

1. **Title:** First Workshop on Autonomous Underwater Robotics for Intervention (Sponsored by the Marine Robotics Technical Committee of the IEEE Robotics and Automation Society)

2. **Format:** full day workshop structured as follows:

- session 1 - state-of-art on autonomous underwater robotics for interventions, with talks from people which participated in relevant research projects on underwater manipulation validated through experimental experiences.
- session 2 - surveys on underwater intervention tasks, with invited talks from current or potential end-users (like off-shore industries, underwater archeological people, defense center), presenting currently performed activities and providing indications on desirable future capabilities.
- session 3 - state-of-art on the enabling technologies required for autonomous underwater intervention (robust localization, mapping, acoustic/optical image processing, GNC, free-floating manipulation, high-level reasoning, etc...)
- a final interdisciplinary discussion on the main open problems and their viable potential solutions

3. **Abstract** (<200 words)

An increasing number of marine applications requires underwater intervention tasks. Teleoperated robots represent a consolidated solution, however their use induces issues related with the management of the umbilical cable and requires the continuous presence of pilots for driving the vehicle and the robotic arm(s). Nowadays potential end-users, not only from the industrial world, but also interested in other kinds of operations (like marine rescue or maintenance of submerged archeological sites), start pushing for systems capable of performing intervention missions in a totally autonomous way.

To this aim, a number of enabling technologies are required, like robust navigation techniques, multimodal map building algorithms, acoustic/optical image processing for object recognition and pose estimation, advanced manipulation capability (possibly in a free-floating context), effective knowledge representation models for the high-level reasoning governing the whole mission.

First experiments of manipulation with autonomous vehicles (AUVs) have been successfully performed within some interesting research projects and this workshop will share the state-of-art on underwater intervention through the contributions of distinguished invited speakers. Successive talks from active researchers in the above enabling technologies will present their recent achievements. A final interdisciplinary discussion will try to draw a research roadmap for the realization of innovative intervention AUVs.

4. Organizers (complete address, phone, and email)

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5. Presenters with affiliations and status of confirmation

Name	Institution	Status	Title
Session 1			
Giuseppe Casalino	University of Genova	confirmed	"The Pioneering AMADEUS Project"
Giacomo Marani	WVU-NASA Robotic Center	confirmed	"Workspace optimization in autonomous underwater intervention: experimental results with SAUVIM"
Pere Ridao	University of Girona	confirmed	"The RAUVI Project: A reconfigurable Autonomous Underwater Vehicle for Intervention"
Alain Fidani	Cybernetix	confirmed ¹	"The ALIVE project: Autonomous Underwater Vehicles for Interventions"
Pedro J. Sanz	Jaume Primo University	confirmed	"The ongoing TRIDENT Project"
Session 2			
Stefano Fioravanti	NATO Underwater Research Center	confirmed ²	"USV and UV integration for mine disposal"
Pierre Drap	Université de la Méditerranée	confirmed	"Underwater photogrammetry for artefact measuring and seabed representation"
Giuseppe Conte	Università delle Marche	confirmed	"Integrated robotic system for underwater activities"
Erin Potrzebowski	Chevron	tbc	"Integration of Advanced AUV Technology into Everyday Operations"
Session 3			
Hyun-Taek Choi	Korean Ocean R&D Institute	confirmed	"Visual and acoustic recognitions for intelligent underwater robot"
Gaurav S. Sukhatme	University of South California	confirmed	"Monitoring and Intervention with Underwater Robots: Algorithms and Experiments"

Yvan Petillot	Heriot Watt University	confirmed	"Service-Oriented Agents for Intelligent Control Architecture of Autonomous Marine Vehicles"
Andreas Birk	Jacobs University	confirmed	"Effective Underwater 3D Mapping via Sonar Data"
Alessio Turetta	Graal Tech s.r.l.	confirmed	"Modular Underwater Manipulators"

¹ The final confirmation from Cybernetix is still pending, but in the case of a negative feedback from the Company a talk on the same topic will be given by Yvan Petillot from Heriot Watt university which participated to the ALIVE project.

² A confirmation of great interest in participating has been received from NURC but the availability of Stefano Fioravanti is not yet guaranteed for a possible scientific cruise in the same period. In such a case NURC will do anything possible for delegating another person with analogous expertise.

6. List of topics

- Autonomous underwater vehicles
- Underwater manipulation
- Underwater intervention tasks
- Localization
- Guidance, navigation and control
- Cooperative control architectures
- Acoustic/optical image processing algorithms
- Multimodal map building algorithms
- SLAM techniques
- Underwater mechatronics

7. Motivation and objectives (<300 words)

Research activities in Autonomous Underwater Robotics have been so far mainly focused on vehicles performing exploration and observation missions, with important applications in the fields of oceanographic sciences, environmental monitoring and security.

Autonomous Underwater Intervention, involving grasping, manipulation and transportation tasks, did not yet registered the same rate of growth and has been experimented just within some pioneering research projects.

It is however deemed that the interest of the international community on autonomous intervention systems is currently registering a significant growth. The recent dramatic accident of the Gulf of Mexico has just contributed to evidence the importance of working on the realization of smart underwater robots executing intervention tasks in a totally autonomous way.

Performing underwater operations like maintenance, repairing, rescue and items recovery, without the human supervision is certainly not an easy task. However today the field of Underwater Intervention could benefit from several technologies developed for exploration and monitoring missions. Results registered in fundamental topics like underwater localization, acoustic communications, optical and acoustic imagery, guidance navigation and control, mission planning and mapping seem to be ready for being efficiently integrated

with the achievements in the field of manipulation tasks, and more generally intervention activities.

Moving from the above considerations, the workshop has three objectives: i) evidencing and possibly classifying the current and future needs of underwater intervention applications; ii) evaluating the existing enabling technologies, their current status of development, and their potential improvements for being tailored to the specific application field; iii) having a better look at the market opportunities that autonomous underwater intervention could open in a mid-term time horizon.



As a final goal, the workshop aims to strengthen and extend the underwater community, by stimulating also the interest of others researchers, not working in the field, toward an area that certainly provides significant research challenges.


8. Primary/secondary audience


The primary audience is constituted by robotics researchers, from both academy and industry, mainly working in the fields of underwater systems and marine technologies. Industry members possibly interested in the exploitation of research results represent the secondary audience, together with any other robotic researcher not (yet) involved in marine applications.


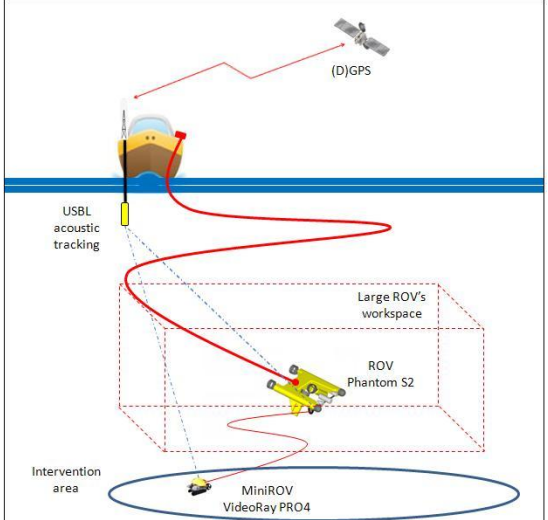
9. Relation to the previous IROS or ICRA


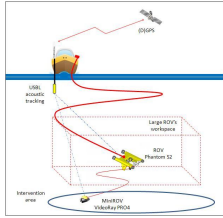
The workshop is sponsored by the Marine Robotics Technical Committee of the IEEE Robotics and Automation Society, which organized also the “Workshop on Recent Developments in Marine Robotics” at ICRA 2009 in Japan. The Committee promotes the current initiative, as it represents the first attempt of establishing a panel of experts, for specifically discussing the main aspects of one important sub-field of marine applications, which never before has been the subject of a dedicated workshop during an important event like IROS or ICRA.


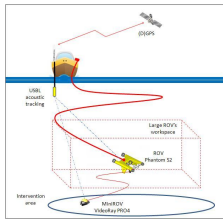
 <p>Integrated robotic system for underwater activities</p> <ol style="list-style-type: none"> 1. Introduction and motivations 2. Overall system 3. Control architecture 4. Mechatronic structure 5. Position measurement system 6. MiniROV guidance system 7. ROV guidance system 8. Supervisory Control System 9. Conclusions 	<h2 style="text-align: center;">Integrated robotic system for underwater activities</h2> <p style="text-align: center;"> G. Conte A. M. Perdon D. Scaradozzi G. Vitaoli S. M. Zanolì </p> <div style="text-align: center;">  <p>UNIVERSITÀ POLITECNICA DELLE MARCHE</p> <p>FACOLTÀ DI INGEGNERIA</p> <p><small>DIPARTIMENTO DI INGEGNERIA INFORMATICA, GESTIONALE E DELL'AUTOMAZIONE</small></p> </div> <div style="float: right; border: 1px solid black; padding: 2px;"> <p>Lab MACS <small>Laboratory of Modeling, Analysis and Control of Dynamical Systems</small></p> </div>
<p>IROS-2011 San Francisco</p>	

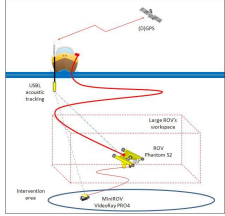
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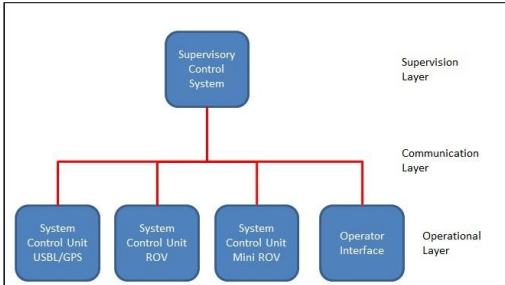
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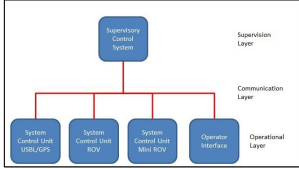
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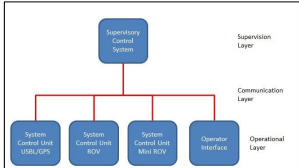
 UNIVERSITÀ DEGLI STUDI DI GENOVA FACOLTÀ DI INGEGNERIA DIPARTIMENTO DI INGEGNERIA MECCANICA, ELETTRICA ED AERONAUTICA	
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 UNIVERSITÀ DEGLI STUDI DI GENOVA FACOLTÀ DI INGEGNERIA DIPARTIMENTO DI INGEGNERIA MECCANICA, ELETTRICA ED AERONAUTICA	
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<p>UNIVERSITÀ DEGLI STUDI DI TORINO FACOLTÀ DI INGEGNERIA <small>DEPARTMENT OF MECHANICAL ENGINEERING, ROBOTICS AND AUTOMATION</small></p> <p>Integrated robotic system for underwater activities</p> <ol style="list-style-type: none"> 1. Introduction and motivations 2. Overall system 3. Control architecture 4. Mechatronic structure 5. Position measurement system 6. MiniROV guidance system 7. ROV guidance system 8. Supervisory Control System 9. Conclusions 	<ul style="list-style-type: none"> • Advantages of the system: • the MiniROV can be deployed at high depth and/or far from the supply vessel without imposing the burden of a long umbilical; • the motion of the Garage/ROV is decoupled from that of the supply vessel (that can be, for instance, moored), increasing autonomy and capability of the whole system; • the situation awareness of the operator in guiding and controlling the MiniROV is facilitated by the possibility of exploiting also the set of sensors mounted on the ROV, like video-cameras and sonar that, during intervention, provide an external, remote point of view. 
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<p>UNIVERSITÀ DEGLI STUDI DI TORINO FACOLTÀ DI INGEGNERIA <small>DEPARTMENT OF MECHANICAL ENGINEERING, ROBOTICS AND AUTOMATION</small></p> <p>Integrated robotic system for underwater activities</p> <ol style="list-style-type: none"> 1. Introduction and motivations 2. Overall system 3. Control architecture 4. Mechatronic structure 5. Position measurement system 6. MiniROV guidance system 7. ROV guidance system 8. Supervisory Control System 9. Conclusions 	<ul style="list-style-type: none"> • Control architecture of the system: • The control architecture has a hierarchical, modular structure, organized over five modules <ul style="list-style-type: none"> - Supervisory Control System Module - SCU USBL/GPS Module - SCU ROV Module - SCU MiniROV Module - Operator Interface Module and three layers. 
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Integrated robotic system for underwater activities

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9. Conclusions

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• SCU MiniROV and Operator Interface

The diagram illustrates the system architecture. At the top, a **Sonardyne USBL** is connected to a **PXI** computer. The PXI is also connected to a **Haptic Interface** and a computer monitor. The PXI is connected to the **ROV (DOE Phantom S2)** via an **Umbilical Cable / TCP/IP (PowerLine)**. The ROV is also connected to the **MINI ROV (VideoRAY Pro4)** via an **Umbilical Cable / RS-485**. The ROV is shown in an underwater environment.

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Integrated robotic system for underwater activities


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• SCU MiniROV and Operator Interface

The diagram shows the same system architecture as above, but with a detailed operator interface overlay. The interface includes several windows:

- Position window:** Shows a 2D map of the ROV's location and heading.
- Health window:** Displays 'ROV Health' with a 'FAULT' indicator and various status icons.
- Water temp meter window:** Shows 'Water Temp' as '0,0 °C'.
- Compass & IMU window:** Displays a compass rose and IMU data.
- Camera window:** Shows a live video feed from the ROV's camera.
- Control Sensitivity window:** Features a 'Control Sensitivity' dial and buttons for 'Fine', 'Turbo', and 'Custom'.
- Depth meter window:** Shows a vertical scale for depth.
- Thrusters power window:** Displays the power status of the ROV's thrusters.




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DIPARTIMENTO DI INGEGNERIA MECCANICA, GEOMETRIA E CALESTABILITÀ

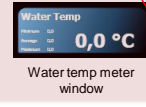
- Joystick resistance increases with distance from ROV.
- Autodepth is active.

Integrated robotic system for underwater activities


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Haptic Interface




Water Temp
0,0 °C
Water temp meter window



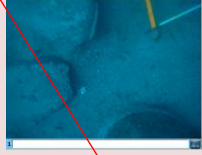
Position window




Compass & IMU window



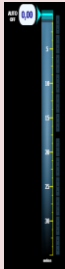
ROV Health
FAULT
Health window



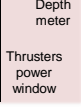
Camera window



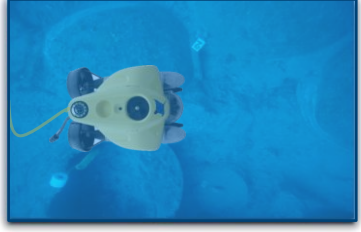
Control Sensitivity




Depth meter



Thrusters power window



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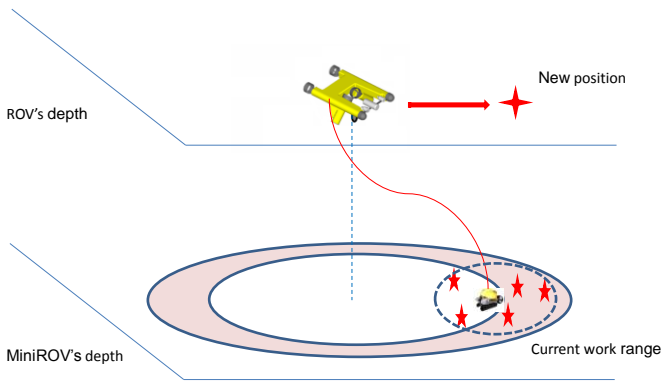


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- ROV and MiniROV autodepth systems are active.
- Positions for the ROV are determined by the SupCS on the basis of the past (Operator driven) behaviour of the MiniROV: mean and variance of the positions occupied by the MiniROV in the last T seconds are computed and, if mean is "far" (red area) and variance is "small" (dotted circle), a new position is determined.

Integrated robotic system for underwater activities

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ROV's depth

MiniROV's depth

Current work range

New position

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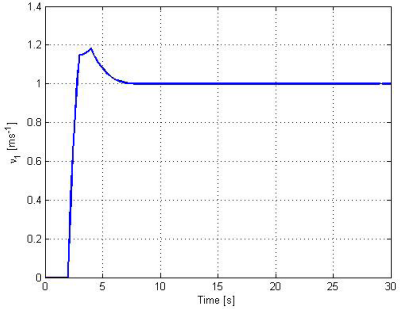
- Under suitable hypothesis ($f(\cdot)$ is Lipschitz in a ball, the model is "sufficiently good"), if the controller drives asymptotically to 0 the state of the model, the above control scheme assures local asymptotic stability for h sufficiently small.

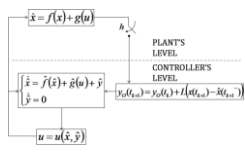
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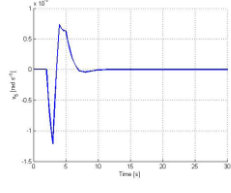
- ROV control scheme: simulation results about motion and attitude control by means of a suitable MB-NC scheme [Conte, Perdon, Vitaioli; Proc. MED'09, Thessaloniki, Greece]
- ROV $M\dot{v} = C(v)v + D(v) + u$
- ROV's model $\hat{M}\dot{v} = \hat{C}(v)v + \hat{D}(v) + u$ (coefficients altered by 10%)
- Control objective $v=(1,0,0,0,0,0)$ (surge 1m/s)
- Controller [Conte, Serrani; IEEE Robotics Automation Magazine, 6, 1999]
- $h=1s$





PLANT'S LEVEL
CONTROLLERS LEVEL

$\dot{\hat{x}} = \hat{f}(\hat{x}) + \hat{g}(u) + \hat{y}$
 $\hat{y} = 0$
 $x_{c,i}(t_{k+}) = x_{c,i}(t_k) + h(f_{c,i}(t_k) - \hat{x}_{c,i}(t_k))$
 $u = u(\hat{x}, \hat{y})$

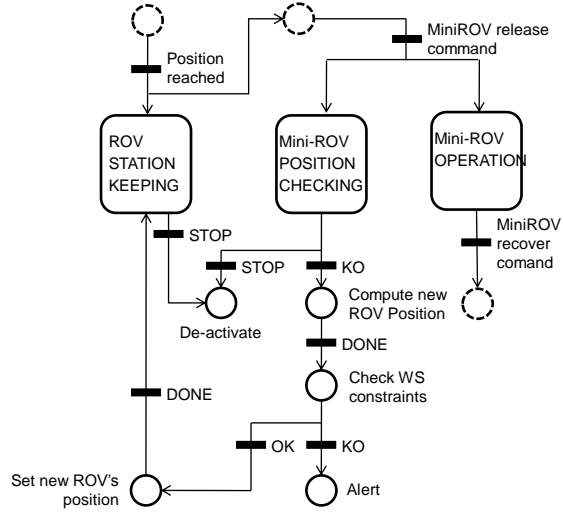




Integrated robotic system for underwater activities

1. Introduction and motivations
2. Overall system
3. Control architecture
4. Mechatronic structure
5. Position measurement system
6. MiniROV guidance system
7. Large ROV guidance system
8. Supervisory Control System
9. Conclusions

IROs-2011 San Francisco

- Supervisory Control System operation



  <p>UNIVERSITÀ GENOVA FACOLTÀ DI INGEGNERIA Divisione di Meccatronica, Elettrotecnica, Sistemi e Automazione</p> <p>Integrated robotic system for underwater activities</p> <ol style="list-style-type: none"> 1. Introduction and motivations 2. Overall system 3. Control architecture 4. Mechatronic structure 5. Position measurement system 6. MiniROV guidance system 7. ROV guidance system 8. Supervisory Control System 9. Conclusions 	<ul style="list-style-type: none"> • System development and construction: <ul style="list-style-type: none"> ➤ mechatronic components of the system have been acquired/realized/assembled and individually tested; ➤ control software (SupCS, SCU ROV, SCU MiniROV) has been realized and tested in simulations; ➤ data processing and communication structures have been realized and tested; ➤ integration of components; ➤ experiments and testing.
<p>IROS-2011 San Francisco</p>	

AMADEUS

Advanced Manipulators for Deep Underwater Sampling

EU-Mast II Phase I 1994-1996

EU Mast III Phase II 1997-1999

- (1) G. Bartolini
- (2) G. Bruzzone
- (3) G. Cannata
- (4) G. Casalino**
- (5) B. Davis
- (6) D. Lane
- (7) G. Veruggio



Focused on manipulation within underwater environments

Developing

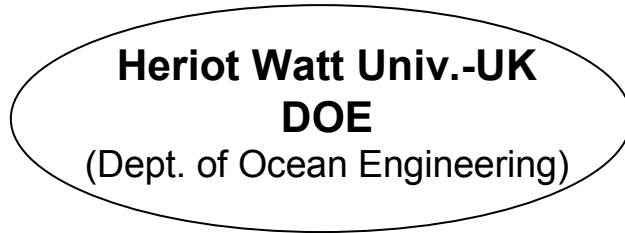
Hw technology	(System, Actuation and Sensing)
Hw architectures	(Distributed Processing)
Sw architectures	(Modular Sw Eng. Techniques)
RT control Architectures	(Hierarchical, Modular, Distributed)
RT specific algorithms	(RT Signal processing & Control)
HMI-C2	(Planning & supervisory control)

For

- Advanced Multi-fingered Underwater Grippers
- Advanced Underwater Arm Systems
- Multi-fingered Gripper coordination
- Multi-arm System coordination
- Arm-Gripper integration & coordination (Hand-Arm system)
- Multi-Arm-Hand system integration & coordination

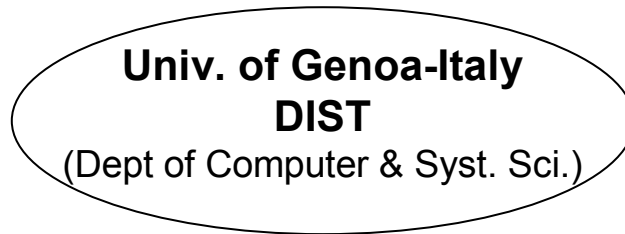
Principal Developers and Roles

D. Lane
B. Davis



Overall Gripper Technology:
Sensing and finger local RT control
Gripper-fingers Coordination
Hand-Arm coordination

