

Recursive Enumerable and Recursive Language.

*→ Turing decidable languages

A Turing machine M decides L if M computes the characteristic function

$$\chi_L(w) = \begin{cases} 0 & \text{if } w \notin L \\ 1 & \text{if } w \in L \end{cases}$$

* A language L is Turing decidable if there exist a TM M that accept L and that halt on every $w \in \Sigma^*$ producing output 1 if $w \in L$ and output 0 otherwise.

* Recursive Enumerable languages

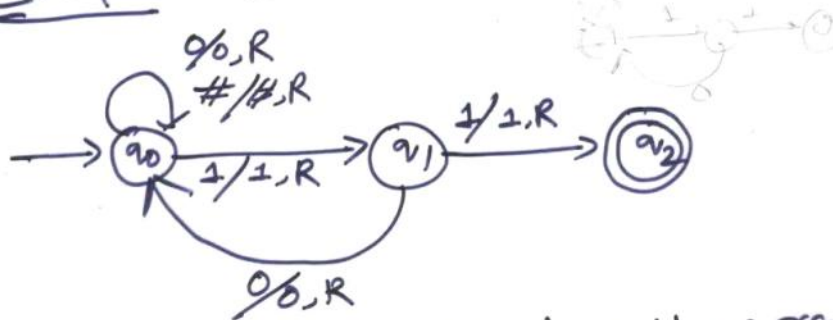
A language L is recursive enumerable if \exists a Turing machine that accept L and either reject or loop forever for every word in the complement of $L(\bar{L})$

Recursive languages :-

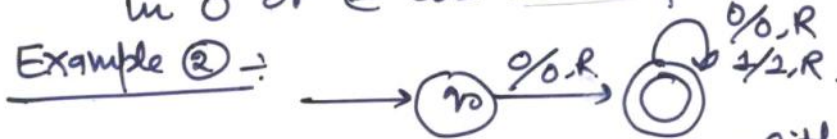
✓ A language is recursive if \exists a Turing M/C that decides L



Example ①: TM for $(01)^* \bullet 11(01)$



- *→ All words with substring 11 are accepted
- *→ All words without 11 and ending with 1 are rejected
- *→ All words without 11 and ending in 0 or ε are in loop forever.



Accepts all words that starts with 0
 rejects all words that do not

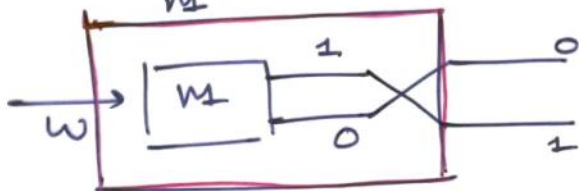
②

Note: Every recursive language is also recursive enumerable, ~~but~~ but converse is not true.

Properties of r.e and regular languages

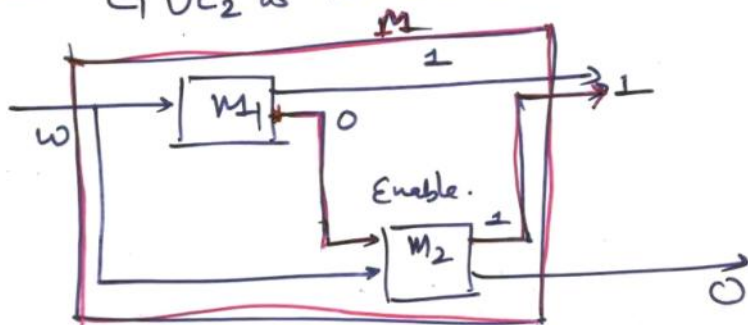
Thm: If L is recursive, then its complement \bar{L} is also recursive.

Proof: if L is recursive \exists a TM decider M_1



New M_1 decider \bar{L} Recursive then.

Thm: if L_1 and L_2 are recursive, $L_1 \cup L_2$ is recursive.



3

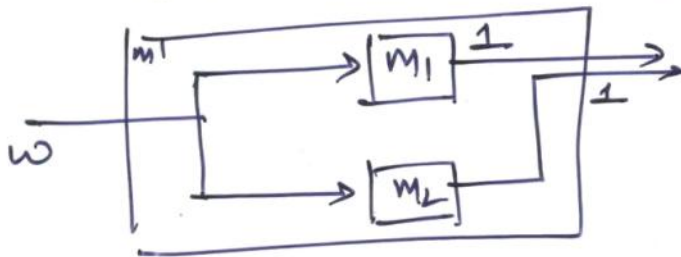
Thm: if L_1 and L_2 are two recursive enumerable languages then $L_1 \cup L_2$ is also recursive enumerable.

proof: ~~L_1~~ L_1 is accepted by TM M_1
 L_2 is accepted by TM M_2
It may be possible both M_1 and M_2 do not halt

Construct a TM M such that M simultaneously simulates M_1 and M_2 on two tapes.

if any one of L_1 and L_2 is accepted this is also accepted by M .

