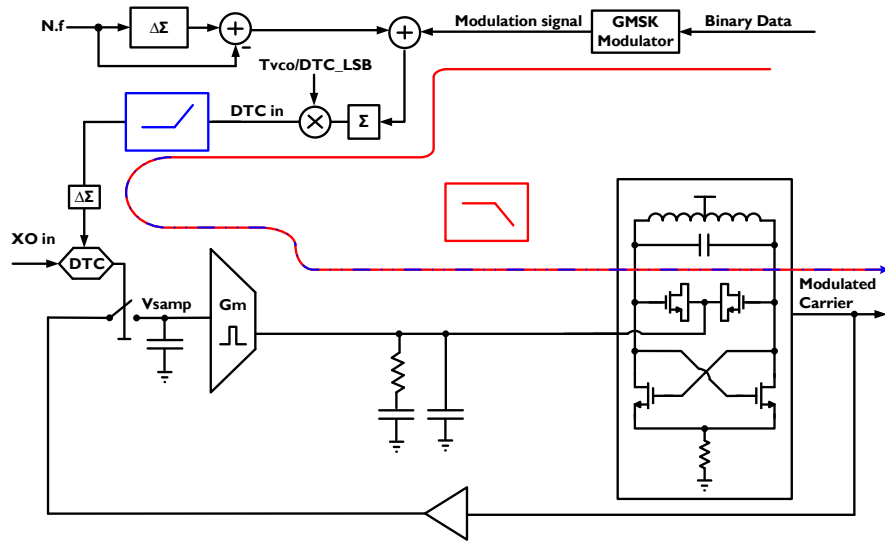


- High frequency modulation signal = large instantaneous phase variation at the PLL input/output
- PLL attenuates high frequency modulation
 - No time for loop to react
 - Limited linearity



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: predistortion in frequency domain

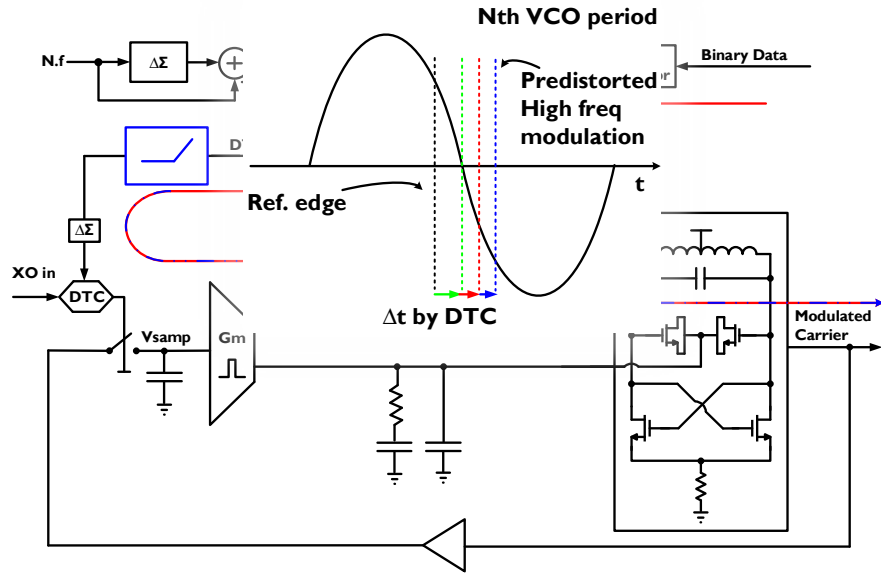


- Predistortion in digital domain
 - BW extension rather than a true all-pass
- Filter matching issues
 - Calibration is problematic