G. Casalino
G. Cannata
G. Bartolini



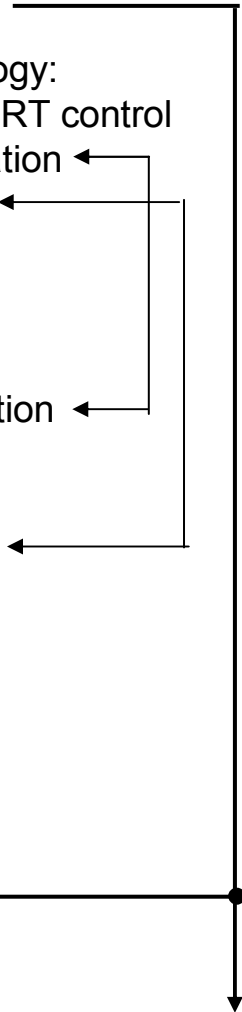
Gripper-fingers coordination
Arm Control
Multi-arm coordination
Hand-Harm coordination

G. Veruggio
G. Bruzzone



HMI - HLC
Mission Planning
Supervisory control
Diagnostics

Multi-Arm-Hand System integration



Subsystems 1

Finger: Technology & Actuation

Elephant trunk paradigm

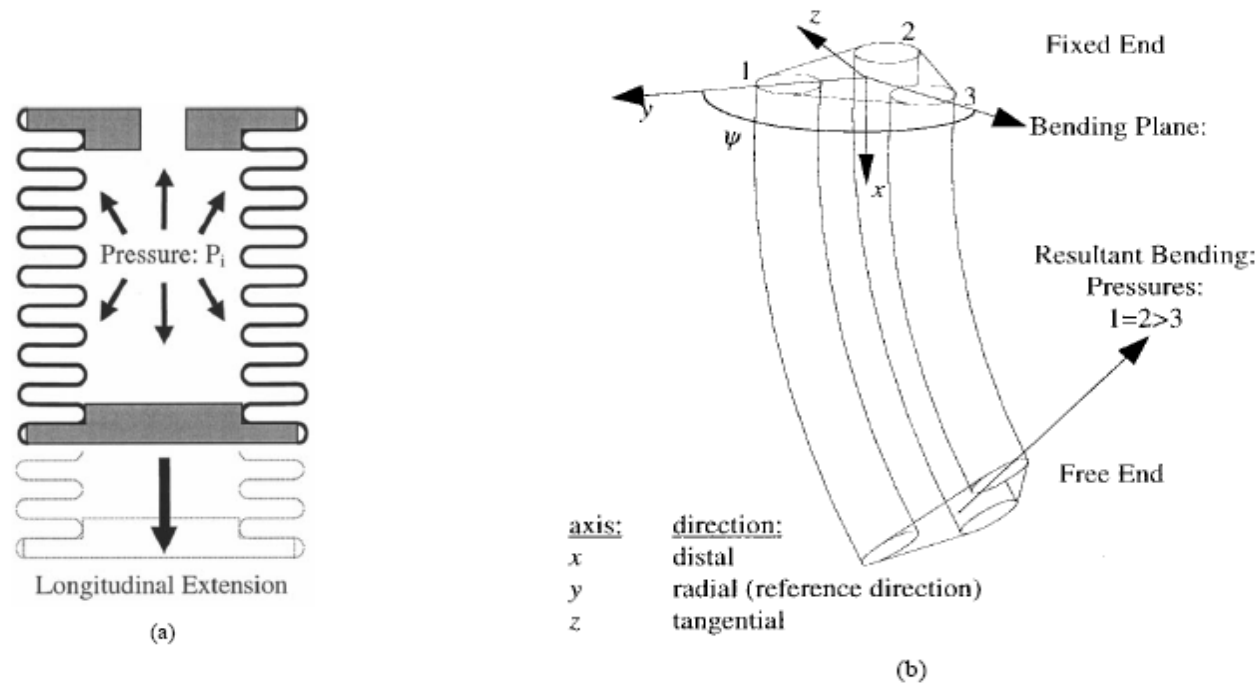


Fig. 3. (a) Internal pressure causes mainly longitudinal extension. (b) Bending of flexible actuator caused by internal pressure differential.

Subsystems 2

Finger: Force & Slip sensing Technology

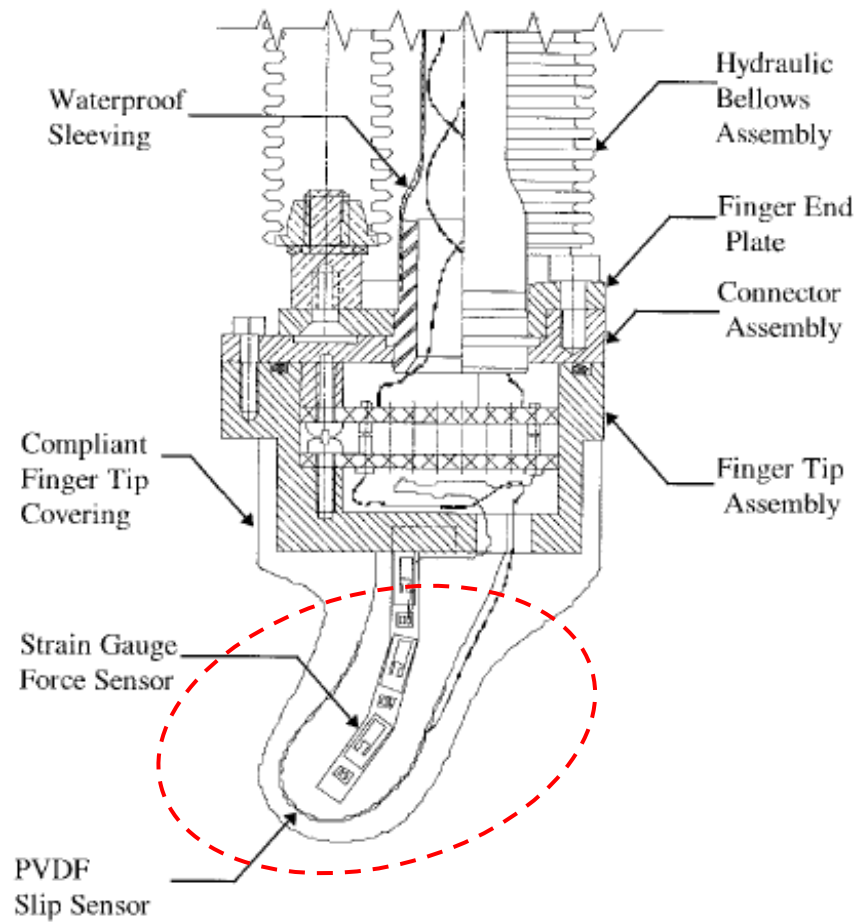
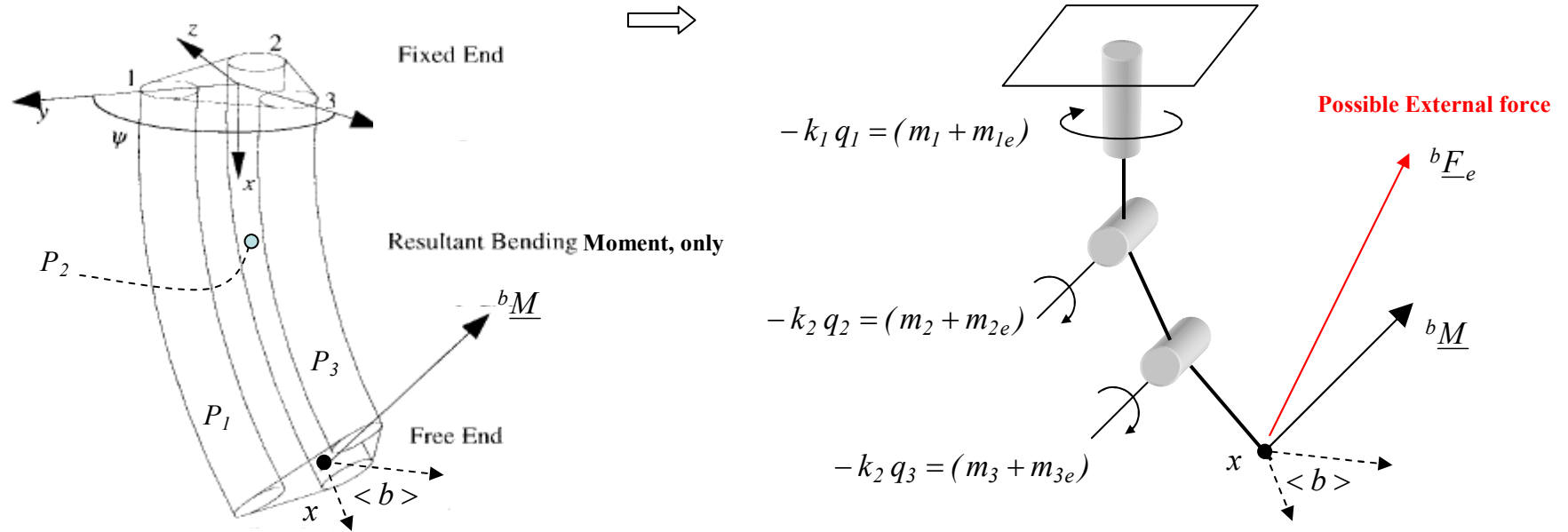


Fig. 4. Detachable finger tip, with force and slip sensors.

Subsystems 3

Finger: Approximated static lumped model



$$\left. \begin{aligned}
 (P_1, P_2, P_3) \doteq P &\Leftrightarrow \underline{bM} \\
 (P_{1e}, P_{2e}, P_{3e}) \doteq P_e &\Leftrightarrow \underline{bF_e}
 \end{aligned} \right\} \longrightarrow (\underline{bM}, \underline{bF_e}) \Leftrightarrow (q_1, q_2, q_3) \doteq q \Leftrightarrow x$$

At the equilibrium

Subsystems 4

Finger: Position & Force control

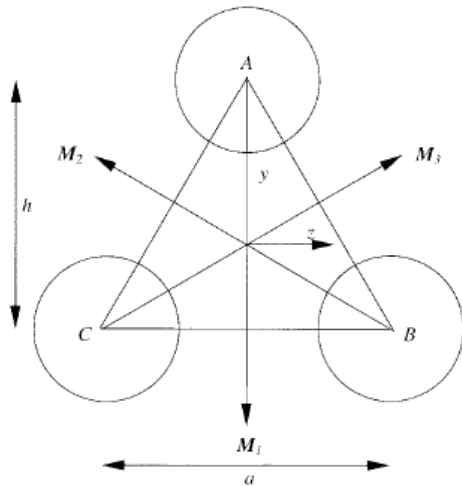


Fig. 7. Plan view of a single finger.

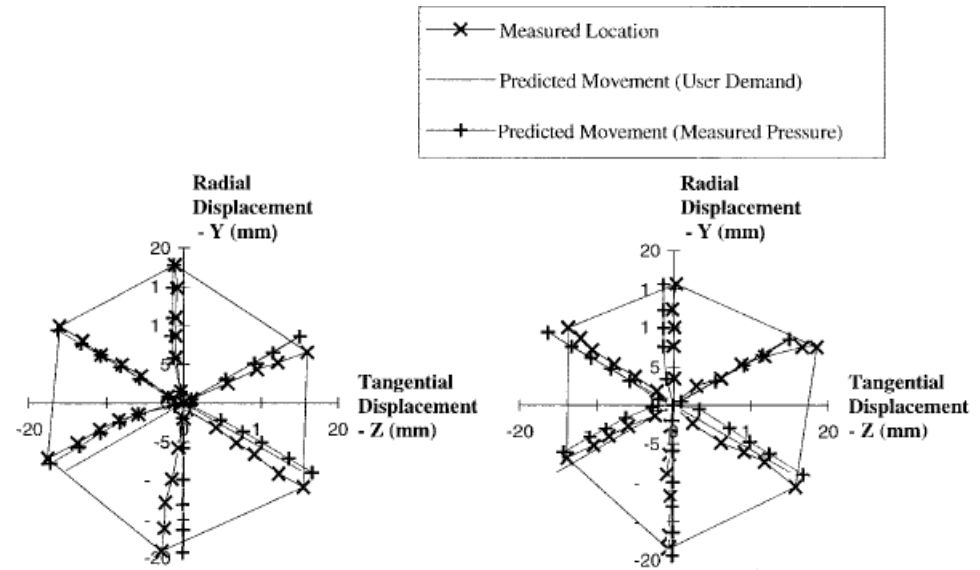
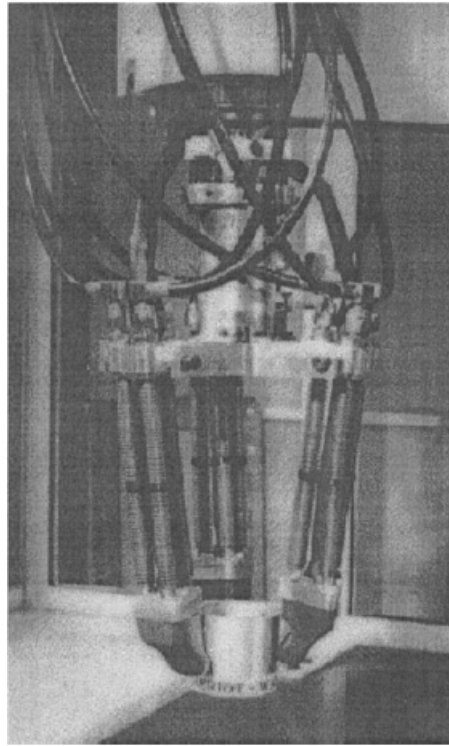


Fig. 8. Measured and predicted finger motions with demanded and measured pressures.

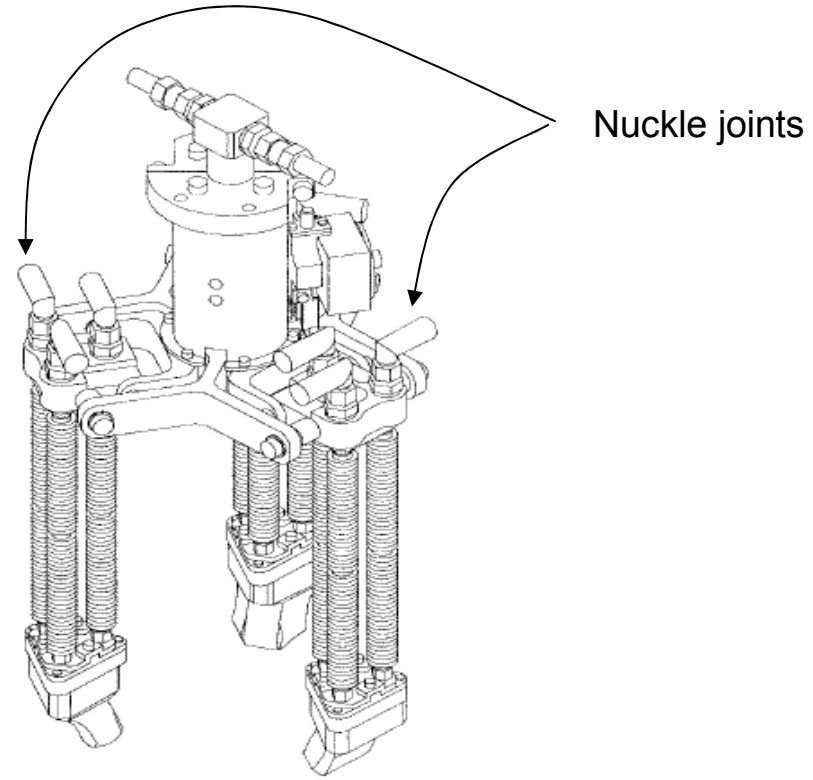
- Position only control: No position sensors available
Open loop control via (well tuned) lamped static model for bending
Smooth and slow motion command required
(no excitation of higher-frequency effects)
(smooth time-response also favored by natural damping)
- Position/force control: Force closed loop via sensed external forces
Position open loop via (well tuned) lamped static model for bending
Moderately smooth force/position commands required
(no excitation of higher frequency effects)
(smooth time-response also favored by natural damping)

Subsystems 5

Gripper: Three fingers arrangement



(a)

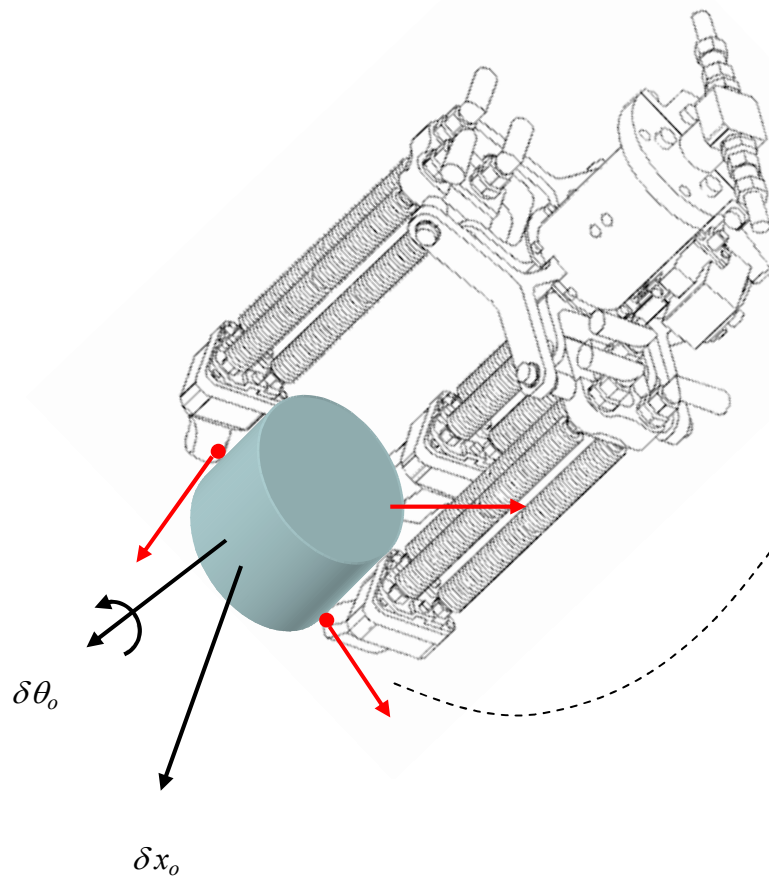


(b)

Fig. 2. AMADEUS phase I prototype gripper. (a) Hardware. (b) Schematic.

Subsystems 6

Gripper: Fingers coordination during manipulation



Tip's desired differential motions obtained as rigid body transformation of the objet desired ones (kinematically consistent)
+
Desired grasping forces (not shown)

LLC: gripper independent



Coherent bending and grasping pressures at the bellows

VLLC: gripper dependent

Subsystems 7

Gripper: Fingers coordination during manipulation (VIDEOS)

With standard grippers

1- Pose control

With AMADEUS gripper

2- Pose control

3- Turning a ball & slippage control

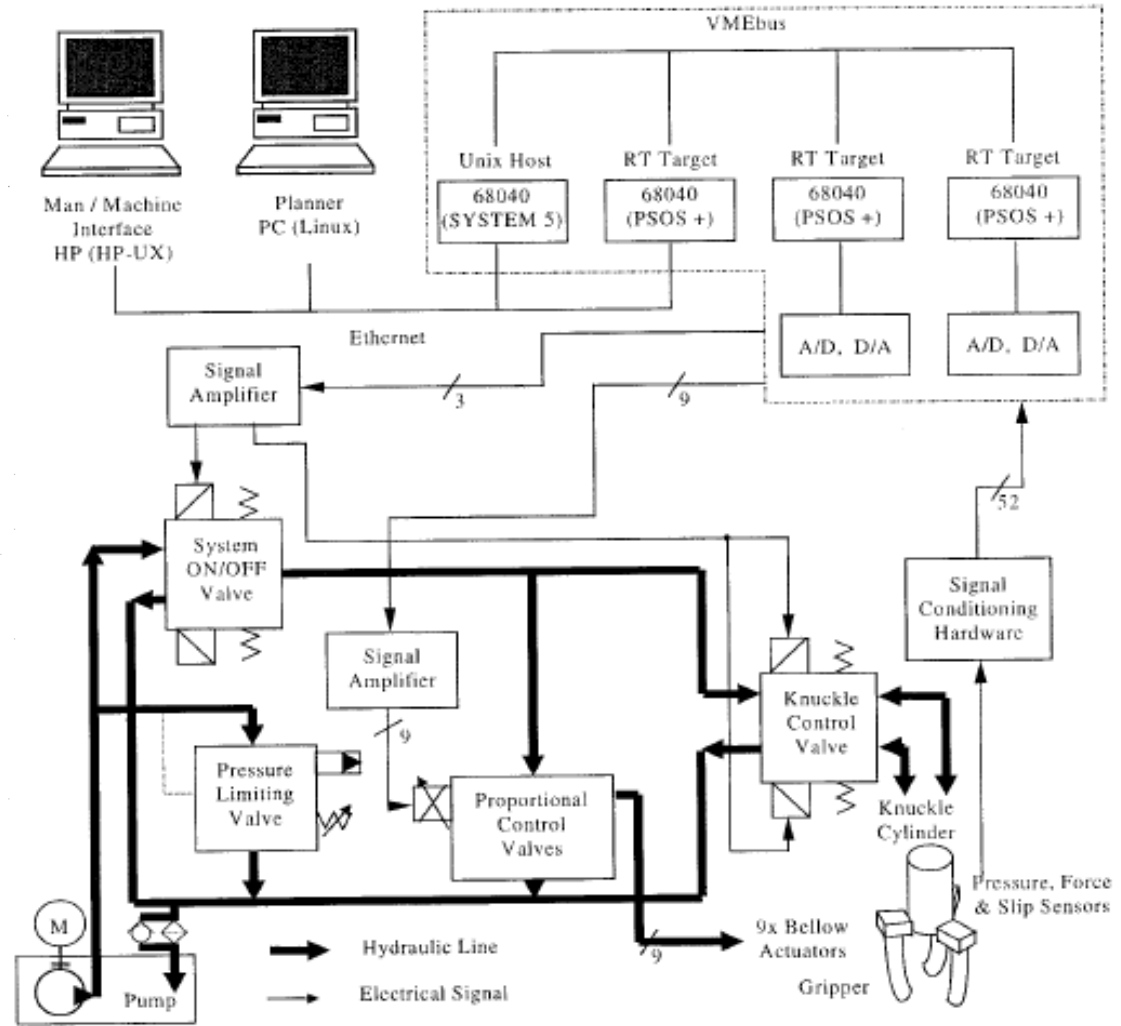
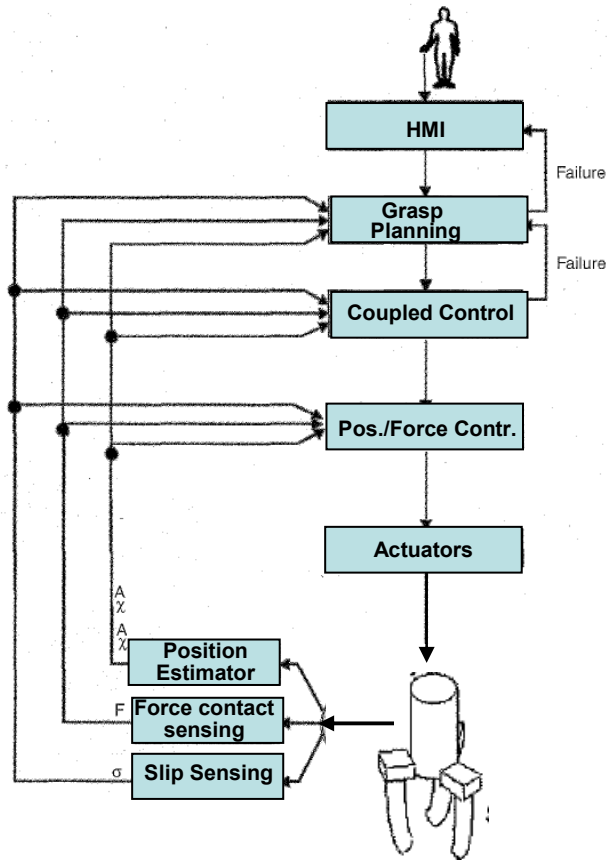
4- Turning a nut

Low level Control (LLC) layer is the same independently from the specific gripper and its Very Low Level Control (VLLC) layer.