$$L(M) = L_1 \cup L_2$$



4

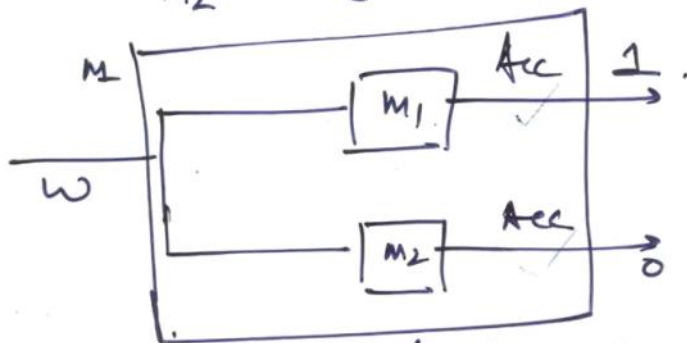
Thm: if L_1 and L_2 are recursive enumerable then $L_1 \cap L_2$ is also recursive enumerable.

for $L_1 \rightarrow M_1$
 $L_2 \rightarrow M_2$

Now build a new TM M that first runs the input string w on M_1 and then if string is accepted it runs the same input w on M_2

Thm: if L is recursive enumerable whose complement \bar{L} is also recursive enumerable, then L is recursive.

$L \rightarrow M_1$
 $\bar{L} \rightarrow M_2$



M will always halt with o/p 0 or 1 but not both-

(5)

Undecidability

A problem is undecidable if there is no algorithm that takes as input an instance of the problem and determine whether the answer to that instance is YES or NO.

Note: → if \exists any such algorithm then problem is decidable.

TM \rightarrow algorithm (Church thesis)
problem is decidable \rightarrow recursive language

→ { Halting problem }

for a given input string w
and a Turing machine M , can
we tell whether or not M halts on w

Thm: The halting problem is undecidable.
i.e. there is no TM that can accept any string w and any coded TM, M and always decide correctly whether M halts on w .

Halting problem

EX.1

```
while (i != 1) {  
    i = i - 2;  
}
```

→ if segment started with i equal to some odd number (integer) then loop will terminate otherwise Not

EX.2

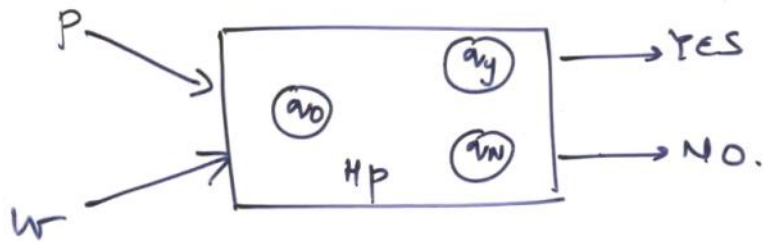
```
while (i != 1) {  
    if (i % 2 == 0)  
        i = i / 2;  
    else  
        i = 3 * i + 1;  
}
```

Try with $i = 11$

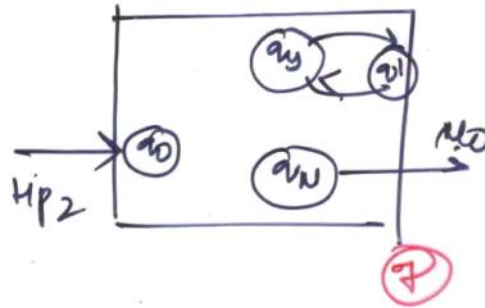
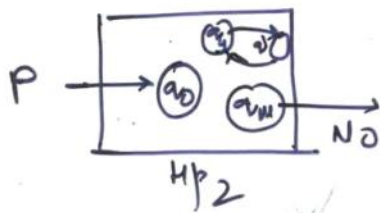
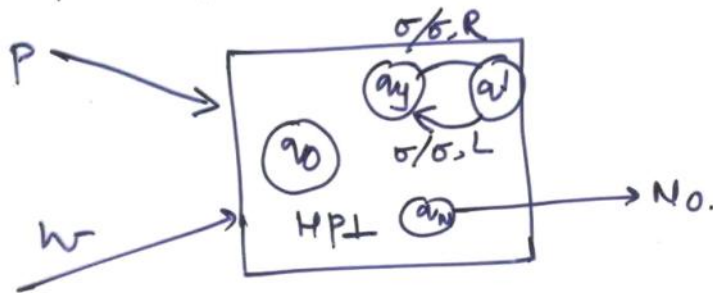
o/p 34 17 52 26 13 40 20 10 5 16 8 4 2 1

Exercise:- Try it with $i = 27, 21, 31, 96, 97, 871, (171, 7103)$

- It has been found this program always terminates, even though it may take a long time to do so.
- No. one is able to prove it terminates for all positive integers