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: predistortion

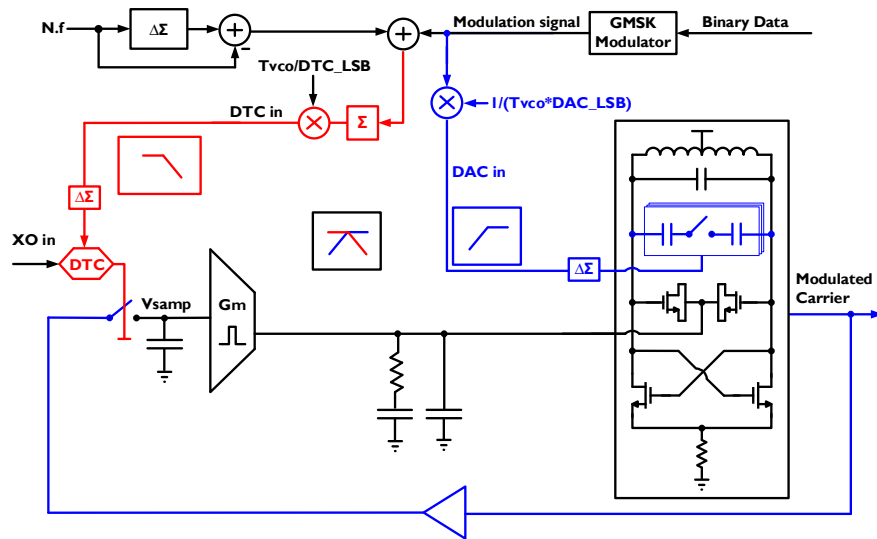


- Predistortion means purposeful error become even larger
 - Linearity concern
 - Clipping in extreme cases
 - Small signal model?



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: two-point modulation in frequency domain

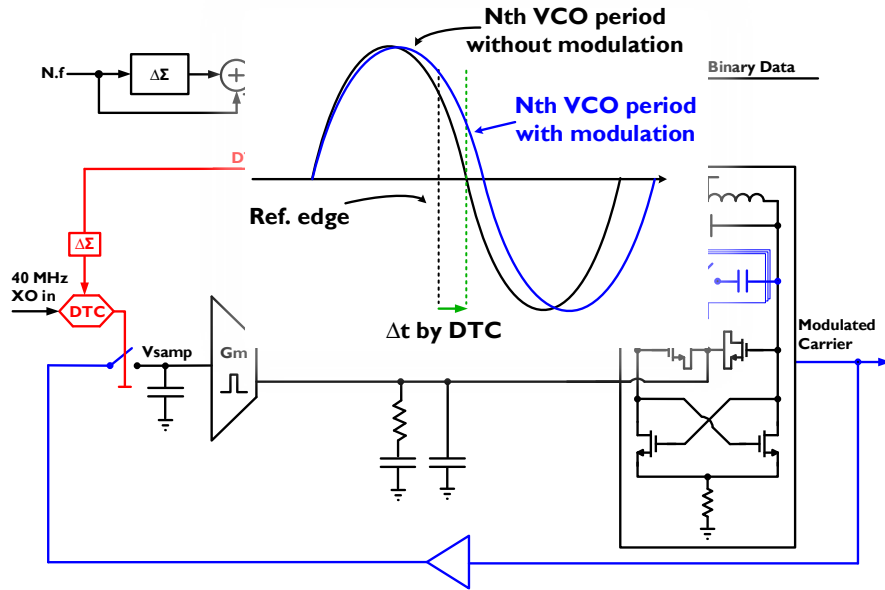


- Hybrid loop
 - Digital modulation in point-2 (DAC)
 - Digital modulation in point-1 (DTC)
 - Subsampling loop analog
- High pass + Low pass = All pass
 - No pass within the loop
 - Cancellation at the sampler
 - Quite/stable loop filter voltage



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: two-point modulation in time domain