At that time this was considered a big step toward control architectures modularity

Subsystems 8

Gripper: Overall Functional and Hw control architecture

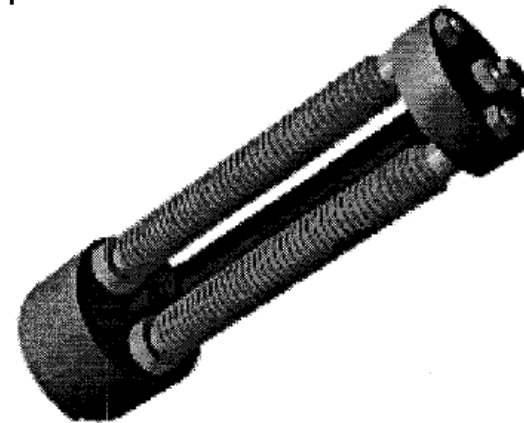
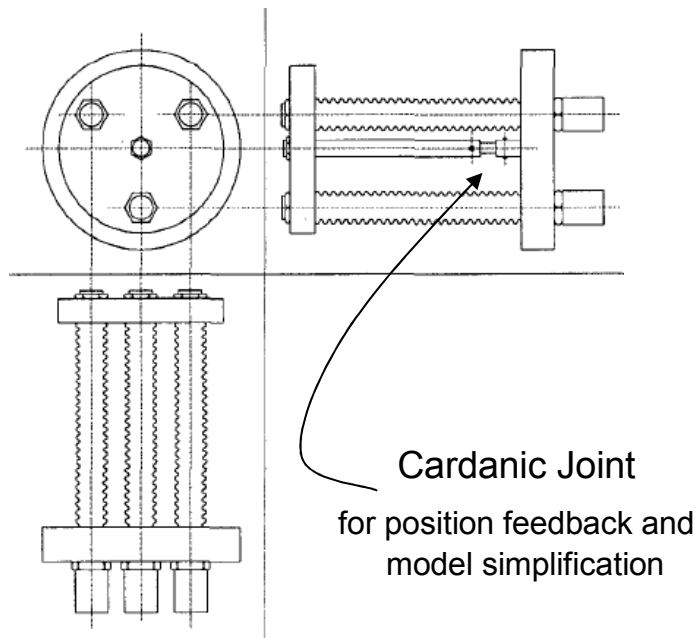


Subsystems 9

Gripper: Enhanced Bandwidth

Substitution of the former hydraulic circuit controlled in pressure by valves with an other one at lower pressure, whose volume is driven by a linear actuator: Voice coil motors

- Total absence of backlash
- Very high bandwidth
- Suitable to be controlled via fast VSC techniques
- Control amplitude reduced via filtering out the “equivalent control”



Video: Enhanced bandwidth Gripper

Subsystems 10

Gripper: Lessons learned (pros-cons in year 1999)

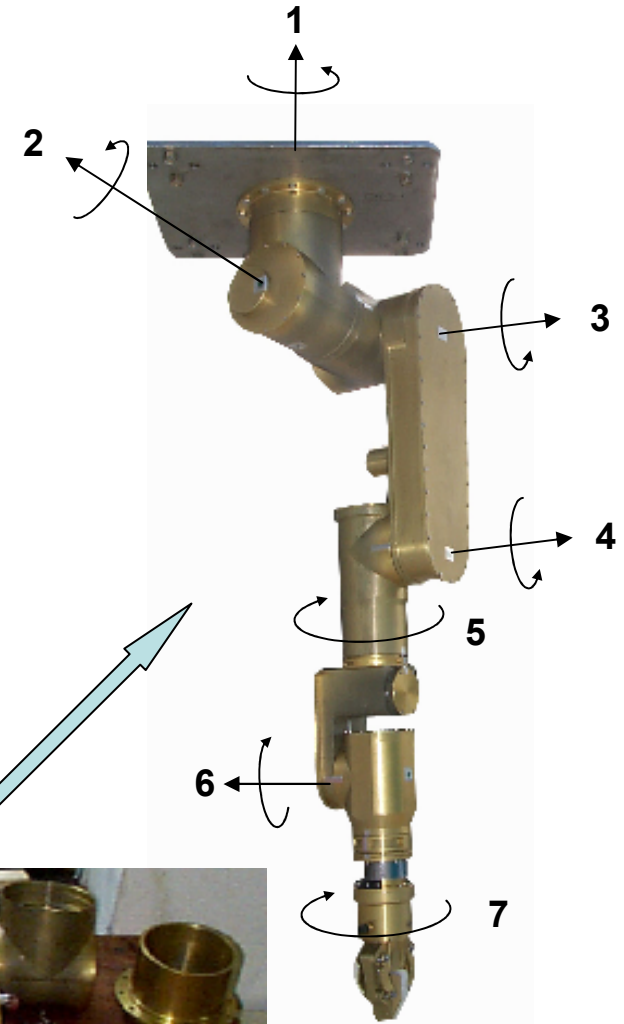
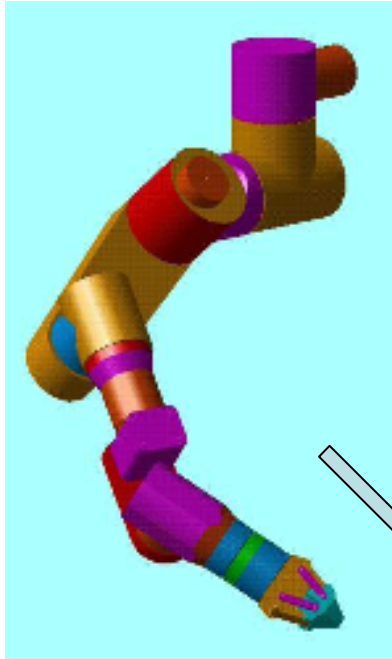
- The technology for “elephant-trunk” principle based gripper was proven viable
- Accurate position sensing eventually available
- Bandwidth enlargement was achieved successfully in later versions
- Eventually no more need of accurate model in the later version
- Control & coordination was successfully proven be feasible
- Modularity of the functional and algorithmic Hw/Sw also was successful
- Modularity of the functional and algorithmic Hw/Sw also was successful
- Hydraulic circuitry still heavy and voluminous
- Finger bending still limited (need of more cascade stages and/or different bending materials)
- Envelop grasping therefore still problematic

Up-to-date Opportunities continuous actuation

- Successive and current literature on Bio-inspired. actuation systems (Fishes, Lampreda, Octopuses, etc.) might contribute to technological improvements

Subsystems 11

Arms: Design an Realization



Subsystems 12

Arms: Electro-mechanical characteristics



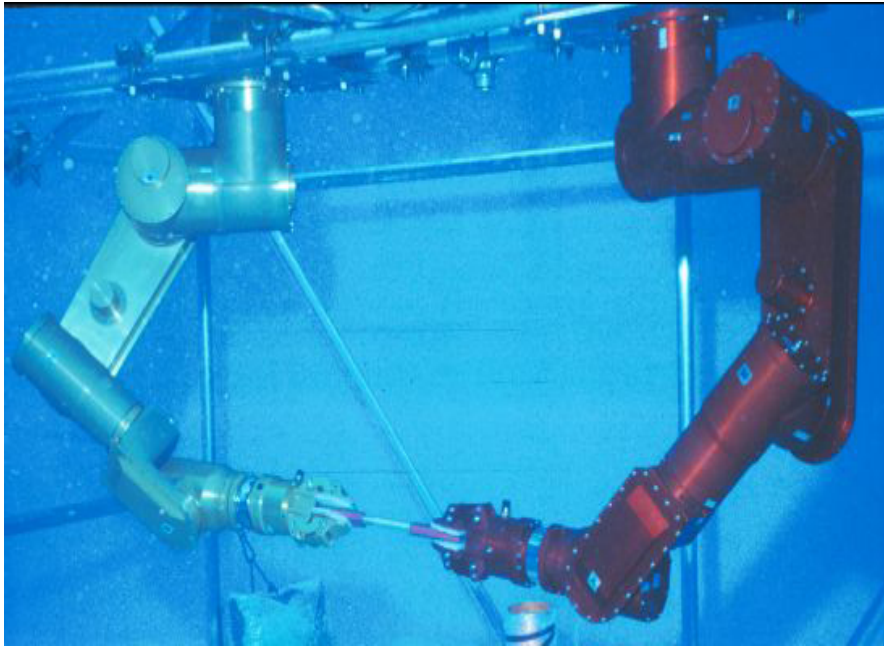
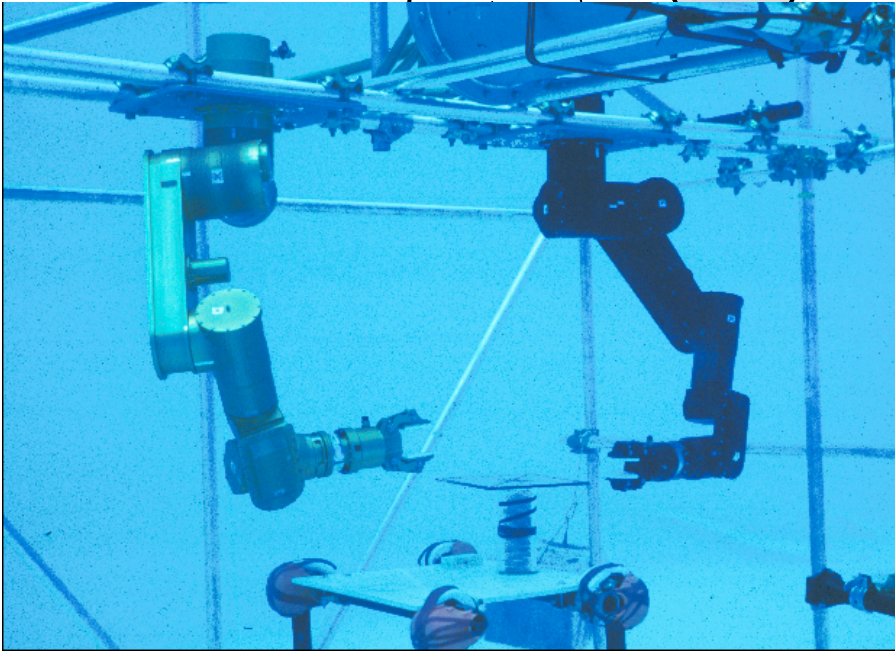
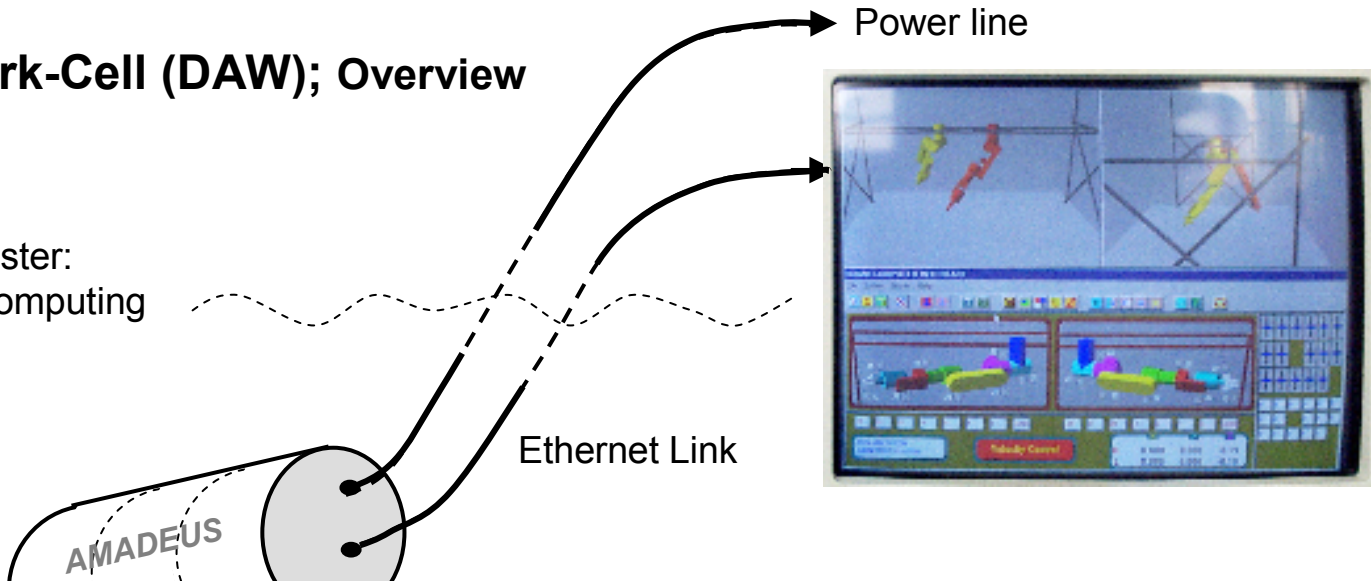
Max length:	1400 mm
Weight (in air):	53 Kg
Payload	50 N
Accuracy	< 1 mm
Load excess	100 N
Max Depth	500 m
Gripper max Force	300 N
No Dof	7+1 for the gripper
Gear reductions	Harmonic Drives
Marine Aspects	Anti-corrosion anodization Pressure balance oil filled
Electrically driven	
Resolvers for calibration	
Incremental encoders	
F/T sensing at the wrist	
Additional internal cabling	Wrist camera
	Tactile sensing at the jaws

Manufactured by ANSALDO – DNU, Genova-Italy

Subsystems 13

Dual-Arm Work-Cell (DAW); Overview

Waterproof Canister:
Electric-Electronic-Computing
devices



Subsystems 14

DAW: Functional Control & Hw Computing Architectures

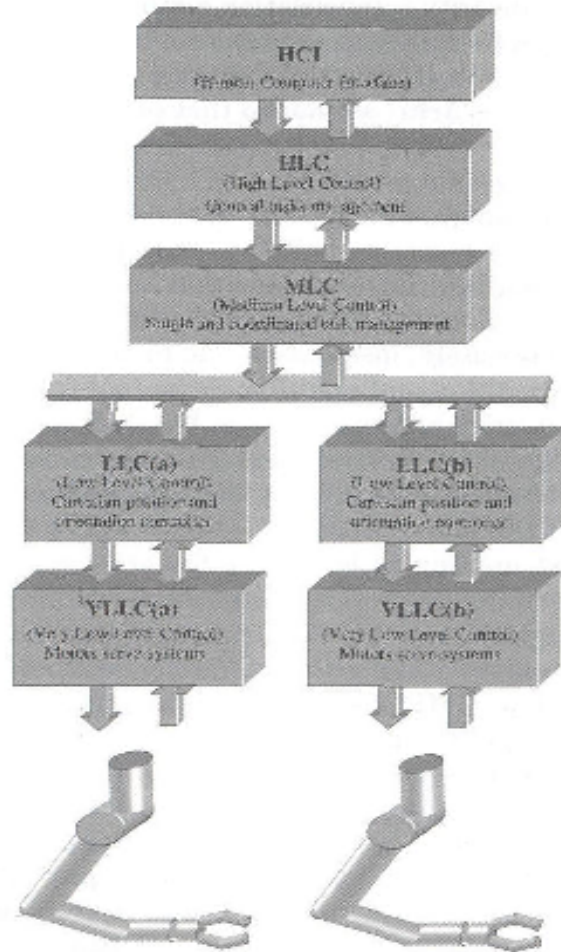


Figure 2.1. Functional architecture for the dual arm workcell

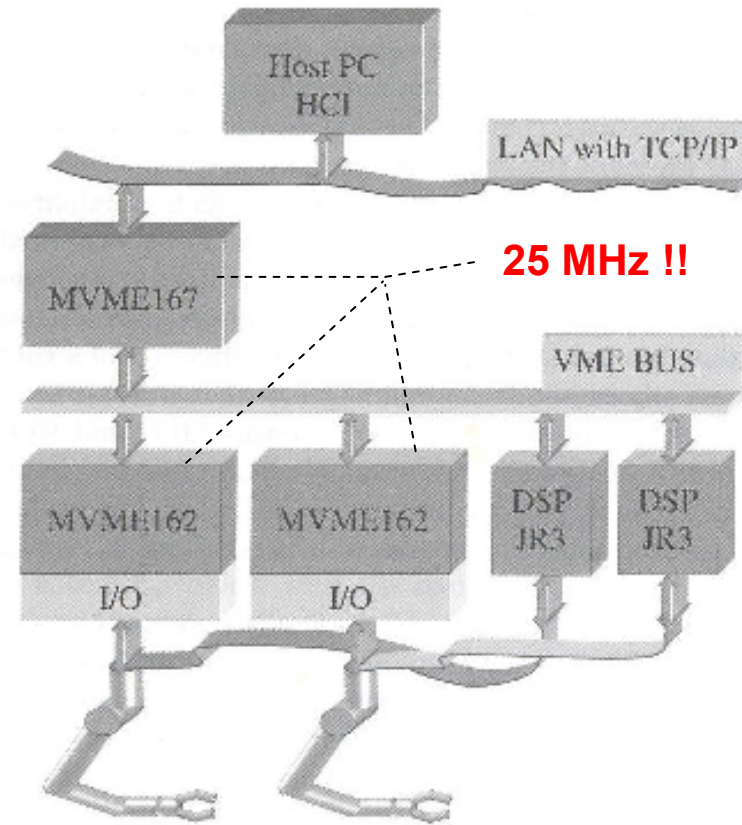
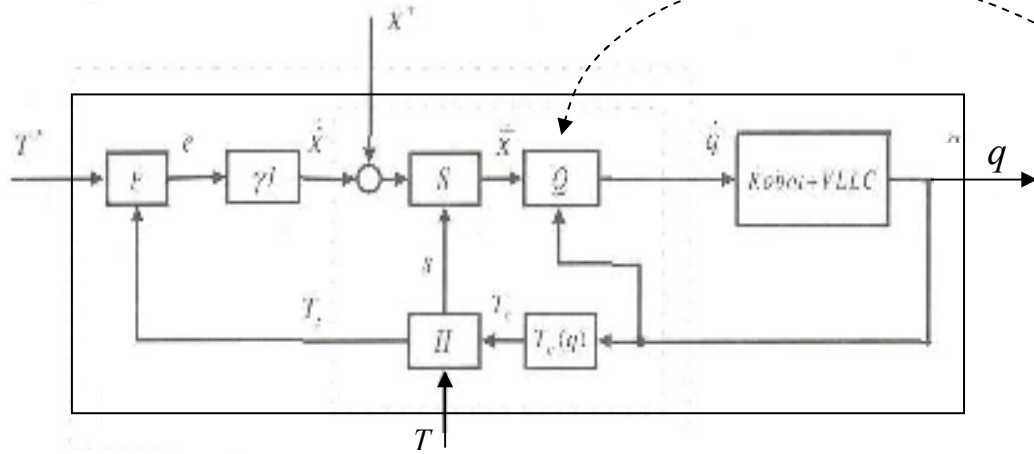