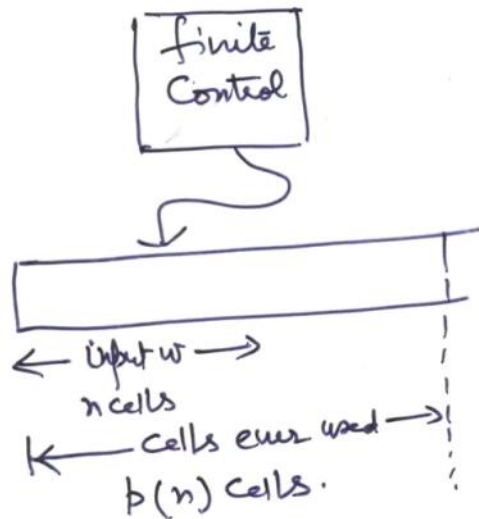


- P is program which prints 'xyz' and 0 and halts.
- HP is a program that takes P and w and tell whether P with input w print "xyz"



Space Complexity

→ A Turing M/C runs in space $f(n)$ if it scans a maximum of $f(n)$ tape cells for any input of length n .



- SAT is $O(n)$ space input ϕ with x_1, \dots, x_k .
1. create array T , mapping variable indices $1 \dots k$ to true or false
 2. for every possible value of T :
 - (i) copy ϕ to work tape
 - (ii) Replace the variables of ϕ with the constants given by T
 - (iii) calculate formula
 - (iv) if result == true accept ϕ
 3. reject ϕ .
- $T: O(n)$ space
search copy of $\phi = O(n) \times k$

Example: DDL - Word:

1. If w is of odd length, reject
2. Compute $m = \lfloor w/2 \rfloor$
3. For i from 1 to m do the following:
 - (i) Record the current tape symbol in i
 - (ii) Move right by m cells
 - (iii) If the current tape cell $\neq i$ reject
 - (iv) Move left by $(m-1)$ cells
4. Accept.

How much work space does this require?

m : $O(\log n)$ space

i : $O(1)$ space

Total: $O(\log n)$ space

Polynomial space

$\text{SPACE}(f(n)) = \{L : L \text{ is decided by an } O(f(n)) \text{ space deterministic Turing M/c}\}$

$\text{NSPACE}(f(n)) = \{L : L \text{ is decided by an } O(f(n)) \text{ space non-deterministic TM}\}$

$\text{PSPACE} = \bigcup \text{SPACE}(n^k)$

$\text{NPSPACE} = \bigcup \text{NSPACE}(n^k)$

(9)

Note:
① A Turing Machine M that uses space $f(n)$ runs in time $O(f(n))^2$

② A Turing M/C M that runs in time $f(n)$ uses $O(f(n))$

$P \subseteq PSPACE$
 $NP \subseteq NPSPACE$

THM: if M is a polynomial-space bound TM (deterministic or Non-deterministic) and $p(n)$ is its polynomial space bound then there is a constant C such that if M accepts its input w of length n , it does so within $C \cdot 1 + p(n)$ moves.

proof outline:

σ = No. of tape symbols
 Δ = No. of states

No. of different ID's when only $p(n)$ tape cells are used is at most $\sigma^{p(n)} \Delta^{p(n)}$.

$$\Rightarrow C = \sigma + \Delta \sigma^{1+p(n)} = \sigma^{(1+p(n))} + \Delta \sigma^{p(n)} + \dots$$

10

Savitch theorem:

for any f where $f(n) \geq n \forall n$

$$\text{NSPACE}(f(n)) \subseteq \text{SPACE}(f^2(n))$$

proof outline:

Consider the deterministic text for ~~whether~~ whether a NTM N can move from ID I to ID J in at most m moves.

→ A DTM D systematically tries all middle ID's K to check whether I can become K in $m/2$ moves and then K can become J in $m/2$ moves

Boolean function $\text{reach}(I, J, M)$.

Begin

if $(m == 1)$ then

test if $I == J$ or I can become J

after one move

return true if so, false if not.

end;

else

for each possible ID K DO

if $(\text{reach}(I, K, m/2) \text{ AND } \text{reach}(K, J, m/2))$ then

return true;

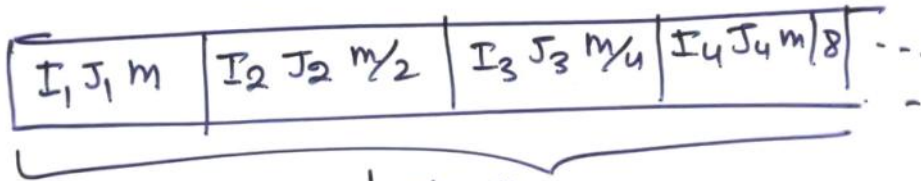
return false

end;

end;

11

Tape of a DTM simulating a
NTM by recursive calls to reach.



$\log_2 m.$

$m \leq c^{p(n)}$

$O(p(n)).$

→ Each stack frame themselves
take $O(p(n))$ space. ~~also recursion~~
~~is that~~

→ PSPACE completeness

Defn: A problem B is p-SPACE Complete if

(i) $B \in \text{PSPACE}$ and.

(ii) for every $A \in \text{PSPACE}$, $A \leq_p B$.