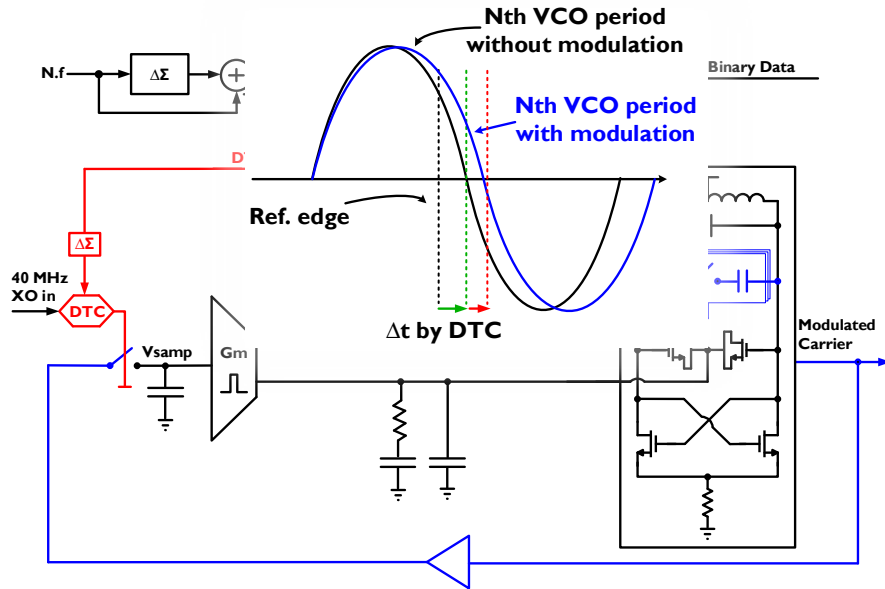


- Point-2 initiates modulation
 - Modulated period \neq fractional-N period



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: two-point modulation in time domain

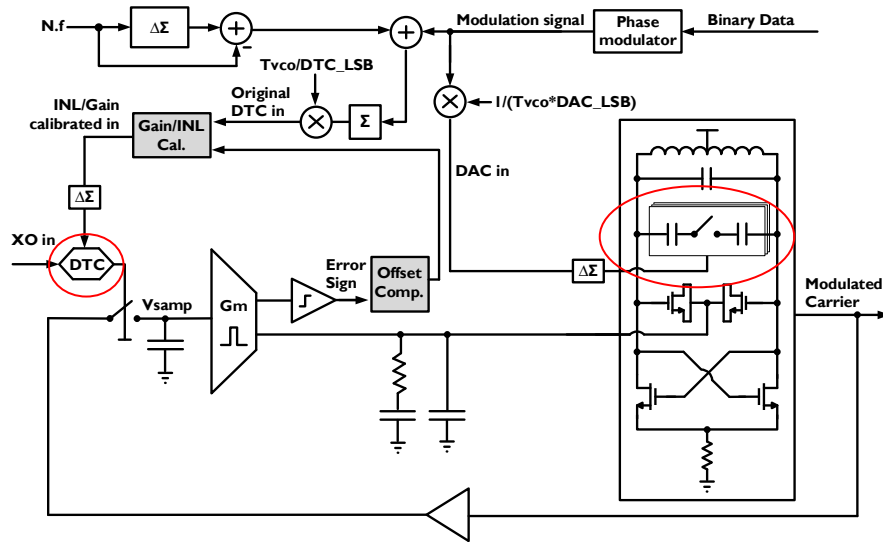


- Point-2 receives information about the phase shift
- Sampling the zero crossing
 - Linear small signal operation valid