Figure 3.1. Hardware architecture description

Subsystems 15

DAW: Single arm LLC



Kin. Inversion + Singularity management

$$\dot{\tilde{q}} = W^{-1} J^T [J W^{-1} J^T + \lambda(\mu) I] (\dot{\bar{X}} - h_4 \dot{\tilde{q}}_4) + \tilde{q}$$

$$\tilde{q} = [0, 0, 0, \tilde{q}_4, 0, 0, 0]^T$$

$$\dot{\tilde{q}}_4 = -k(q_4 - \bar{q}_4)$$

$$\tilde{q} = [1, 1, 1, (1+k), 1, 1, 1]^T$$

Single arm control scheme

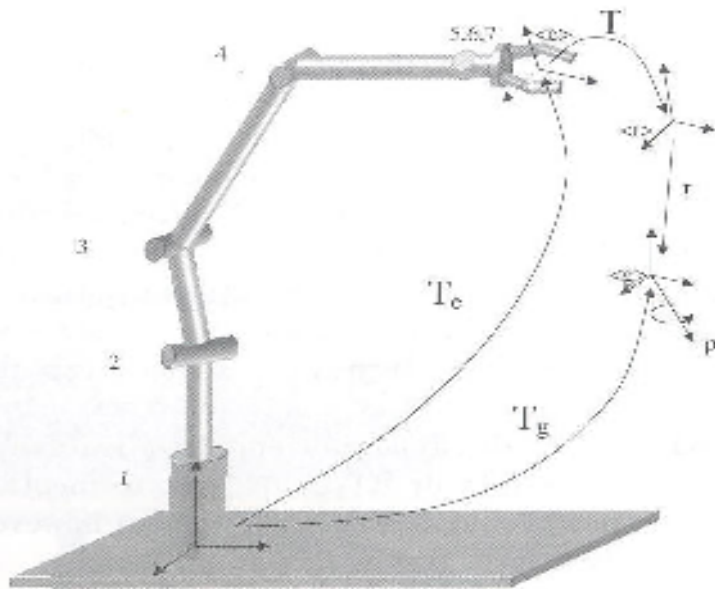


Figure 4.1. Schematic representation of a single arm

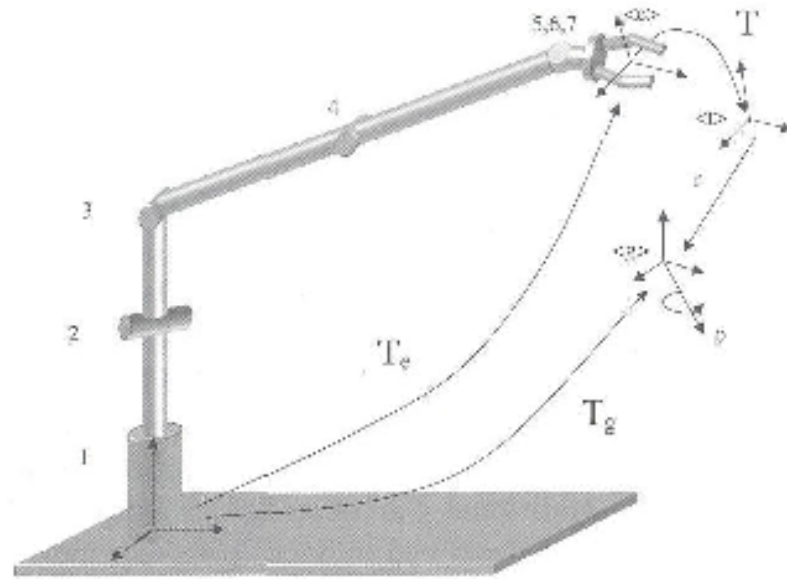
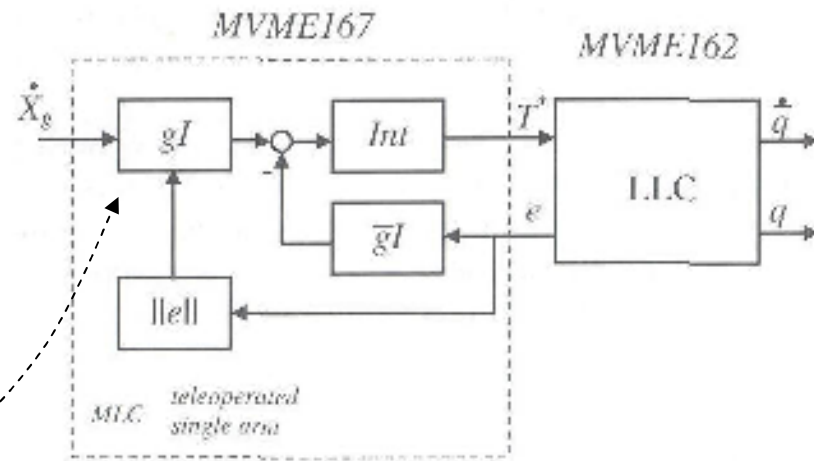


Figure 4.3. Singular configuration

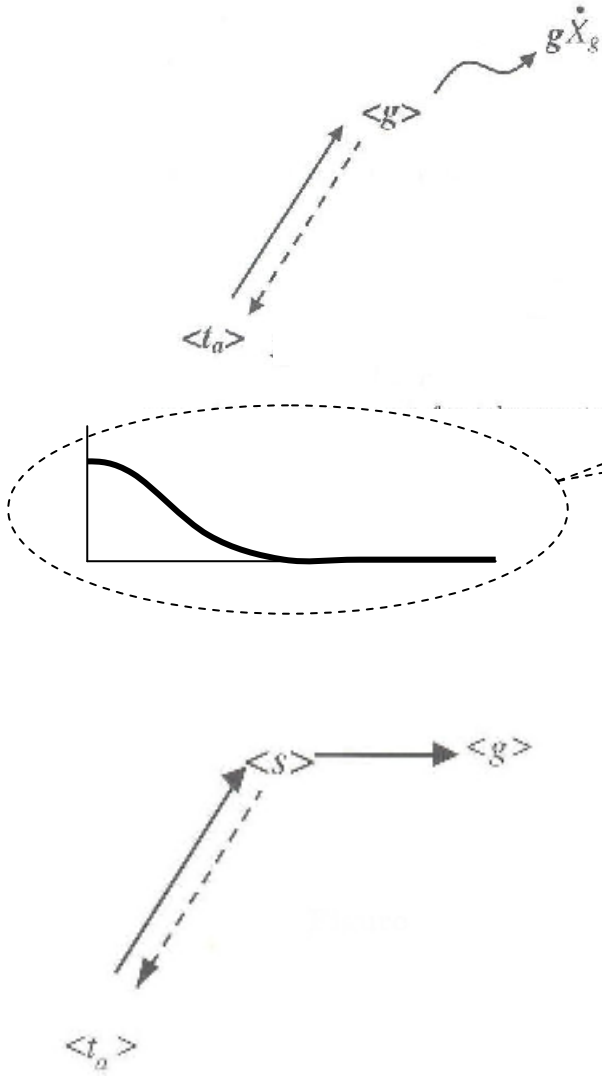
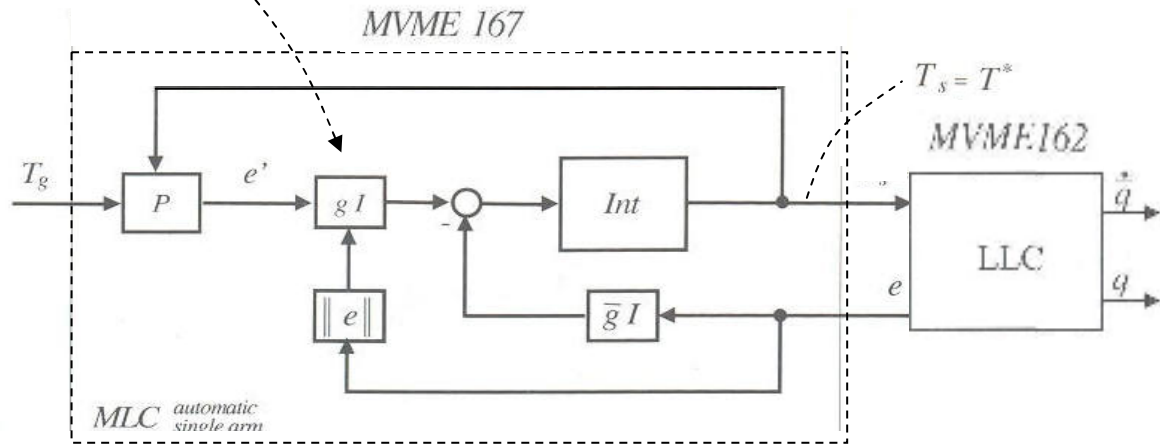
Subsystems 16

DAW: Single arm MLC

Teleoperated-Single Mode



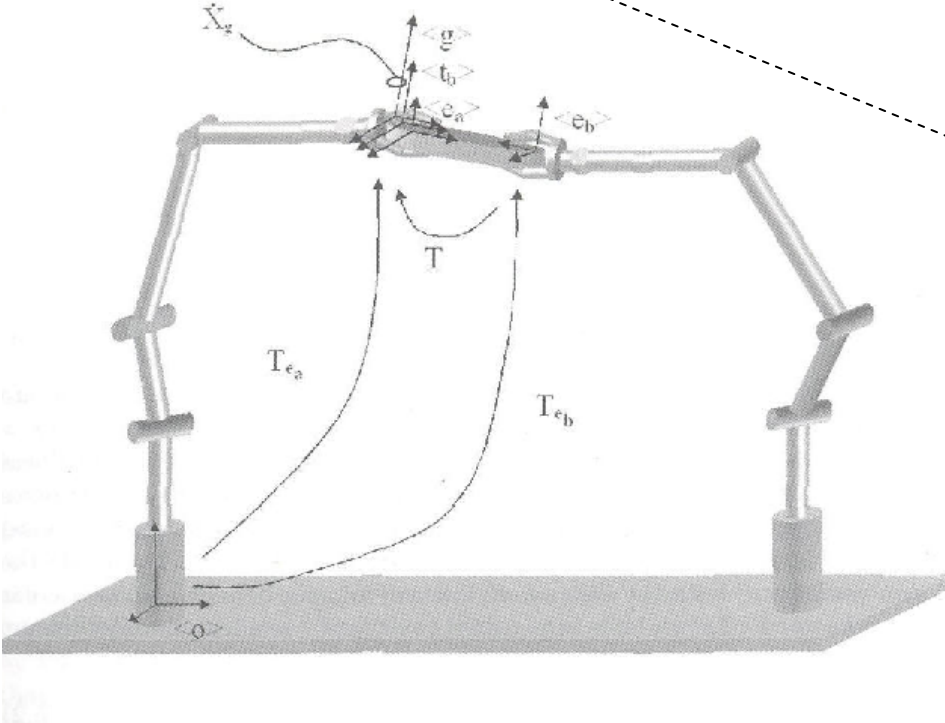
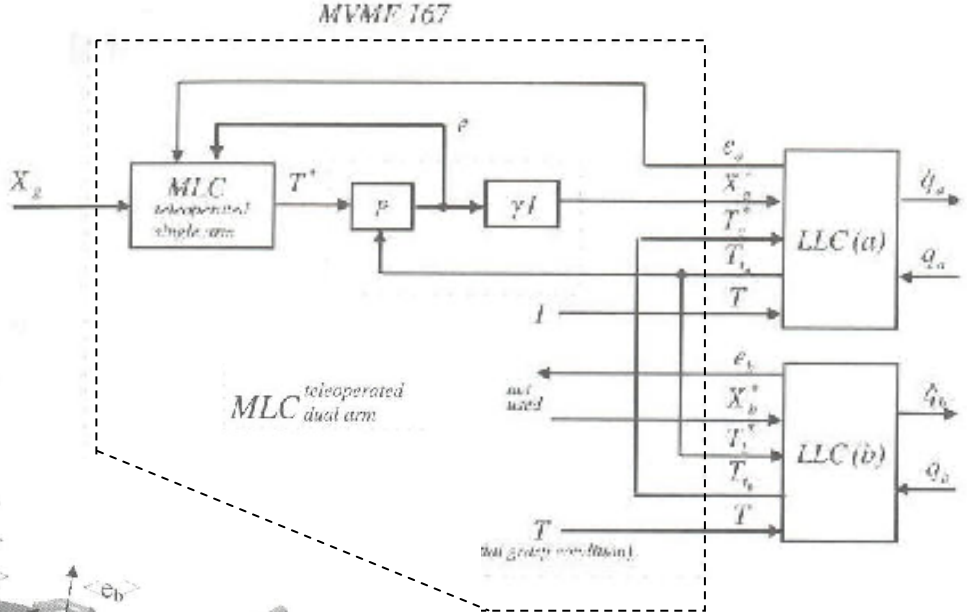
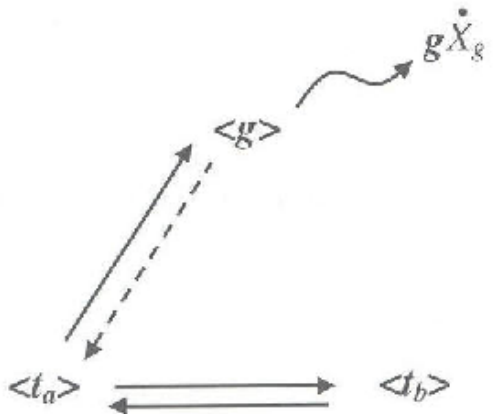
Automatic-Single Mode



Subsystems

Teleoperated-Coordinated Mode

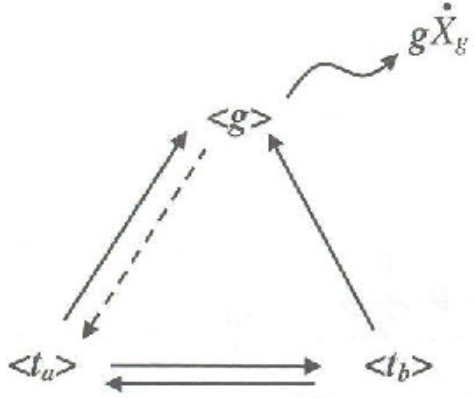
DAW: Two arms MLC



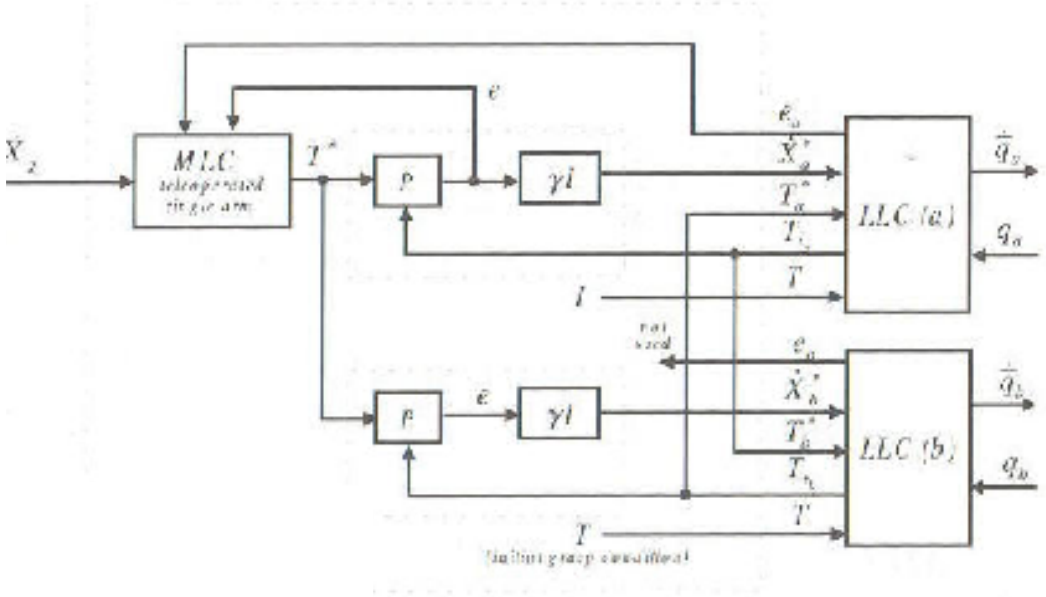
Subsystems 17

DAW: Two arms MLC

Teleoperated-Coordinated Mode

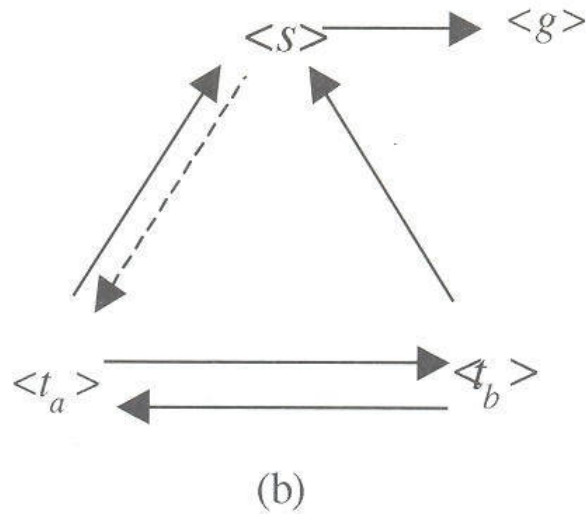
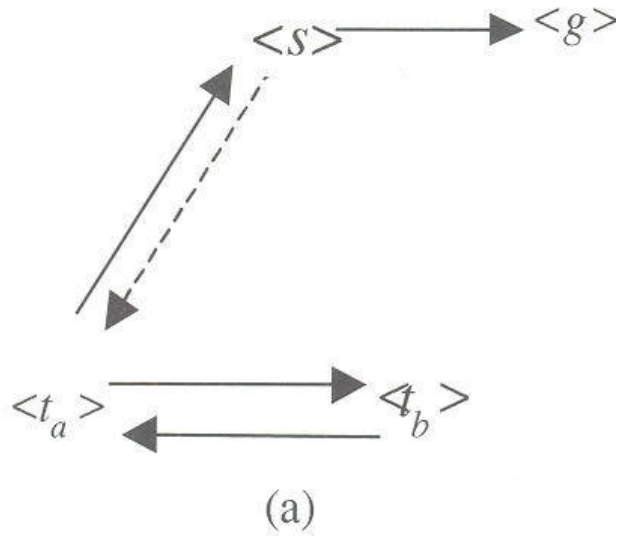


MVME 167

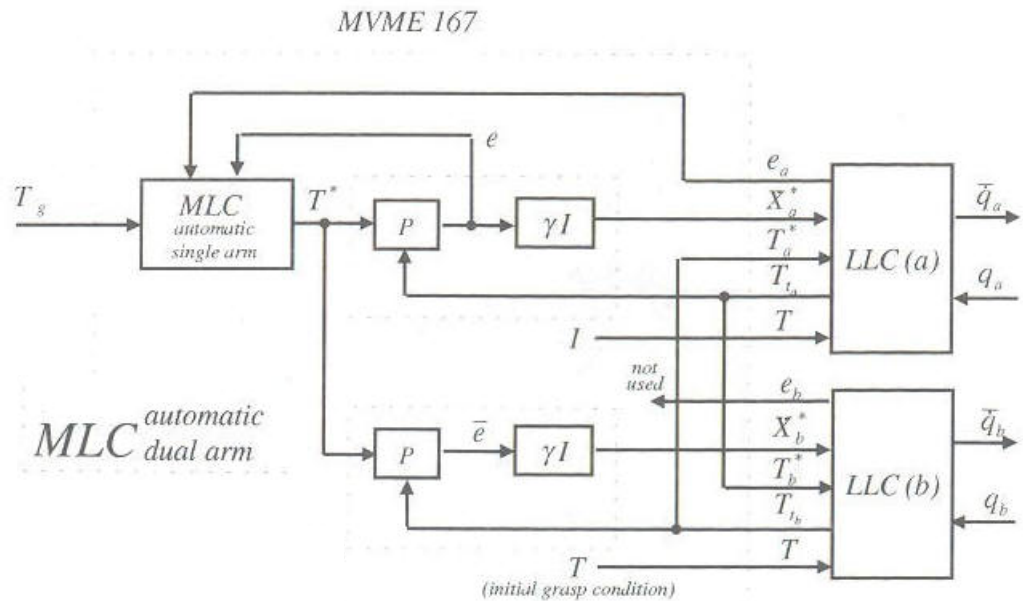
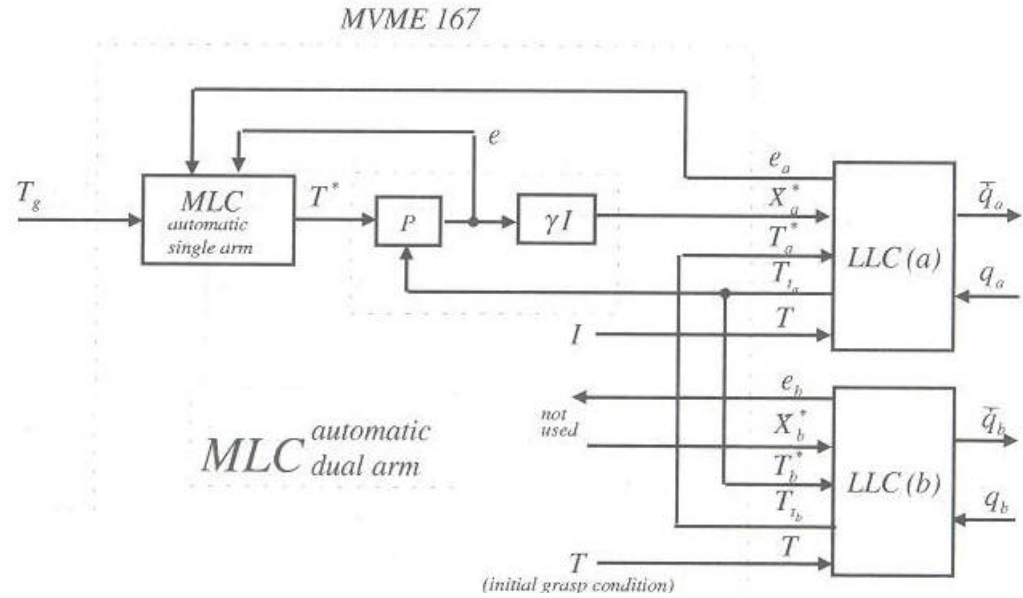