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: background calibration

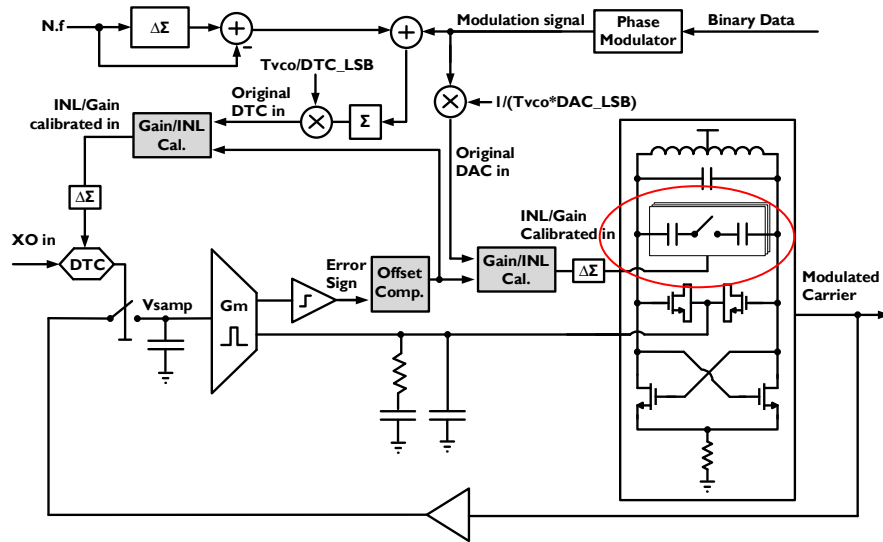


- Point-1 inaccuracies calibrated as in fractional-N mode
 - DTC gain/INL algorithm
- Point-2 inaccuracies
 - Nonlinearity likely pronounced at wide-band modulation
 - Nonlinear capacitance-to-frequency conversion
 - DAC INL



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: background calibration

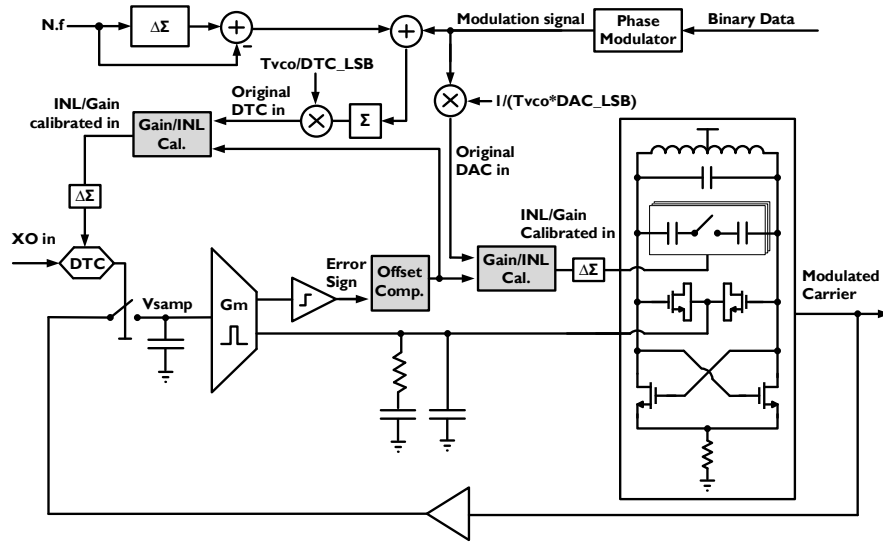


- Re-use of DTC calibration techniques
 - Zero crossing subsampling valid
 - Same principles
- Phase-error colored by DAC or DTC
 - Correlation \rightarrow correct error mapping
 - Can operate simultaneously/continuously in the background