Subsystems 18

DAW: Two arms MLC

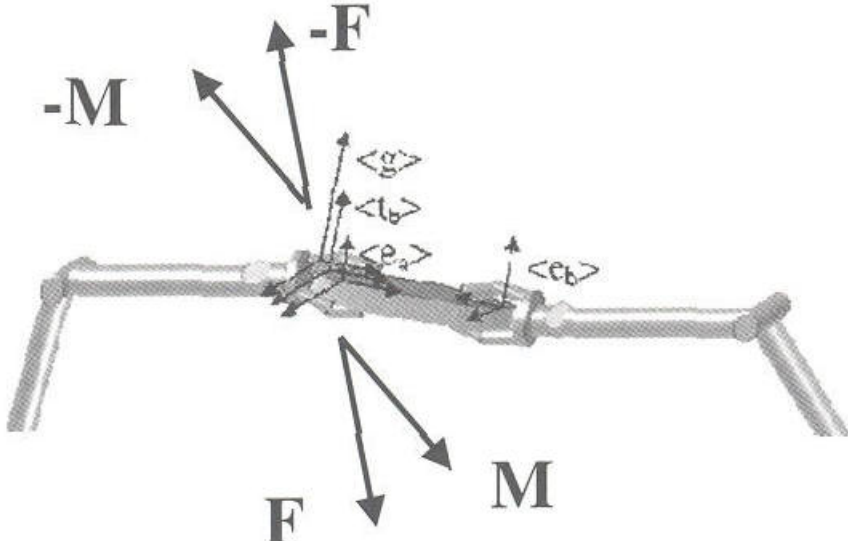


Automatic-Coordinated Mode

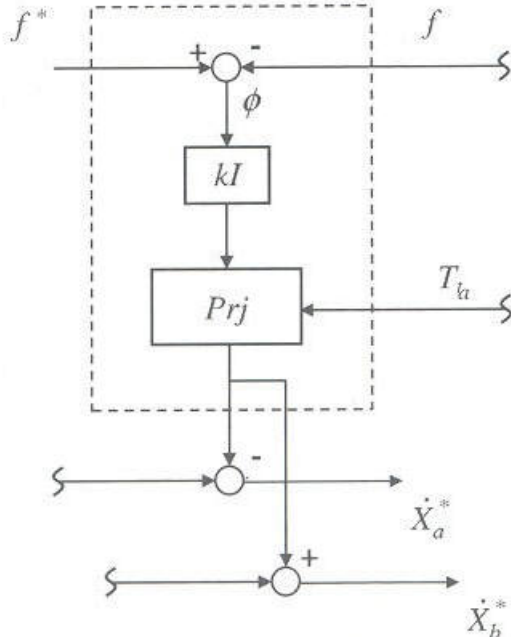


Subsystems 19

DAW: Two arms MLC



Interaction Control



Subsystems 20

DAW: VIDEOS

In-Air

- 1- Single-arm
- 2- Teleoperated single-arm
- 3- Teleoperated dual arm

Underwater

- 4- Teleoperated single-arm
- 5- Teleoperated dual-arm

Subsystems 21

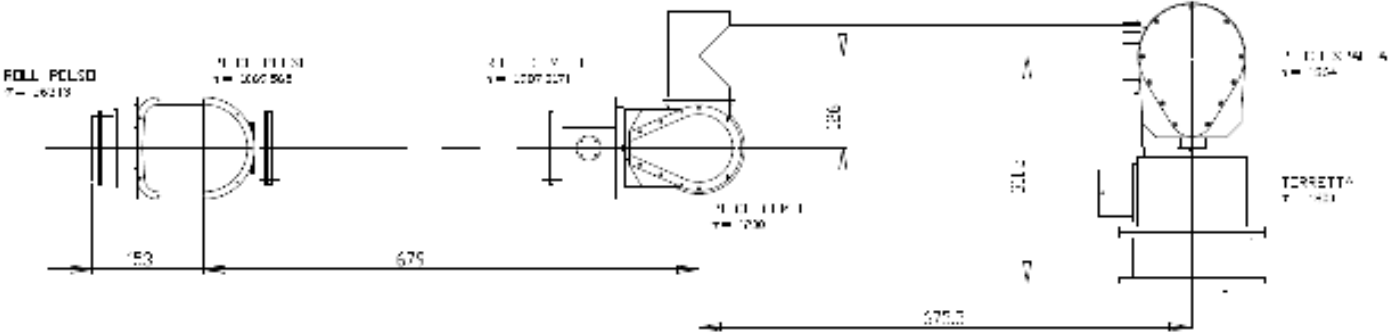
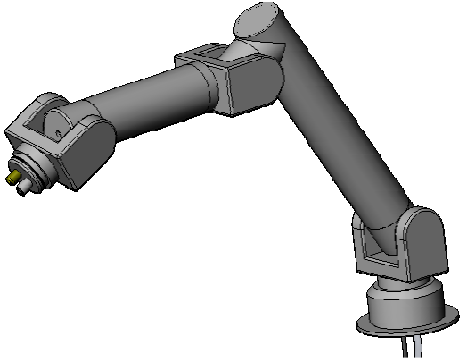
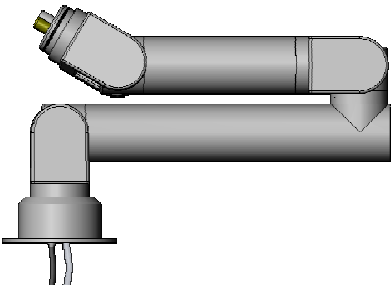
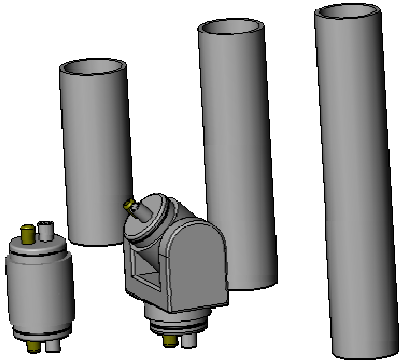
DAW: Lesson learned (pros-cons in year 1999)

- The developed technology for electrically driven underwater arm was successful
- The arm wrist should however be improved in order to have it more compact (earning more dexterity from having joint 5 closer to joints 6,7)
- Control & coordination was successfully proven be feasible
- Modularity of the functional and algorithmic Hw/Sw control architecture was successfully achieved (within the bounds established by the at-the-time-available computing technology)
- Control & coordination was made adequately performing by:
 - Exploiting the at-the-time-available multiprocessor architectures
 - Reducing the computing power and the inter-processor communication overhead via selection of as much as possible self standing RT manageable algorithms.
- Control & coordination was however achieved via “circuit modular composition” and “circuit switching”; with resulting possible limitations such as:
 - General need of achieving the right initial conditions when shifting from one “circuit” to an other (task transitions are generally slow since subjected to different safety checks)
 - Possible difficulties in managing tasks different from “end-effectors reaching” ones (for instance satisfying inequality constraints).
 - In case, possibly too numerous “control circuits” have to be managed
 - Singularity avoidance during coordinated motion still problematic
 - Possible difficulties in in extending the approach to “agile” vehicle-manipulator systems (non-hovering cooperating base) with subsequent “agility losses”.

Up-to-date Opportunities for UW manipulation 1

Arm technology:

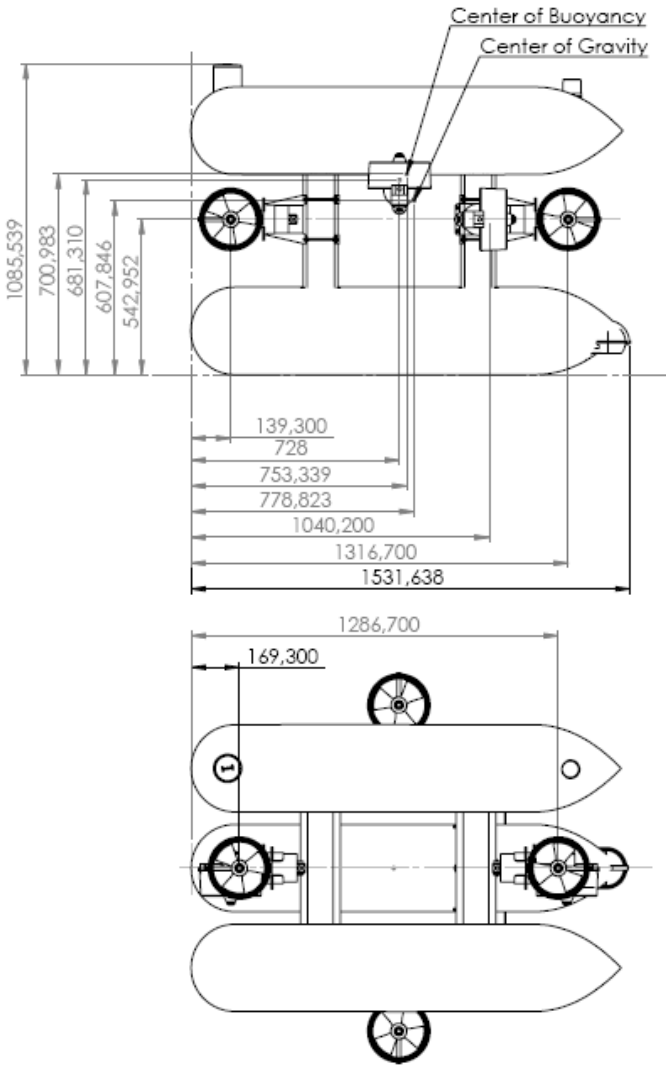
lightweight
Modular (mechanical-electronic-electrical)
Local-Bus based
Multisensory modularly equipped
(presentation follows)



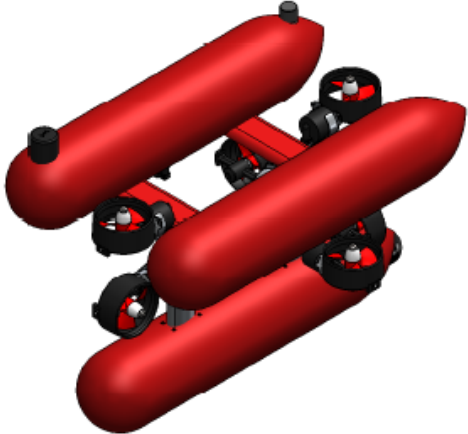
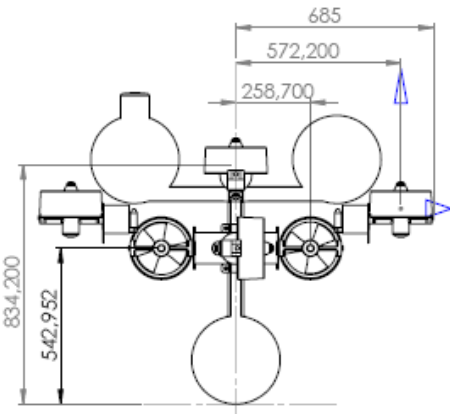
Curtesy of GraalTech s.r.l., Genova, Italy

Up-to-date Opportunities for UW manipulation 2

Vehicle technology



lightweight, small volume
fully actuated
Multisensory equipped
(presentation follows)



Courtesy of Prof. Pere Ridao, University of Girona, Spain

Up-to-date Opportunities for UW manipulation 3

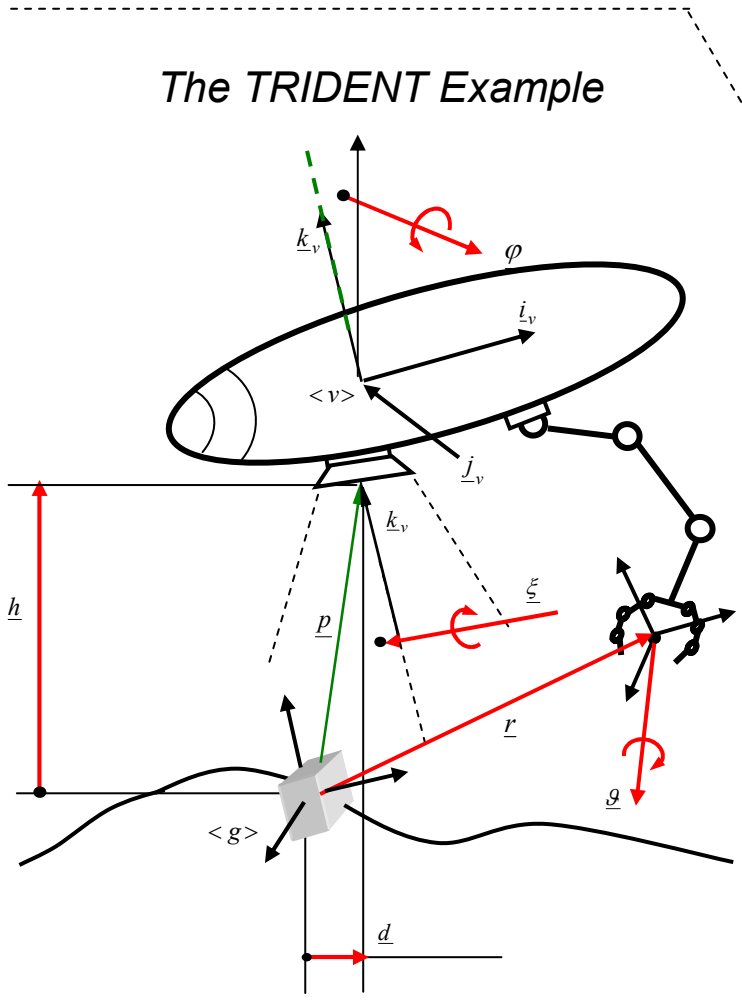
Coordinated control methodologies:
 (adding “agility” to the system)

Prioritized task-based

- Set-tasks (S) (ultimate inequalities)
- Precision-tasks (P) (ultimate equalities)

Prioritized subsystem-based

- (leads to Dynamic Progr. along the chain)
- Arms
- Vehicle



Task types and priorities

- S 1 Joint limits
- S 2 Manipulability
- S 1 Camera centering
- S 2 Camera distance
- S 2 Camera height
- P 3 End-effector approach (distance)
- P 4 End-effector approach (orientation)
- P 5 Horizontal attitude

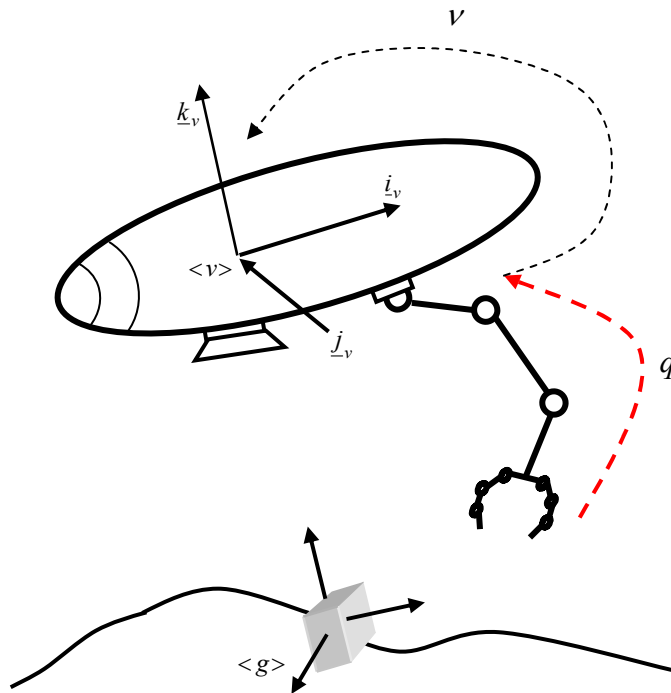
Sub-system types and priorities

- 1 Arm
- 2 Vehicle

Up-to-date Opportunities for UW manipulation 4

The TRIDENT Example: Dynamic Programming for subsystems priorities

Arm backward path



- Subdivide the overall system into its basic sub-systems (in our case the arm and the vehicle)
- Chose a “direction of exploration” of the resulting sub-systems (in our case from the arm to the vehicle)
- Starting from the arm a sequence of prioritized rate-task is extracted from the centralized one obeying to the following rules
 - The velocity v (linear v_1 and angular v_2) of the vehicle is considered as a given parameter
 - Only the rate-tasks directly involving the arm joint velocity vector \dot{q} must therefore be accounted.

Then the following sub-table of prioritized tasks is consequently Obtained at **Arm level**

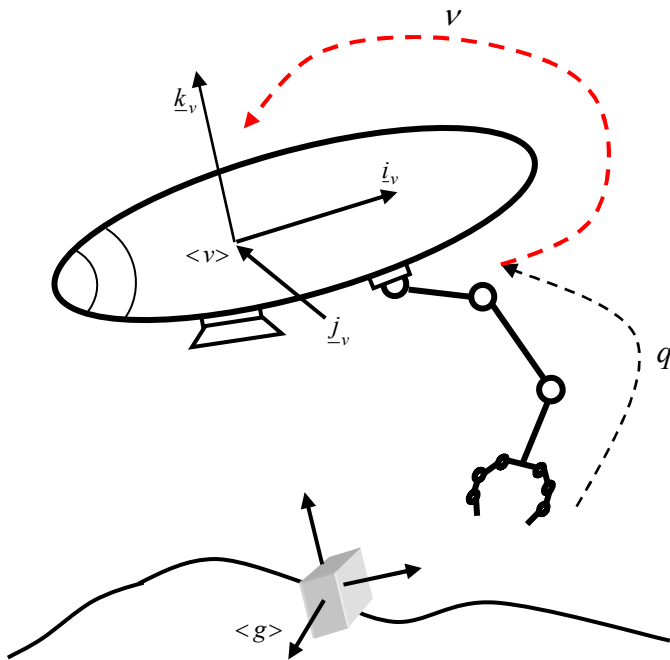
Arm level task types and priorities

- S 1a Joint limits
- S 2a Manipulability
- P 3a End-effector approach (distance)
- P 4a End-effector approach (orientation)

Up-to-date Opportunities for UW manipulation 5

The TRIDENT Example: Dynamic Programming for subsystems priorities

Vehicle backward path



- By proceeding as before, a sequence of prioritized rate-task is now extracted from the centralized one obeying to the following rules
 - the sequence of minimizations has to be performed within the conditioning provided by the previously devised (parameterized by v) arm kinematic control law $\dot{q}(\bar{x}_e, \bar{\sigma}_\mu, \bar{q}, v)$
 - only the tasks directly depending from v , or indirectly depending from v via the arm control law, have to be accounted

The following sub-table of tasks is consequently obtained at **vehicle level**

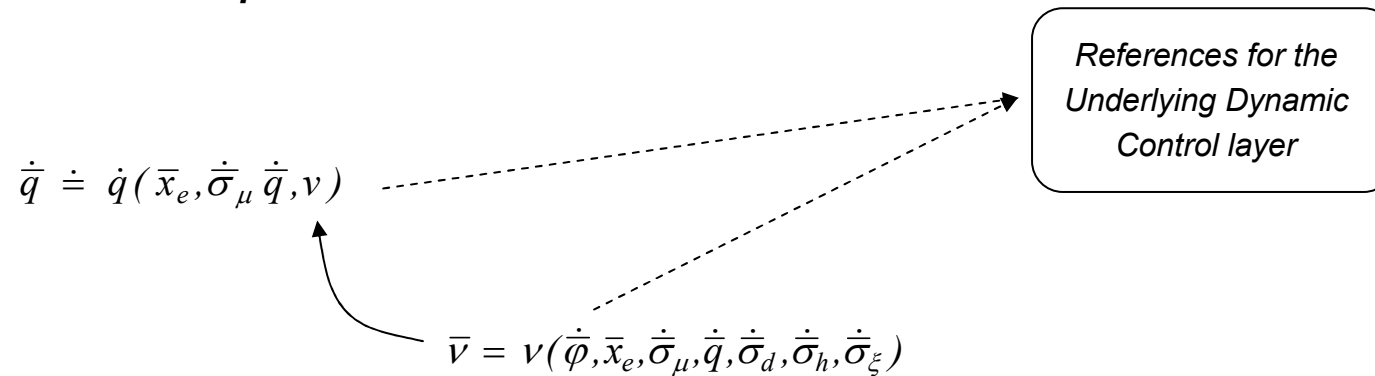
Vehicle level task types and priorities

- S 1v Camera centering
- S 2v Camera distance
- S 2v Camera height
- P 3v End-effector approach (distance)
- P 4v End-effector approach (orientation)
- P 5v Horizontal attitude

Up-to-date Opportunities for UW manipulation 6

The TRIDENT Example: Dynamic Programming for subsystems priorities

Overall forward phase



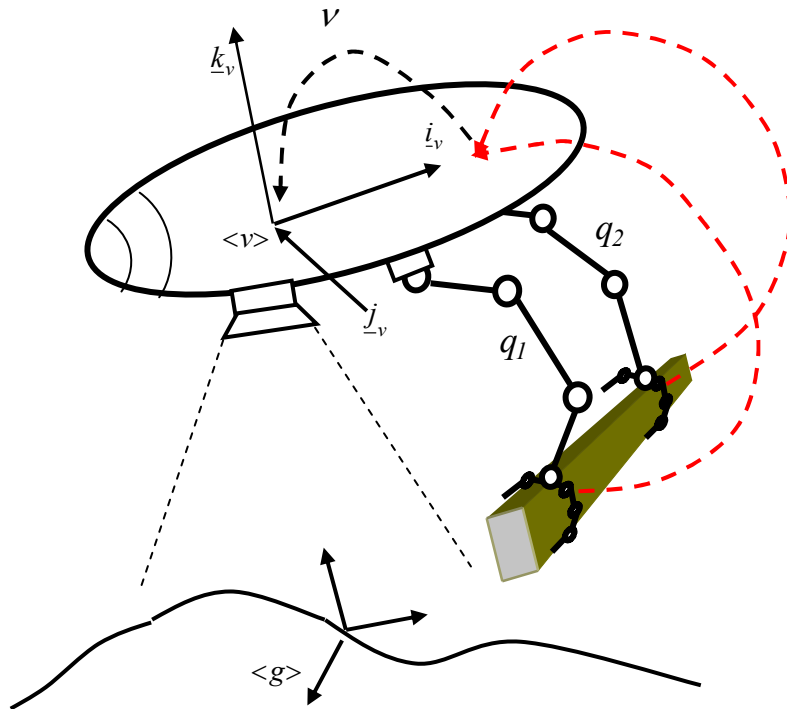
- The resulting control action are **Linear** in their arguments.
- The DP procedure can be easily translated into computational efficient **operative algorithms** (no more control scheme switching)
- Tasks can be added, subtracted, changed;; even “on-fly”; as well as their the priority list.

Without changes in the underlying algorithmic structure

Up-to-date Opportunities for UW manipulation 7

Extension to UW Floating Multi-arm Systems

- Kinematic constraints (grasp constraints) can be kept into account as the **Highest Priority Precision** “tight” tasks.



Arm level task types and priorities

- P 1a **Keep the grasp**
- S 1a Joint limits
- S 2a Manipulability
- P 3a object approach (distance)
- P 4a Object approach (orientation)

Vehicle level task types and priorities

- S 1v Camera centering
- S 2v Camera distance
- S 2v Camera height
- P 3v Object approach (distance)
- P 4v Object approach (orientation)
- P 5v Horizontal attitude

- The DP for the two arms must be run in **parallel** (different implementation possibilities actually exists).
- Highest priority precision “tight” tasks (constraints) **do not alter** then underlying algorithmic structure

Up-to-date Opportunities for UW manipulation 8

Simulation VIDEOS

- 1- Terrestrial single arm Mobile manipulator
- 2- UW dual arm floating manipulator

Conclusions

- 1- the R & D activities performed during the entire duration (1994-1999) of the EU funded project AMADEUS have been reviewed
- 2- Lesson learned (pros and cons) at the time of the project conclusion (1999) have been identified together with the technological development at that time needed
- 3-Up-to-date technology based new opportunities has been indicated as now viable
- 4-On going projects (TRIDENT) on autonomous underwater floating manipulation are now on-going pursuing the new perspectives

Modular Underwater Manipulators

Alessio Turetta



1st Workshop on Autonomous Underwater Manipulation
San Francisco September, 25th 2011

Who is Graal Tech

Company overview

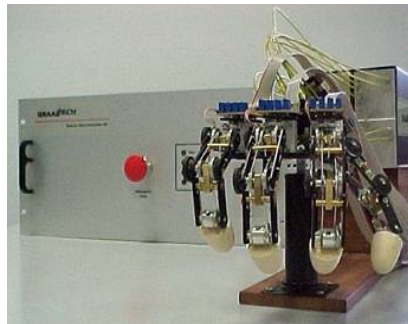
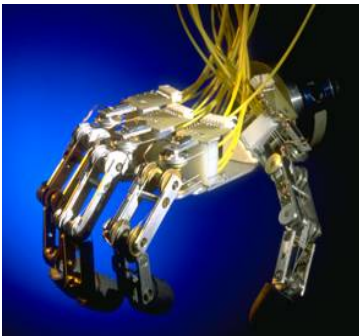
- A spin-off company from the Department of Communication, Computer and System Sciences (DIST) of the University of Genova
- Established in 1998
- Based in Genova, Italy
- Personnel
 - 4 Ph.D engineers
 - 3 engineers
 - 1 senior technician
 - 1 administrative
 - 4 collaborators



Who is Graal Tech

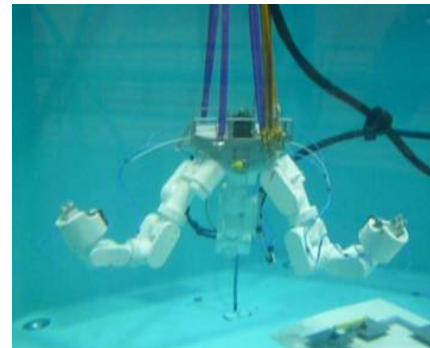
Main skills

- Mechanical design and development of robotic systems
- Custom sensor design and development
- Modeling and simulation
- Advanced control algorithms
- Real time software design
- Embedded systems architectures based on MCUs, DSPs, FPGAs



Anthropomorphic robotic hand

(customers: Fraunhofer Institute, Bonn - University of Genova, Genova - CNR, Palermo)



Eurobot Wet Model

(customer: Thales Alenia Space for ESA)

Who is Graal Tech

Main application areas

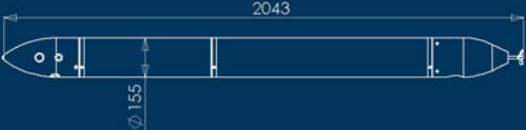

- Robotics for non standard applications (education, medical, space, inspection,...)
- Underwater Robotics



Product

folaga AUV

Low cost platform
Surface Navigation Capability
pitch/yaw control by hydro-jet
buoyancy change (glider)
Transportable by car
Payload Versatility
High maneuverability and Hovering
Surface Communications
Designed for cluster work



Diameter 155 mm
Length from 2000 mm
Weight in air 31 kg
Energy Storage: NiMH Batteries 12 Volt 45 Ah
Speed 2 knots (up to 4 knots if required)
Control pitch/yaw thruster, movable ballast, active buoyancy control
Endurance 6 hours at max speed
Maneuverability any bearing and trim with no active surfaces
Gliding Scope 0 – 50 m
Max depth 80 m (underwater navigation)
Software Windows Command and control interface
Communication 2.4 GHz radio Link when surface

GRAALtech

Outline

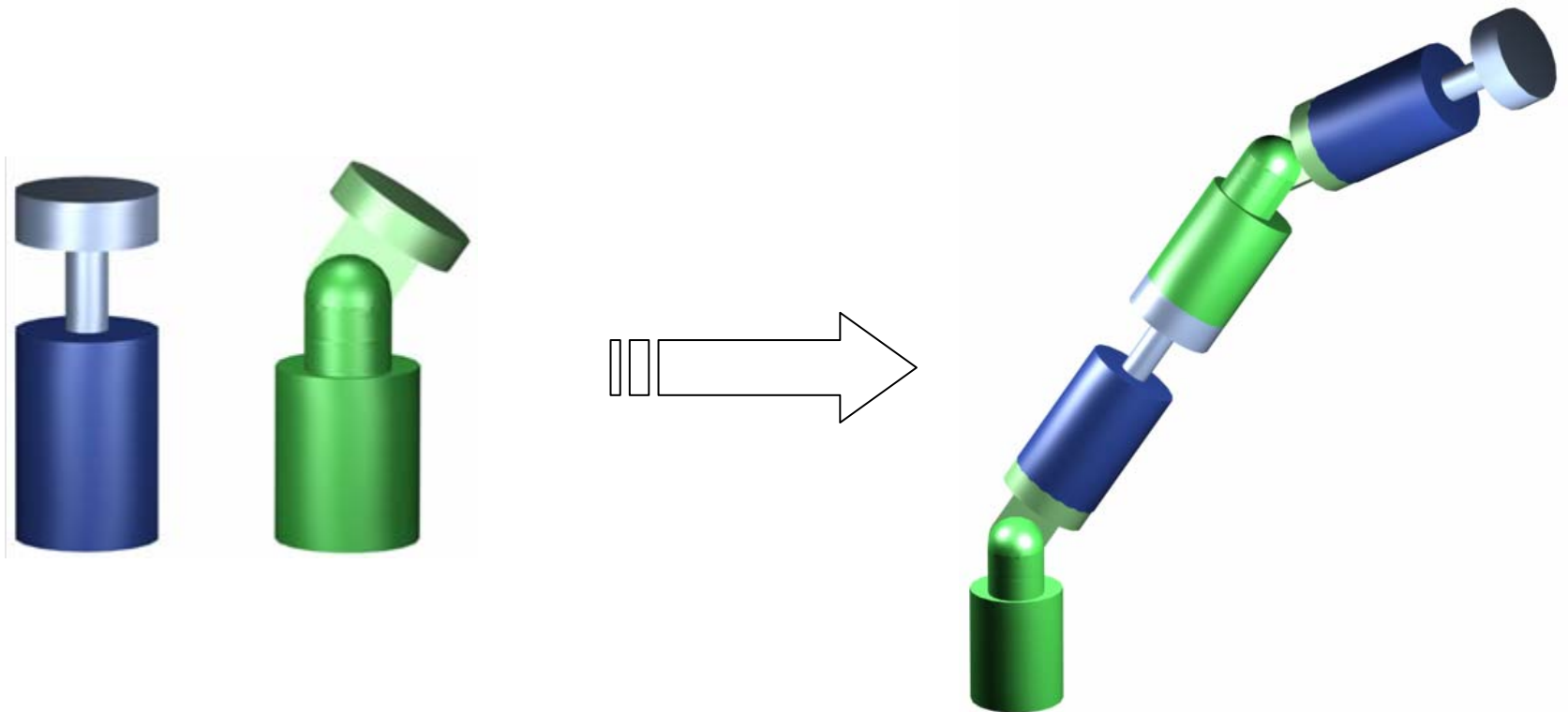
- A modular approach to underwater manipulators
- Conceptual Design
- Final Design
- Robot Development
- Next Steps

Outline

- A modular approach to underwater manipulators
- Conceptual Design
- Final Design
- Robot Development
- Next Steps

What is a Modular Robot

Modular Robotic Systems: robotic structures composed by atomic single (or few) d.o.f. modules, which can be assembled in different configurations

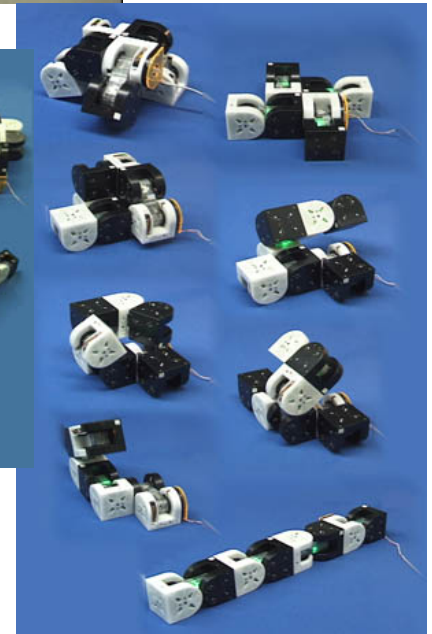
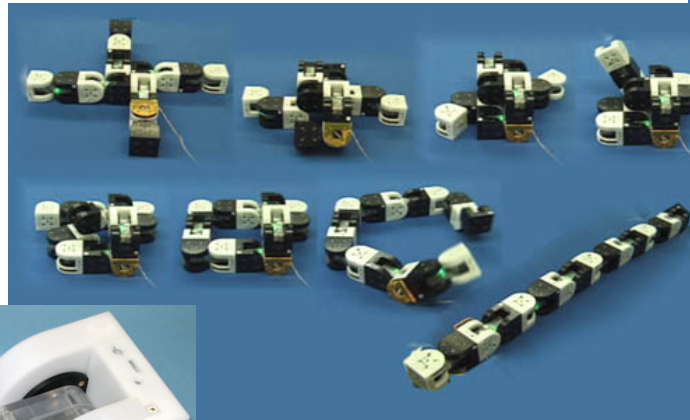


Few Examples

- Asia - UT

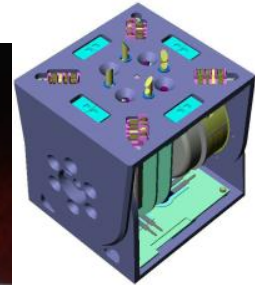
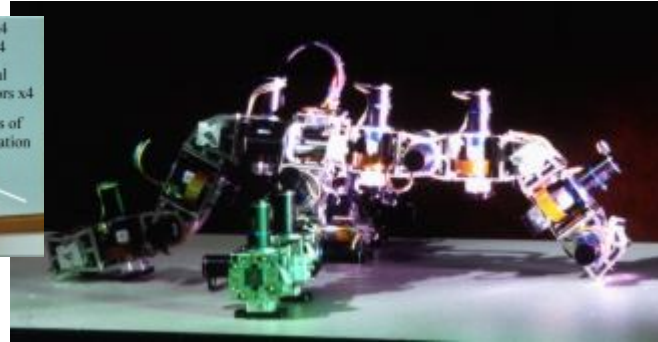
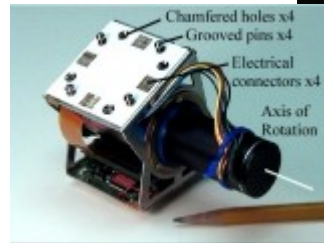


- Asia - TIT

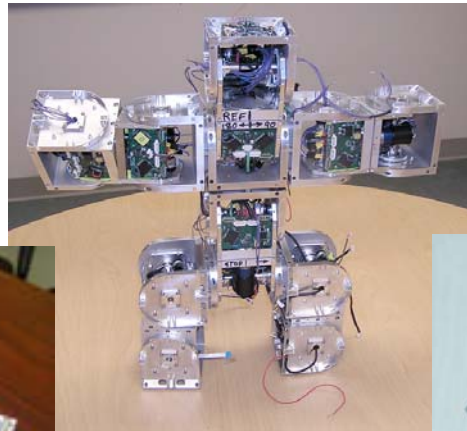


Few Examples

- U.S.- Palo Alto



- U.S.-USC (4.23M\$)



Few Examples



- Europe – DLR/KUKA



Why a Modular Underwater Arm?

- Different kinds of underwater manipulation tasks can be supported:
 - Number of required d.o.f.'s can be selected on the basis of the supporting vehicle's motion capabilities
 - Arm mechanical characteristics (kinematic structure and dimensions) can be tailored to the considered mission needs

Outline

- A modular approach to underwater manipulator
- **Conceptual Design**
- Final Design
- Robot Development
- Next steps