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: background calibration

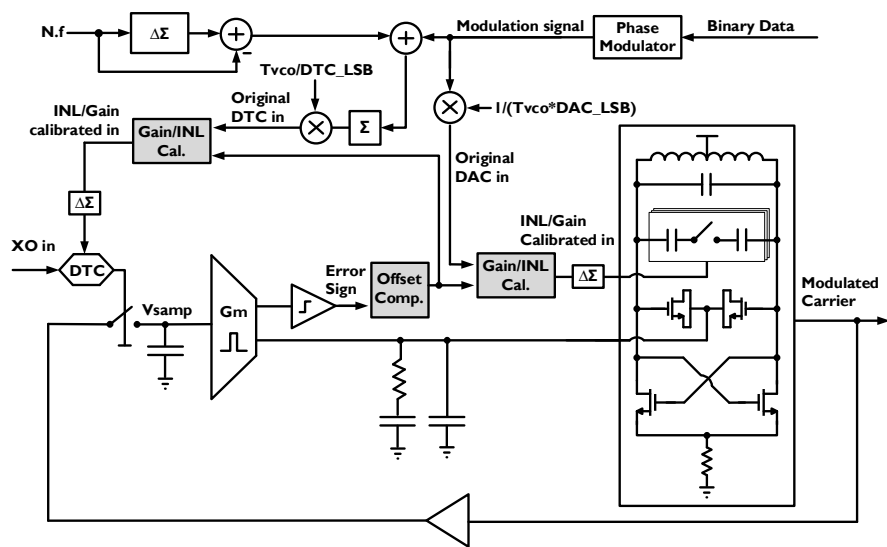


- Two-point injection gain imbalance/nonlinearity resolved
 - DAC induces desired frequency shift
 - DTC induces desired time delay



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: background calibration

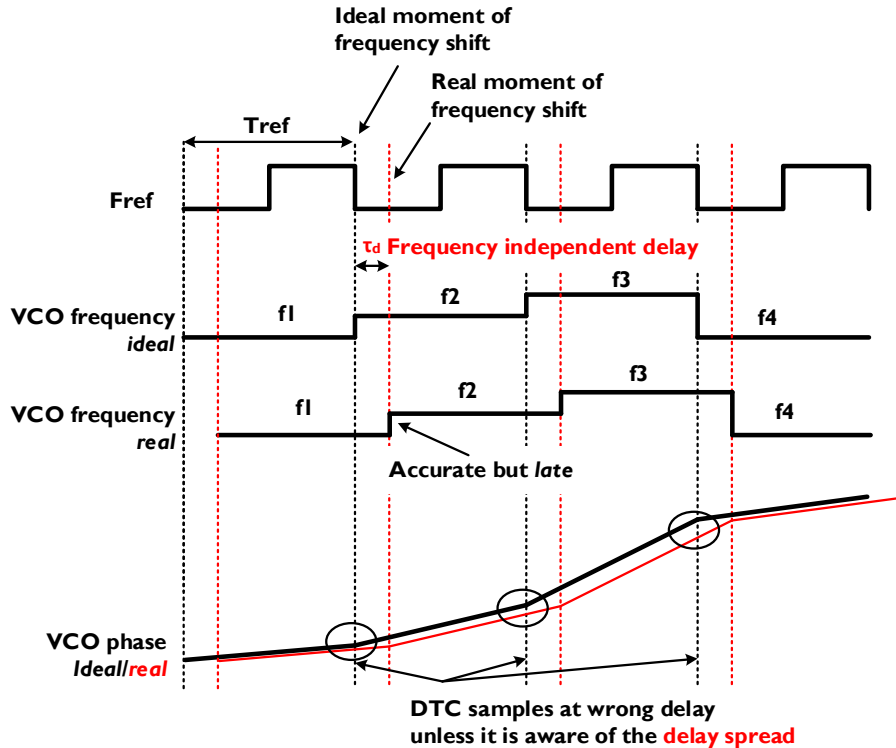


- What about timing inaccuracies?
 - DAC induces *correct* frequency shift at a *wrong moment* in time
 - Non-instant frequency shift frequency shift
 - Clock skew
 - Important at higher modulation bandwidths
 - >10 MHz



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: background calibration

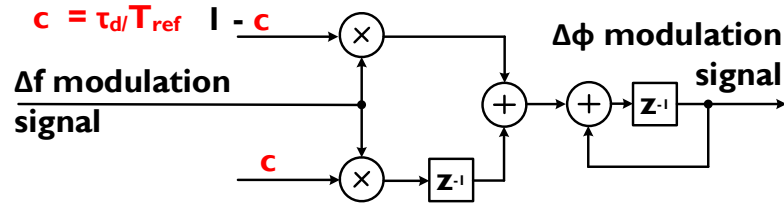


- “Delay spread”
- DAC induces *correct* frequency shift at a *wrong moment* in time
 - Typically code/frequency independent delay
- DTC *should be* delay spread (τ_d) aware