Modular Kinematic Structure

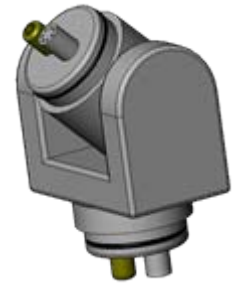
Basic Idea: Modular Design

-two kinds of joints

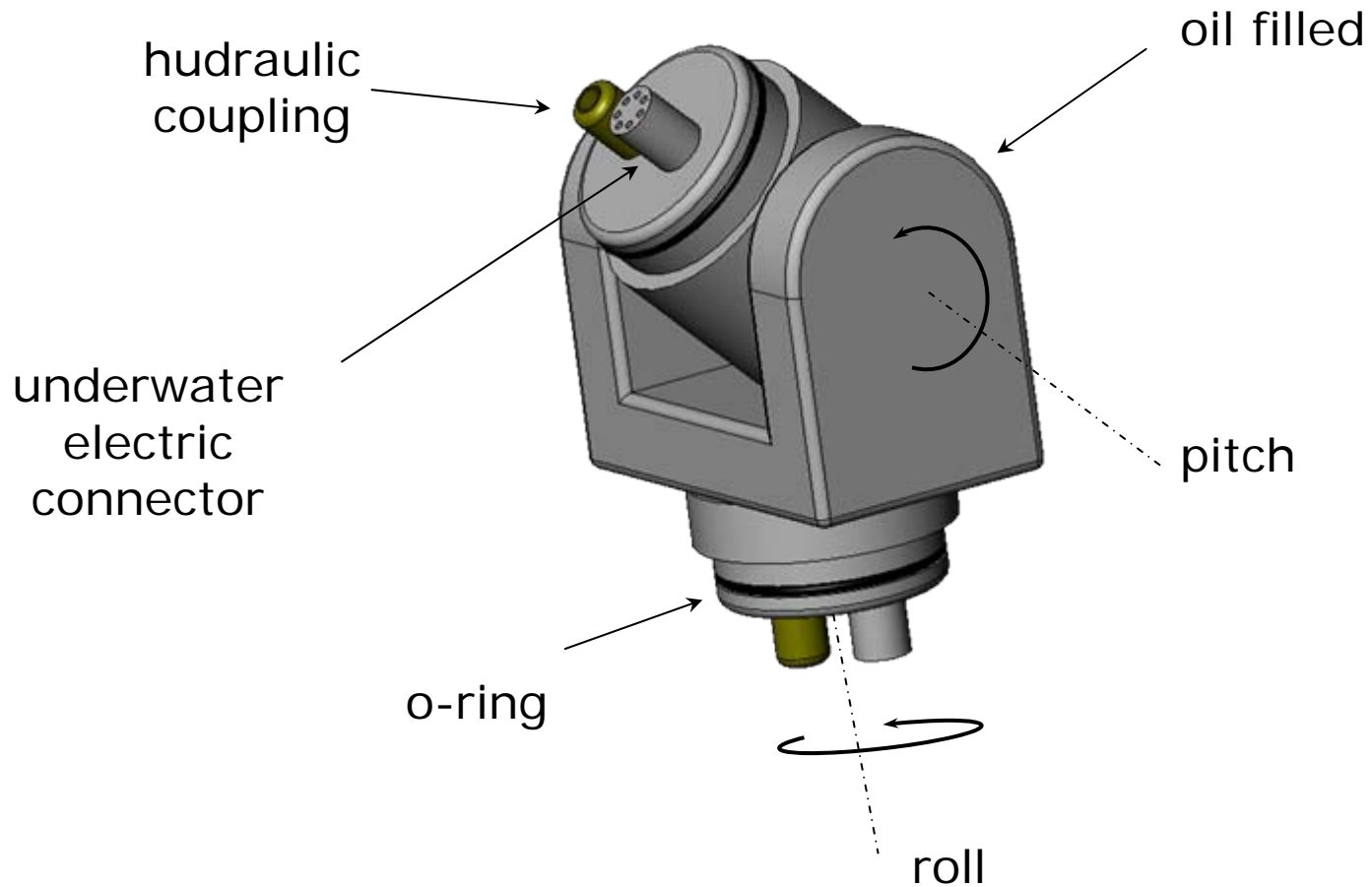
- 2 d.o.f.'s roll-pitch

- 1 d.o.f. roll

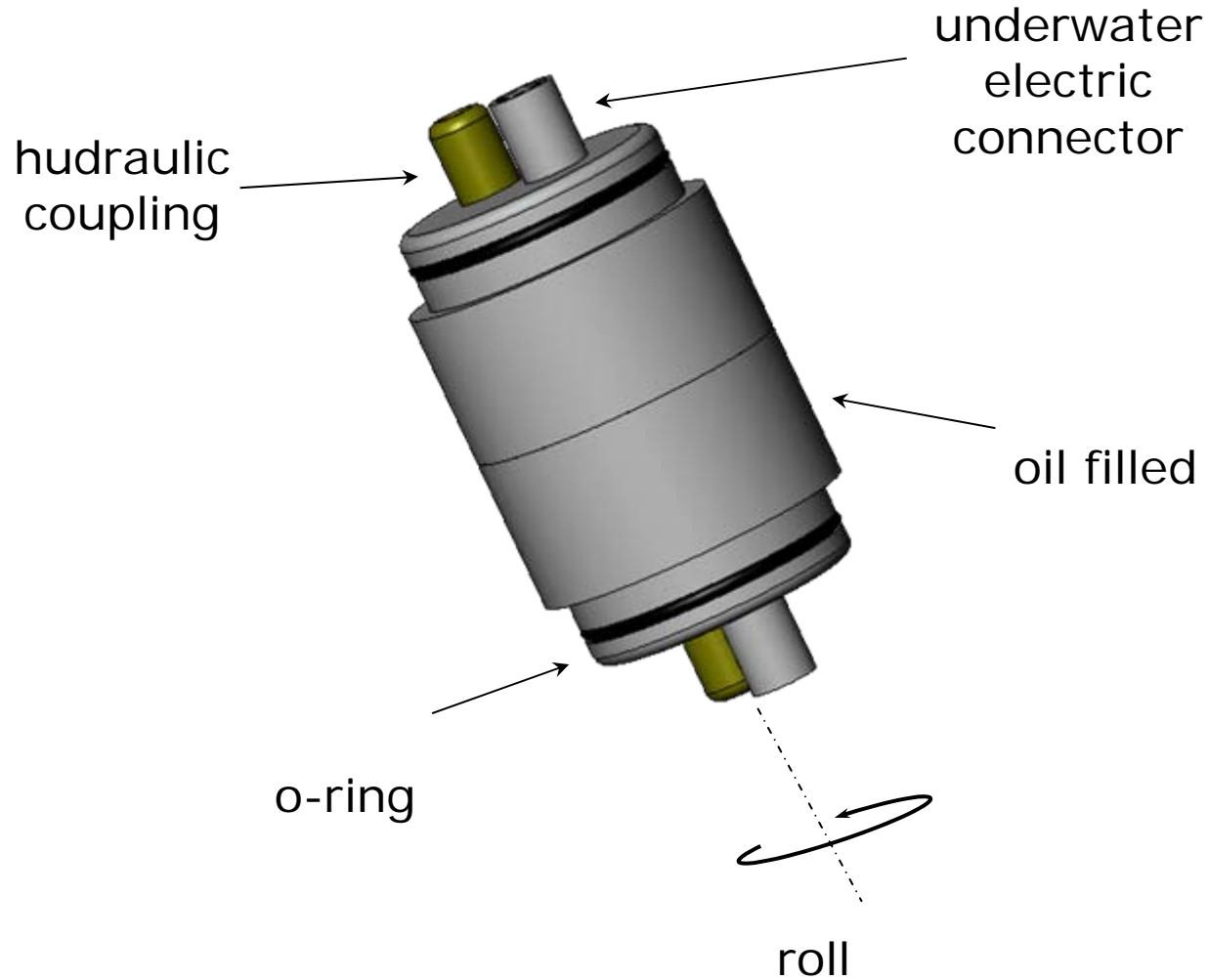
- cylindrical links of variable length



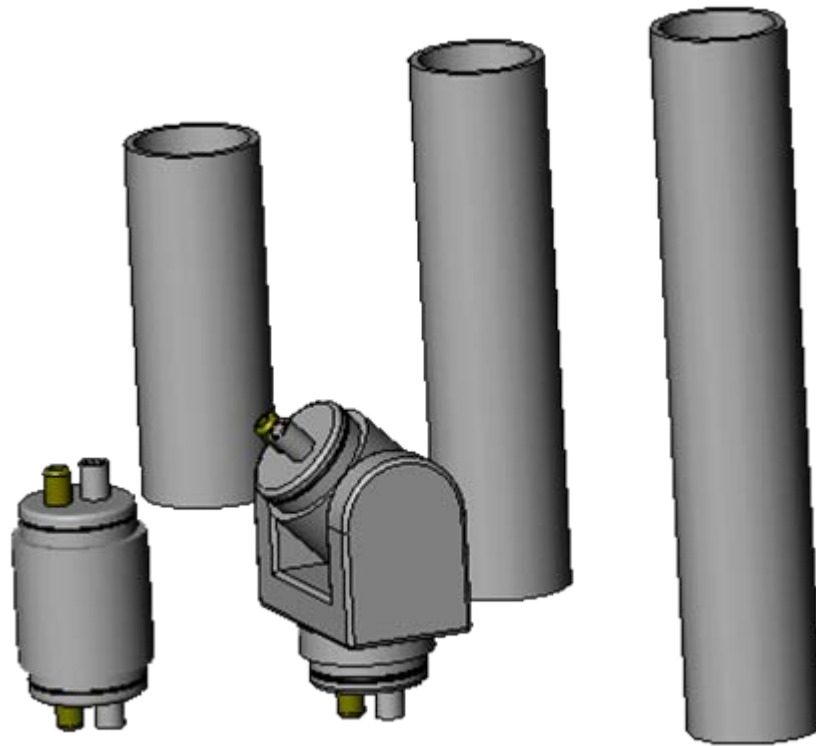
Roll-Pitch Joint Concept



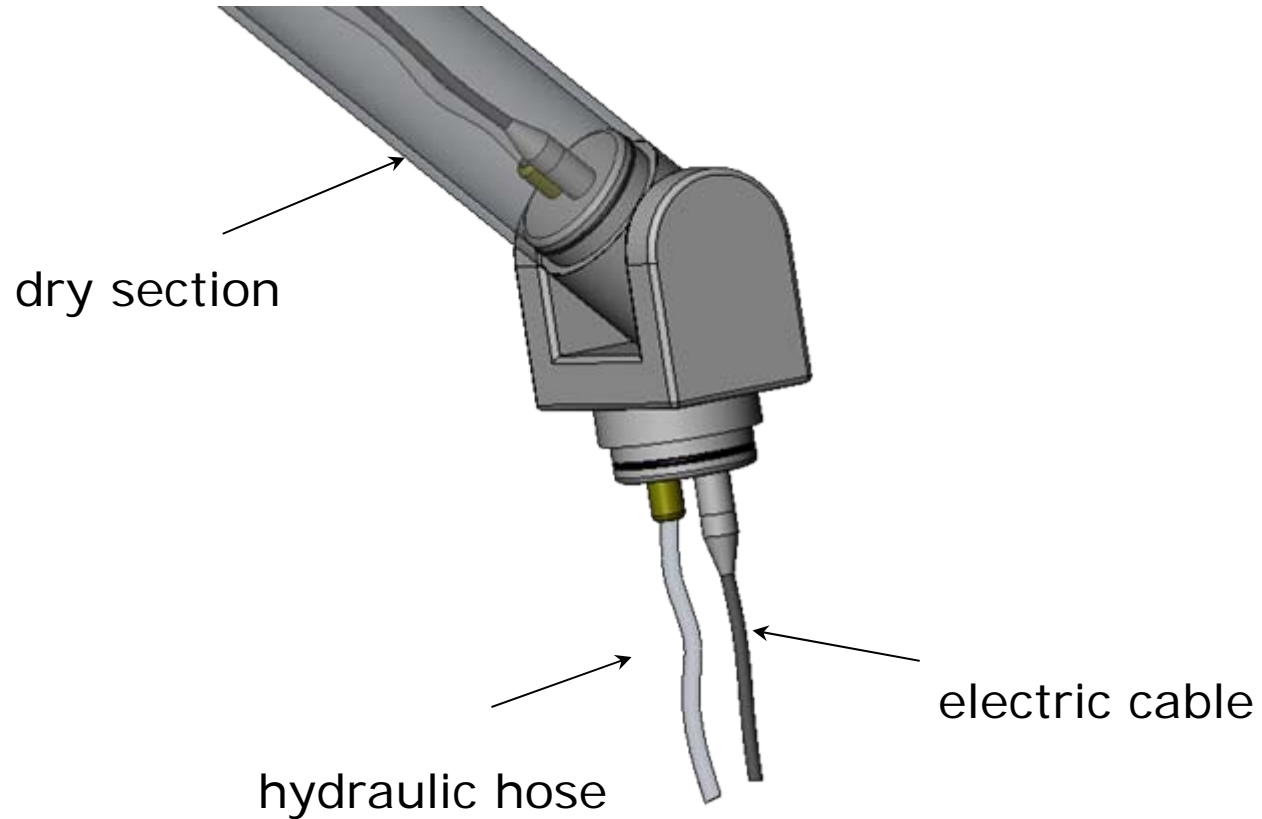
Roll Joint Concept



Set of Components

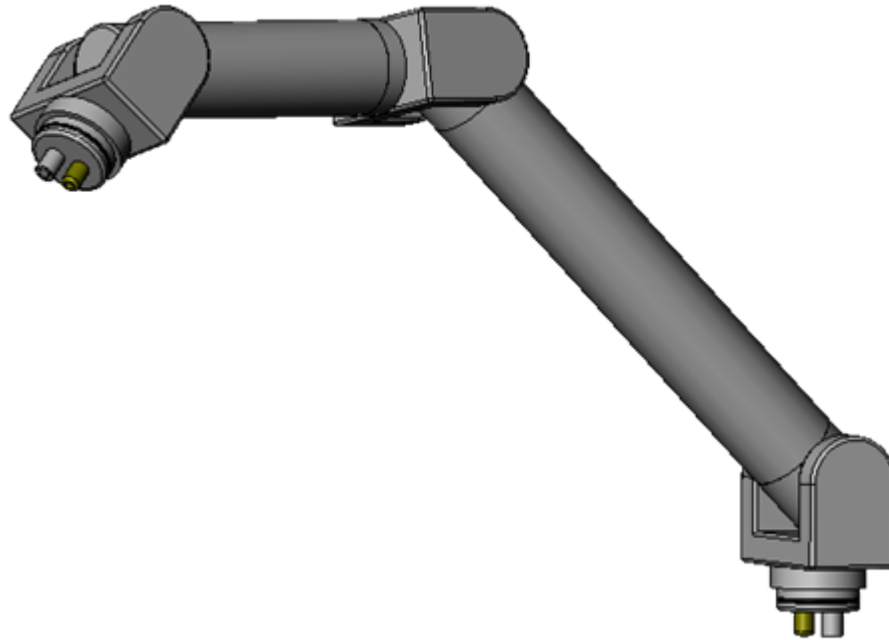


Module Connection



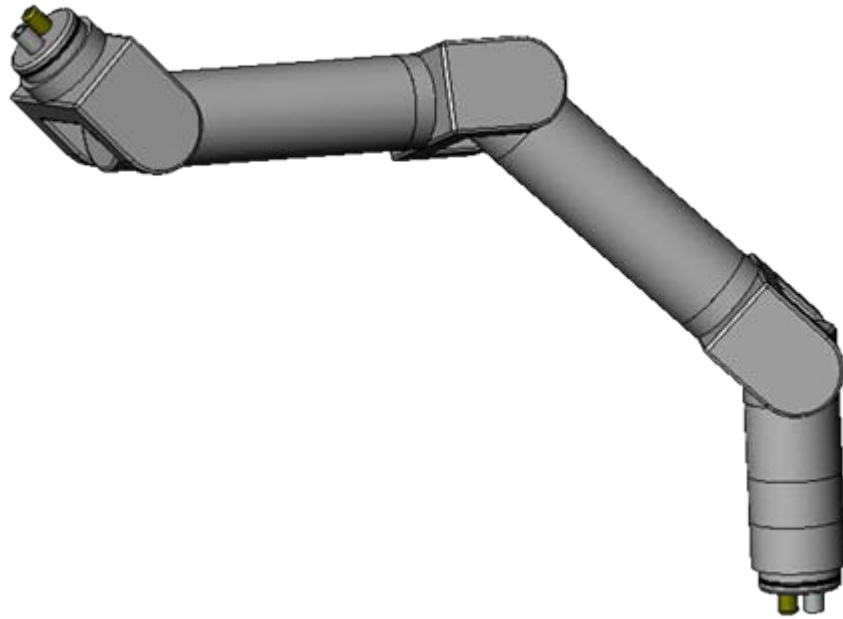
Possible Configurations

6-d.o.f's arm



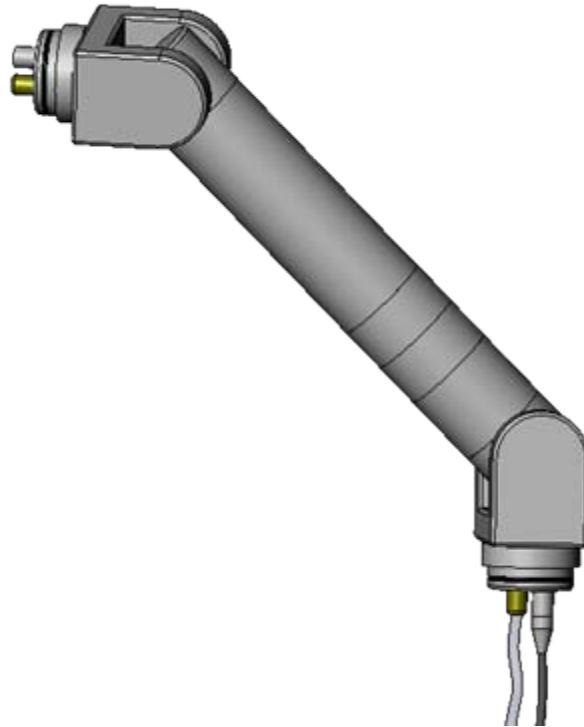
Possible Configurations

7-d.o.f's arm



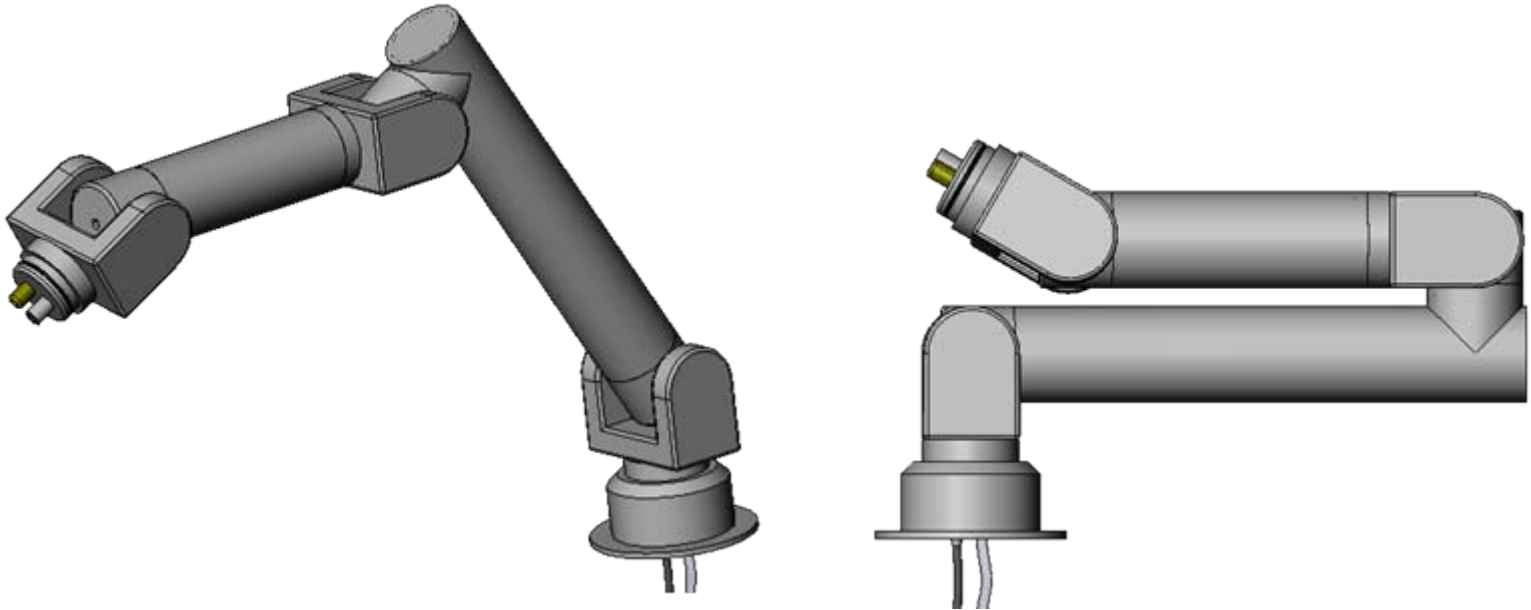
Possible Configurations

5-d.o.f's arm



Possible Configurations

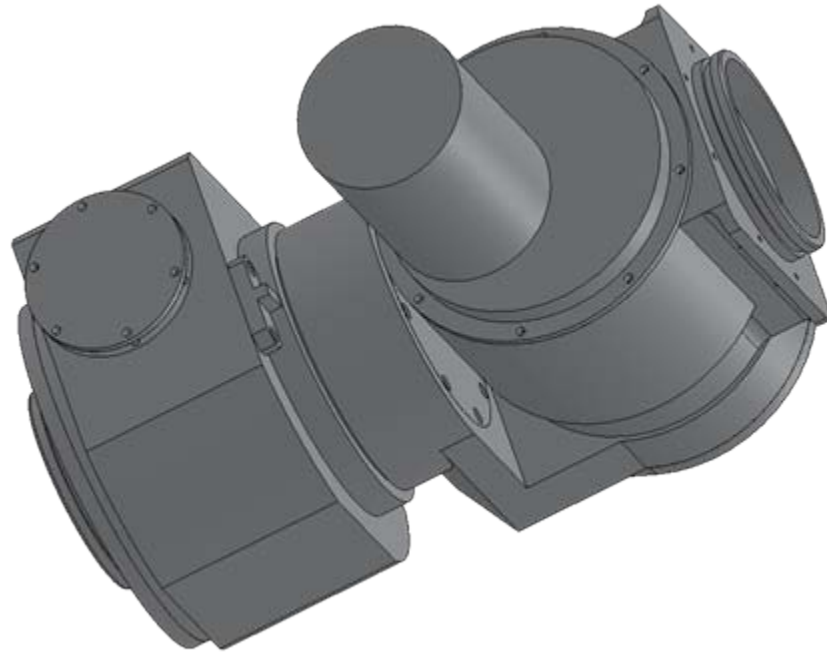
7-d.o.f's arm with an elbow-offset



Outline

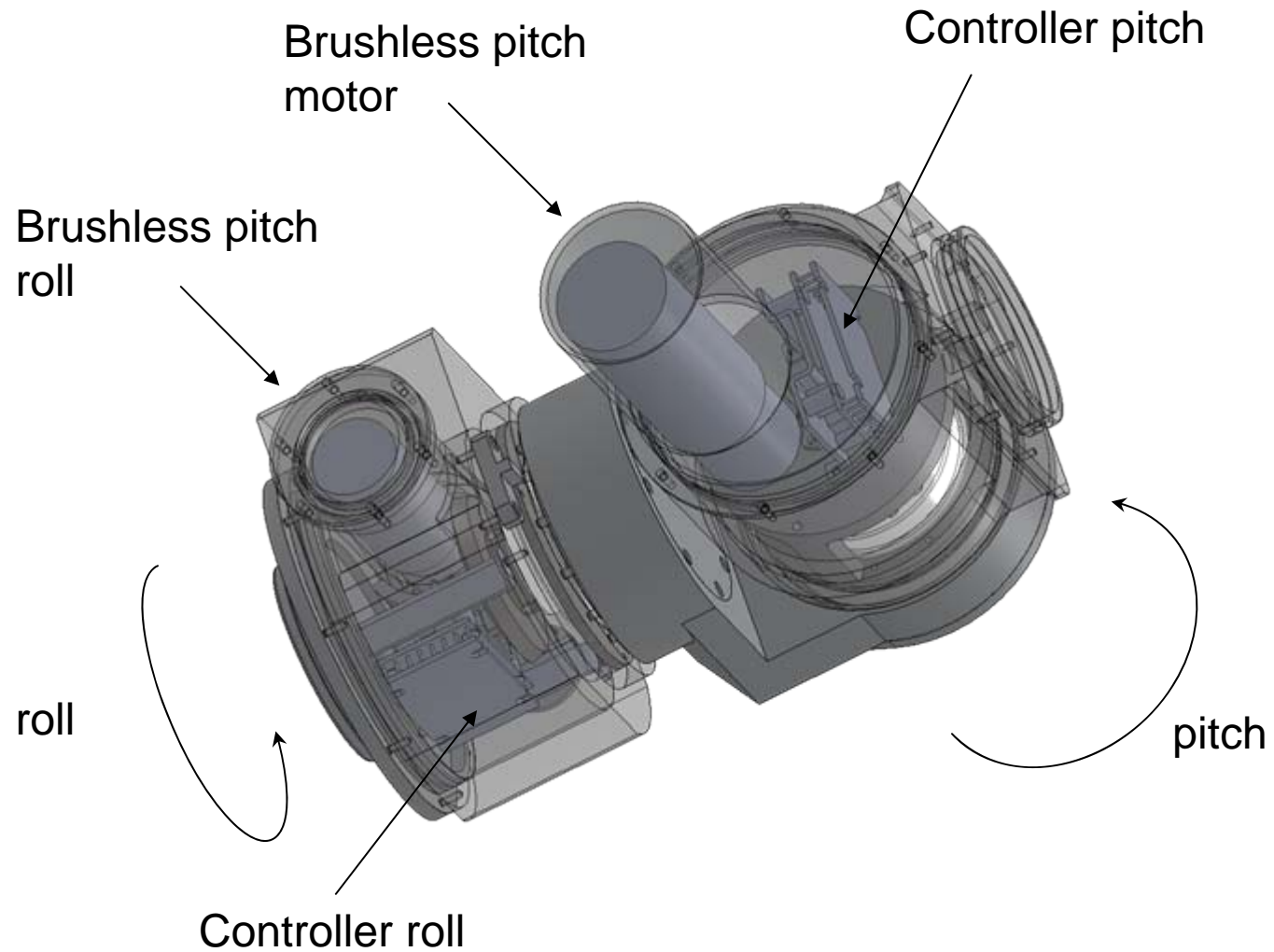
- A modular approach to underwater manipulator
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- **Final Design**
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Final Design of 2 DOF Roll/Pitch

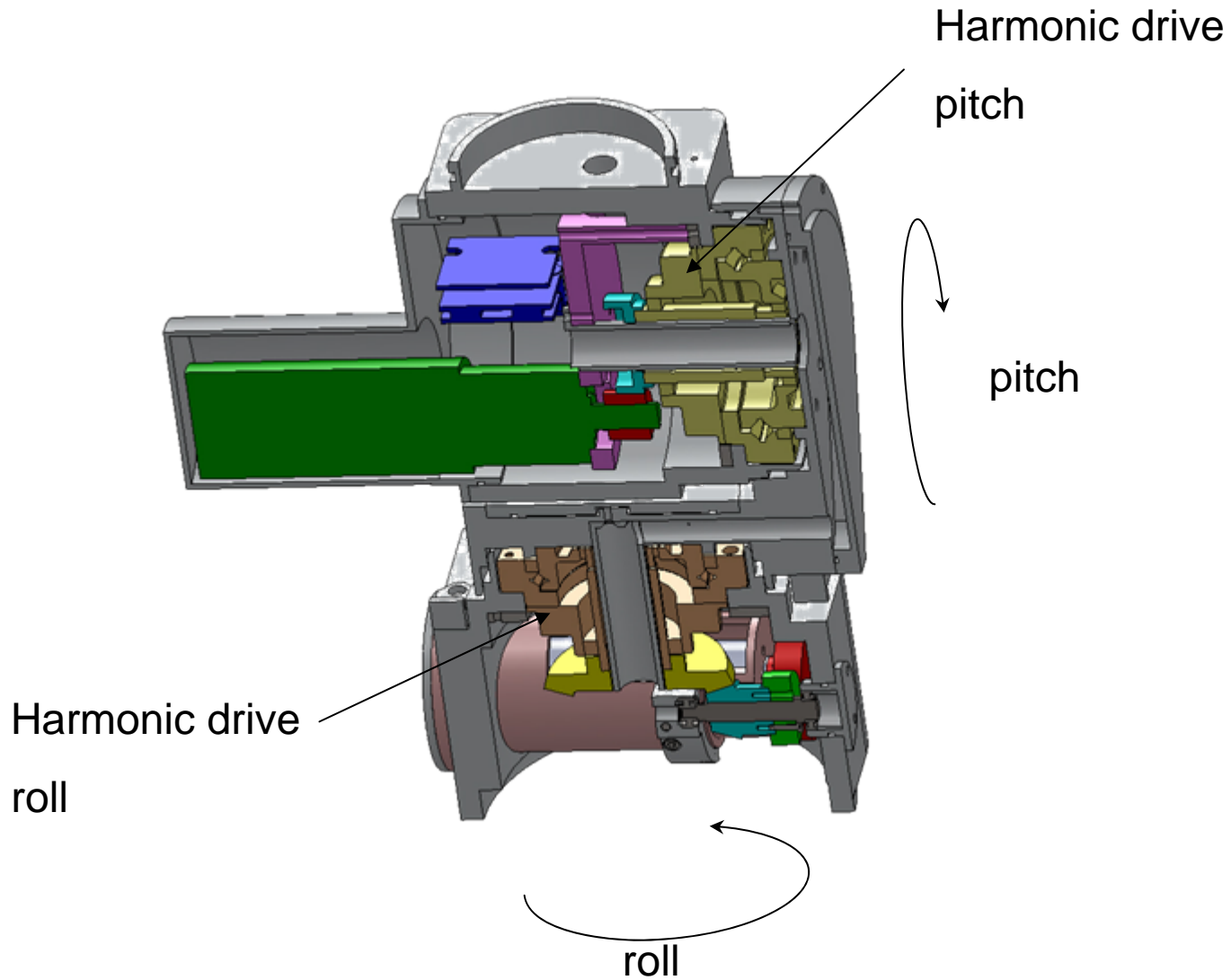


Roll/Pitch joint

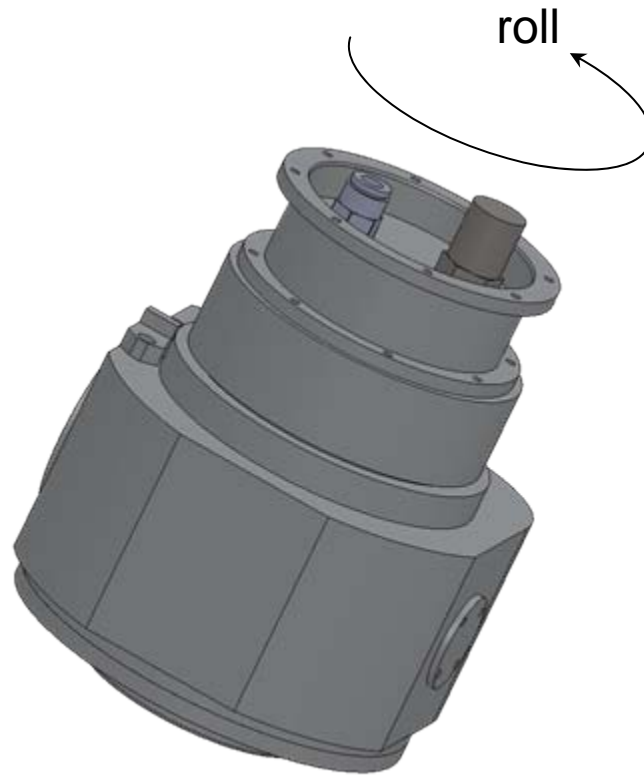
Final Design of 2 DOF Roll/Pitch



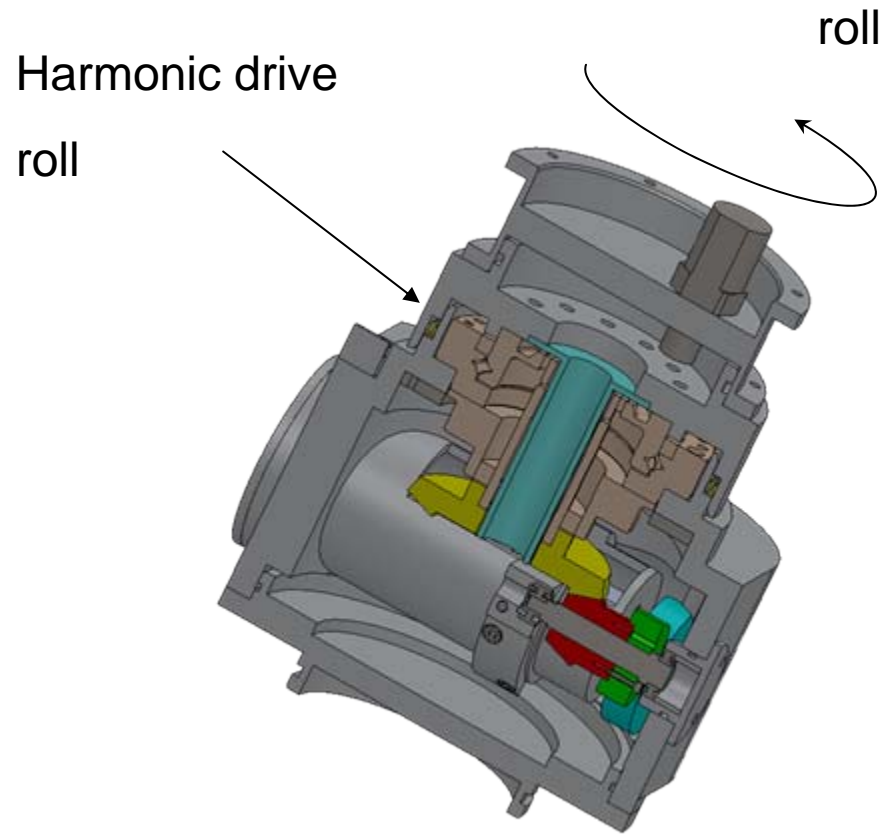
Final Design of 2 DOF Roll/Pitch



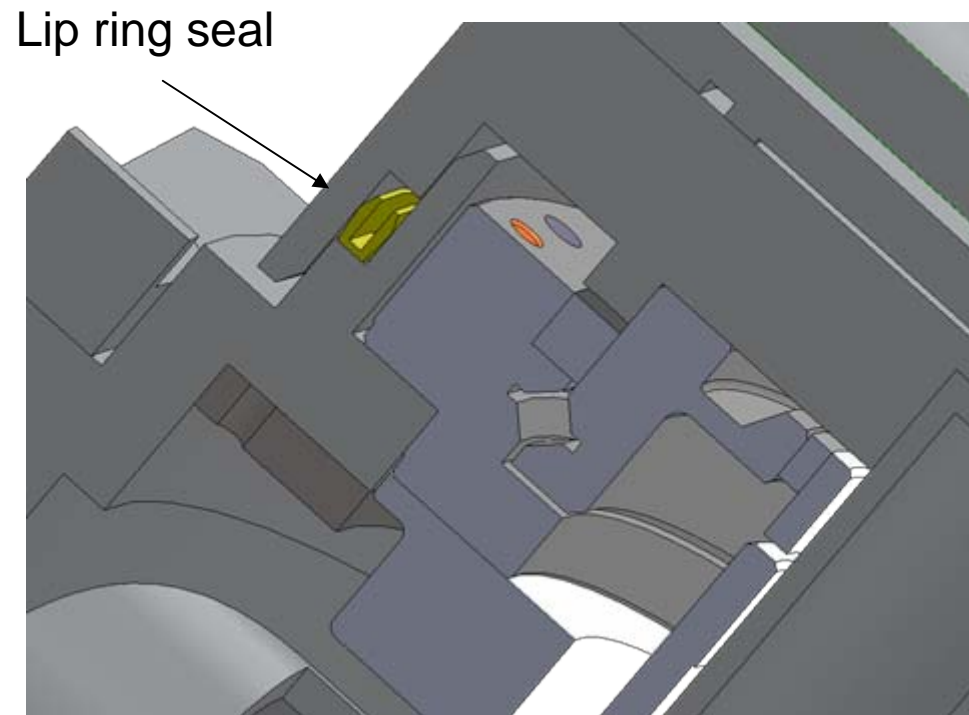
Final Design of 1 DOF Pitch



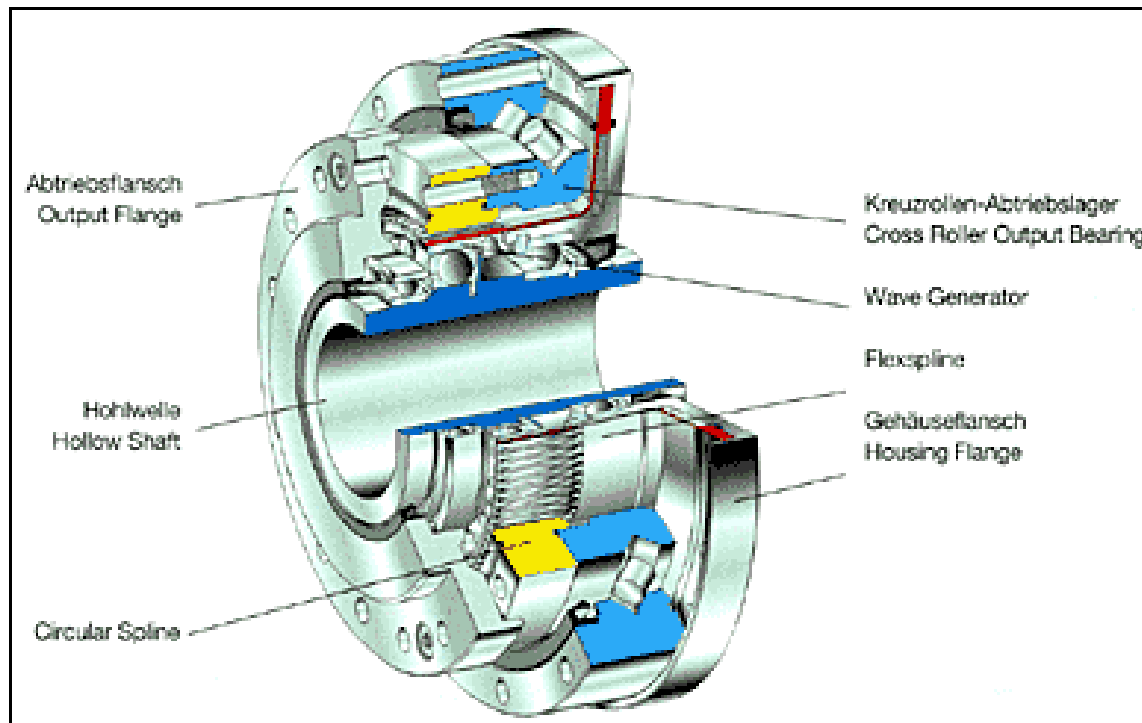
Final Design of 1 DOF Pitch



Sealing system



Harmonic Drive



Brushless DC Motors



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Wed - 26. January 2011

Brushless DC-Servomotors

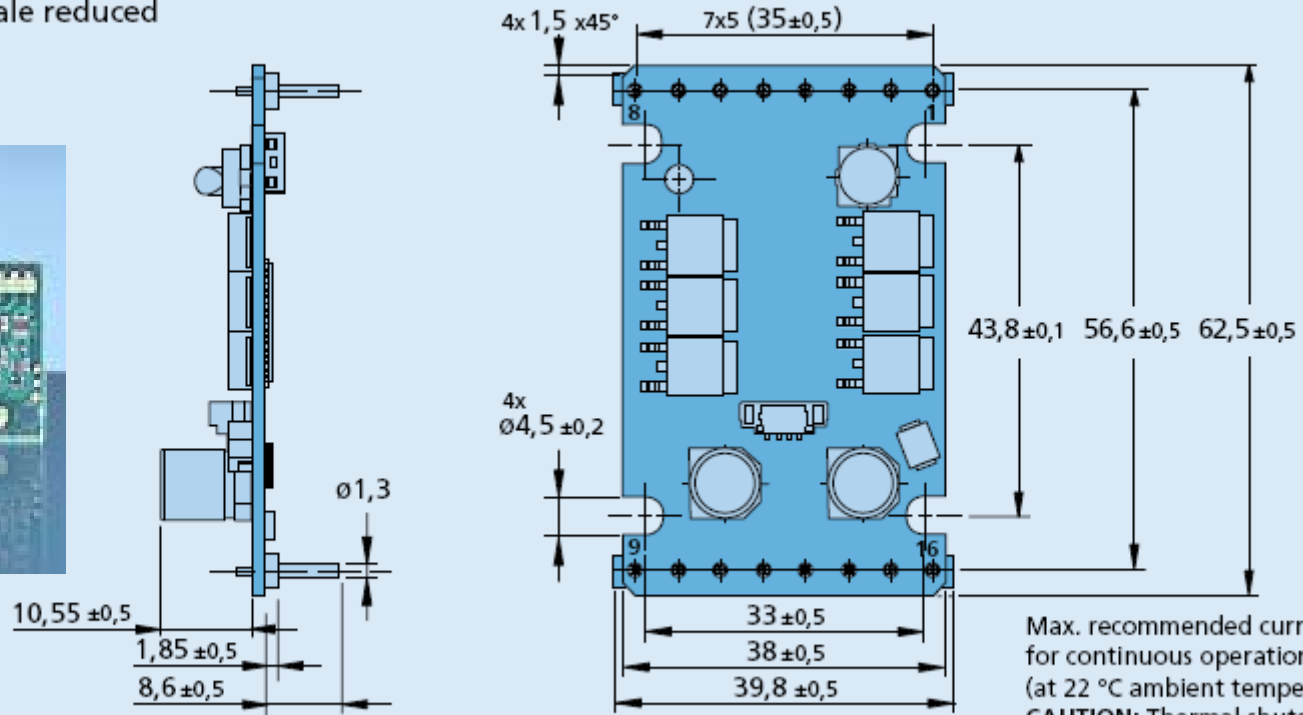
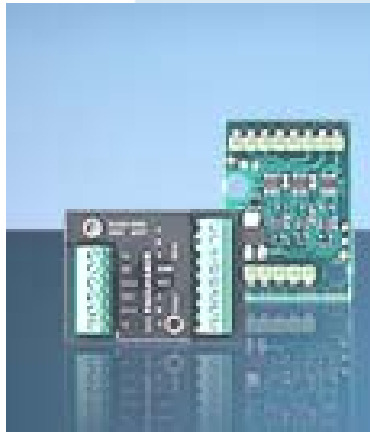


- System FAULHABER, ironless stator coil
- High reliability and operational lifetime
- Wide range of linear torque / speed performance
- No sparking
- No cogging
- Dynamically balanced rotor
- Simple design
- Available with optional digital or analog hall sensors

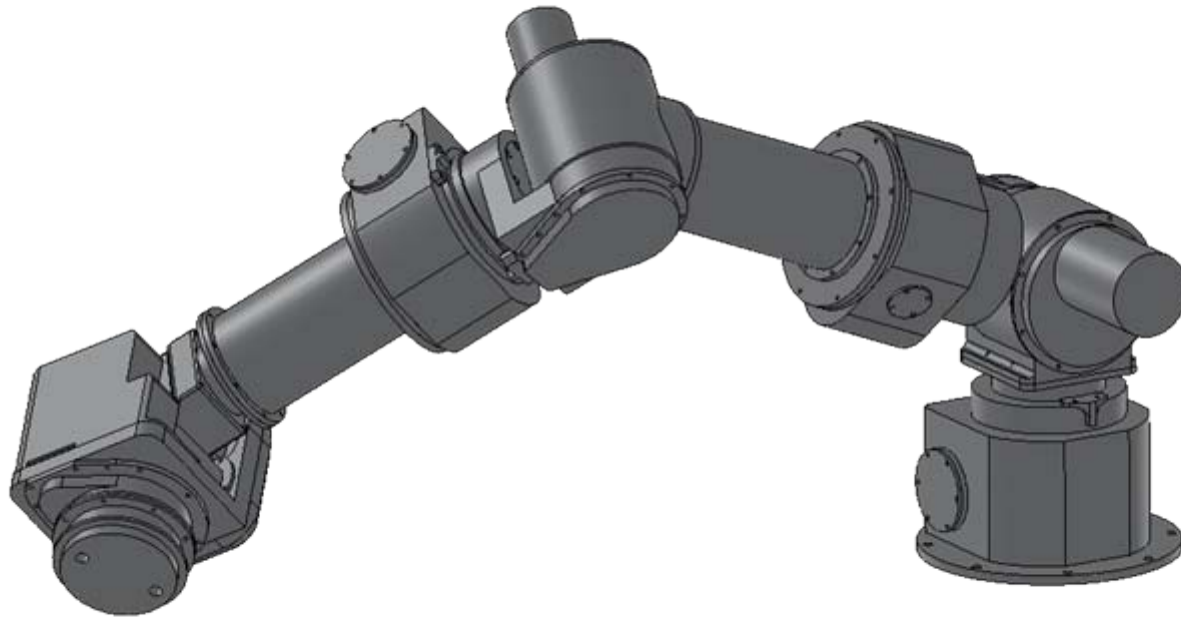
Faulhaber Motion Controller

Dimensional drawing and connection information for MCBL 3003 C

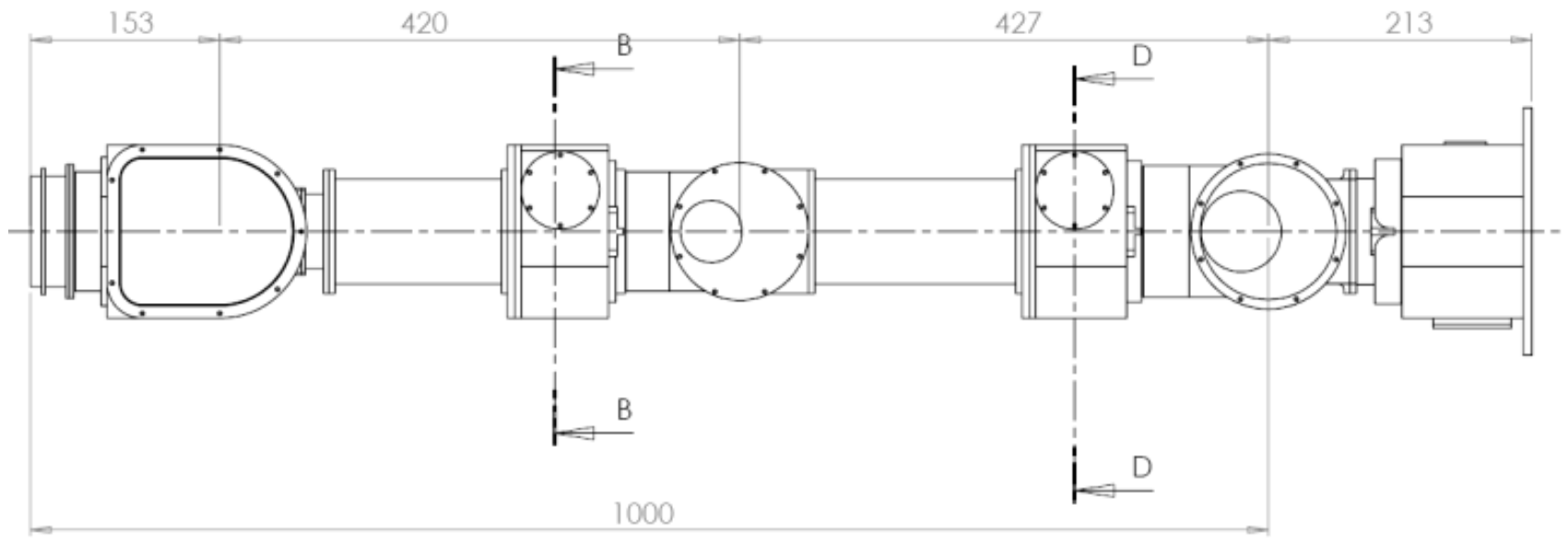
 Scale reduced



7 DOF robotic arm



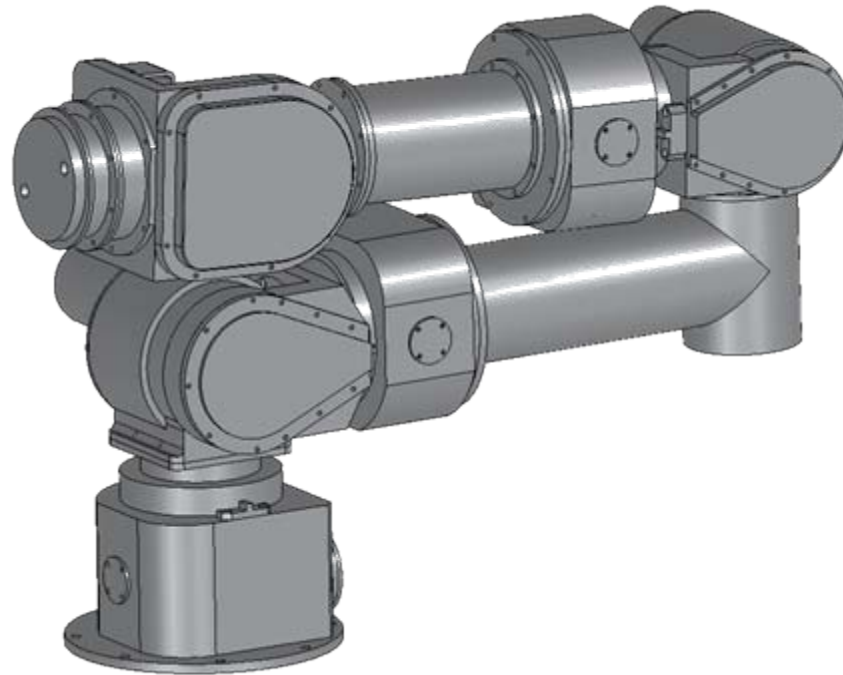
7 DOF robotic arm



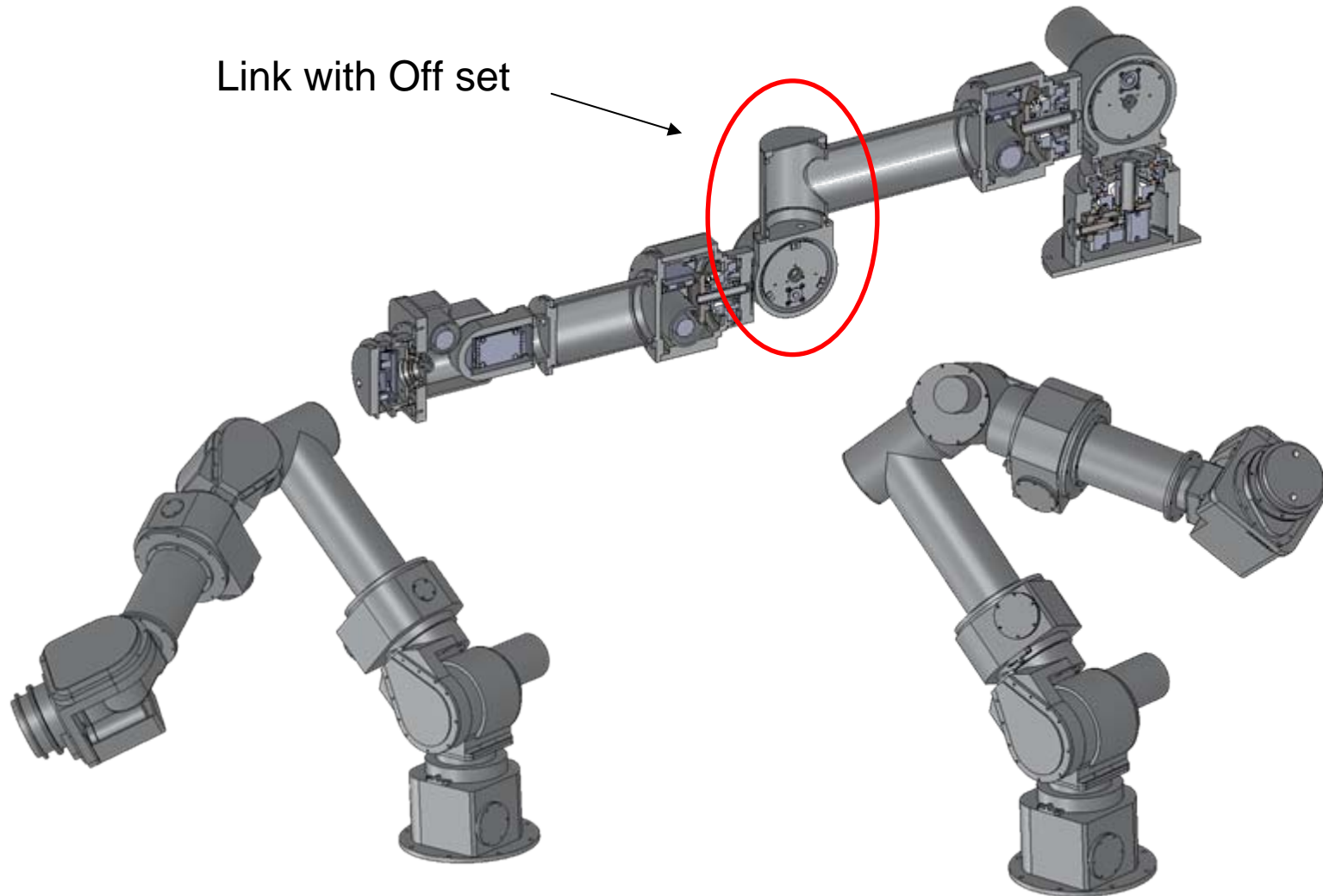
7 DOF robotic arm



7 DOF robotic arm with off-set



7 DOF robotic arm with off-set



Outline

- A modular approach to underwater manipulator
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- Final Design
- **Robot Development**
- Next steps

The Joints



Set of Components



A 6 D.O.F. Configuration



A 6 D.O.F. Configuration



Outline

- A modular approach to underwater manipulator
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Next Steps

- Arm Integration on board the Girona AUV
(in few weeks)
- Pool Tests and Sea Trials
- Completion of the TRIDENT Project
- Possible Commercial Exploitation
(crossing our fingers...)