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: background calibration

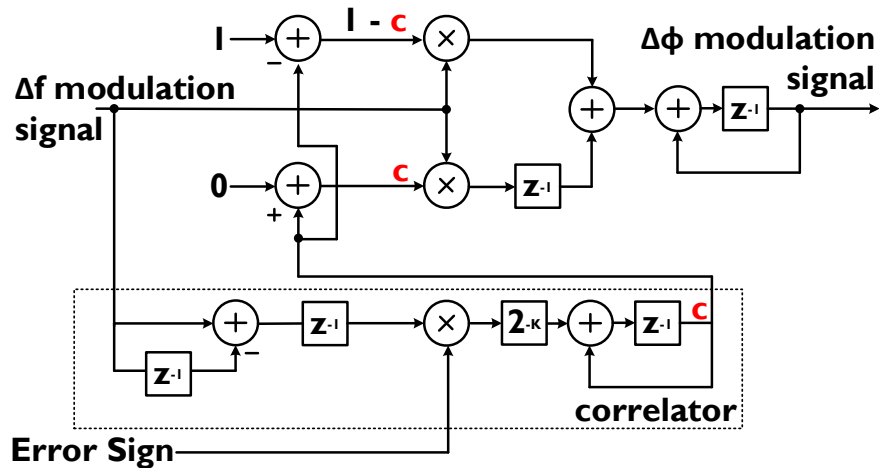


- Simple predistortion technique for delay spread
 - DTC “becomes aware” of phase accumulation at the wrong frequency



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: background calibration

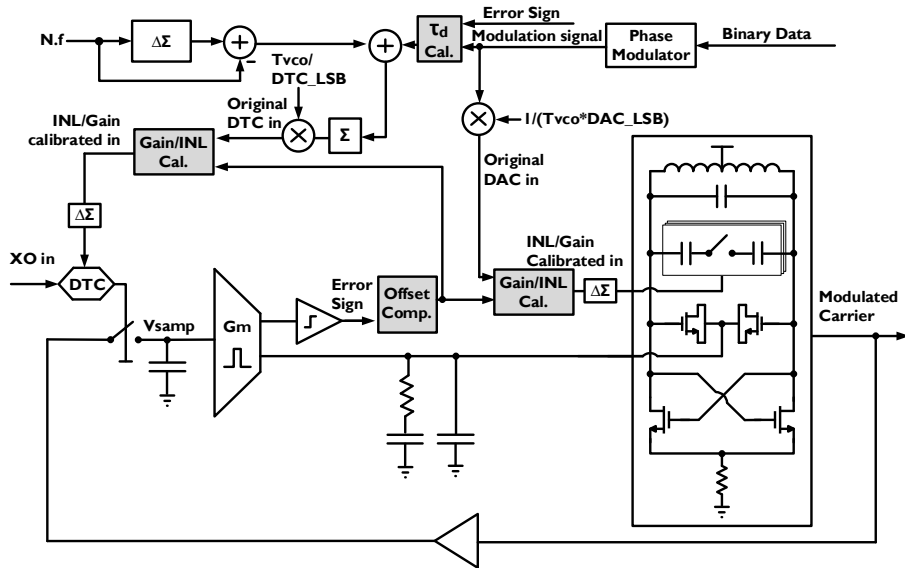


- Error can be tracked in the background



SUBSAMPLING PLL-BASED PHASE MODULATOR

DTC-based modulation in a subsampling PLL: summary



- Subsampling for low phase noise
 - Very low fundamental EVM limitation
- Fully calibrated environment
 - No injection gain/nonlinearity imbalance
 - No timing mismatch
 - Wideband possible



CONCLUSION

From a Subsampling PLL to a Background-Calibrated Subsampling Phase Modulator

- Analog subsampling core for extreme low noise operation
- DTC-based environment for superior modulation capabilities
- Digital background calibration engines for mitigation of analog inaccuracies



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